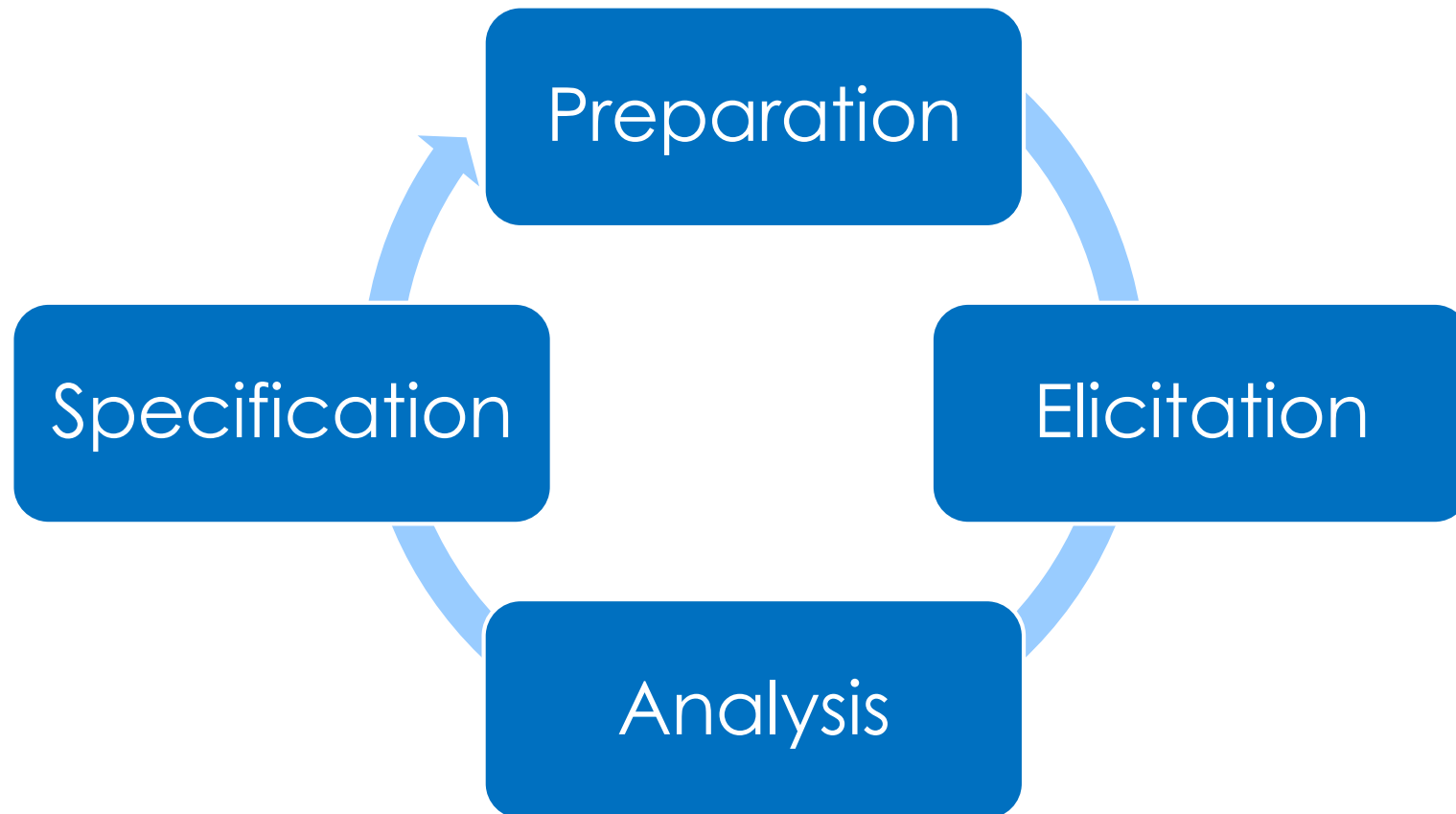


# Requirements Elicitation



# Elicitation Process



# Preparation – Sources of Requirements

- Stakeholders

- Users

- ❖ identify classes of users
- ❖ how will they use the system?

