

Game Design Document

Fill up the following document

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1. Write the title of your project.

Hot Shot

2. What is the goal of the game?

To evolve the player into a pro player.

3. Write a brief story of your game.

There was a 10 year old kid that had broke parents. He wanted to make the NBA so he could provide for his family. He spent hours practicing and all that hard work paid off as he eventually got drafted into the NBA.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1		
2		
3		
4		
5		
6		
7		
8		

5. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1		
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?
