Technical Documentation

CMP

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# How to start playing

1. Go to bapar.5gbfree.com in a compatible browser such as Chrome, Firefox, or Edge.
2. Start playing the game.

# Features

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| Feature | Description |
| Table View | Players have a game board with all cards laid out on screen. |
| Growing Cards with Mouseover | When players mouse over a card it’ll grow, making it easier for the player to read information on the card. |
| Play Card | When players click on a playable card in their hand, they will play it, giving them the points or actions that the card is worth, and removing the card from their hand. |
| Buy Card | When Players click on a card from the supply and they have sufficient coins and buy points to buy the card it will be moved to their discard pile, and the required amount of coin will be removed from their coin points. |
| End Turn | When the player clicks the end turn button, their turn will end, and they can start their next turn. |
| Click Supply Card Feedback | When players click a card in the supply deck it’ll blink, assuring them that they clicked that card. |
| New Game | When the player clicks the new game button a new instance of the game will be created. |

# System Requirements

Color display with minimum of 1024 X 768 resolution  
1.5ghz CPU with integrated graphics  
2GB of RAM  
500MBs of free hard drive space  
Mouse  
Keyboard  
Internet connection with minimum bandwidth of 56Kbps  
Chrome, Firefox, or Edge Internet browser

# Troubleshooting

## The game is unresponsive:

* Make sure you’re using a supported browser, and meet the system requirements.
* Make sure you have an Internet connection.
* Press the refresh button, and your game should start where you left off (in completed version only.)

# License

This program is open source. Source can be found at <https://github.com/Bapar/CMP-CSCI-466>.