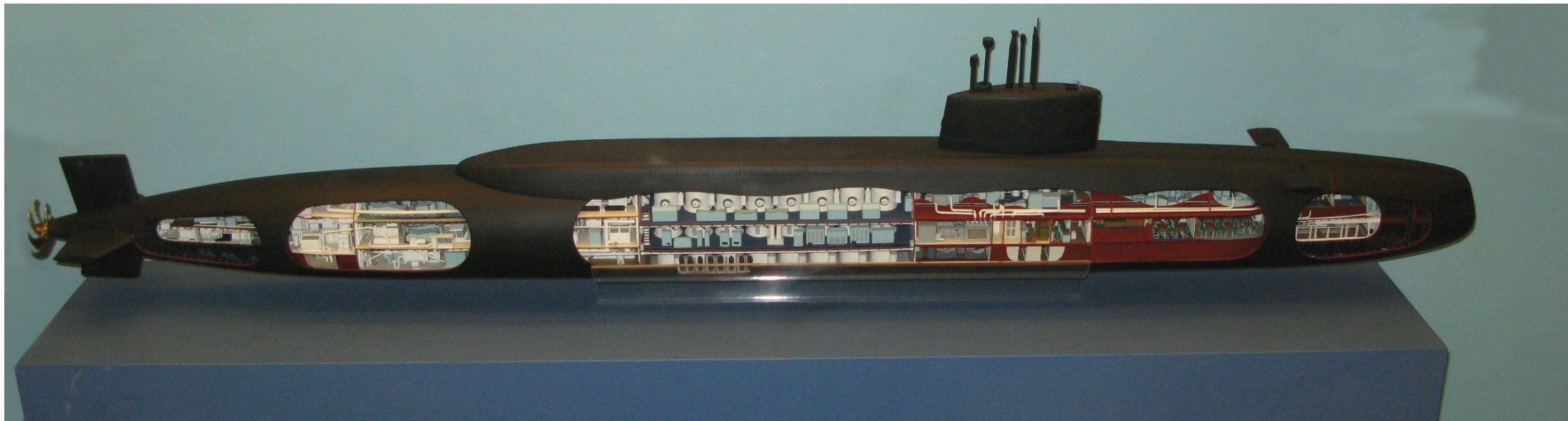


Requirements Modelling with Use Cases



Why Model Requirements?

- See requirements in context
- Multiple views
 - high-level
 - detail
- See what's missing

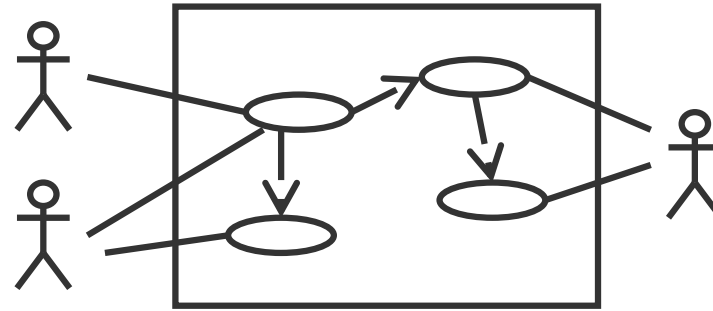
Product vs User Centred

- **Product-Centred**

- Focus on features to be delivered
 - » expect users will use features to complete tasks

- **User-Centred**

- Focus on anticipated usage
 - » what do users need to accomplish
- Reveal necessary functionality
- Assists with prioritisation



Use Case Modelling

Use Case Modelling

- **Models and documents functional requirements of a problem domain**
 - user centred
 - role based
 - detailed

Background

- Use cases first described by Ivar Jacobson
 - *Object-Oriented Software Engineering: A Use Case-Driven Approach*. Addison Wesley, 1992.
- Incorporated into numerous other methods
 - e.g. RUP, OPEN, Process MeNtOR, RWSP, RDD, ...
- Basic technique for capturing user requirements

Why Use Cases?

