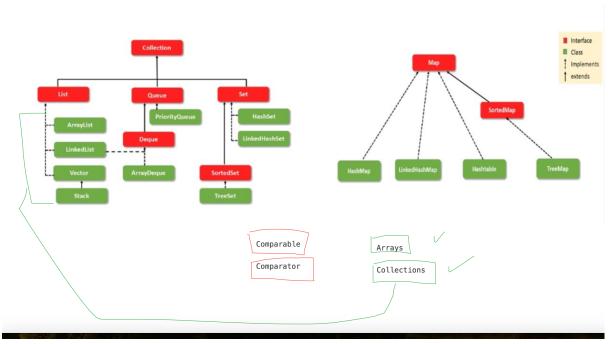
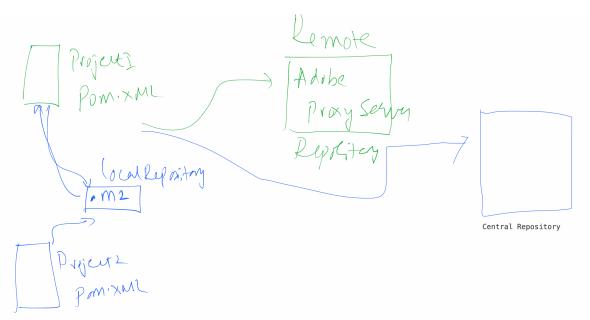
```
class Actor implements Dance {
interface Dance {
                                                                         // state & behaviour
    void dance();
}
                                                                         public void dance() {
interface Swim {
   void swim();
                                                                     class Hero extends Actor implements Swim, Fight {
interface Fight {
                                                                       // state & behaviour
   void fight();
                                                                       public void fight() {
}
                                                                       public void swim() {
  Fight f = new Hero();
  f.fight();
   f.swim();
                                          public void fightSequence(Fight[] fight) {
    s.swim(); // works
```

```
public class Rectangle<T> {
    T width;
    T breadth;
}

public class Rectangle {
    Object width;
    Object breadth;
}

public class Rectangle {
    Number width;
    Number width;
    Number breadth;
}
```







Jain

Spain

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