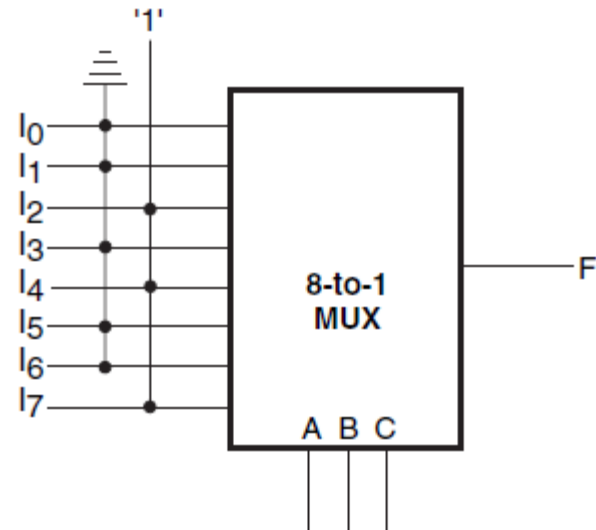
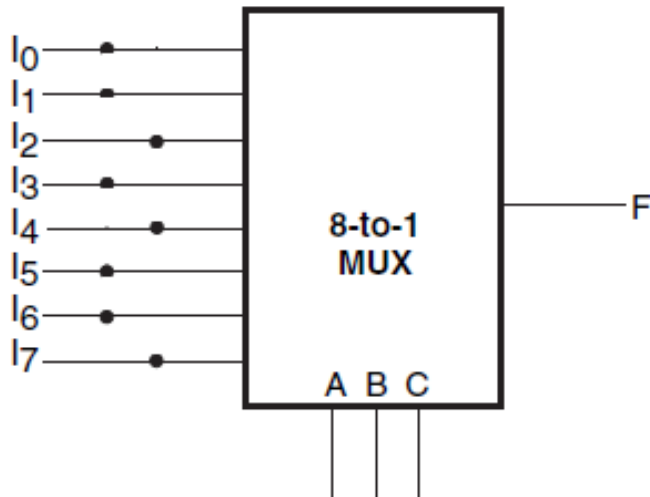


# *Implementing Boolean Functions with Multiplexers*

- The most common applications of a multiplexer is its use for implementation of combinational logic Boolean functions
- The simplest technique for doing so is to employ a  $2^n$ -to-1 MUX to implement an  $n$ -variable Boolean function..
- The input lines corresponding to each of the minterms present in the Boolean function are made equal to logic '1' state.
- The remaining minterms that are absent in the Boolean function are disabled by making their corresponding input lines equal to logic '0'.