- Formalises users' expectations of what the system is to do and how the system is to be used
- Easy technique to understand
 - documents actual paths through the system
- User-driven process
 - encourages user involvement
- Basis for scoping and prioritising development work
- Basis for acceptance testing
- Well aligned with Business Process Modelling

Actors, Use Cases & Association

- *Actors* – things outside of the system that interact with the system
 - users, other systems, ...
- *Use Cases* – features of the system that an actor uses
- *Associations* – indicates a relationship between an actor and a use case



Actors

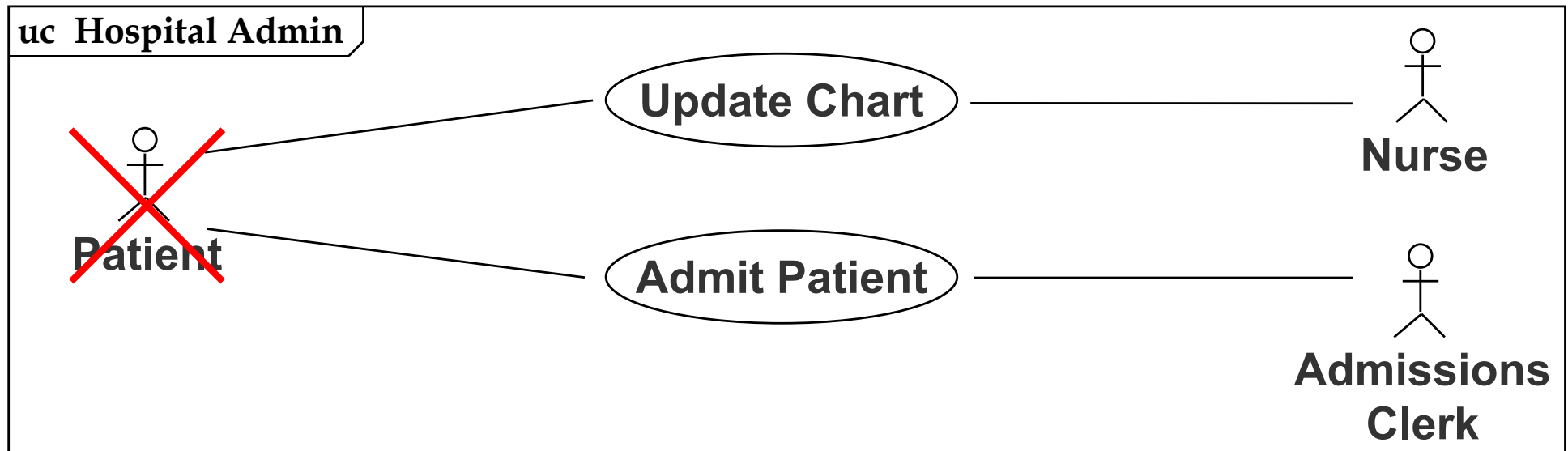


- *Everything* that interacts with the system
 - people as well as other systems
 - important in defining the boundary of the system
- Not described in detail (they're outside of system)
 - though their interface is usually defined
- Normally act in several use cases
- Represents a *role* that a user can play
 - many users are represented by a single actor
 - one user can be different actors at different times
 - » performs different use cases depending on role

