GEANT-4 GPU Port:

Design Document

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Contents

1 Introduction

1.1 Purpose

The purpose of GEANT4-GPU is to reduce the computation times of particle simulations.

1.2 Description

The project aims to improve the computation times of GEANT4 particle simulations by running simulations on the GPU. GEANT4-GPU will allow users to build GEANT4 with an enable GPU acceleration option. Our implementation will be available on Mac, Linux and Windows operating systems with NVIDIA graphics cards. GEANT4-GPU must be able to do particle simulations much faster than running the simulations on a GEANT4 build that runs entirely on the CPU.

1.3 Scope

The scope of GEANT4-GPU will be limited to Engineering Physics simulations; particularly those that make use of the NeutronHPVector class.

Revision History

All major edits to this document will be recorded in the table below.

Table 1: Revision History

Description of Changes	Author	Date
Set up sections and filled out Introduction section	Matthew	2015-12-15

2 Anticipated and unlikely changes

- 2.1 Likely Changes
- 2.2 Unlikely Changes
- 3 Module Hierarchy
- 4 Connection between requirements and design
- 5 Traceability matrices
- 5.1 Note About G4 variables

Geant4 uses it's own version of the standard variables (G3int, G4bool, G4double, etc). These variables behave exactly like their non G4 counterparts. These G4 variables were implemented as a standard.

6 MIS of NeutronHPDataPoint

- 6.1 Interface Syntax
- 6.2 Exported Access Programs
- 6.3 Interface Semantics
- 6.3.1 State Variables

energy: G4Double xSec: G4Double

6.3.2 Environment Variables

There are no environment variables for this Module.

6.3.3 Assumption

6.3.4 Access Program Semantics

7 MIS of NeutronHPVector

7.1 Interface Syntax

7.2 Exported Access Programs

7.3 Interface Semantics

7.3.1 State Variables

G4NeutronHPInterPolator: theLin

totalIntegral: G4double

G4NeutronHPDataPoint * : theData G4InterpolationManager : theManager

G4double *: theIntegral

G4int : nEntries G4int : nPoints G4double : label

G4NeutronInterpolator: theInt

G4int : Verbose G4int : isFreed

G4NeutronHPHash: theHash

G4double: maxValue

vector<G4double>: theBlocked vector<G4double>: theBuffered G4double: the15percentBorderCash G4double: the50percentBorderCash

7.3.2 Environment Variables

There are no environment variables for this Module.

- 7.3.3 Assumption
- 7.3.4 Access Program Semantics
- 8 MIS of CMake Files
- 8.1 Interface Syntax
- 8.2 Exported Access Programs
- 8.3 Interface Semantics
- 8.3.1 State Variables

useCuda: Bool

8.3.2 Environment Variables

NeutronHPVectorGPU.cu: cuda file with GPU code

- 8.3.3 Assumption
- 8.3.4 Access Program Semantics