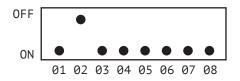


CTC-DRA-10-R2

DIP SETTINGS ST-M5045



CH1 = DIRECTION (GO), CH2 = SPEED (ENERGY)

```
// MOTOR GLOBALS _____
#include <AccelStepper.h>
int motorDirPin = 9; //digital pin 6
int motorStepPin = 8; //digital pin 3
AccelStepper stepper(1, motorStepPin, motorDirPin);
int energy = 1000;  // The current speed in steps/second
int topSpeed = 750; // The max speed in the energy mapping
int go = 1;
              // Either 1, 0 or -1
// DMX GLOBALS _____
#include <Conceptinetics.h>
#define DMX_SLAVE_CHANNELS 2
DMX_Slave dmx_slave ( DMX_SLAVE_CHANNELS );
const int ledPin = 13;
void setup()
 // MOTOR SETUP
 stepper.setMaxSpeed(1000);
 stepper.setSpeed(1000);
 // DMX SETUP
 dmx_slave.enable ();
 dmx_slave.setStartAddress (1);
 pinMode ( ledPin, OUTPUT );
}
void loop()
{
 energy = dmx_slave.getChannelValue (2);
 energy = map(energy, 0, 255, 0, topSpeed);
 if ( dmx_slave.getChannelValue (1) > 127 ) {
   digitalWrite ( ledPin, HIGH );
   qo = 1;
 }
 if ( dmx_slave.getChannelValue (1) < 127 ) {</pre>
   digitalWrite ( ledPin, LOW );
   go = -1;
 }
 stepper.setSpeed(go * energy);
 stepper.runSpeed();
}
```

#include <AccelStepper.h>

STEPPER - SERIAL MONITOR CONTROL

int motorDirPin = 9; //digital pin 6 int motorStepPin = 8; //digital pin 3 AccelStepper stepper(1, motorStepPin, motorDirPin); int spd = 1000; // The current speed in steps/second int sign = 1; // Either 1, 0 or -1 void setup() Serial.begin(9600); stepper.setMaxSpeed(1000); stepper.setSpeed(1000); } void loop() char c; if(Serial.available()) { c = Serial.read(); if (c == 'f') { // forward sign = 1;} if (c == 'r') $\{$ // reverse sign = -1;} if (c == 's') { // stop sign = 0;if (c == '1') { // super slow spd = 10;

if (c == '2') $\{$ // medium

if $(c == '3') \{ // fast$

stepper.setSpeed(sign * spd);

spd = 100;

spd = 1000;

stepper.runSpeed();

}

}

}

DMX - SLAVE MODE

```
#include <Conceptinetics.h>
#define DMX_SLAVE_CHANNELS 10
DMX_Slave dmx_slave ( DMX_SLAVE_CHANNELS );
const int ledPin = 13;
void setup() {
 dmx_slave.enable ();
 dmx_slave.setStartAddress (1);
 pinMode ( ledPin, OUTPUT );
}
void loop()
  if ( dmx_slave.getChannelValue (1) > 127 )
    digitalWrite ( ledPin, HIGH );
    digitalWrite ( ledPin, LOW );
}
```