

TON DUC THANG UNIVERSITY

Faculty of Information Technology
Computer Science

Introduction to Machine Learning

LÊ ANH CƯỜNG



- 1. What are AI systems?
- 2. A general paradigm for AI systems and the ML component
- 3. Examples of ML models
- 4. The tasks of Machine Learning
- 5. History of ML
- 6. Topics of this course



What are AI Systems?

- Why AI?
- Domains of AI Applications



Why AI?

- AI is as capable as an expert
- AI acts as smart as humans
- AI solves difficult and complex problems
- AI offers optimal solutions to problems

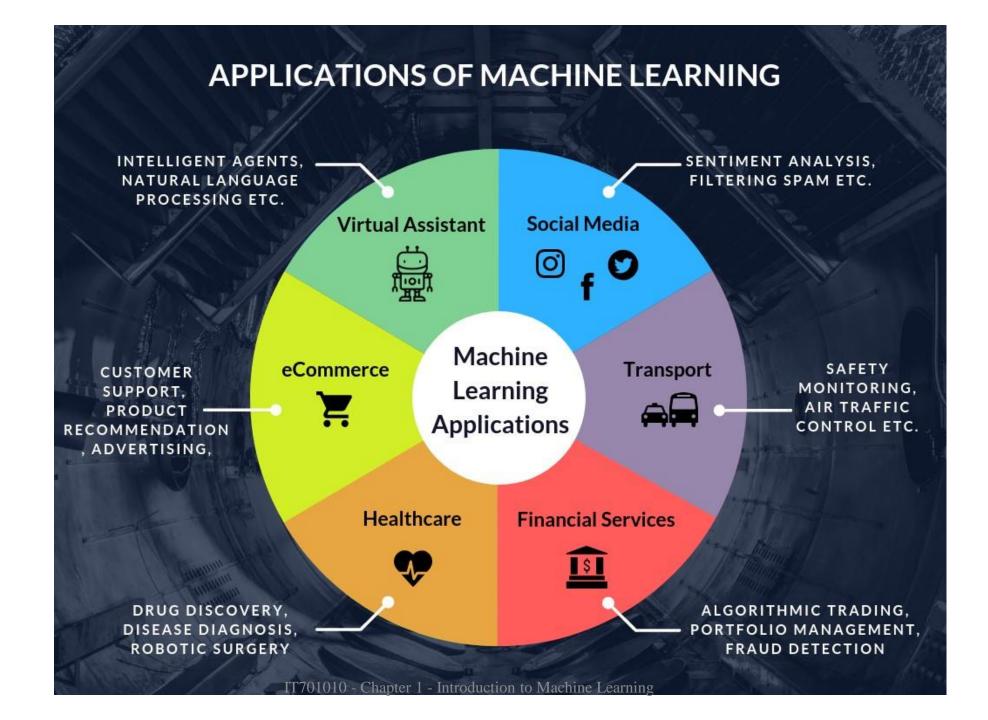


Why AI? AI capabilities

- AI adds intelligence to existing products.
- AI achieves incredible accuracy
- AI analyzes more and deeper data -> new knowledge

https://www.sas.com/en_us/insights/analytics/what-is-artificial-intelligence.html







Domains of applying AI

Retail

• AI provides virtual shopping capabilities that offer personalized recommendations and discuss purchase options with the consumer.

Banking

• Artificial Intelligence enhances the speed, precision and effectiveness of human efforts. In financial institutions, AI techniques can be used to identify which transactions are likely to be fraudulent, adopt fast and accurate credit scoring, as well as automate manually intense data management tasks.

• Games

• AI in games is about planning. The artificial agent must decide on the next best action(s) to perform depending on the state of the game.



Domains of applying AI

- Transportation
 - autonomous cars; navigation system; monitoring traffic lights;
- Logistics and Warehouse Management
 - Logistics and warehouses management are two very complex problems. They depends on many parameters difficult to model, some of them even time-dependent.
- Machine Translation
- Virtual Assistant
- Computer Vision
- Healthcare

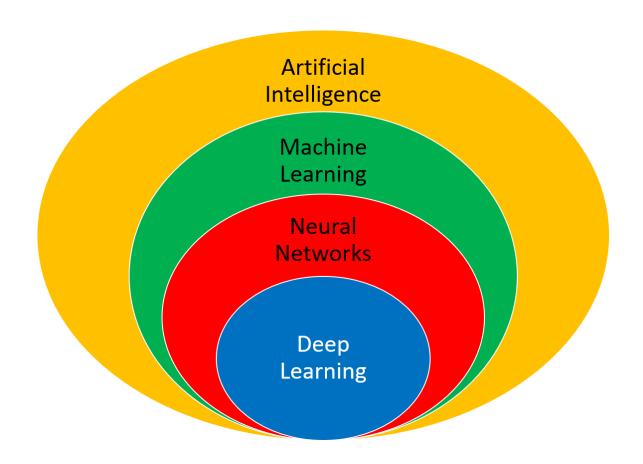
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AI, Machine Learning, and Deep Learning



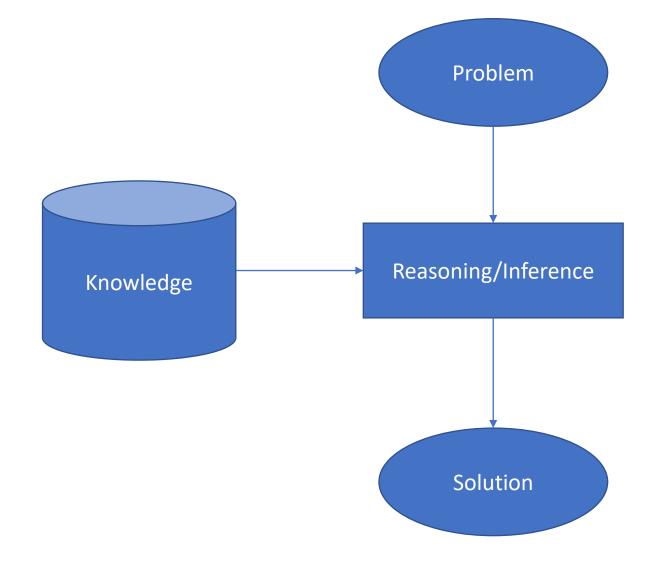


How does a person solve problems?



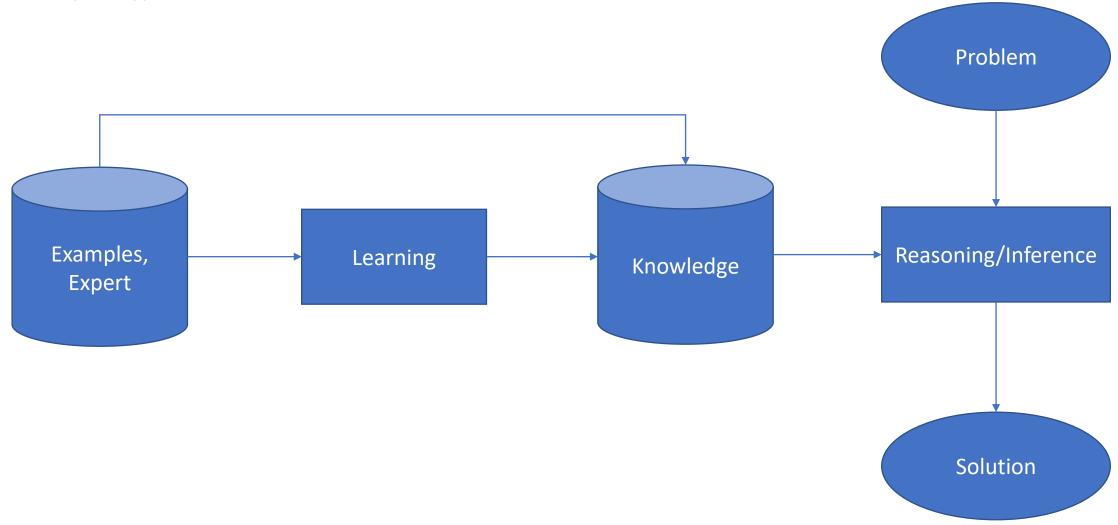


Human



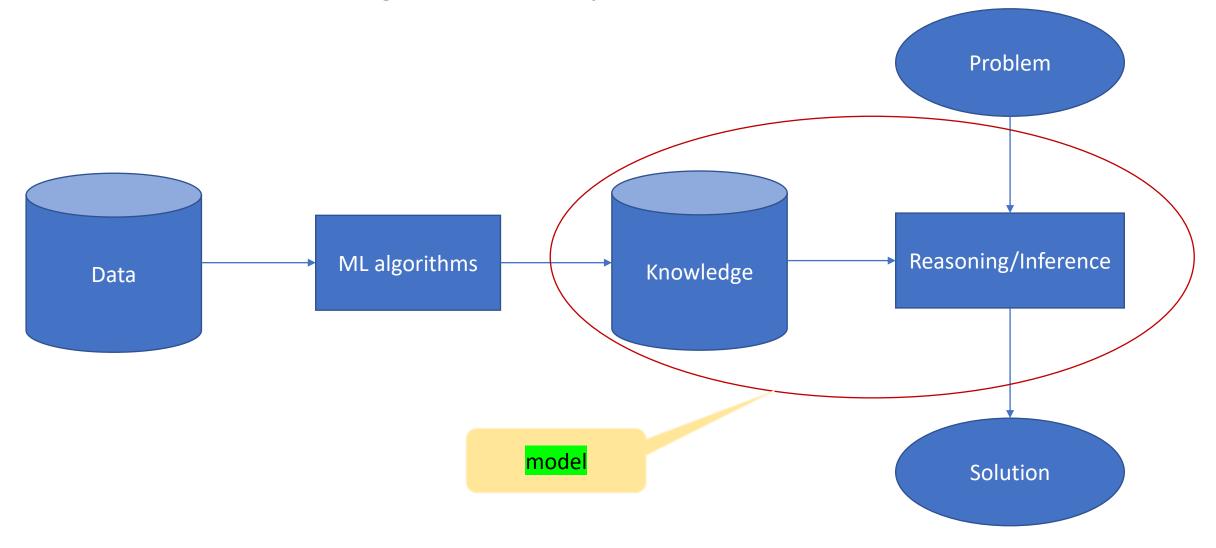


Human



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A General Paradigm of AI Systems





What are ML components in AI systems?

- Model
- Learning algorithms/methods

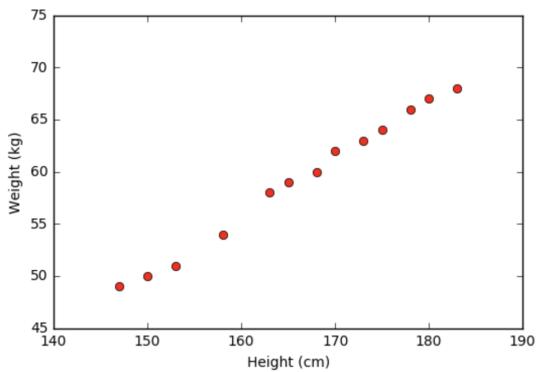


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ML model: example 1

Chiều cao (cm)	Cân nặng (kg)	Chiều cao (cm)	Cân nặng (kg)
147	49	168	60
150	50	170	72
153	51	173	63
155	52	175	64
158	54	178	66
160	56	180	67
163	58	183	68
165	59		



(cân nặng) =
$$w_1$$
*(chiều cao) + w_0

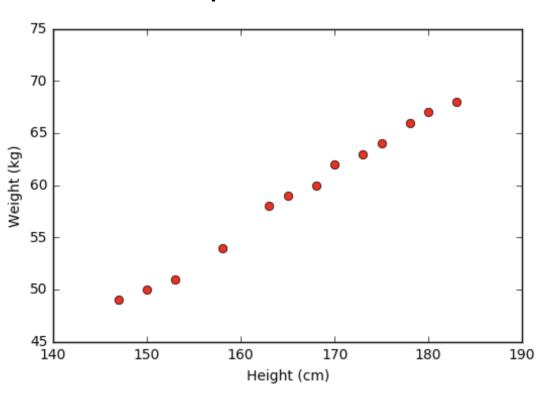
$$y = ax + b$$

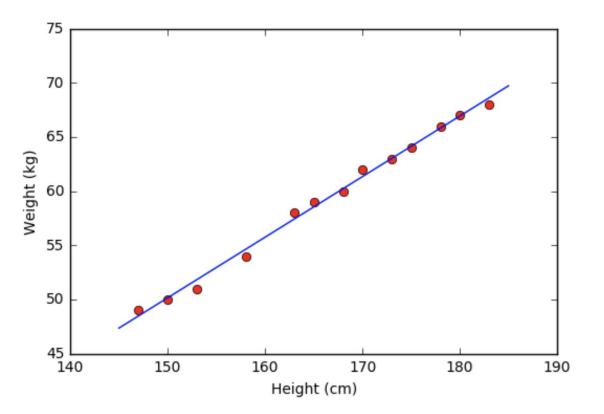


 $(can nặng) = w_1*(chiều cao) + w_0$

w = [[-33.73541021][0.55920496]]

$$y = ax + b$$

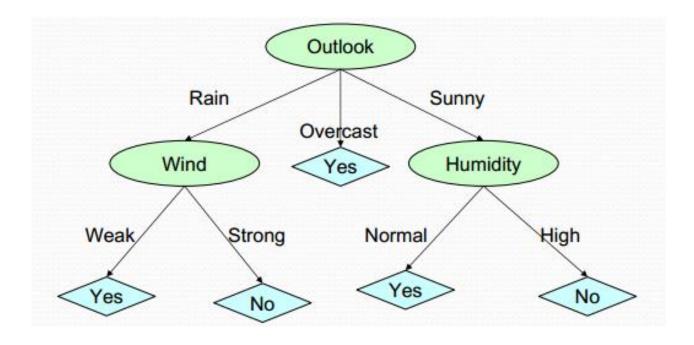






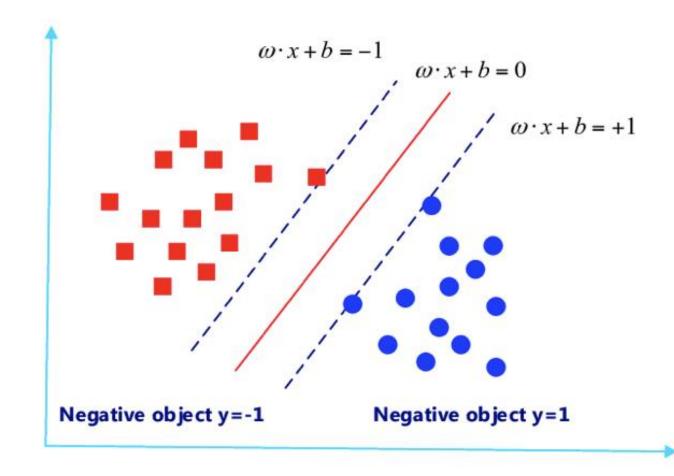
ML model: example 2

Outlook	Tempreature	Humidity	Windy	Class
sunny	hot	high	false	N
sunny	hot	high	true	N
overcast	hot	high	false	Р
rain	mild	high	false	Р
rain	cool	norm al	false	Р
rain	cool	norm al	true	N
overcast	cool	norm al	true	Р
sunny	mild	high	false	N
sunny	cool	norm al	false	Р
rain	mild	norm al	false	Р
sunny	mild	norm al	true	Р
overcast	mild	high	true	Р
overcast	hot	norm al	false	Р
rain	mild	high	true	N





ML model: example 3





How to understand Learning?

=> learn values for model's parameters by inferencing from given examples





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What should be learnt in Machine Learning?

- Understanding ML models
 - Architecture, Structure, or form of the models
 - Computation, inference/reasoning
- Methods/Algorithms for learning models' parameters
- Model evaluation
- ML problems: overfitting, sparse data, regularization, normalization



The Task of Machine Learning

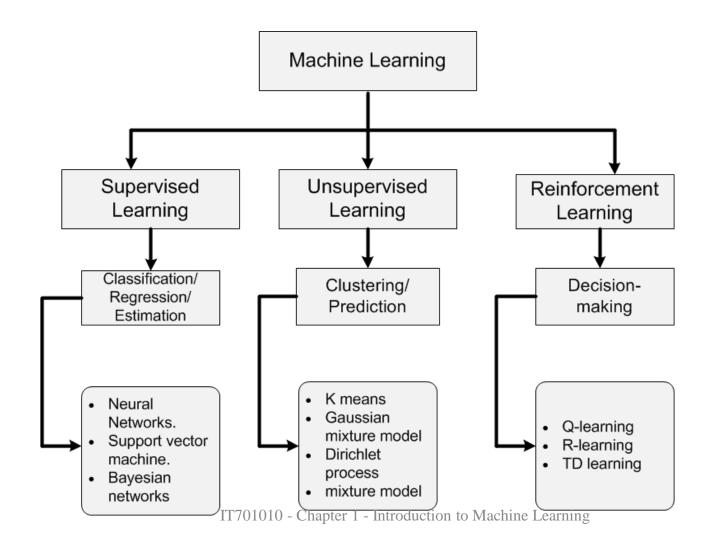
- Developing efficient models
- Learning with big data
- Learning with high dimension data
- Developing efficient learning methods
- Related tasks:
 - Feature extraction, feature selection
 - Data representation
 - Dimensional reduction of data
 - Missing data
 - Mixed data (multiple types of data)



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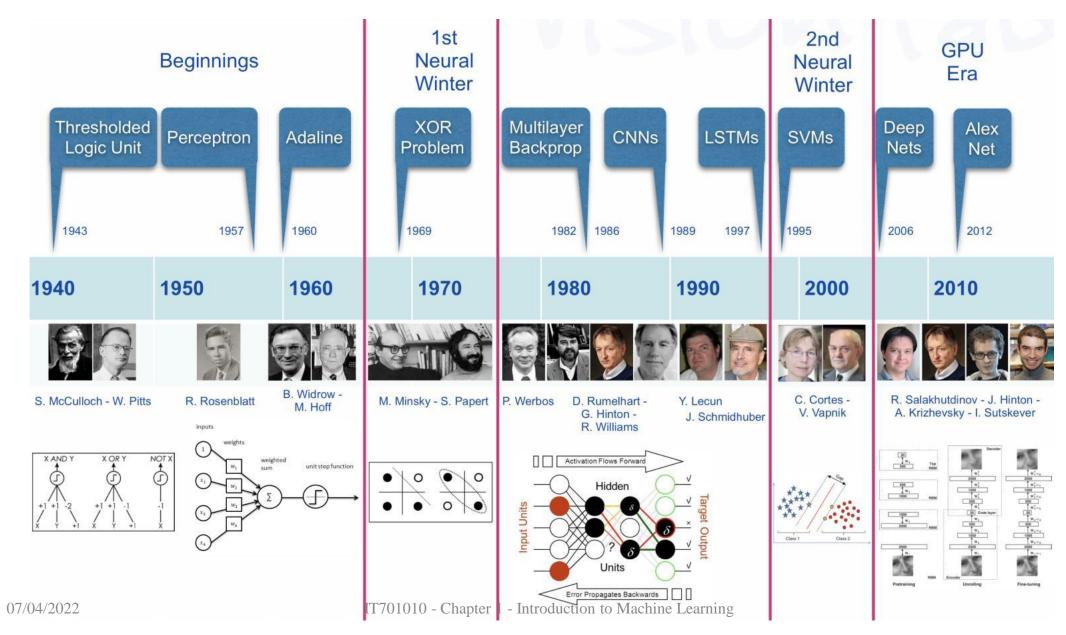
Types of Machine Learning



