# Activity Diagrams



## Activity Diagram

- Models dynamic behaviour
  - process workflows
  - use case scenarios
  - operations
- Steps involved in performing a task
  - like an algorithm

## Activity Diagrams & Use Cases

- Model flow of control in scenarios
  - all scenarios can be shown on one diagram, if required
- Flow-chart *like* representation of a use case
  - can be useful for workshop reviews of scenarios

## Activity Diagrams & BPM

- Model activities carried out by actors in business domain
- Can establish the business context
  - before use cases are extracted from the processes
- Illustrates interactions between actors in a process
  - using partitions (swimlanes)

#### Activities

Select Transaction

- Simple Action
  - lowest level of detail shown in diagram

Process Order <sub>++</sub>

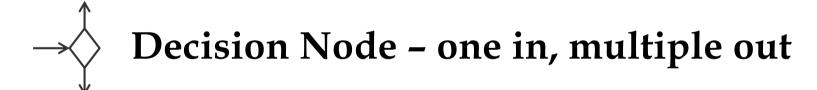
- Invoke Activity
  - includes a number of steps shown in another diagram

End of Financial Year

- Time Event
  - triggered by some time related condition
    - » e.g. date, time, period (e.g. *n* days since)

#### Nodes

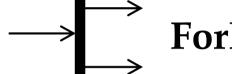
- Initial Node one per diagram
- Final Node optional & multiple allowed
  all flows stop when reached
- **⊗** Flow Final Node flow stops, others continue



