

Project Brochure

CMP

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# Dominion

Web Game

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<http://bapar.5gbfree.com/>

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## Current Features

Feature	Description
<b>Table View</b>	Players have a game board with all cards laid out on screen.
<b>Growing Cards with Mouseover</b>	When players mouse over a card it'll grow, making it easier for the player to read information on the card.
<b>Play Card</b>	When players click on a playable card in their hand, they will play it, giving them the points or actions that the card is worth, and removing the card from their hand.
<b>Click Supply Card Feedback</b>	When players click a card in the supply deck it'll blink, assuring them that they clicked that card.

## Planned Features

Feature	Description
<b>Buy Card</b>	When Players click on a card from the supply and they have sufficient coins to buy the card it will be moved to their discard pile, and the required amount of coin will be removed from their coin points.
<b>New Game</b>	When the player clicks the new game button a new instance of the game will be created.
<b>End Turn</b>	When the player clicks the end turn button, their turn will end, and an AI player will start their turn.
<b>Choose number of players</b>	Players will be able to choose the number of AI opponents they'll play against.
<b>Trash Card</b>	Players will be able to click on the trash pile card, and then on a card in their hand that they want to trash, and it'll go to the trash pile.

## System Requirements

Color display with minimum of 1024 X 768 resolution

1.5ghz CPU with integrated graphics

2GB of RAM

500MBs of free hard drive space

Mouse

Keyboard

Internet connection with minimum bandwidth of 56Kbps

Chrome, Firefox, or Edge Internet browser

## Our New Website