Actors and Users

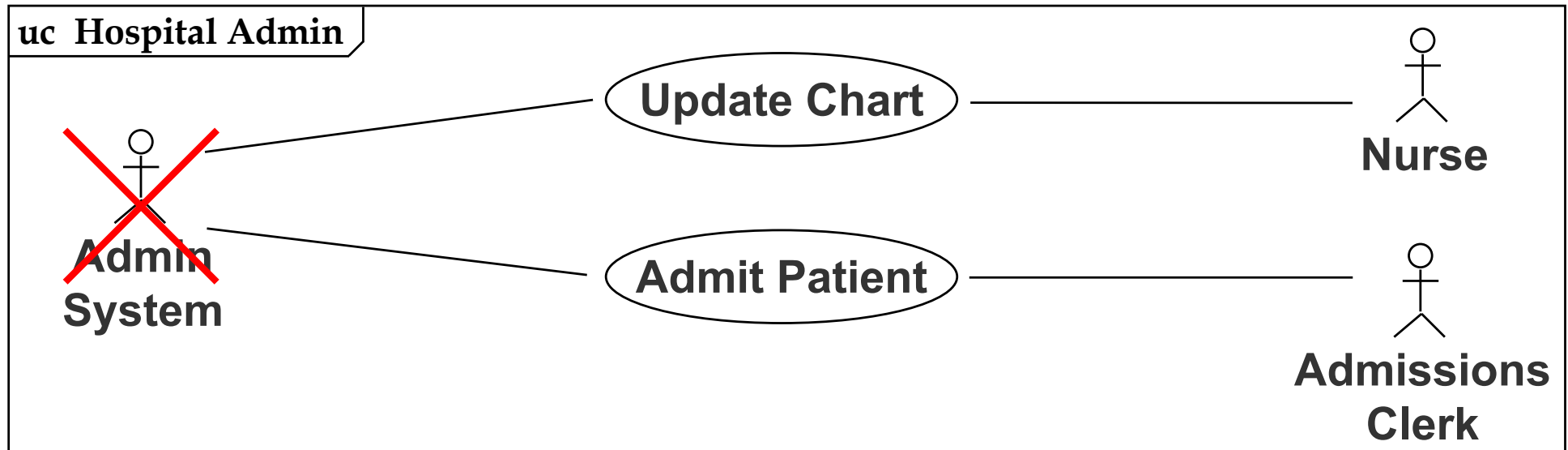
- Distinguish between actors and users
- A user plays the role of an actor
 - e.g. actor is a “clerk”
 - e.g. user is “John Smith” – an actual clerk
- A user may play the roles of many different actors
 - e.g. “Sarah Jones” who sometimes plays the role of a “developer” and at other times the role of “system administrator”
 - » “Developer” and “System Administrator” are actors

Actors are External to System



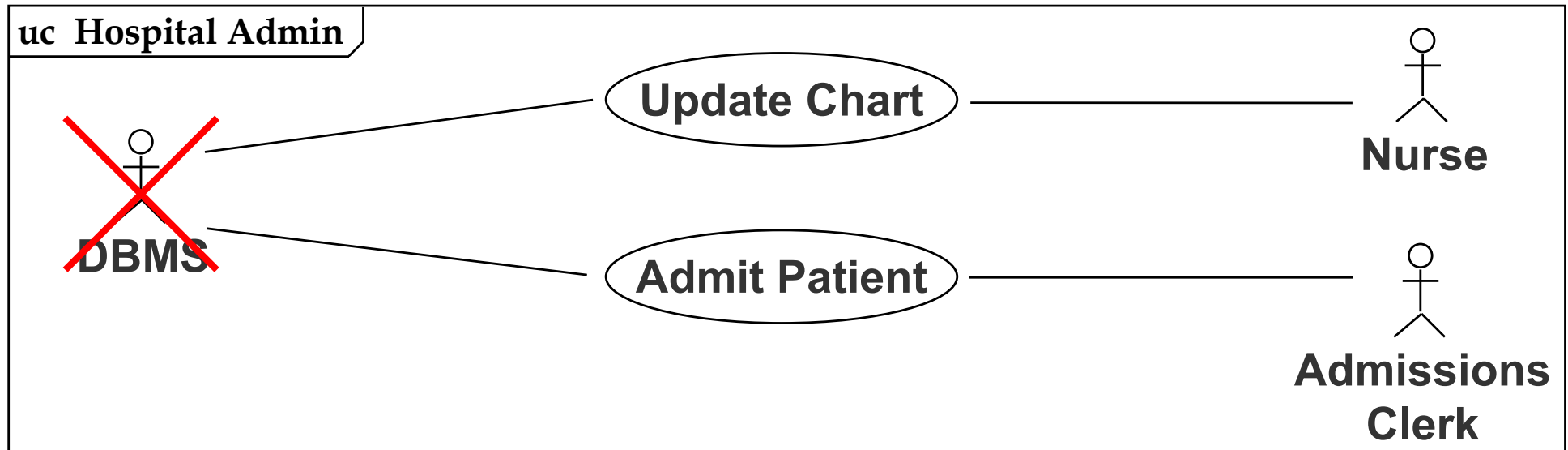
- Make sure that actors are people or other systems that would actually *use* the system
 - not things that would be modelled *within* the system
 - » hospital administration system
 - patients would be modelled *within* the system
 - but are unlikely to *use* the system themselves

