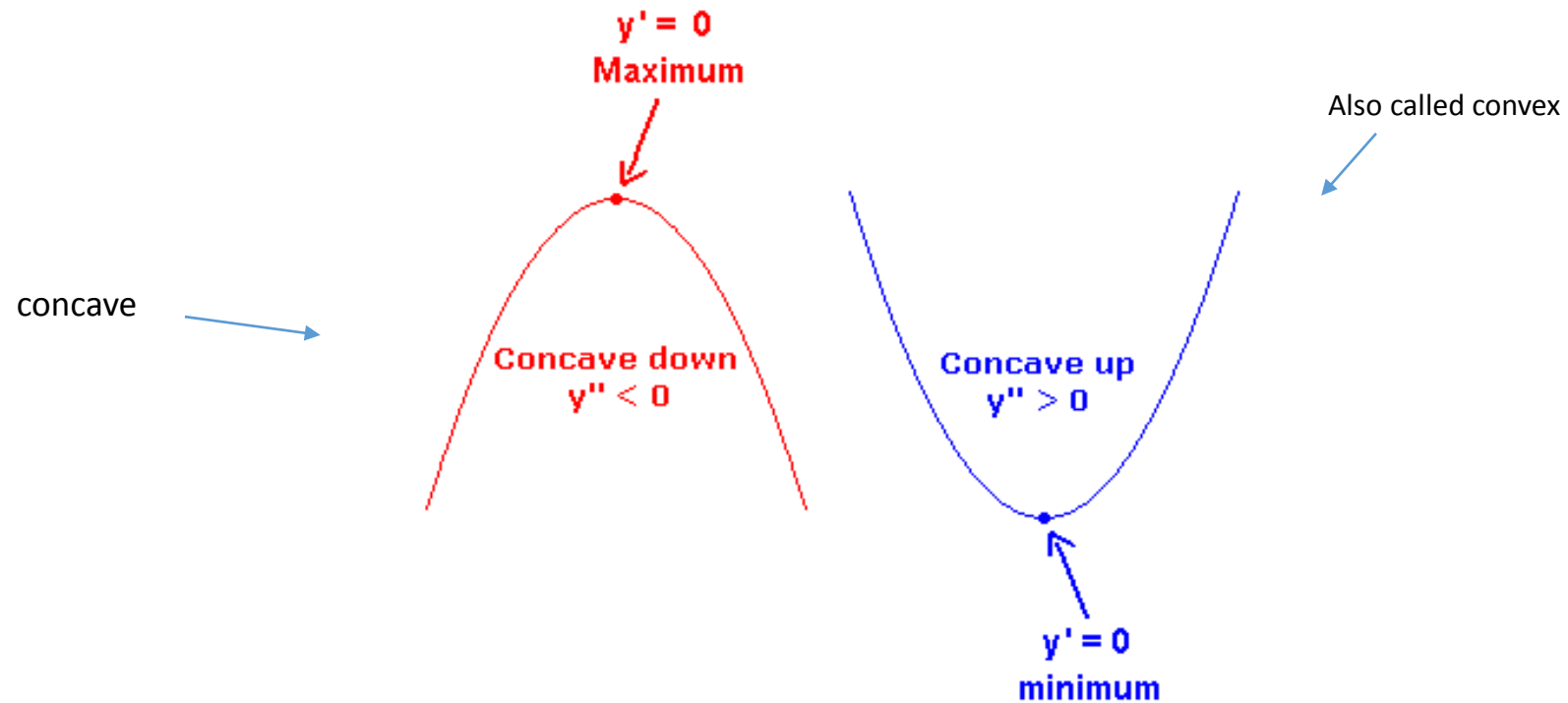


# Introduction

- Convex optimization
- Sparsity
- Machine Learning: Dictionary Learning

# Optimization

- Optimization
  - Max/Min over a set

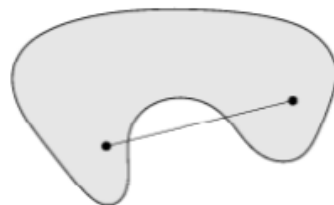


# Convexity

- Convex set
  - Imagine a set in  $\mathbb{R}^2$



convex



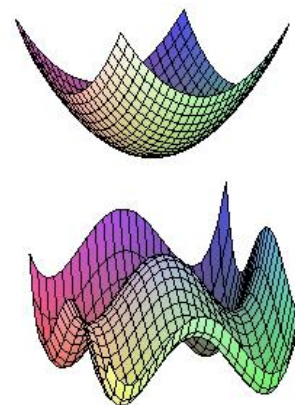
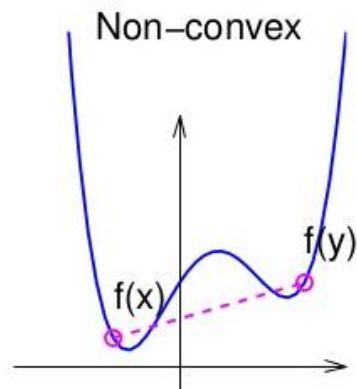
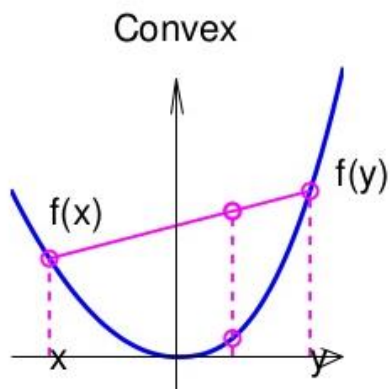
not convex



not convex

(Boyd, 2014, Convex Optimization)

- Convex function



# Norm

- A way to measure the length of a vector

