

1. 프로그램 소스코드

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define MAX 64

int num;
int arrNum = 0;
int isFloat = 0;
int floatPoint = 0;
int triggerMix = 0;
float floatNum = 0.0;
char ch = ' ';
char arr[MAX];

typedef enum TOKEN {null, NUMBER, PLUS, STAR, LP, RP, END} To;
typedef enum TYPE {INTTYPE, FLOATTYPE} Ty;
typedef union UNITYPE { int i; float f;} Uni;
typedef struct {
    Ty type;
    Uni value;
}st;

To token;

void get_token();
st* expression();
st* term();
st* factor();
void error(int i);

void get_token(){
    ch = arr[arrNum];
    if(ch == '+'){
        token = PLUS;
    }
```

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else if(ch == '*'){
    token = STAR;
}
else if(ch == '('){
    token = LP;
}
else if(ch == ')'){
    token = RP;
}
else if(ch == '\n'){
    token = END;
}
else if((ch >= '0') && (ch <= '9')){
    isFloat = 0;
    floatNum = 0.0;
    floatPoint = 0;
    token = NUMBER;
    num = ch - '0';
    while(((arr[arrNum+1] >= '0') && (arr[arrNum+1] <= '9')) || arr[arrNum+1]
== '.')
    {
        if(arr[arrNum+1] == '.'){
            isFloat = 1;
            floatNum = num;
            arrNum++;
            continue;
        }
        if(isFloat == 1){
            arrNum++;
            ch = arr[arrNum];
            floatPoint++;
            floatNum = floatNum + (ch-'0')*pow(0.1,floatPoint);
        }
        else{
            arrNum++;
            ch = arr[arrNum];
            num = num*10 + (ch - '0');

```

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        }
    }
}
else{
    token = null;
}
arrNum++;
}

```

```

st* expression(){
    st* result;
    result = term();
    while(token==PLUS)
    {
        if((result->type == FLOATTYPE) && (triggerMix == 0)){
            triggerMix = 1;
        }
        get_token();
        st* temp = term();
        if(temp->type == INTTYPE){
            if(triggerMix>0){
                triggerMix = 2;
                temp->type = FLOATTYPE;
                temp->value.f = temp->value.i;
            }
            else{
                result->type = INTTYPE;
                result->value.i = result->value.i + temp->value.i;
            }
        }
        if(temp->type == FLOATTYPE){
            if((triggerMix==0) || (result->type == INTTYPE)){
                triggerMix = 2;
                result->value.f = result->value.i;
            }
            result->type = FLOATTYPE;
            result->value.f = result->value.f + temp->value.f;
        }
    }
}

```

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        }
        free(temp);
    }
    return (result);
}

st* term(){
    st* result;
    result=factor();
    while(token==STAR)
    {
        if((result->type == FLOATTYPE) && (triggerMix == 0))
            triggerMix = 1;
        get_token();
        st* temp = factor();
        if(temp->type == INTTYPE){
            if(triggerMix > 0){
                triggerMix = 2;
                temp->type = FLOATTYPE;
                temp->value.f = temp->value.i;
            }
            else{
                result->type = INTTYPE;
                result->value.i = result->value.i * temp->value.i;
            }
        }
        if(temp->type == FLOATTYPE){
            if((triggerMix == 0) || (result->type == INTTYPE)){
                result->value.f = result->value.i;
                triggerMix = 2;
            }
            result->type = FLOATTYPE;
            result->value.f = result->value.f * temp->value.f;
        }
        free(temp);
    }
    return (result);
}

```

```
}
```

```
st* factor(){
    st* result = (st*)malloc(sizeof(st));
    if(token == NUMBER)
    {
        if(isFloat == 1){
            result->value.f = floatNum;
            result->type = FLOATTYPE;
        }
        else{
            result->value.i = num;
            result->type = INTTYPE;
        }
        get_token();
    }
    else if(token==LP){
        get_token();
        result=expression();
        if(token == RP)
            get_token();
        else
            error(2);
    }
    else
        error(1);
    return (result);
}
```

```
void main(){
    st* result;
    int i = 0;
    while(i<MAX){
        arr[i] = getchar();
        if(arr[i] == '\n')
            break;
        i++;
    }
}
```

```

    }
    get_token();
    result=expression();
    if(token!=END){
        error(3);
    }
    else{
        switch(triggerMix){
            case 0:
                printf("result %d\n", result->value.i);
                break;
            case 1:
                printf("result %.4f\n", result->value.f);
                break;
            case 2:
                error(4);
                printf("result %.4f\n", result->value.f);
                break;
        }
    }
}

```

```

void error(int i){
    switch(i)
    {
        case 1:
            printf("error : number or '(' expected\n");
            printf("%d번째칸 문법적 에러\n", arrNum);
            exit(1);
            break;
        case 2:
            printf("error : ')' expected\n");
            printf("%d번째칸 문법적 에러\n", arrNum);
            exit(1);
            break;
        case 3:
            printf("error : EOF expected\n");

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```
        exit(1);
        break;
case 4:
    printf("warning : Mixed type.\n");
    break;
    }
}
```

2. 실행 결과

```
student@ubuntu: ~/compiler
student@ubuntu:~/compiler$ ./report1_2
10+3
result 13
student@ubuntu:~/compiler$ ./report1_2
1.2+6.23
result 7.4300
student@ubuntu:~/compiler$ ./report1_2
8+1.34
warning : Mixed type.
result 9.3400
student@ubuntu:~/compiler$ ./report1_2
13*4
result 52
student@ubuntu:~/compiler$ ./report1_2
1.3*4.1
result 5.3300
student@ubuntu:~/compiler$ ./report1_2
1.3*4
warning : Mixed type.
result 5.2000
student@ubuntu:~/compiler$
student@ubuntu:~/compiler$ ./report1_2
6+(1.2+7)*4
warning : Mixed type.
result 38.8000
student@ubuntu:~/compiler$ ./report1_2
10+)3)
error : number or '(' expected
4번째칸 문법적 에러
student@ubuntu:~/compiler$
```