8-to-1 MUX for implementing the Boolean function given by the equation

$$f(A, B, C) = \sum 2, 4, 7$$

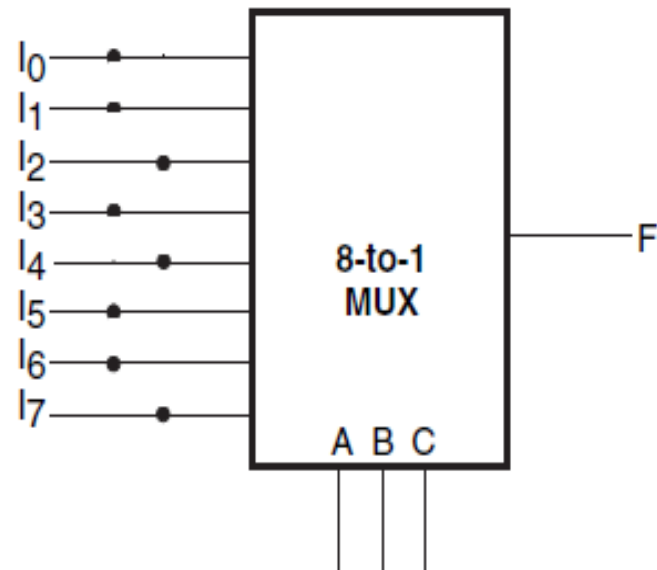


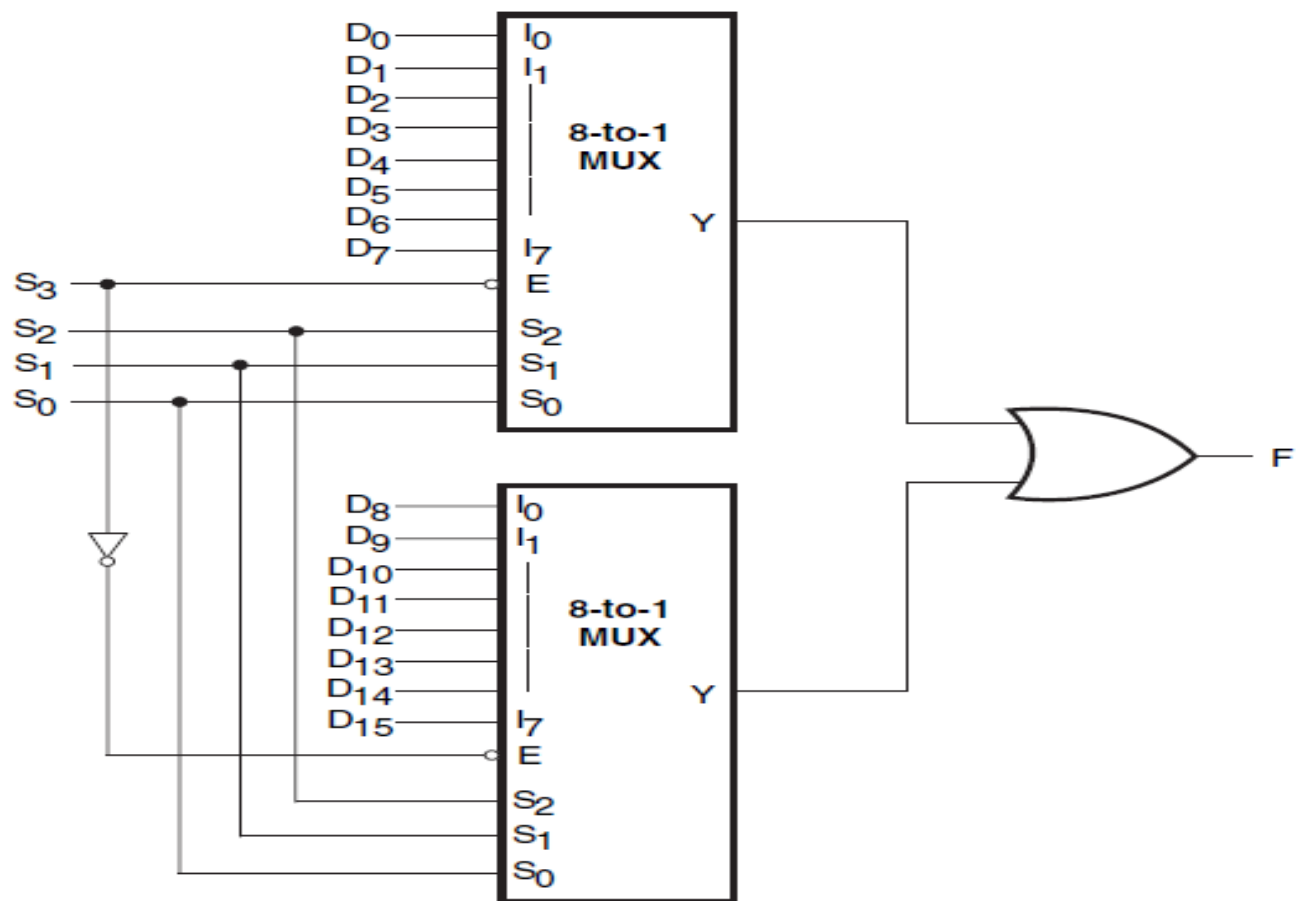
## Cascading Multiplexer Circuits

- A multiple number of devices of a given size can be used to construct multiplexers that can handle a larger number of input channels
- For instance, 8-to-1 multiplexers can be used to construct 16-to-1 or 32-to-1 or even larger multiplexer circuits.