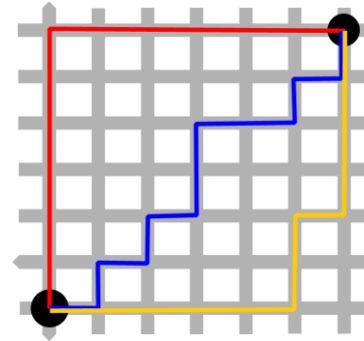
- Euclidean norm:  $\|x\|_2 = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2}$

P-norm:

$$\|x\|_p = \left( \sum_{i=1}^n x_i^p \right)^{\frac{1}{p}}$$

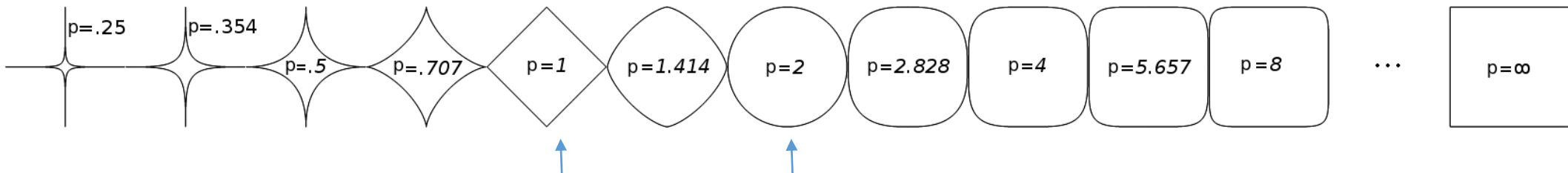
- Other ways to measure the length of a vector

- Taxicab norm:  $\|x\|_1 = |x_1| + |x_2| + \dots + |x_n|$



- Norm balls

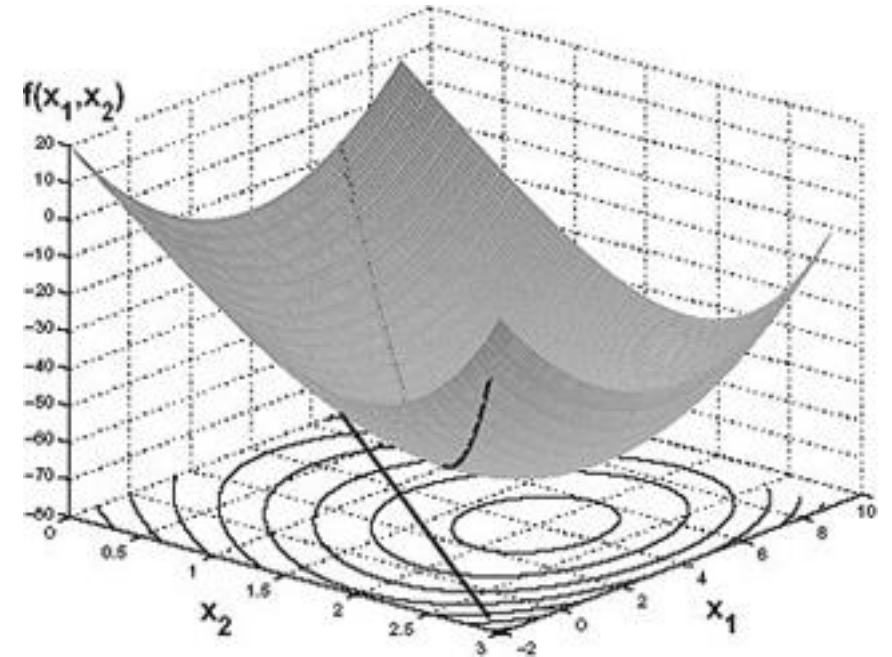
- Set of all the vectors emanated from the origin in Euclidean space  $R^2$  with equal length (e.g.  $\|x\|_p \leq 1$ )



