

## Chi Bao Le

San Jose, CA 95116 | [chibaole.arts@gmail.com](mailto:chibaole.arts@gmail.com) | 669-262-0804 | [LinkedIn](#) | [Portfolio](#)

---

### Education

**B.F.A., Digital Media Arts** — *Expected May 2025*

*San Jose State University, San Jose, CA* | GPA: 3.93

**Relevant Coursework:** CGI, 3D Environmental Design, Digital Media Arts, Game Studies

---

### Professional Experience

#### Freelance 3D Artist

*Self-Employed, San Jose, CA — May 2021 - Present*

- Converted client concepts into usable 3D model assets.
- Communicated effectively with clients to understand their needs and preferences.

#### 3D Artist/Design Lead

*Collaborative Project, San Jose, CA — November 2024 - December 2024*

- Created 3D environment assets for Unity
- Set Dressed and worked on lighting to bring out horror elements of the game.
- Led the design and development of gameplay elements for game levels.
- Led the development of the narrative and overarching theme of the game.

#### 2D Artist/Design Lead

*Collaborative Project, San Jose, CA — October 2024 - November 2024*

- Created pixel art assets for a 2D platformer using Unity.
  - Led the design and development of gameplay elements for game levels.
- 

### Project Experience

#### eSports Tournament Promotional Art

*Vietnamese Student Association, San Jose High School*

- Designed and produced promotional material using Photoshop for various social media platforms.
  - Raised over \$100 through the tournament for victims of the 2020 Typhoon Vamco in Southeast Asia.
- 

### Skills

**Languages:** English, Vietnamese

**Software:** Blender, Adobe Suite, Unity, JavaScript, HTML, CSS, Unity, Unreal Engine

**Hardware:** PC/Server maintenance and repair

**Photography:** DSLR, 3D scanning for Blender