- Environment

- ❖ application domain
- ❖ organisation
- ❖ operations

# Know Your Users – User Role Modelling

- What types of people will use the system?
  - ❖ each will have different goals
- Don't think of an anonymous user
  - ❖ over simplification
- Identify different user roles
  - ❖ brainstorm initial set
  - ❖ group related roles
  - ❖ consolidate roles
- Don't get stuck on organisational roles
  - ❖ refine roles

# User Role Modelling Example

## – SI-Net

Undergrad  
Students

Academic  
Staff

Admin Staff

Chancellery  
Staff

Postgrad  
Students

Casual  
Academic Staff

Research  
Students

Course  
Coordinators

IT Support

Full-Time  
Students

Program  
Director

Web Dev  
Team

Part-Time  
Students

Teaching  
Support Staff

External  
Students



# Example Roles Refined

**Students**

**Academics**

**Admin Staff**

**IT Services**

**Chancellery**

**Coursework**

**Teaching  
Staff**

**Research**

**Program  
Director**

**External**

**Teaching  
Support Staff**

# Personas

- Fictitious character representing a user role
- Makes important roles more realistic
  - ❖ mock person, including photo & profile
- Mae Koh – Program Director
  - ❖ manages BEng in EAIT
  - ❖ accesses enrolment data, including offers and acceptances
  - ❖ allocates teaching staff based on enrolment
  - ❖ reduces allocation changes at start of semester



# Application Domain

- Knowledge of area in which system is used
- Sources
  - ❖ manual
  - ❖ books
  - ❖ journals
  - ❖ users



# Organisation

- Structure
  - ❖ most IT systems reflect organisation structure
- How fixed is the structure
  - ❖ is the system meant to change it?
- Policies and practices

# Operations

- Other system dependencies
  - ❖ interface requirements
  - ❖ timing constraints
- Execution environment
  - ❖ platform
  - ❖ reliability & performance
- Criticality
  - ❖ mission
  - ❖ safety

# Elicitation Challenges

- Stakeholders & users may not be able to describe their tasks well
  - ❖ make assumptions and leave things unstated
- No-one knows everything
- Requirements conflict
- Implicit requirements
  - ❖ e.g. changing user names



# Elicitation Techniques

- Interviews
- Workshops
- Focus Groups
- Observations
- Questionnaires

# Interviews

- Effective for understanding problem and eliciting *general* requirements
- Prepare questions in advance
  - ❖ discussion needs a starting point
  - ❖ primarily open-ended questions
  - ❖ strawman model if you have some data
- Suggest ideas & alternatives
  - ❖ users may not realise what is possible



# Interviews (cont.)

- Active listening
  - ❖ paraphrase what you understand
- Clarify what's unclear
  - ❖ draw me a diagram
  - ❖ card sorting
- Maintain focus

# Workshop

- Structured meeting
  - ❖ formal roles
  - ❖ clear goals
- Multiple stakeholders
  - ❖ resolve conflicting requirements
  - ❖ quickly gather broad system usage

# Focus Groups

- Less structure
  - ❖ still need clear goals
- Exploratory discussion
  - ❖ needs
  - ❖ preferences
  - ❖ expectations
- Broad stakeholder representation
- Gather broad-based ideas

# Observations

- Observe how users perform their tasks
  - ❖ learn workflow
- Users often cannot describe everything they do
  - ❖ too many fine details
  - ❖ habitual tasks
- Time consuming
  - ❖ silent observation
  - ❖ interactive

# Questionnaires

- Inexpensive and easily administered to remote sites
- Collect data from many users
- May feed into interviews or workshops
- Good questionnaires difficult to write





# Good Questionnaires

- Answer options for all possibilities
- Answer choices mutually exclusive
- Avoid phrasing that implies a correct answer
- Closed questions for statistical analysis
- Open questions to gather ideas
- Keep short



# Independent Elicitation Techniques

- Discover information on your own
- System interface analysis
- User interface analysis
- Document analysis

# System Interface Analysis

- Look at other system's functionality
  - ❖ what does your system need to do?
  - ❖ what can you use?
- Data exchange
  - ❖ including formats & validation rules
- Services

# User Interface Analysis

- Study existing systems
  - ❖ what do they do?
  - ❖ how are they used?
- What should be
  - ❖ replicated?
  - ❖ avoided?
- Good way to learn existing system & processes

# Document Analysis

- Business process descriptions
- Existing system documentation
  - ❖ user manuals
  - ❖ specifications
  - ❖ what must be kept
  - ❖ what can be improved
- Industry standards or legislation
- Gain understanding of domain or system





# Soft Skills

- Active Listening
- Interviewing & Questioning
- Facilitation
- Negotiation
- Observation
- Writing
- Organisation
- Interpersonal
- Creativity



# Reading

- Wiegers – chapters 2 & 5 & 6 & 7
- Larman – chapters 4 & 5
- Sommerville – chapter 4

## Further Reading

- G. Kotonya and I. Sommerville, *Requirements Engineering: Processes and Techniques*.
  - ❖ chapters 1, 2, 3 & 8
- Leszek A. Maciaszek, *Requirements Analysis and System Design: Developing Information Systems with UML*.
  - ❖ chapter 3