# Convex Optimization Problem

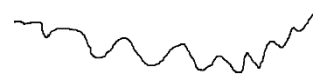
- $f$  : convex function     $C$  : convex set

Minimize  $f(x)$     such that  $x \in C$



(MIT open courseware, 2008, non-linear programming)

- Why do we care about convex optimization?
  - We know how to compute them
  - Instead of finding minimum of a function that looks like



- It's much easier if a function looks like



, where its local minimum is also its

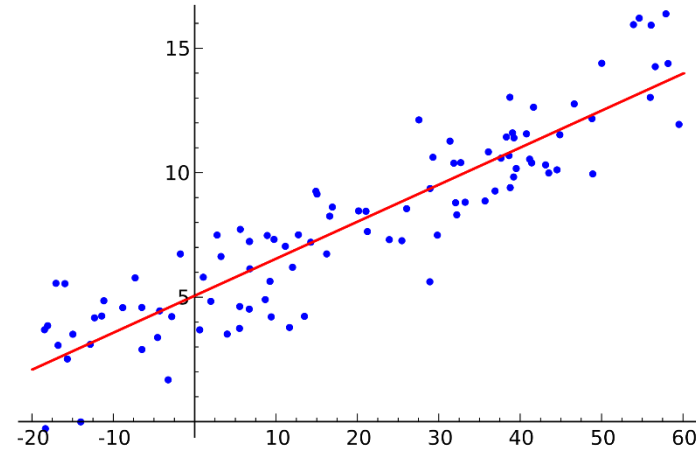
# Sparsity

- What is sparsity?
  - Vector in  $R^n$  that has lots of zeros. (e.g.  $\begin{bmatrix} 0 \\ 0 \\ 2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$  )

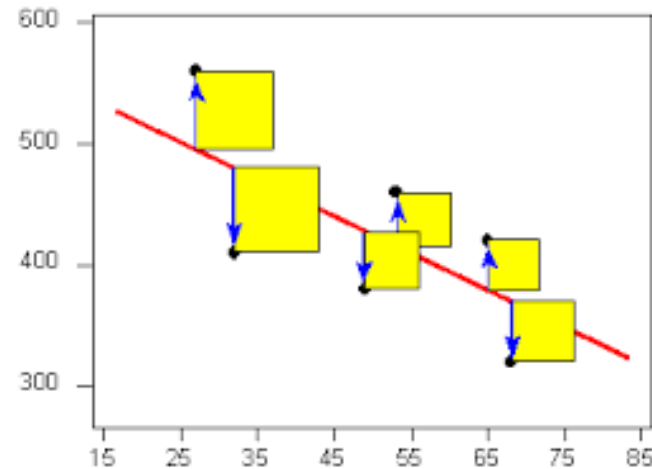
- Useful in signal processing (e.g. images, sound waves, etc.)
- Saves computational resource (Memories, Floating-point operations).

What kind of techniques in convex optimization give us a sparse solution?

