

OPERATORS

- operators are special symbols or keywords used to perform operations on variables and values.
- They are a core part of all programming languages and allow developers to perform arithmetic, comparison, assignment, logical, and other operations.
- Below is a detailed overview of the different types of operators, along with examples for each category, including the ternary operator.

1. Arithmetic Operators

- Used to perform basic mathematical operations such as addition, subtraction, multiplication, and division.

| Operator | Description | Example |
|----------|----------------|--|
| + | Addition | $a + b$ (Adds a and b) |
| - | Subtraction | $a - b$ (Subtracts b from a) |
| * | Multiplication | $a * b$ (Multiplies a and b) |
| / | Division | a / b (Divides a by b) |
| % | Modulus | $a \% b$ (Remainder of a divided by b) |

2. Relational (Comparison) Operators

These operators compare two values and return a boolean ('true' or 'false').

| Operator | Description | Example |
|----------|--------------------------|--|
| == | Equal to | $a == b$ (True if a is equal to b) |
| != | Not equal to | $a != b$ (True if a is not equal to b) |
| > | Greater than | $a > b$ (True if a is greater than b) |
| < | Less than | $a < b$ (True if a is less than b) |
| >= | Greater than or equal to | $a >= b$ (True if a is greater than or equal to b) |

| | | |
|----|-----------------------|---|
| <= | Less than or equal to | a <= b (True if a is less than or equal to b) |
|----|-----------------------|---|

3. Logical Operators

Logical operators are used to combine conditional statements.

| Operator | Description | Example |
|----------|-------------|---|
| && | Logical AND | (a > b) && (a < c) (True if both conditions are true) |
| | Logical OR | (a < c) (True if at least one condition is true) |
| ! | Logical NOT | !(a > b) (True if 'a > b' is false) |

4. Assignment Operators

Used to assign values to variables.

| Operator | Description | Example |
|----------|---------------------|----------------------------|
| == | Assign | a = 5 (Assigns 5 to a) |
| += | Add and assign | a += 5 (Same as a = a + 5) |
| -= | Subtract and assign | a -= 5 (Same as a = a - 5) |
| *= | Multiply and assign | a *= 5 (Same as a = a * 5) |
| /= | Divide and assign | a /= 5 (Same as a = a / 5) |
| %= | Modulus and assign | a %= 5 (Same as a = a % 5) |

5. Bitwise Operators

These operators perform operations on binary numbers.

| Operator | Description | Example |
|----------|-------------|---------------------|
| & | AND | a & b (Bitwise AND) |
| | OR | a b (Bitwise OR) |
| ^ | XOR | a ^ b (Bitwise XOR) |

| | | |
|----|-------------|-----------------------------------|
| ~ | NOT | ~a (Bitwise NOT) |
| << | Left shift | a << 2 (Shifts a left by 2 bits) |
| >> | Right shift | a >> 2 (Shifts a right by 2 bits) |

6. Unary Operators

These operate on a single operand.

| Operator | Description | Example |
|----------|-------------|-------------------------------|
| + | Unary plus | +a (Returns the value of a) |
| - | Unary minus | -a (Negates the value of a) |
| ++ | Increment | a++ or ++a (Increases a by 1) |
| -- | Decrement | a-- or --a (Decreases a by 1) |

7. Ternary (Conditional) Operator

The ternary operator is a shorthand for an 'if-else' statement. It takes three operands.

Syntax:

Condition? expression_if_true : expression_if_false;

Example:

java

```
int a = 10, b = 20;
```

```
int max = (a > b) ? a : b; // If 'a' is greater, 'max' gets the value of 'a', otherwise 'b'.
```

```
System.out.println(max); // Output: 20
```

Here, if the condition '(a > b)' is true, 'max' will take the value of 'a'. If false, it will take the value of 'b'.

8. Special Operators

Some languages offer unique operators for specific purposes.

| Operator | Description | Example |
|--------------------|---|----------------------------------|
| Instance of String | Checks if an object is an instance of a class | Object instance of String |
| ? | Ternary operator | <code>(a > b) ? a : b</code> |
| -> | Lambda expression(Java) | <code>(x) -> x * 2</code> |
| :: | Method references(Java) | <code>System.out::println</code> |