### Example 8.3

- *Design a 16-to-1 multiplexer using two 8-to-1 multiplexers having an active LOW ENABLE input.*
- Two 8-to-1 multiplexers having an ENABLE input.
  - The ENABLE input is taken as the fourth selection variable occupying the MSB position.
  - Figure shows the complete logic circuit diagram





# Implementing Functions Using Decoders

- Any  $n$ -variable logic function can be implemented using a single  $n$ -to- $2^n$  decoder to generate the minterms
  - OR gate forms the sum.
  - The output lines of the decoder corresponding to the minterms of the function are used as inputs to the or gate.
- Any combinational circuit with  $n$  inputs and  $m$  outputs can be implemented with an  $n$ -to- $2^n$  decoder with  $m$  OR gates.
- Suitable when a circuit has many outputs, and each output function is expressed with few minterms.

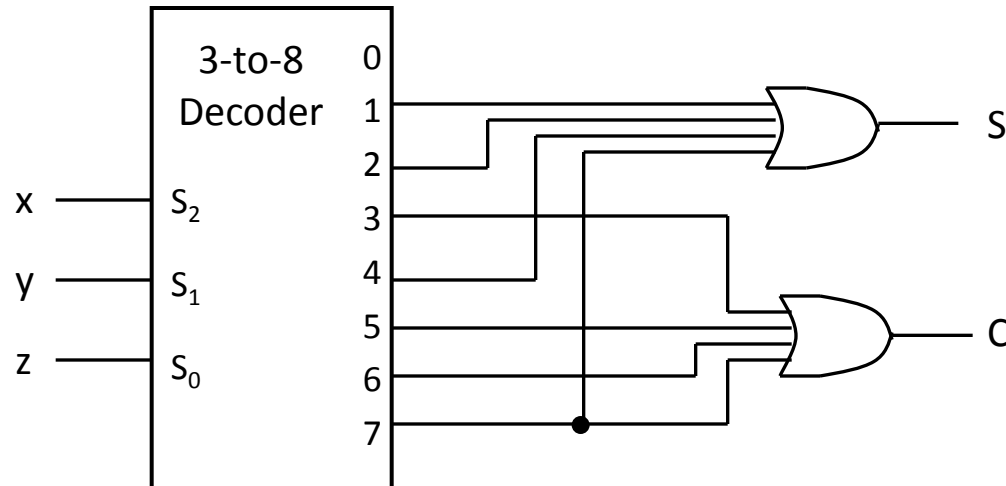