# Recall: Linear Regression



Common way to solve this: Ordinary Least Squares



A convex optimization problem

$$\text{Minimize } \sum_i \varepsilon_i^2$$

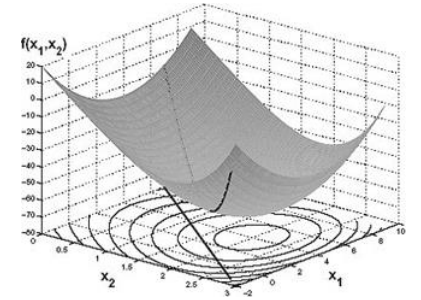
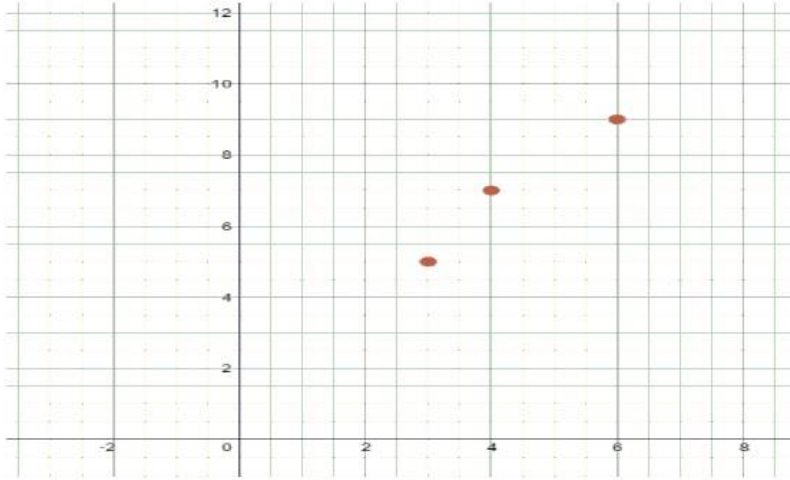
$$\text{Minimize}_{\theta} \|y - X\theta\|_2^2$$



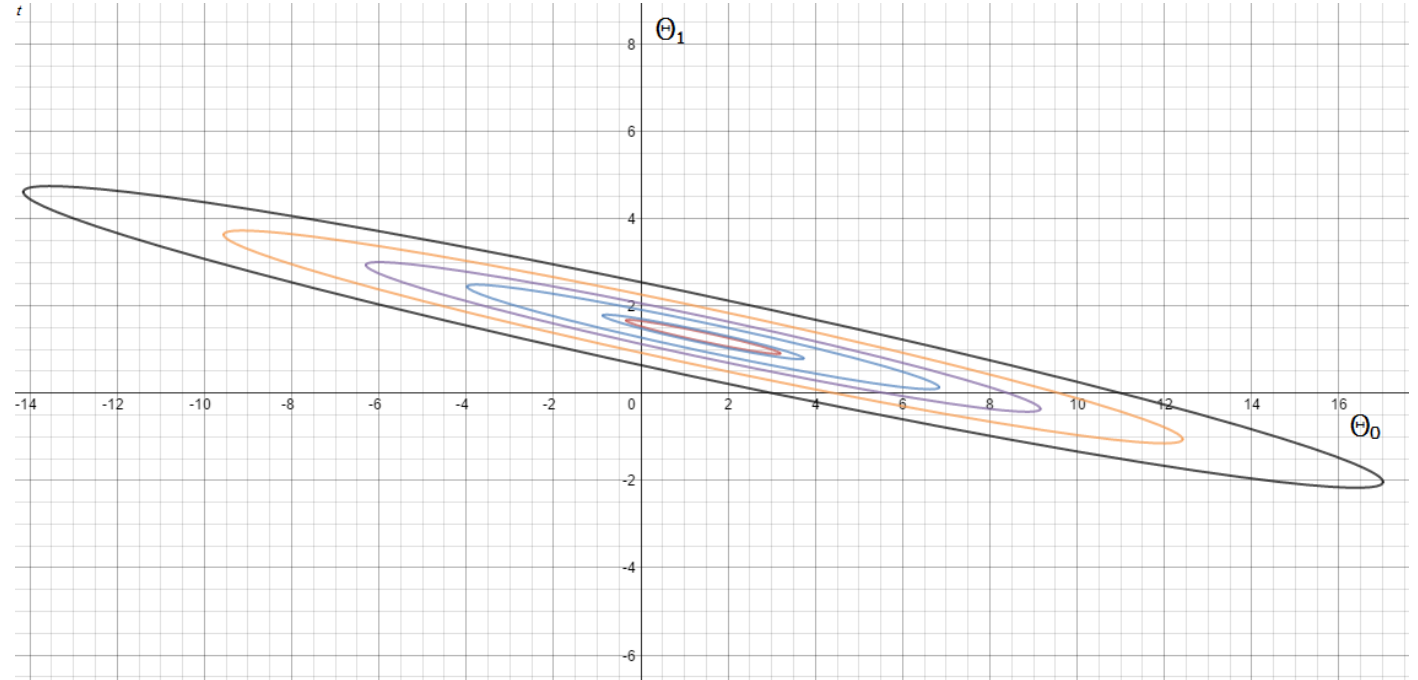
# Least squares minimization

Rooms (X)	Price (Y, \$10,000)
3	5
4	7
6	9

The graph of the regression problem we have:



$$\min_{\theta \in \mathbb{R}^2} \|y - X\theta\|_2^2 = \min_{\theta \in \mathbb{R}^2} f(\theta_0, \theta_1)$$



