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33. Construct a C program to simulate the Least Recently Used paging technique of memory management.

AIM

To construct a C program that simulates the **Least Recently Used (LRU)** paging technique of memory management, which replaces the page that has not been used for the longest time when a new page needs to be loaded and all frames are full.

ALGORITHM

- 1. Start
- 2. Input the total number of pages, the sequence of page references, and the number of available frames.
- 3. Initialize the frames as empty (-1), set the page fault counter to 0, and maintain an array to track usage timestamps of each frame.
- 4. For each page in the reference sequence:
 - Check if the page is already present in any of the frames.
 - If found, update its usage timestamp and move to the next page.
 - o If not found:
 - If a frame is empty, load the page into the empty frame and update the timestamp.
 - If all frames are full, replace the page with the least recent usage timestamp with the current page.
 - Increment the page fault counter.
 - Display the current status of the frames.
- 5. Display the total number of page faults after processing all pages.
- 6. **Stop**

PROCEDURE

- 1. Define the number of pages and frames.
- 2. Create an array for frames and initialize it as empty.
- 3. Create an array to track the last usage of pages.

- 4. Iterate over the page reference sequence, updating the frames based on the LRU replacement rule.
- 5. Display the current frame status and total page faults.

CODE:

```
#include <stdio.h>
void lruPaging(int pages[], int n, int frames[], int f) {
  int pageFaults = 0, i, j, found, min, minIndex;
  printf("Page Reference\tFrames\n");
  for (i = 0; i < n; i++) {
    found = 0;
    for (j = 0; j < f; j++) {
      if (frames[j] == pages[i]) {
        found = 1;
        break;
      }
    }
    if (!found) {
      if (pageFaults < f) {
        frames[pageFaults] = pages[i];
      } else {
        min = 9999;
        for (j = 0; j < f; j++) {
          int usageCount = 0;
          for (int k = i - 1; k \ge 0; k--) {
            if (pages[k] == frames[j]) {
```

```
usageCount = i - k;
            break;
          }
       }
       if (usageCount < min) {
          min = usageCount;
          minIndex = j;
       }
     }
     frames[minIndex] = pages[i];
    pageFaults++;
 }
  printf("%d\t\t", pages[i]);
  for (j = 0; j < f; j++) {
    if (frames[j] != -1) {
      printf("%d ", frames[j]);
   } else {
     printf("- ");
   }
 printf("\n");
}
printf("Total Page Faults: %d\n", pageFaults);
```

}

```
int main() {
  int n, f, i;
  printf("Enter the number of pages: ");
  scanf("%d", &n);
  int pages[n];
  printf("Enter the page reference sequence: ");
 for (i = 0; i < n; i++) {
   scanf("%d", &pages[i]);
 }
  printf("Enter the number of frames: ");
  scanf("%d", &f);
  int frames[f];
 for (i = 0; i < f; i++) {
   frames[i] = -1;
 }
  lruPaging(pages, n, frames, f);
  return 0;
}
```

OUTPUT:

