Project Beginning

A3.2 Class Challenge

Initial phase of the SCRUM framework for the case study.

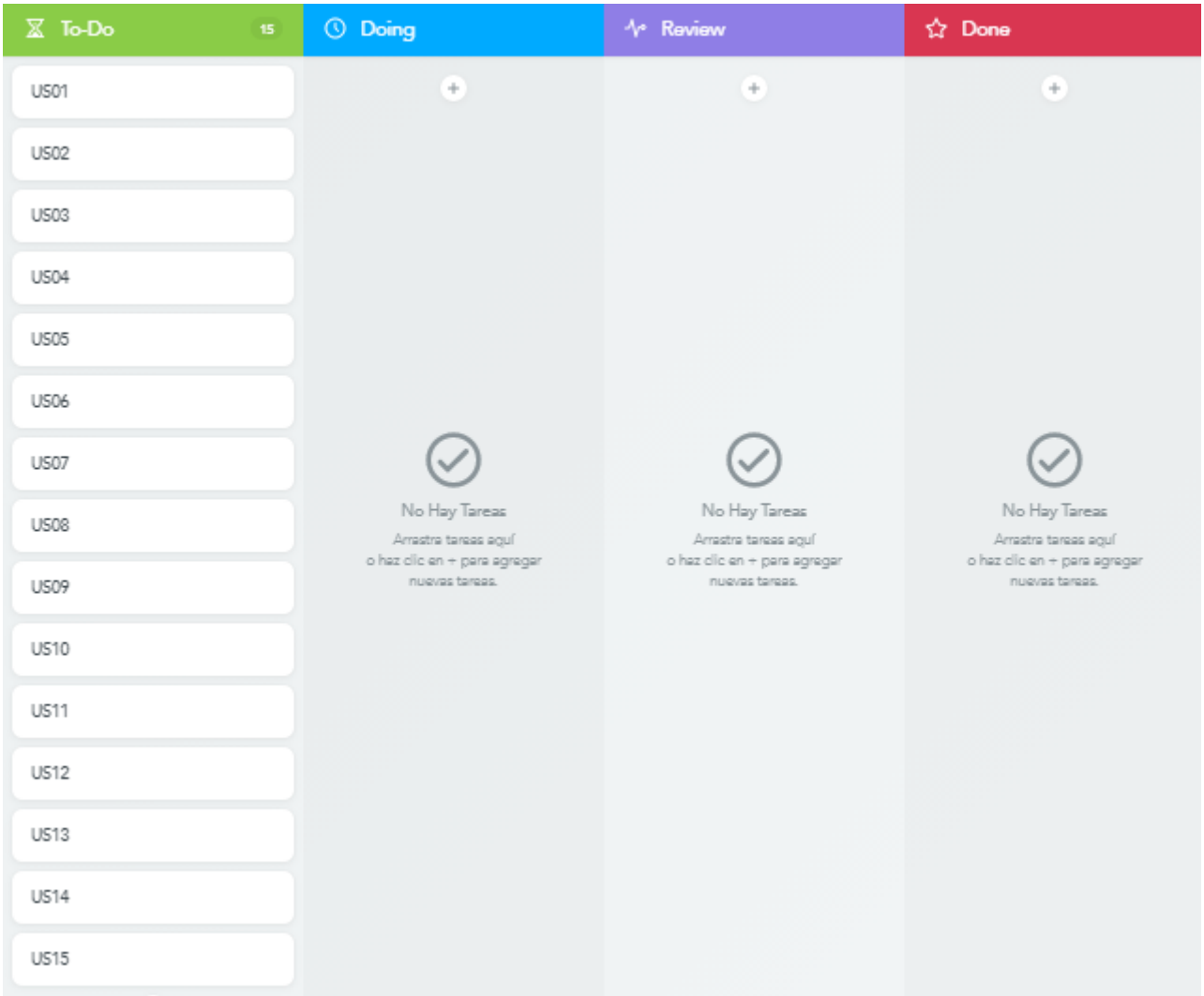
Instructions

- Based on an investigation and the provided document by the teacher, realize the documentation for the project using scrum framework for the case study.
- The activity must be realized using a platform like **Notion**, or **Confluence**, and must be send in PDF style, named with the nomenclature **A3.2_ActivityName_StudentName.pdf**
- Your repository, besides containing a **readme**.md inside the root directory containing student's information, team, subject, career, teacher's information, and also a logo or pictures, must contain a section of contents or index.

