



Freshmen Orientation Camp 2019

Programmes Proposal Overview

1. Objectives

- To establish a sense of school identity into freshmen through integrating them into the SUTD community with a common start via the Freshmen Orientation Camp
- Provide opportunities for freshmen to meet and interact new people
- Provide informative details to freshmen to familiarize with SUTD's campus, student organisations, facilities, resources and services available
- Welcome and integrate international students to the Singaporean culture
- Enable freshmen to have a memorable start to their university life

2. Programme Schedule

Start	End	Day 0	Day 1	Day 2	Day 3		
0800	0830	Matriculation	Breakfast	Breakfast + 3 rd SP Letter Exchange +	Breakfast + Collection of Time Capsule Letter		
0830	0900		Dry Station Games	Amazing Race Safety Briefing + Creative Media Video	House Interaction + Mass Dance		
0900	0930						
0930	1000						
1000	1030						
1030	1100						
1100	1130						
1130	1200				Lunch + Creative Media Video		
1200	1230						
1230	1300				Wet Station Games		
1300	1330						
1330	1400						
1400	1430						
1430	1500		House Interaction + Mass Dance		Wet Mass Game		
1500	1530	Fifth Row Showcase	Dry Mass Game	Dinner Outside + Travel Back to SUTD + Wash Up			
1530	1600						
1600	1630						
1630	1700						
1700	1730	OG Interaction	Dinner + Wash Up + Distribution of Time Capsule Letter	Secret Partner Games	Dinner		
1730	1800	Learn Cheers					
1800	1830	House Interaction					
1830	1900	Dinner + 1 st SP Letter Exchange + Mask				Finale	
1900	1930	Decoration					
1930	2000	Orientation Opening Ceremony			+ Treasure Hunt + Pre-Wet Mass Game Construction Phase I		Clean Up
2000	2030						
2030	2100						
2100	2130						
2130	2200						
2200	2230						
2230	2300						
2300	2330						

3. Programme Overview

The 'Remarks' section demonstrates how aspects of our programme encourages social integration which aligns with the objectives of National Integration Council (NIC) - **to provide information and resources on Singapore** as well as **to encourage social interaction between locals and foreigners**.

Day -1, Tuesday, 14th May 2019

Day 2, Tuesday, 27 October 2020		
Time	Activity	Remarks
0800	International Students go to ICA together with the provided bus	<ul style="list-style-type: none">• Direct international students will set off to ICA together accompanied by a few seniors.
0830		
0900	International students will deal with admin matters to collect their student pass	<ul style="list-style-type: none">• Seniors will assist international students throughout the duration (which includes, but not limited to, taking new picture and photocopying of documents)• Seniors will help to bridge any potential language barrier.
0930		
1000		
1030		
1100		
1130	Lunch at nearby Kopitiam	<ul style="list-style-type: none">• International students will be introduced to our local food and #OurHawkerCulture which would ease their transition to Singapore before orientation starts.
1200		
1230		
1300	Groceries/toiletries shopping Travel back to SUTD	
1330		
1400		

Day 0, Wednesday, 15th May 2019

Time	Activity	Remarks
0800	Matriculation	<ul style="list-style-type: none"> Freshmore students will be dealing with admin matters and meeting their orientation groups on their first day in SUTD. Orientation groups are arranged to ensure good mix between genders and nationalities (Singaporeans and international students). In between the admin matters, orientation groups led by their Orientation Group Leaders (OGLs) will be engaged in various icebreakers and team bonding games. The OGLs are to take care of freshmore students' well-being which includes easing the international students' transitions to local culture.
0830		
0900		
0930		
1000		
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1130		
1200		
1230		
1300		
1330		
1400	Fifth Row Showcase	
1430		
1500		
1530		
1600	OG Interaction Learn Cheers House Interaction	<ul style="list-style-type: none"> An allocated time slot for higher quality bonding session amongst the orientation groups as well as within their house. OGLs are encouraged to take extra initiative to ensure the integration of international students into their new group of friends. This can be ensured through meaningful ice-breakers such as: <ul style="list-style-type: none"> Orientation group is split into smaller groups with a good mix between local and international students. They are supposed to find 3 things that are common amongst them are share these with the rest of the group. It would promote a sense of belonging especially for the international students.
1630		
1700		
1730		
1800		
1830	Dinner + 1 st SP Letter Exchange + Mask Decoration	
1900		
1930		
2000	Orientation Opening Ceremony	
2030		
2100		
2130		
2200		