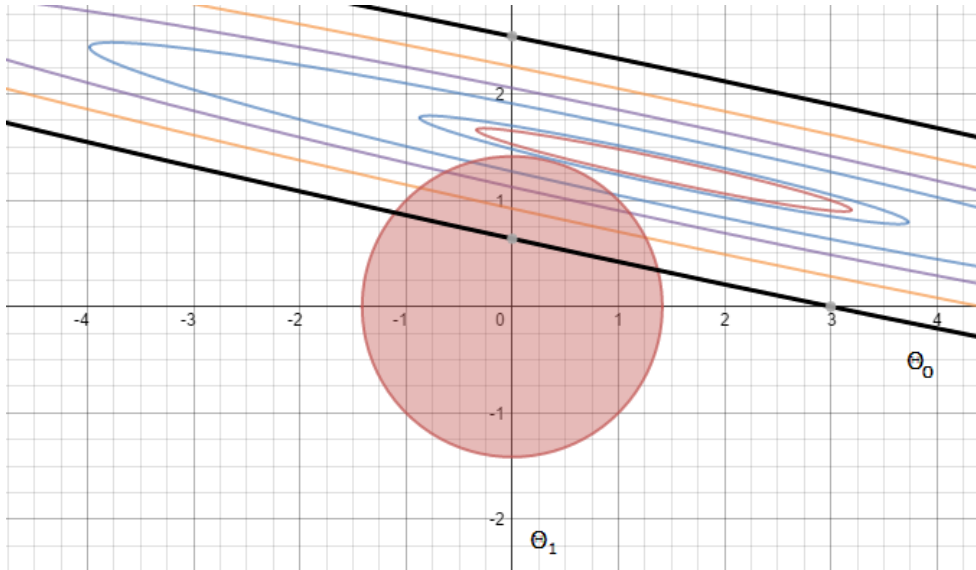


# Ridge Regression and Lasso Regression

$$f(\theta_0, \theta_1) = \|y - X\theta\|_2^2$$

## Ridge Regression

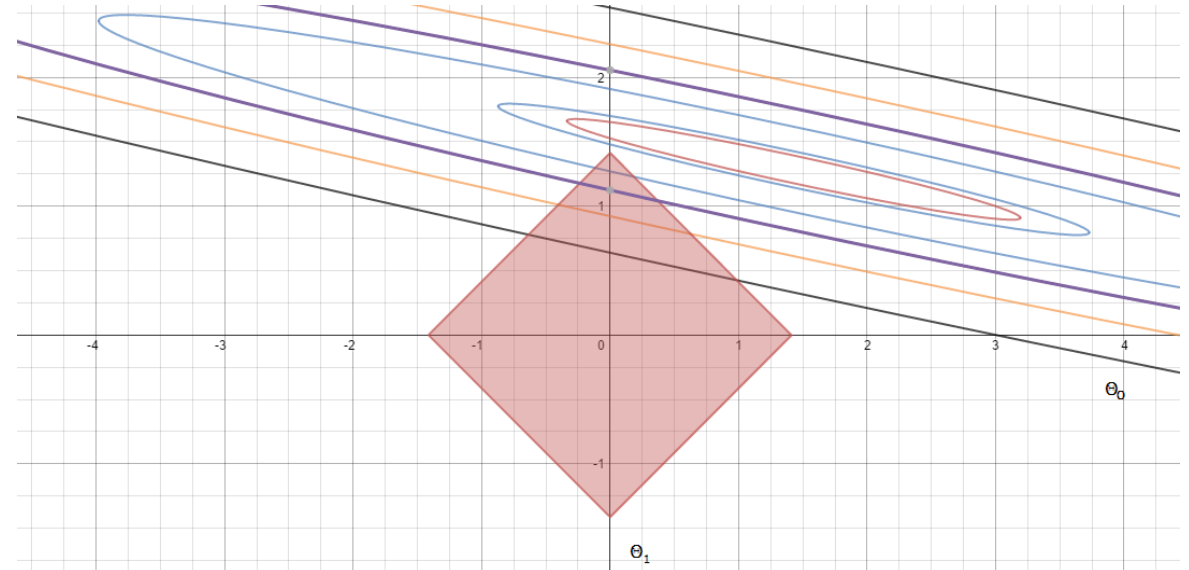
$$\min_{\theta \in \mathbb{R}^2} f(\theta_0, \theta_1) \text{ s.t. } \|\theta\|_2 \leq t$$