Actors are External to the System



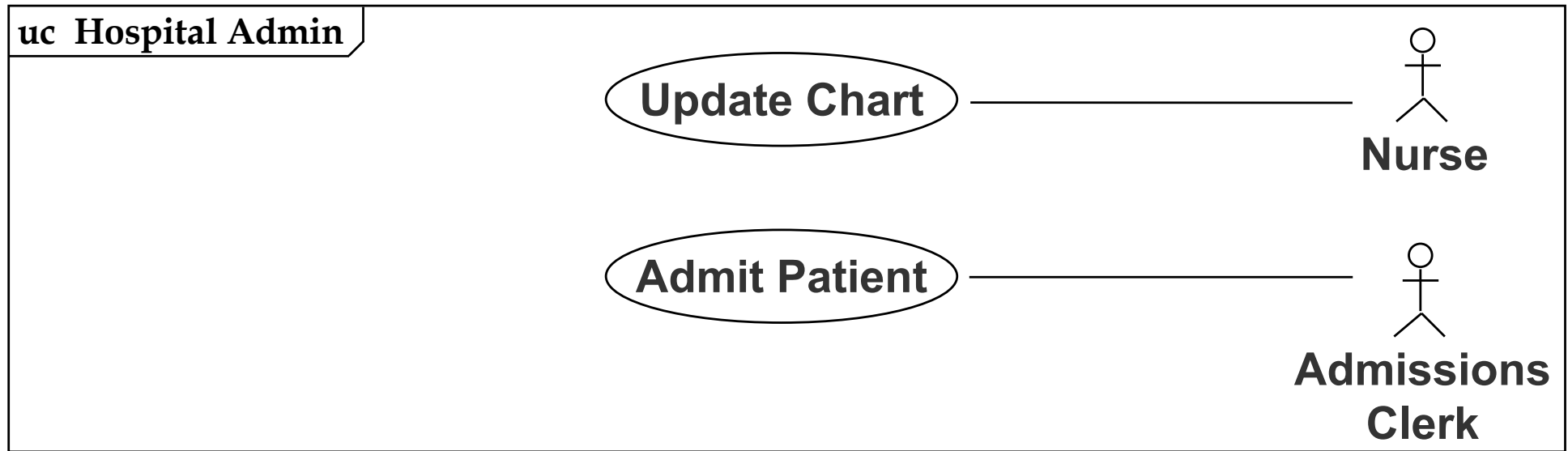
- The system does not use itself
- Use cases describe what the system does

Actors are Not Technical Choices



- **DBMS is a particular storage strategy**
 - design decision
 - should not appear in the requirements

