



BITS Pilani

Pilani Campus

Object Oriented Programming CS F213

Dr. Amitesh Singh Rajput

Dr. Amit Dua

```
Exercise 1
```

```
class Base {
                                        Class Main {
  private void fun() {
                                        public static void main(String[ ] args){
                                              Base obj = new Derived();
     System.out.println("Base fun");
                                              obj.fun();
class Derived extends Base {
  private void fun() {
     System.out.println("Derived fun");
```

error: fun() has private access in Base

Exercise 2

```
class Base {
                                         Class Main {
                                         public static void main(String[ ] args){
  static void fun() {
                                               Base obj = new Derived();
     System.out.println("Base fun");
                                               obj.fun();
class Derived extends Base {
  static void fun() {
     System.out.println("Derived fun");
```

Base fun

Exercise 3

```
class zero{
                                       class second extends first{
                                                                        Output:
                                                                        30 40.0
int i = 10;
                                        int i = 50;
                                                                        50 60.0
float j = 20;
                                        float j = 60;
void show(){
                                        void show(){
  System.out.println(i+" "+j);
                                         System.out.println(i+" "+j);
                                        public static void main(String args[]){
                                         zero a = new first();
class first extends zero {
                                         a.show();
 int i = 30;
                                         first s = new second();
float j = 40;
                                         s.show();
void show(){
  System.out.println(i+" "+j);
                                                           What about
                                                           zero a = new second();
```

Bank - Example

```
getBalance
class TestAccount{
 public static void main(String[] args) {
                                                                 SavingsAccount
                                                                                 CheckingAccount
  Scanner sr = new Scanner(System.in);
                                                                                    deductFees
                                                                   addInterest
                                                                                    deposit
  System.out.println("1 for new customers, 0 for others");
                                                                                    withdraw
  int yr = sr.nextInt();
  BankAccount ba;
                                                        ba.deductFee(); //ERROR
  if (yr == 1)
                                                        System.out.println(ba.getBalance());
       ba = new BankAccount(111, "Ankit", 5000);
                                                        sr.close();
  else
                                                         }}
       ba = new CheckingAccount(111, "Ankit", 5000);
  System.out.println("Initial: " + ba.getBalance());
  ba.deposit(1000);
  ba.withdraw(2000);
  ba.deposit(6000);
  System.out.println("After three Transactions: " + ba.getBalance());
```

BankAccount

deposit

Solution 1

Create an empty method in the Bank Account class

```
void deductFee()
{
}
```

Meaningless, Isn't it?

Solution 2 – Abstract Class

```
float getBalance(){
abstract class BankAccount{
                                                  return amount;
 private int acc;
 private String name;
 private float amount;
                                               void deposit(float amount){
                                                  this.amount = this.amount+amount;
BankAccount(int acc, String name, float amt){
 this.acc = acc;
                                               void withdraw(float amount){
 this.name = name;
 this.amount = amt;
                                                  if (this.amount < amount)</pre>
                                                   System.out.println("Insufficient Funds");
                                                  else
void setAcc(int acc){
                                                   this.amount=this.amount-amount;
 this.acc = acc;
                                               abstract void deductFee();
void setName(String name){
 this.name = name;
```

Abstract class

- A restricted class that cannot be used to create objects. We can have references
 of abstract class type.
- Abstract method: Can only be used in an abstract class, and it does not have a body.
- An abstract class can contain constructors.
- We can have an abstract class without any abstract method.
- Abstract classes can also have final methods.

Example abstract class

```
abstract class Base {
  final void fun(){
    System.out.println("fun()
    called");
  }
}
class Derived extends Base { }
```

```
class Main {
public static void main(String args[])
{
    Base b = new Derived();
    b.fun();
}
```

fun() called

Questions

- Is it possible to create abstract and final class in Java?
- Is it possible to have an abstract method in a class?
- Is it possible to have an abstract method in a final class?
- Is it possible to inherit from multiple abstract classes in Java?