# Implementing Functions Using Decoders

- Example: Full adder

$$S(x, y, z) = \Sigma (1, 2, 4, 7)$$

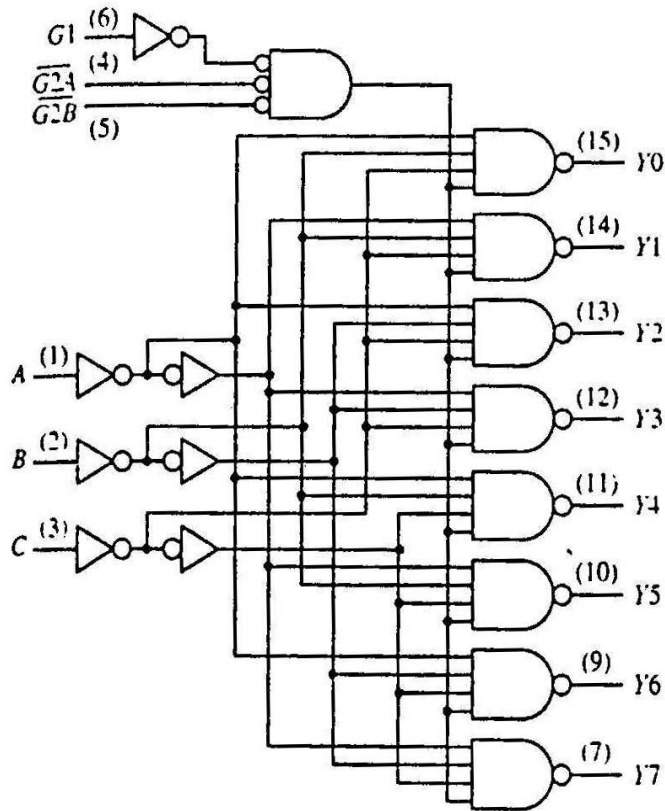
$$C(x, y, z) = \Sigma (3, 5, 6, 7)$$

x	y	z	C	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

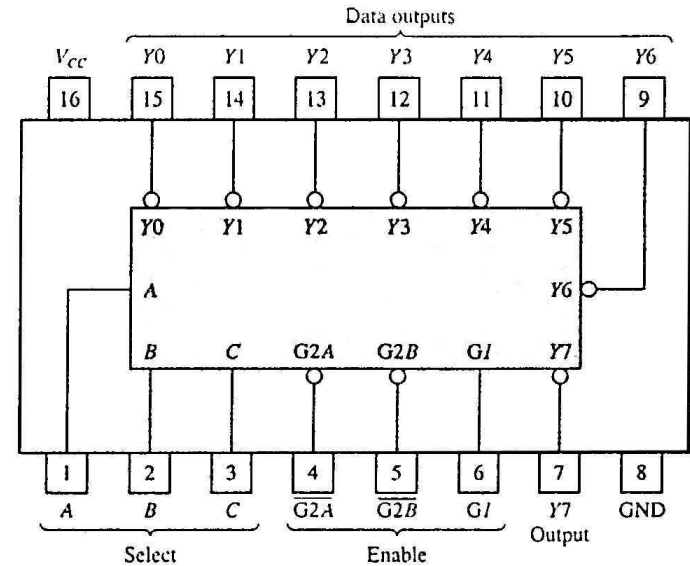


# Standard MSI Binary Decoders Example

## 74138 (3-to-8 decoder)



(a)



(b)

Inputs			Outputs									
Enable		Select										
G1	$\overline{G2}^*$	C	B	A	Y0	Y1	Y2	Y3	Y4	Y5	Y6	Y7
H	L	L	L	L	L	H	H	H	H	H	H	H
H	L	L	L	H	H	L	H	H	H	H	H	H
H	L	L	H	L	H	H	L	H	H	H	H	H
H	L	L	H	H	H	H	L	H	H	H	H	H
H	L	H	L	L	H	H	H	H	L	H	H	H
H	L	H	L	H	H	H	H	H	H	L	H	H
H	L	H	H	L	H	H	H	H	H	H	L	H
H	L	H	H	H	H	H	H	H	H	H	H	L
x	H	x	x	x	H	H	H	H	H	H	H	H
L	x	x	x	x	H	H	H	H	H	H	H	H

$$\overline{G2}^* = \overline{G2A} + \overline{G2B}$$

(c)

(a) Logic circuit.

(b) Package pin configuration.

(c) Function table.