Day 1, Thursday, 16th May 2019

Time	Activity	Remarks
0800	Breakfast	
0830		
0900	Dry Station Games	<ul style="list-style-type: none"> Promote and encourage friendship between students, with a select few focused on familiarising with social norms and practices, such as <p>Laundry Toss – in Singapore, many HDBs use laundry poles to dry their clothes. As such, this game is to place a fun twist on familiarising international students with social practices as they try to hang clothes on the laundry line from a distance, using only their legs to “toss” the clothes.</p>
0930		
1000		
1030		
1100		
1130		
1200	Lunch + 2 nd SP Letter Exchange	
1230		
1300		
1330	House Interaction + Mass Dance	<ul style="list-style-type: none"> An allocated time slot for higher quality bonding session amongst the orientation groups as well as within their house. OGs are encouraged to take extra initiative to ensure the integration of international students into their new group of friends.
1400		
1430		
1500		
1530	Dry Mass Game	
1600		
1630		
1700		
1730		
1800	Dinner + Wash Up + Distribution of Time Capsule Letter	<ul style="list-style-type: none"> Inculcate sense of belonging within the students. Reflect on their journey in Singapore as an international student.
1830		
1900		
1930	Nightwalk + Treasure Hunt + Pre-Wet Mass Game Construction Phase I	<ul style="list-style-type: none"> Wet Mass Game forges friendships as the team must work together to build a combined fort with materials given, and travel in cardboard “vehicles” to sabotage other forts. Teamwork is highly emphasized here as each have their own individual roles, working together to accomplish the mission.
2000		
2030		
2100		
2130		
2200		
2230		
2300		
2330		

Day 2, Friday, 17th May 2019

Time	Activity	
0800	Breakfast + 3 rd SP Letter	
0830	Exchange + Amazing Race Safety	
0900	Briefing	
0930	Amazing Race	<ul style="list-style-type: none"> • Encourage mutual understanding between locals and international students. As we journey through various iconic landmarks in Singapore – Stadium, Marina Bay Sands and Fort Canning Park – international students can explore these new places guided by the locals while the local students can appreciate these landmarks better. • Activities that would showcase local culture further to students would be <ul style="list-style-type: none"> • Food Snaps – points will be allocated for the most food that are ordered/taken a picture of with different racial/national origin. Serves to familiarise with social norms and cultures. • Ordering Food in Local Language – get a international student to order food at the hawker centre in a local language he/she doesn't know, e.g. Chinese/ Malay/ Tamil. Encourages mutual understanding between locals and international students. • Let the Past not be Past – encourages social interaction between locals and international students as they find as many places in Singapore and find out what they look like in the past. (e.g. Singapore River, 1960s vs now) • One of the Amazing Race games would be "Traditional Games" where participants are required to learn and play Singapore's traditional games such as 5 Stones, Chapteh, and Eraser Game. <ul style="list-style-type: none"> • While the local students might be familiar with some of the games, this would be an opportunity for them to relive their childhood as well as introducing international students more about Singapore culture. • Game masters would be required to introduce the games' origins & histories. • Participants can then upload their group picture, together with their experience as the caption and #TogetherInSG and #NIC10
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1130		
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1630		
1700		

1730	Dinner + Wash up	
1800		
1830		
1900		
1930		
2000	Secret Partner Games	
2030		
2100		
2130		
2200		
2230		
2300		
2330		

Day 3, Saturday, 18th May 2019

Time	Activity	Remarks
0800	Breakfast + Collection of Time Capsule Letter	
0830		
0900	House Interaction + Mass Dance	<ul style="list-style-type: none"> An allocated time slot for higher quality bonding session amongst the orientation groups as well as within their house. OGLs are encouraged to take extra initiative to ensure the integration of international students into their new group of friends.
0930		
1000		
1030		
1100		
1130	Lunch + Creative Media Video	
1200		
1230		
1300	Wet Station Games	
1330		
1400		
1430		
1500		
1530		
1600	Wet Mass Game	<ul style="list-style-type: none"> Wet Mass Game forges friendships as the team must work together to build a combined fort with materials given, and travel in cardboard “vehicles” to sabotage other forts. Teamwork is highly emphasized here as each have their own individual roles, working together to accomplish the mission.
1630		
1700		
1730		
1800	Dinner	
1830		
1900		
1930	Finale	
2000		
2030		
2100		
2130		
2200		