

Tokimon Finder (main class)

- Assign Defaults
- Validate Arguments
- Welcome User
- Take/Process Input
- Get and Assign new positions
- Print Grids
- Accept / Make Moves
- Process Spells

- Menu
- Grid
- Default Meta Data

Menu

- Display Menu
- Display Spells
- Accept / Validate Inputs
- Update Spell(s) usage

- Default Meta Data
- Spells

Grid

- is Singleton
- Initialise grids
- Return grid lengths
- Remove symbol from grid
- Update Position
- Manipulate Grid
- Validate position Args.

- Default Meta Data
- Letter Grid

Letter Grid

- Randomly Assign positions of objects to a grid.
- Initialise Grid to game acceptable null values

- Default Meta Data

Spells

- is singleton
- Return Spells
- Update Usage
- Return usage

Default Meta Data

- Contains all the values that are default and are widely used throughout
- Error handling for arguments
- is immutable