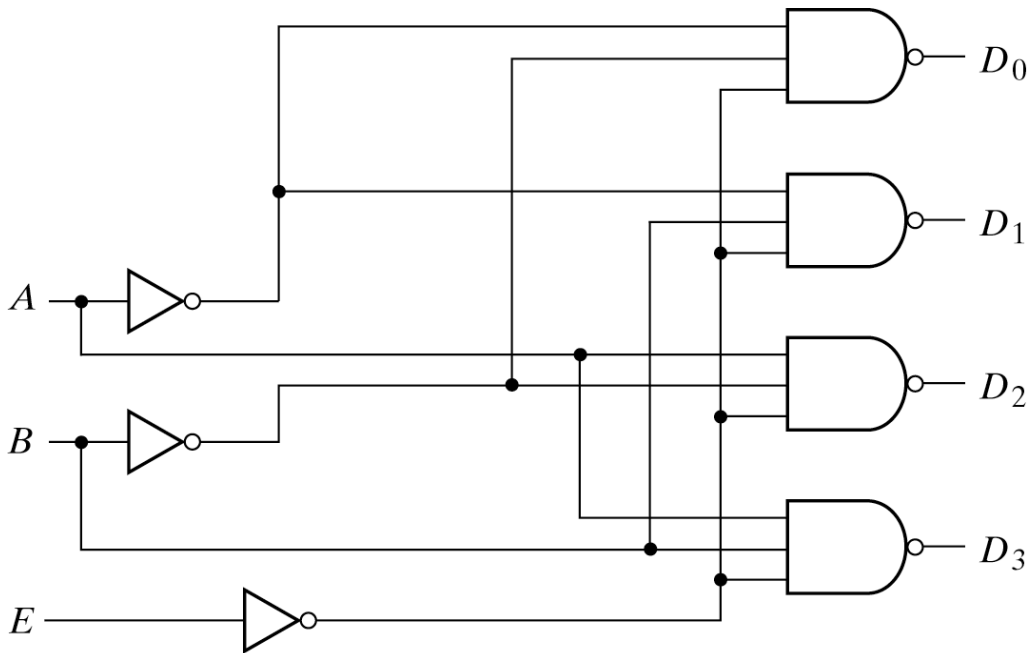
# Building a Binary Decoder with NAND Gates

- Start with a 2-bit decoder
  - Add an enable signal (E)

Note: use of NANDs

only one 0 active!

if  $E = 0$



(a) Logic diagram

$E$	$A$	$B$	$D_0$	$D_1$	$D_2$	$D_3$
1	X	X	1	1	1	1
0	0	0	0	1	1	1
0	0	1	1	0	1	1
0	1	0	1	1	0	1
0	1	1	1	1	1	0

(b) Truth table

Fig. 4-19 2-to-4-Line Decoder with Enable Input



Use two 3 to 8 decoders to make 4 to 16 decoder

- Enable can also be active high
- In this example, only one decoder can be active at a time.
- $x, y, z$  effectively select output line for  $w$