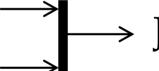
Merge Node – multiple in, one out

#### Parallel Flows

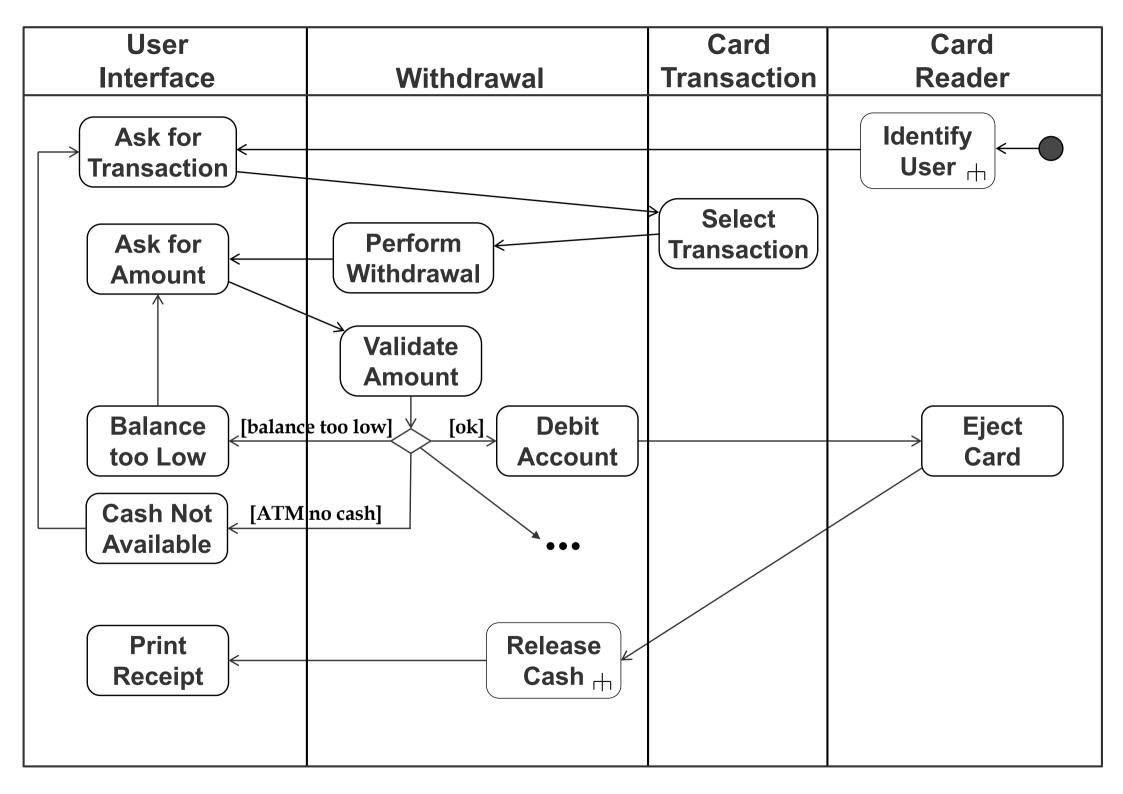
Can have concurrent process flows

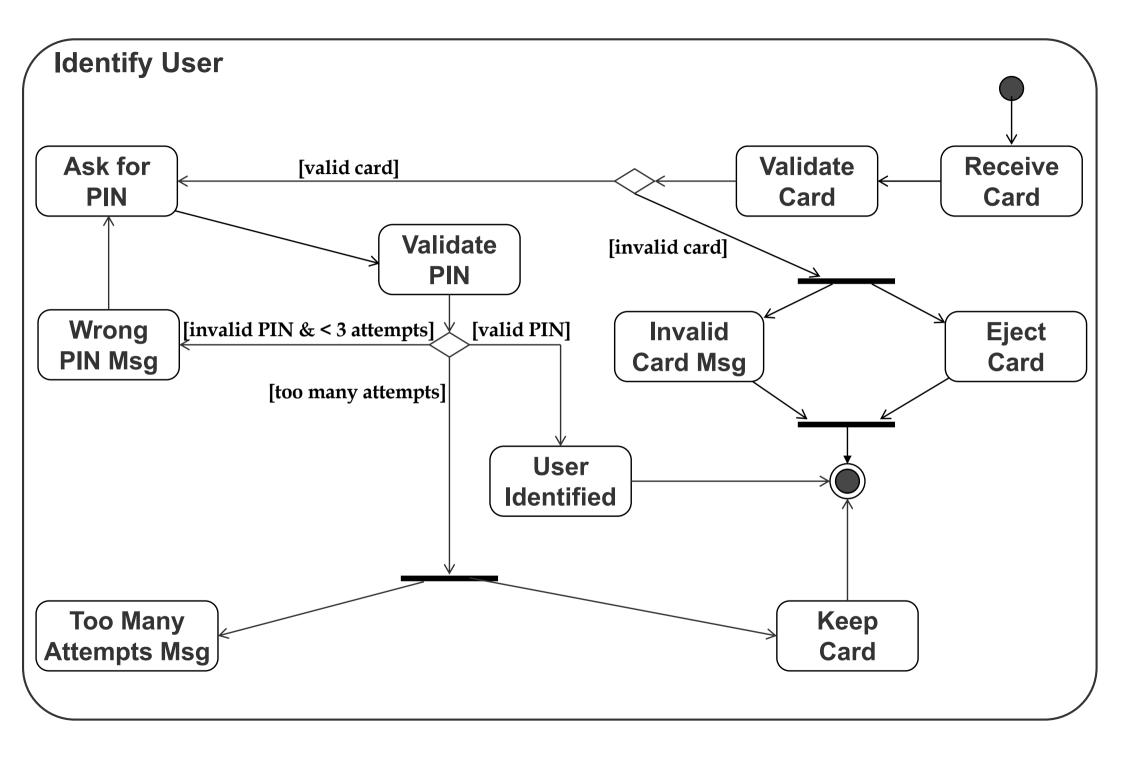


Fork Node - start concurrent flows



Join Node – joins concurrent flows





## Activity Diagrams in Use Case Modelling

- Determine triggering event that starts use case flow
- Identify actions and determine control flow
- Add guard conditions and decision points
- Add forking and joining to show parallel activity
- Create invoke activities to manage complexity
- Group activities into partitions, if needed
- Add flows corresponding to alternative scenarios
- Each path should correspond to an individual scenario

## Reading

- Larman
  - **Section 6.18**
  - Chapter 28