OBJECT-RELATIONAL MAPPING PROCESS

String is immutable


```
String s = "Hello";

s += " World";

s += " 123";
```
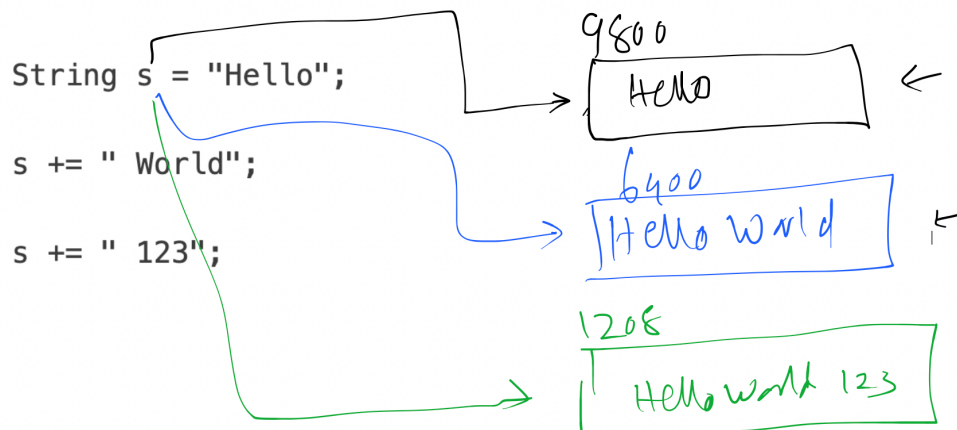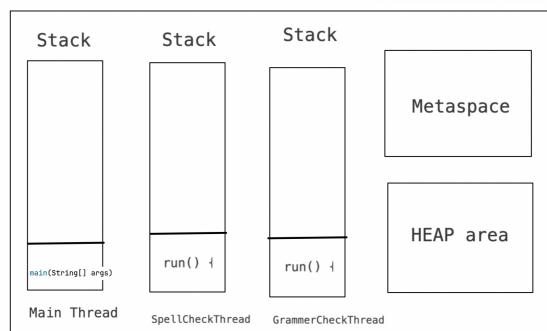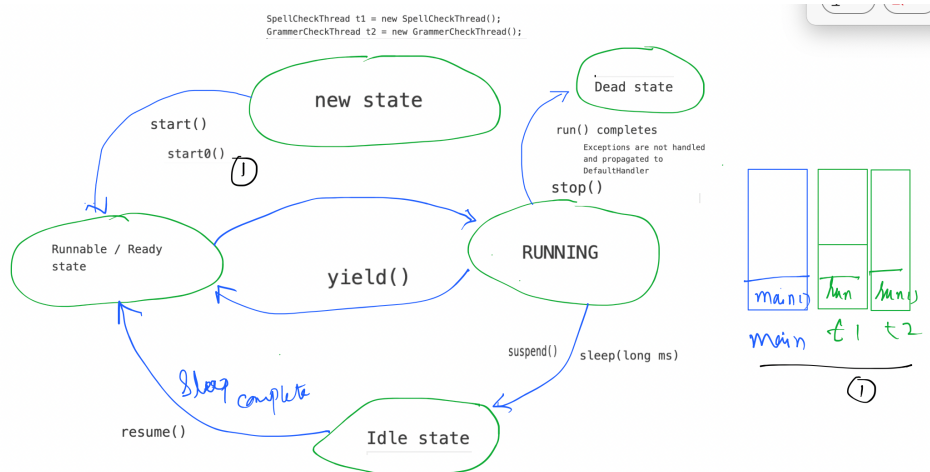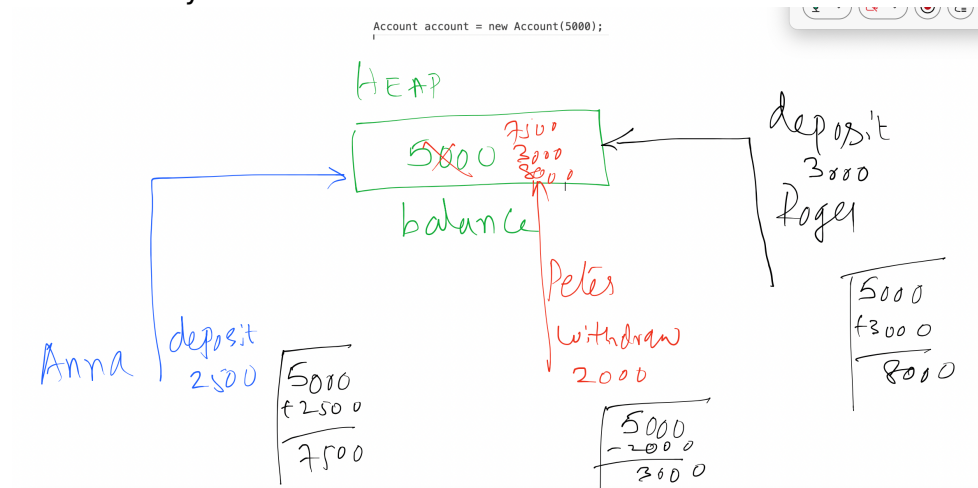


```
class SpellCheckThread extends Thread {
    public void run() {

    }
}

class GrammerCheckThread extends Thread {
    public void run() {

    }
}
```

```
SpellCheckThread t1 = new SpellCheckThread();
GrammerCheckThread t2 = new GrammerCheckThread();
```

Thread Safety


```
Account account = new Account(5000);
```

Volatile → marker to specify that we don't need optimization -->No Cache
Always read from shared memory, update →write to shared memory

private volatile boolean flag = true;