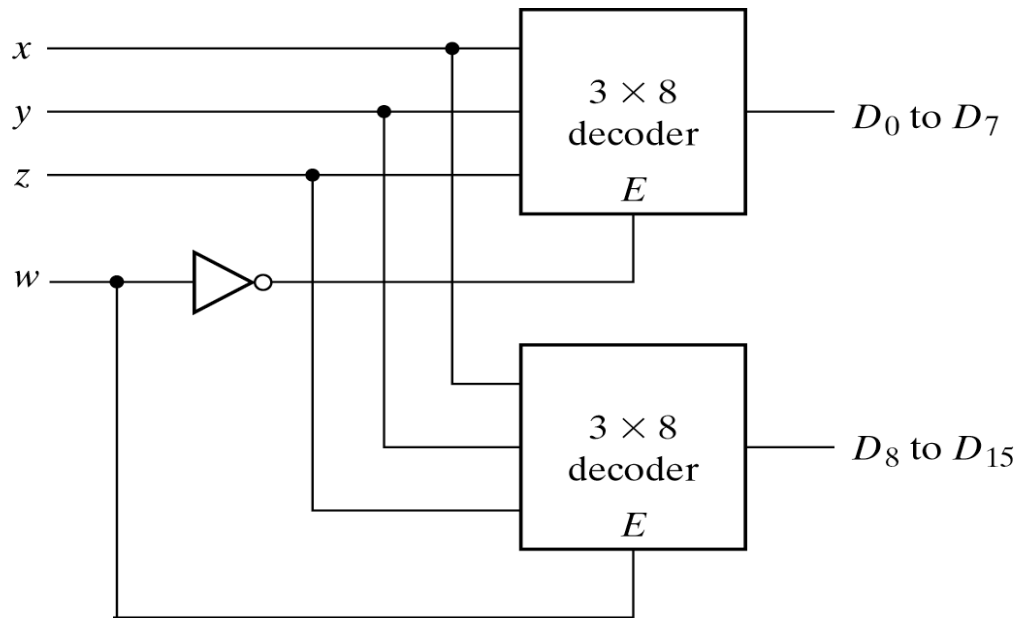


Fig. 4-20 4 × 16 Decoder Constructed with Two 3 × 8 Decoders

# BCD Display or 7 segment

deci mal		<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>		<b>a</b>	<b>b</b>	<b>c</b>	<b>d</b>	<b>e</b>	<b>f</b>	<b>g</b>
0		0	0	0	0		1	1	1	1	1	1	0
1		0	0	0	1		0	1	1	0	0	0	0
2		0	0	1	0		1	1	0	1	1	0	1
3		0	0	1	1		1	1	1	1	0	0	1
4		0	1	0	0		0	1	1	0	0	1	1
5		0	1	0	1		1	0	1	1	0	1	1
6		0	1	1	0		1	0	1	1	1	1	1
7		0	1	1	1		1	1	1	0	0	0	0
8		1	0	0	0		1	1	1	1	1	1	1
9		1	0	0	1		1	1	1	1	0	1	1
10		1	0	1	0		X	X	X	X	X	X	X
11		1	0	1	1		X	X	X	X	X	X	X
12		1	1	0	0		X	X	X	X	X	X	X
13		1	1	0	1		X	X	X	X	X	X	X
14		1	1	1	0		X	X	X	X	X	X	X
15		1	1	1	1		X	X	X	X	X	X	X

For 'a' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	0	1	1	1
$\bar{A}B$	1	1	1	1
$AB$	x	x	x	x
$A\bar{B}$	1	x	x	x

$$a = A + C + BD + \bar{B}\bar{D}$$

For 'b' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	1	1	1	1
$\bar{A}B$	1	0	1	0
$AB$	x	x	x	x
$A\bar{B}$	1	1	x	x

$$b = \bar{B} + \bar{C}\bar{D} + CD$$

For 'c' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	1	1	1	0
$\bar{A}B$	1	1	1	1
$AB$	x	x	x	x
$A\bar{B}$	1	1	x	x

$$c = B + \bar{C} + D$$

For 'd' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	1	0	1	1
$\bar{A}B$	0	1	0	1
$A\bar{B}$	x	x	x	x
$AB$	1	1	x	x

$$d = \bar{B}\bar{D} + \bar{B}C + B\bar{C}D + A$$

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For 'e' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	1	0	0	1
$\bar{A}B$	0	0	0	1
$A\bar{B}$	x	x	x	x
$AB$	1	0	x	x

$$e = \bar{B}\bar{D} + C\bar{D}$$

∴  $c = B + \bar{C} + D$

For 'f' →

	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	1	0	0	0
$\bar{A}B$	1	1	0	1
$A\bar{B}$	x	x	x	x
$AB$	1	1	x	x

$$f = A + \bar{C}\bar{D} + B\bar{C} + B\bar{D}$$

For 'g' →

AB \ CD	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$	0	0	1	1
$\bar{A}B$	1	1	0	1
$AB$	x	x	x	x
$A\bar{B}$	1	1	x	x

$$g = A + B\bar{C} + \bar{B}C + C\bar{D}$$