Development

1. Join with your work team and begin to prepare what is said below:
    - 1.1 Create a scrum board with the columns to-do, doing, review, done.
    - 1.2 Realize the backlog epics for the product.
    - 1.3 Elaborate the user stories for each epic.
    - 1.4 Place every epic and user story inside the scrum board.
    - 1.5 Prioritize and estimate each user story usin a tool.

Scrum Initiate Phase: Scrumboard

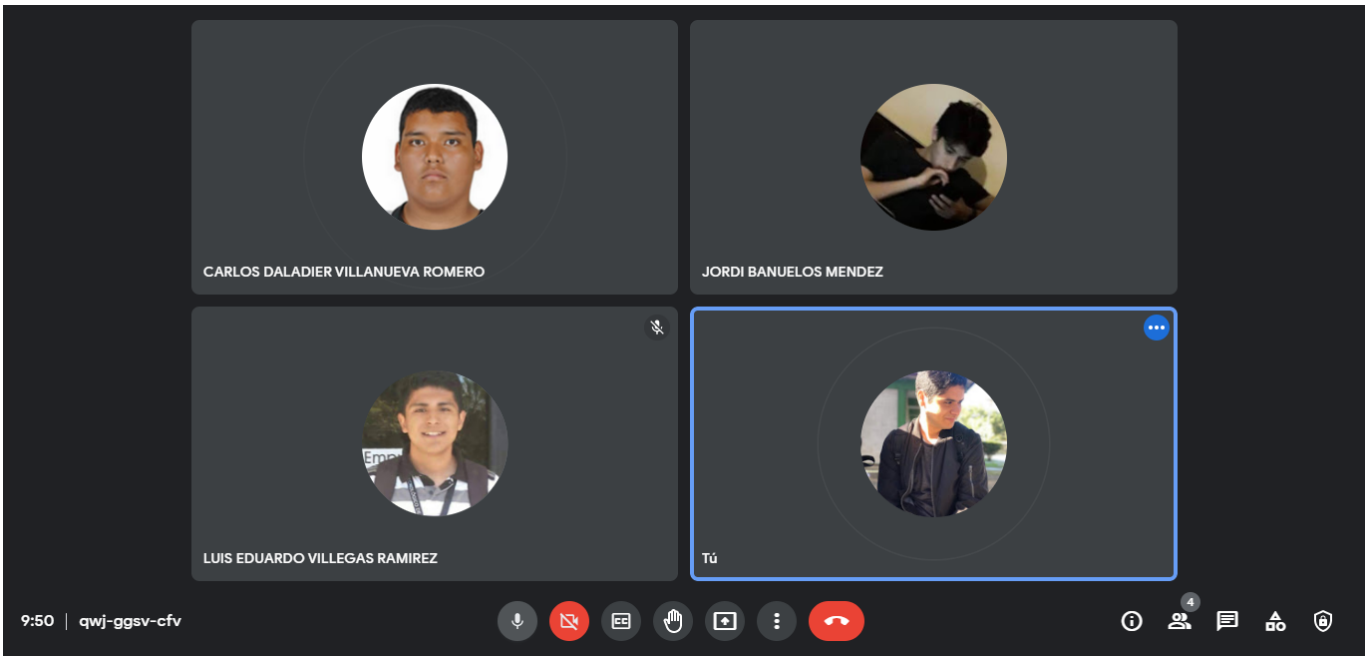


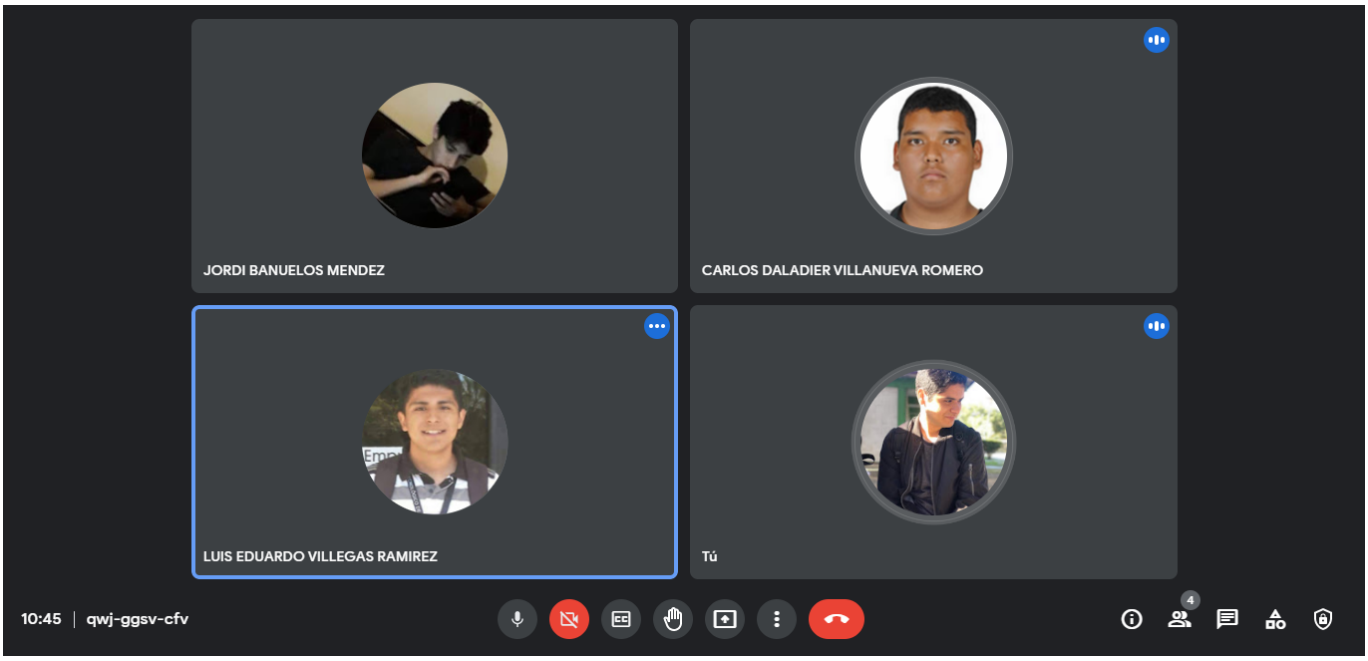
: Scrum Initiate Phase: Product Backlog

2. Present this information during the planning meeting, using visual and graphics tools which can be through any online platform.

3. Place in this section evidences that prove that you reunited as a team to realize the activity.

- Planning Meeting:


CARLOS DALADIER VILLANUEVA ROMERO
JORDI BANUELOS MENDEZ
LUIS EDUARDO VILLEGAS RAMIREZ
Tú
9:50 | qwj-ggsv-cfv


JORDI BANUELOS MENDEZ
CARLOS DALADIER VILLANUEVA ROMERO
LUIS EDUARDO VILLEGAS RAMIREZ
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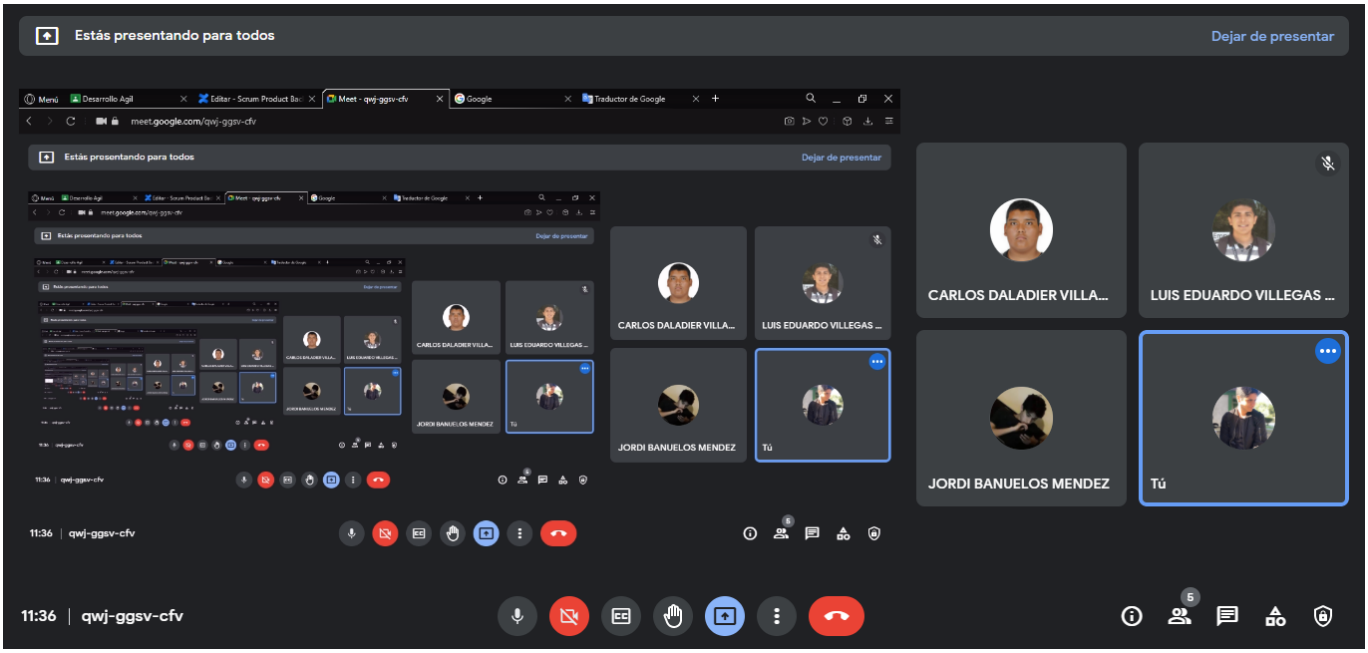