Actors Interact with the System



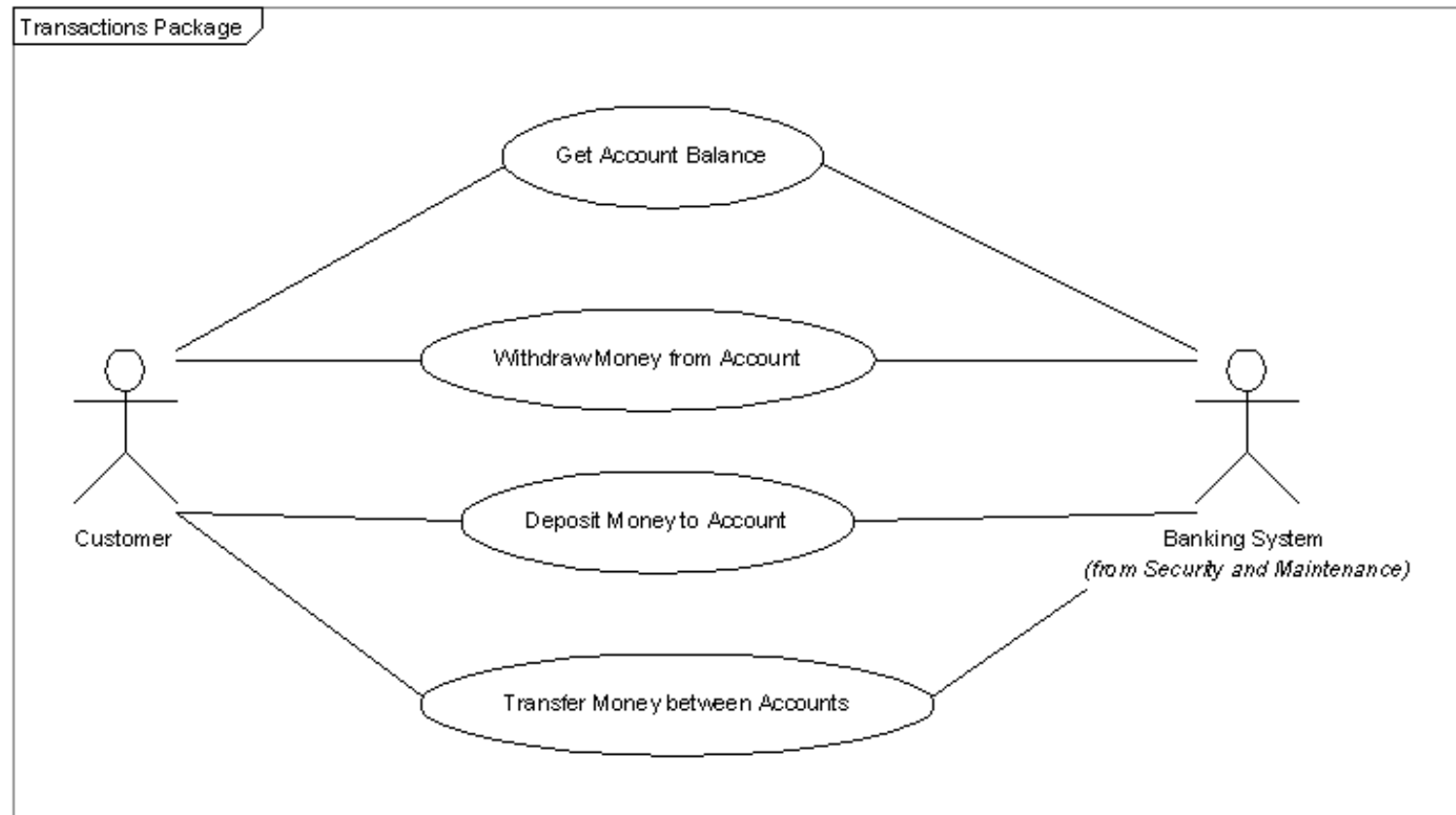
- **Actors interact with the system**
 - use it to perform a task
 - provide a service used by the system
 - » secondary actors

Primary and Secondary Actors

- **Primary actors are those actors that the system is designed to serve**
 - main users of the system
 - represent the users for whom the system is designed
 - focus for modelling the system
- **Secondary actors are support roles**
 - secondary actors only exist so that primary actors can use the system
 - » administration
 - » services



ATM: Primary & Secondary Actors



Actors – Naming Guidelines

- **Use a noun for an actor name**
- **Begin each word in the name with a capital letter**

What is a Use Case?

- **A way to use the system**
 - *“A sequence of transactions offered by the system that yield a useful result for an actor.” [Jacobson et al, 1992]*
- **Externally required functionality**
- **What a system does**
 - not how it does it
- **Specify behaviour of a use case as a flow of events**
 - textually
 - graphically

Use Cases – Naming Guidelines

- Use a verb phrase. Not a noun phrase.
 - use cases describe an *activity*
- Name from the primary actor's perspective

Reading

- **Wiegers**
 - Chapter 8
- **Larman**
 - Chapters 6 & 7
- **Sommerville**
 - Sections 5.1 & 5.2