

AIM:Write the python program to implement Apha & Beta pruning algorithm for gaming

code:

```
print("Alpha Beta Algorithm")
```

```
MAX, MIN = 1000, -1000
```

```
def minimax(depth, nodeIndex, maximizingPlayer, values, alpha, beta):
```

```
    # Base case: if we reach the maximum depth, return the value at this node
```

```
    if depth == 3:
```

```
        return values[nodeIndex]
```

```
    if maximizingPlayer:
```

```
        best = MIN
```

```
        # Explore left and right children
```

```
        for i in range(2):
```

```
            val = minimax(depth + 1, nodeIndex * 2 + i, False, values, alpha, beta)
```

```
            best = max(best, val)
```

```
            alpha = max(alpha, best)
```

```
            # Alpha-Beta Pruning
```

```
            if beta <= alpha:
```

```
                break
```

```
        return best
```

```
    else:
```

```
        best = MAX
```

```
        for i in range(2):
```

```
            val = minimax(depth + 1, nodeIndex * 2 + i, True, values, alpha, beta)
```

```
            best = min(best, val)
```

```
            beta = min(beta, best)
```

```
# Alpha-Beta Pruning
```

```
if beta <= alpha:
```

```
    break
```

```
return best
```

```
if __name__ == "__main__":
```

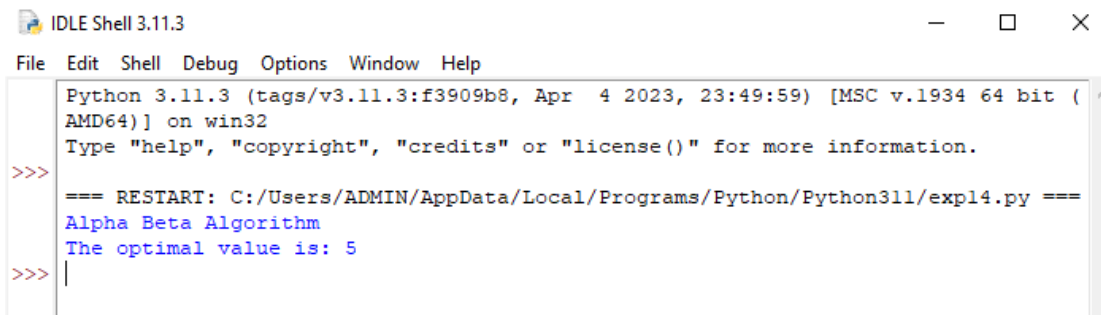
```
    # Example leaf node values
```

```
    values = [3, 5, 6, 9, 1, 2, 0, -1]
```

```
    optimal_value = minimax(0, 0, True, values, MIN, MAX)
```

```
    print("The optimal value is:", optimal_value)
```

OUTPUT:



```
IDLE Shell 3.11.3
File Edit Shell Debug Options Window Help
Python 3.11.3 (tags/v3.11.3:f3909b8, Apr  4 2023, 23:49:59) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/ADMIN/AppData/Local/Programs/Python/Python311/expl4.py ===
Alpha Beta Algorithm
The optimal value is: 5
>>> |
```

AIM:Write the python program to implement Decision Tree

CODE:

```
# Import necessary libraries
```

```
from sklearn import datasets
```

```
from sklearn.model_selection import train_test_split
```

```
from sklearn.tree import DecisionTreeClassifier
```

```
from sklearn.metrics import accuracy_score
```

```
# Load the iris dataset as an example
```

```
iris = datasets.load_iris()
```

```
X = iris.data
```

```
y = iris.target
```

```
# Split the dataset into training and testing sets
```

```
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
```

```
# Create a Decision Tree classifier
```

```
clf = DecisionTreeClassifier()
```

```
# Train the classifier on the training data
```

```
clf.fit(X_train, y_train)
```

```
# Make predictions on the test data
```

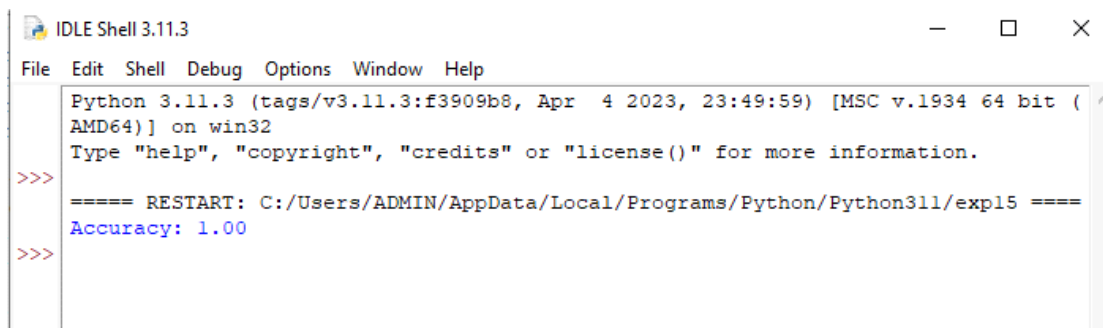
```
y_pred = clf.predict(X_test)
```

```
# Evaluate the accuracy of the classifier
```

```
accuracy = accuracy_score(y_test, y_pred)
```

```
print(f"Accuracy: {accuracy:.2f}")
```

OUTPUT:



```
IDLE Shell 3.11.3
File Edit Shell Debug Options Window Help
Python 3.11.3 (tags/v3.11.3:f3909b8, Apr  4 2023, 23:49:59) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: C:/Users/ADMIN/AppData/Local/Programs/Python/Python311/exp15 =====
Accuracy: 1.00
>>>
```