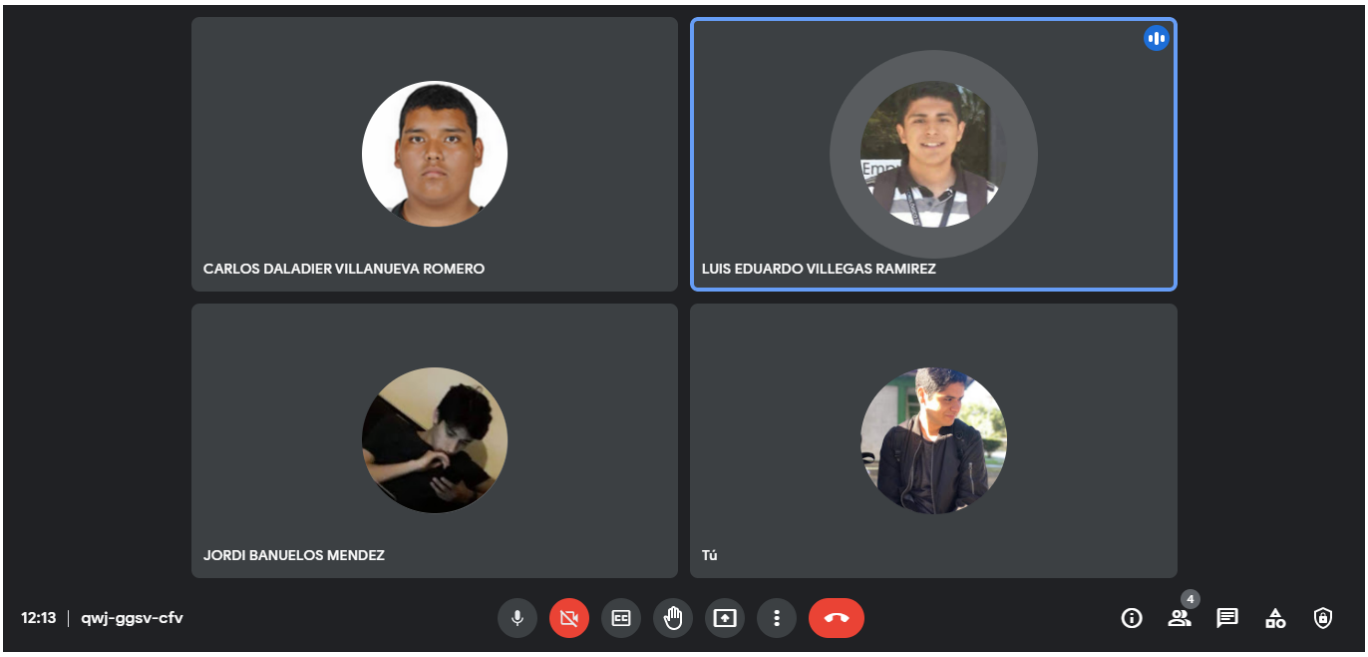
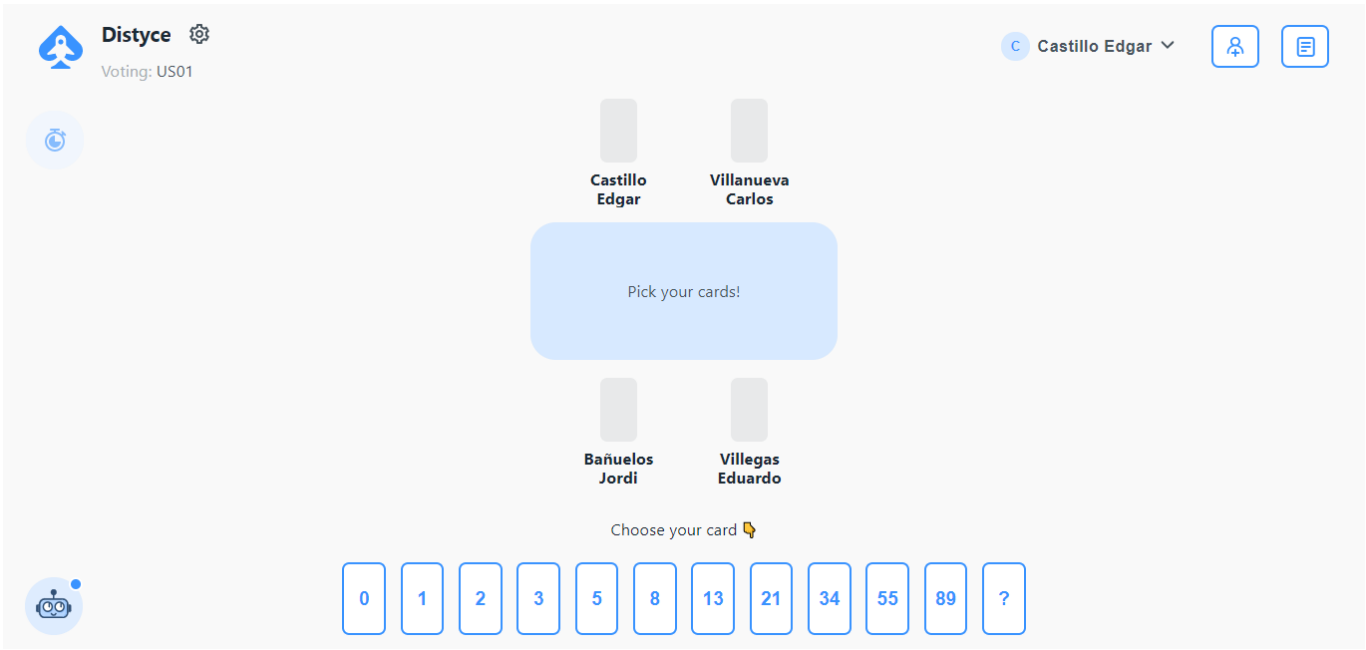
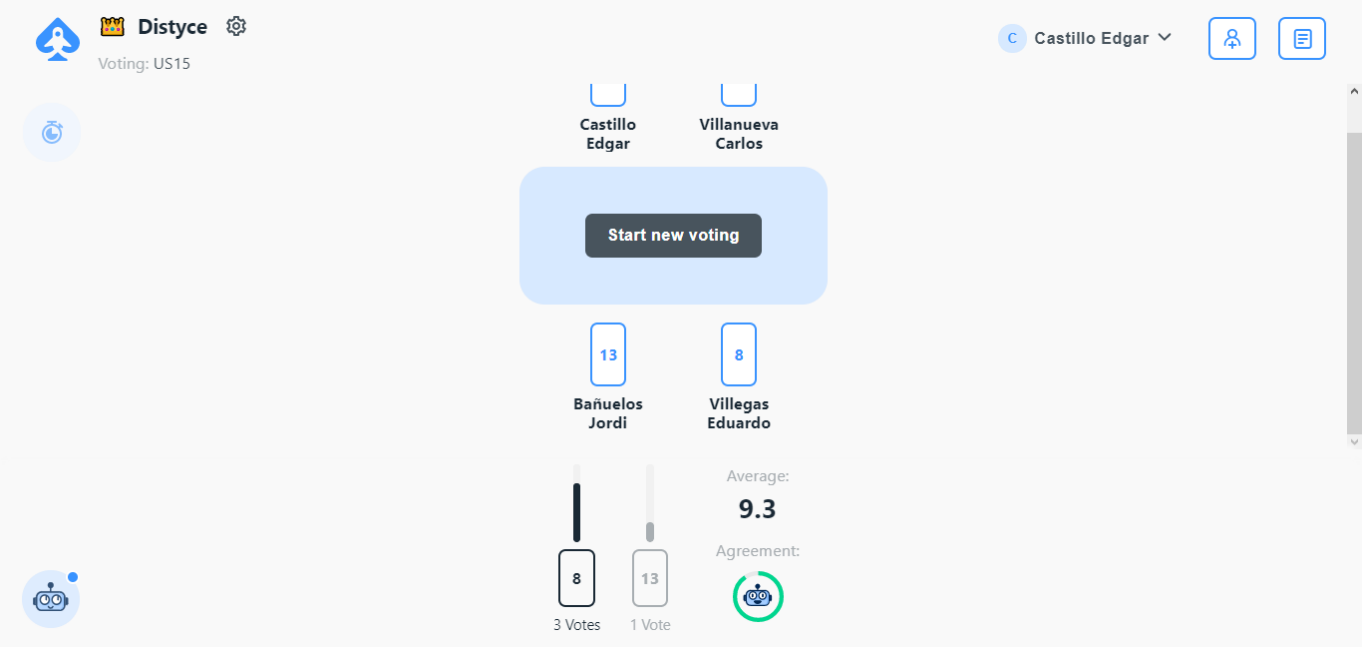