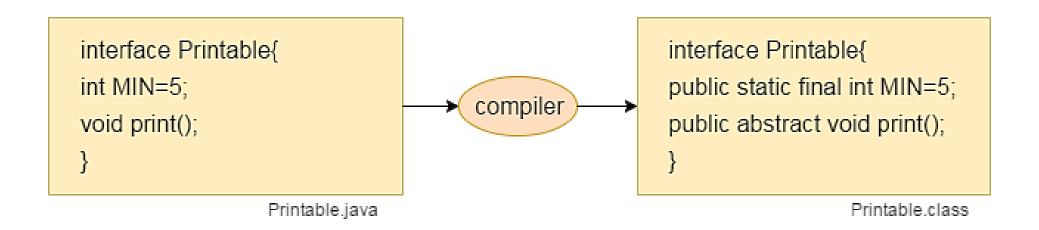
Interfaces

Interface

- Interface is a blueprint of a class containing static constants and abstract methods.
- You can specify what a class must do, but not how it does.
- They are syntactically similar to classes, but they lack instance variables, and their methods are declared without any body.
- Once created, any number of classes can implement an interface.

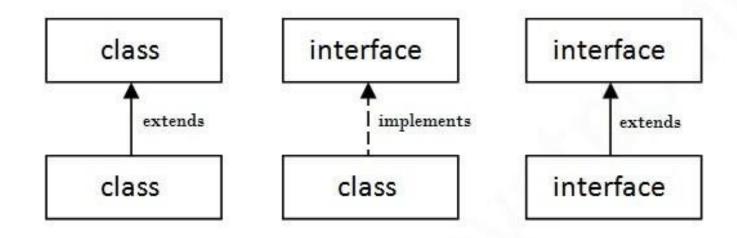
Internal addition by the compiler

- The Java compiler adds public and abstract keywords before the interface method.
- Also, it adds public, static and final keywords before data members.



Relationship between Classes and Interfaces



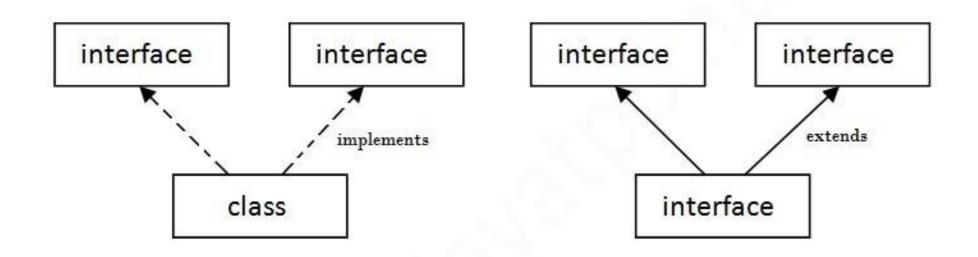


Interfaces - Example

```
interface Bank {
void deductFee();
void withdraw(float amount);
class BankAccount implements Bank{
  public void deductFee(){ }
class CheckingAccount extends BankAccount implements Bank{
```

lead

Multiple Inheritance in Interface



Multiple Inheritance in Java

Multiple Inheritance using Interface

```
interface Printable{
                                                                        Within Print
  void print();
                                                                        Within Show
  void show();
interface Showable{
  void show();
  void print();
                                                   public class test {
class trial implements Printable, Showable {
                                                    public static void main(String[] args) {
  public void show(){
                                                      trial t = new trial();
    System.out.println("Within Show");
                                                      t.print();
                                                      t.show();
  public void print() {
    System.out.println("Within Print");
```

Default Methods in Interface (defender or virtual extension)



- Before Java 8, interfaces could have only abstract methods. Implementation is provided in a separate class
- If a new method is to be added in an interface, implementation code has to be provided in all the classes implementing the interface.
- To overcome this, default methods are introduced which allow the interfaces to have methods with implementation without affecting the classes.

Default Methods

```
interface Printable{
  void print();
  default void show(){
   System.out.println("Within Show");
class trial implements Printable {
  public void print(){
   System.out.println("Within Print");
```

```
public class test{
  public static void main(String[] args) {
   trial t = new trial();
   t.print();
   t.show();
```

Default Methods & Multiple Inheritance

```
interface Printable{
void print();
default void show(){
  System.out.println("Within Printable");
interface Showable{
default void show(){
  System.out.println("Within Showable");
void print();
```

```
class trial implements Printable, Showable{
 public void show(){
  Printable.super.show();
  Showable.super.show();
 public void print(){
  System.out.println("Within Print"); }
 public class test{
  public static void main(String[] args){
   trial t = new trial();
   t.print();
   t.show();
```



Thank You!