Object-Oriented Programming

Subject: CSW2(CSE3141)

Session: Feb 2024 to April 2024

Branch: CSE&CSIT

Section: All

- Explain the different types of design approaches.
 - Monolithic approach
 - procedure-oriented approach
 - Object-oriented approach.
- Explain what is an object with suitable examples.
- Explain how to represent objects pictorially.
- Q1. Write a program to create a bank account application and perform basic operations like withdraw and deposit.

Note:

- In the above question explain how to design the problem using objectoriented approaches.
- In the design part pictorially represent to class Account and BankApp and the respective variable and methods
- Explain encapsulation by making data member private and member functions public
- Use the set, and get methods
- Explain how to override the toString method with proper annotation.
- Then implement it using Java.
- Q2. Write a program to create an employee application that supports basic operations like setting employee details and displaying employee details.

 Note: Tell the student to solve this question using the process of Q1.
- Q3. Write a program to create MobleApp to display what is the sim used in the mobile.

Note: Tell the student to solve this question using the process of Q1.

- Explain the constructors.
- Explain types of constructors with suitable examples (parameterized and non-parameterized).
- Q4. Rewrite the Q1 and Q2 and Q3 with suitable constructors.