Unity Ads (formerly Applifier) - adapter info

Compatibililty

Network	Bundle version	Third party SDK version	Fyber SDK version	Unity Version
Unity Ads	2.0.7-r2	2.0.7	8.4.0 +	5.5.1f1

- **The Unity Ads Mediation bundle (from version 1.5.5-r3) adds support for Creative Controls. Please note that this bundle is not backwards compatible with previous SDK versions, and that you need at least SDK version 8.4.0 to use this bundle.**

- **Initialization of Unity Ads SDK can take 10 seconds or more**

- **Unity Ads SDK supports iOS 6 or higher.**

Migration guide from Fyber SDK 6.x to 7.x

After migration to Fyber SDK 7.x, the `name` parameter should be set to `Applifier` instead of `UnityAds`.

Example parameters

- **name**: `Applifier`
- **settings**:

  - **SPUnityAdsGameId**
  - **SPUnityAdsInterstitialZoneId**
  - **SPUnityAdsRewardedVideoZoneId**

Required frameworks

- `AdSupport.framework`
- `AVFoundation.framework`
- `CoreMedia.framework`
- `CoreTelephony.framework`
- `StoreKit.framework`
- `SystemConfiguration.framework`
- `CFNetwork.framework`
- `CoreFoundation.framework`

Required linker flags

none