Estás presentando para todos
Dejar de presentar
CARLOS DALADIER VILLA...
LUIS EDUARDO VILLEGAS ...
JORDI BANUELOS MENDEZ
Tú
11:36 | qwj-ggsv-cfv



- Planning Poker:





📎 Conclusions

a) *Bañuelos Mendez Jordi's Conclusion*

The documentation developed in this activity was useful for the identification of epics and stories from different perspectives, which means, considering needs according to the different roles that will make up the system. Discussing these aspects through dialogue and some other dynamics helped to identify the difficulty of developing these stories, the number of sprints that will be needed and which stories will make up each sprint.

b) *Castillo Medina Edgar Antonio's Conclusion*

In previous activities we've started to take time in account and estimated the days and months that every requirement could take from our day to day, but using scrum framework is, without a doubt, an easier and clearier way with which we can organize and manage times for development dividing every task, user story or epic into sprints that bring some value to the client, and of course, helps with the organization inside the team and our ways to distribute activites.

c) *Villanueva Romero Carlos Daladier's Conclusion*

With the completion of the Backlog and the scrum board I was able to understand how important it is to perform an analysis of user stories to be able to make a correct estimate and in this way to be able to plan the project times in the best possible way since this is a resource limited and the more realistic the estimates are, it will be possible to work correctly and focused on the tasks that require it and not take too long on tasks that are easy to complete.

d) *Villegas Ramirez Luis Eduardo's Conclusion*

This activity helped us to integrate the SCRUM methodology in our project to define roles and also activities such as Epics and User Stories, in addition to supporting us in different tools of the methodology such as the Backlog and the Scrum Board. For all of the above, we meet as a team to define certain issues and make sure that the entire project is implemented correctly.

Rubric

Criteria	Description	Score
Instructions	Is each one of the points indicated in the instructions section fulfilled?	10
Development	Was each one of the points requested within the development of the activity answered?	60
Demostration	Is the student present during the explanation of the functionality of the activity?	20
Conclusions	Is a personal opinion of the activity included by each of the team members?	10

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