The minimizer  $(\theta_0, \theta_1)$  does not lie on the coordinate axis

## Lasso Regression

$$\min_{\theta \in \mathbb{R}^2} \|y - X\theta\|_2^2 \text{ s.t. } \|\theta\|_1 \leq t$$







The minimizer  $(\theta_0, \theta_1)$  lie on the coordinate axis;  
the minimizer  $(\theta_0, \theta_1) = (0, t)$

# Dictionary Learning

Called dictionary



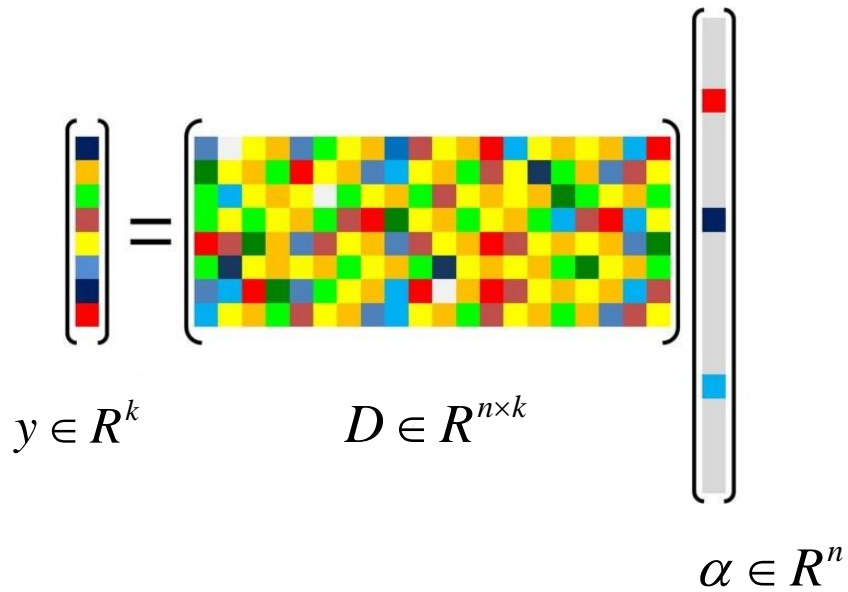
- Take images  $y_1, \dots, y_m$ , where each  $y_i \in R^n$ . The goal is to make a matrix  $D \in R^{n \times k}$  such that  $y_1, \dots, y_m$  can be “well approximate” by  $D\alpha_i$  for some sparse vector  $\alpha_1, \dots, \alpha_m \in R^k$ .

- The images could be  $y_1 =$ ,  $y_2 =$ ,  $y_3 =$ ,  $y_4 =$   
...and so on.

- If we input an image  $y_{input} =$ , the algorithm, using the trained dictionaries, should tell us that it is a Jayhawk, not a .

