# **Syntax**

### **Comments**

```
-- single line comment
{- multiline
   comment
-}
```

### **Basic types**

```
True : Bool
False : Bool

13 : number -- Int or Float depending on usage
4.2 : Float

"hello world" : String
'a' : Char
```

# **String manipulation**

```
"hello" ++ " world" -- Concatenation

"age: " ++ (toString 42) -- Concatenation with numbers
```

### **Functions**

```
add a b = a + b -- Definition add 3 5 -- Example of use, returns 8 anotherAdd = (\abel{ab-} a + b) -- Lambda / anonymous function anotherAdd 3 5 -- Returns 8
```

#### Lists

```
["elem1", "elem2"]

1 :: [2,3,4] -- Equals [1, 2, 3, 4]

List.map (\a -> a * 2) [1, 2, 3, 4] -- Equals [2, 4, 6, 8]
```

### **Tuples**

```
("text", 42) -- Tuple with two values
(34, 23, "text") -- Tuple with 3 values
```

More details about tuples

### **Conditions**

```
myAge = 19
if myAge >= 18 then "overage" else "underage"
-- Returns "overage"
```

#### **Records**

```
myUser = { username = "Marcus", password = "Secr3T" }
myUser.username -- Returns "Marcus"
```

## **Types**

```
-- Type alias

type alias User = { username = String, password = String }

-- Gives you a "constructor" function 'User'

User "Marcus" "Secr3T" == { username = "Marcus", password = "Secr3T" }

-- Union type

type RemoteString = NotLoaded | Loading | Loaded String | OnError Int

{- For null values, you can use the Maybe union type
    that is either "Just something" or "Nothing":
    -}

Just "value" : Maybe.Maybe String

Nothing : Maybe.Maybe a
```

### **Cases**

Match values against patterns

```
case myListOfString of
  [] -> "empty" -- Handles empty list
  head :: others -> head
  -- Store head of the list in head and the rest of the list in the List others

case myStringMaybe of
  Just value -> value
  Nothing -> "empty string"

case myNumber of
  0 -> "the number is 0"
  1 -> "the number is 1"
  _ -> "the number is neither 0 nor 1"
```

## **Let Expressions**

let these values be defined in this specific expression.

```
let
  days =
   2
  seconds =
    numberOfDays * 24 * 60 * 60
in
  (toString seconds) " seconds in " ++ (toString days) ++ " days"
```

Allows to split complex expressions into smaller definitions to ease the read. Use when needed but be careful, sometimes it is better to extract code into functions!

#### **Modules**

```
module MyModule exposing (..)
import List exposing (..) -- import module and expose everything
import List exposing ( map, foldl ) -- exposes only map and foldl
```

Qualified imports are preferred. Module names must match their file name, so module Parser.Utils needs to be in file Parser/Utils.elm.

# **Type Annotations**

You can learn more about type annotations <u>here</u>.