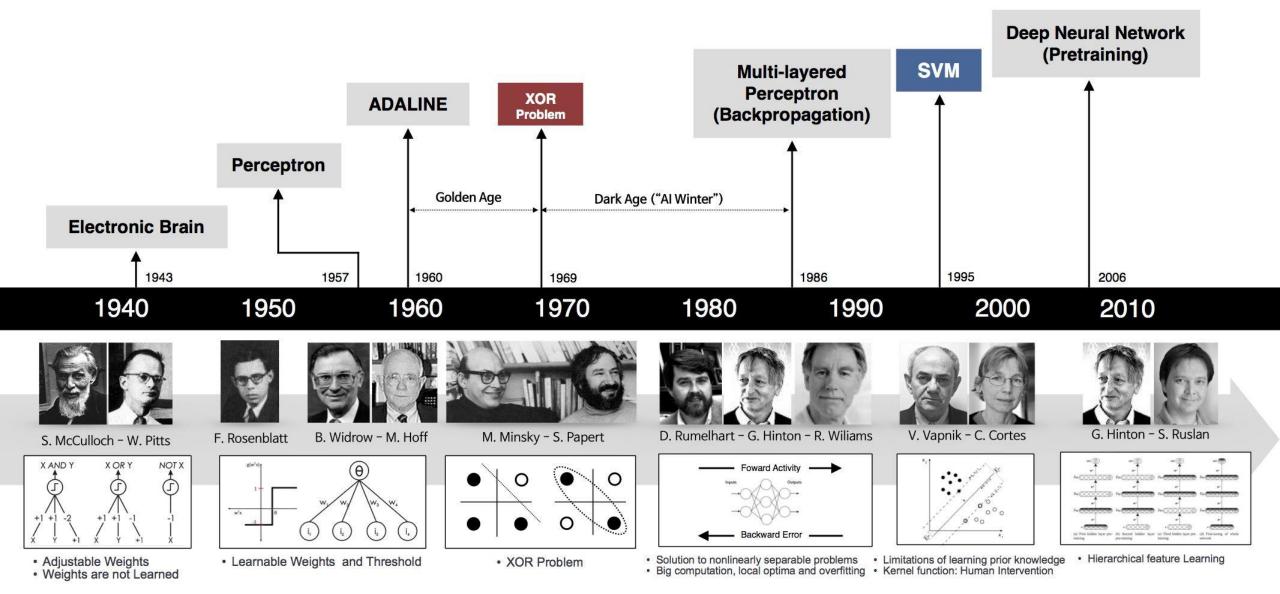
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History of ML









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Topics of this course

- 1. Machine Learning: Introduction and Overview
- 2. Conventional ML Methods (review)
 - 1. K-Nearest Neighbors
 - 2. Decision Tree
 - 3. Naïve Bayes Classifiers
 - 4. Support Vector Machines
 - 5. Unsupervised Learning and Clustering Methods
- 3. Neural Networks
 - 1. Linear Regression and Gradient Descent Algorithm
 - 2. Perceptron and Logistic Regression
 - 3. Multi-layer Perceptron (MLP)
 - 4. Recurrent Neural Networks (RNN)

- 4. Deep Learning Models
 - 1. Introduction to Deep Learning
 - 2. Long Short Term Memory (LSTM)
 - 3. Convolutional Neural Network
- 5. Ensemble Learning
- 6. Reinforcement Learning
- 7. Seminar of Advanced Models
 - 1. Generative Adversarial Networks
 - 2. Deep Reinforcement Learning
 - 3. Random Forest
 - 4. Transformers
 - 5. (others ...)



Schedule

STT	Topic	Hours
1	Machine Learning: Introduction and Overview	3
2	Conventional ML Methods	6
3	Neural Networks	9
4	Middle Term Project Presentation	3
5	Deep Learning: LSTM and CNN	9
6	Ensemble Learning	3
7	Reinforcement Leanring	3
8	Advanced Topics	6
9	Final Project Presentation	3
		45



Summary

- AI and AI applications
- A general paradigm of AI systems
- ML role and its components
- Tasks in ML
- ML types
- History of ML/AI development