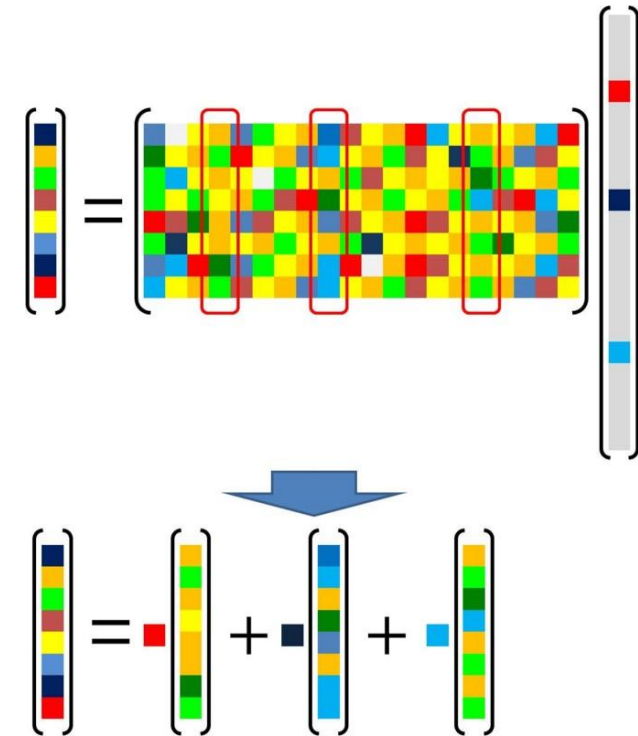
# Dictionary Learning

- The matrix  $D \in R^{n \times k}$  is called a “Dictionary”.



$$y \in R^k = D \in R^{n \times k} \alpha \in R^n$$

What makes a good dictionary?



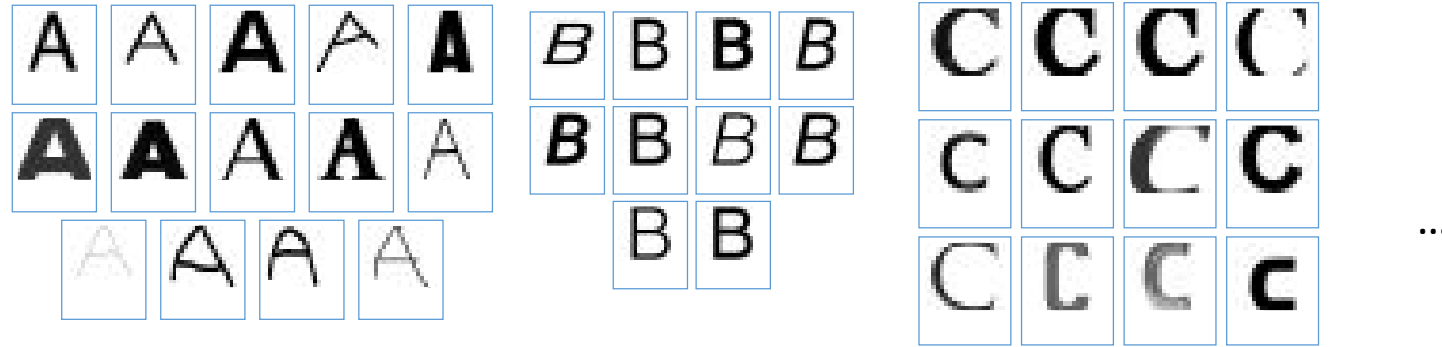
$$y \in R^k = D \in R^{n \times k} \alpha \in R^n$$

$$y \in R^k = \begin{bmatrix} \text{col 1} \end{bmatrix} + \begin{bmatrix} \text{col 2} \end{bmatrix} + \begin{bmatrix} \text{col 3} \end{bmatrix}$$

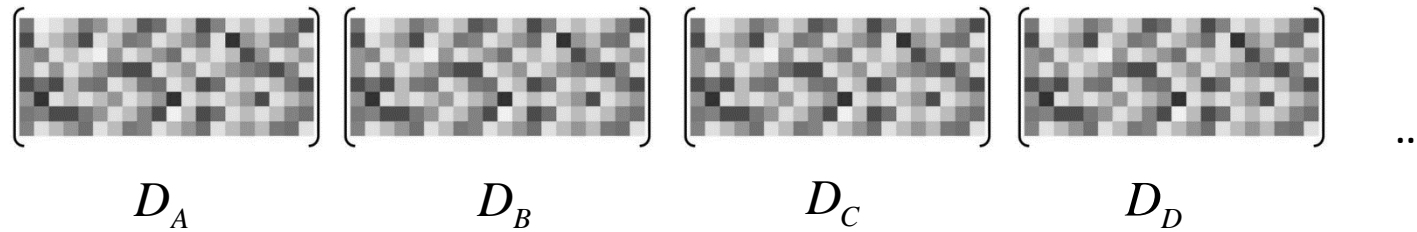
One that makes a good sparse representation of the signal.

# Implement Dictionary Learning

- Character recognition:
  - Given images letters A~Z



- Train a set of dictionaries using Gradient descent and LASSO



To test the trained dictionary, input a character image, then use the trained dictionary to run LASSO and select the one that returns the least squared error.

Ex.

Input image:

C

Reconstructions:

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z