

Technical Documentation

CMP

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12/11/2017

How to start playing

1. Go to dominioncmp.5gbfree.com in a compatible browser such as Chrome, Firefox, or Edge.
2. Start playing the game.

Features

Feature	Description
Table View	Players have a game board with all cards laid out on screen.
Growing Cards with Mouseover	When players mouse over a card it'll grow, making it easier for the player to read information on the card.
Play Card	When players click on a playable card in their hand, they will play it, giving them the points or actions that the card is worth, and removing the card from their hand.
Buy Card	When Players click on a card from the supply and they have sufficient coins and buy points to buy the card it will be moved to their discard pile, and the required amount of coin will be removed from their coin points.
End Turn	When the player clicks the end turn button, their turn will end, and they can start their next turn.
Click Supply Card Feedback	When players click a card in the supply deck it'll blink, assuring them that they clicked that card.
New Game	When the player clicks the new game button a new instance of the game will be created.
Welcome Screen	Welcome screen with an introduction and how-to steps.
UI	Interactive UI with feedback for the user and animations

System Requirements

Color display with minimum of 1024 X 768 resolution

1.5ghz CPU with integrated graphics

2GB of RAM

500MBs of free hard drive space

Mouse

Keyboard

Internet connection with minimum bandwidth of 56Kbps

Chrome, Firefox, or Edge Internet browser

Troubleshooting

The game is unresponsive:

- Make sure you're using a supported browser, and meet the system requirements.
- Make sure you have an Internet connection.

- Press the refresh button, and your game should start where you left off (in completed version only.)

License

This program is open source. Source can be found at <https://github.com/Bapar/CMP-CSCI-466>.