

Note: This tutorial assumes that you have completed the previous tutorials: understanding ROS nodes (/ROS/Tutorials/UnderstandingNodes).

💡 Please ask about problems and questions regarding this tutorial on answers.ros.org (<http://answers.ros.org>). Don't forget to include in your question the link to this page, the versions of your OS & ROS, and also add appropriate tags.

Understanding ROS Topics

Description: This tutorial introduces ROS topics as well as using the rostopic (/rostopic) and rqt_plot (/rqt_plot) commandline tools.

Tutorial Level: BEGINNER

Next Tutorial: Understanding ROS services and parameters (/ROS/Tutorials/UnderstandingServicesParams)

Sommaire

1. Setup
 1. roscore
 2. turtlesim
 3. turtle keyboard teleoperation
2. ROS Topics
 1. Using rqt_graph
 2. Introducing rostopic
 3. Using rostopic echo
 4. Using rostopic list
3. ROS Messages
 1. Using rostopic type
4. rostopic continued
 1. Using rostopic pub
 2. Using rostopic hz
5. Using rqt_plot
6. Video Tutorial

1. Setup

1.1 roscore

Let's start by making sure that we have roscore running, **in a new terminal**:

```
$ roscore
```

If you left roscore running from the last tutorial, you may get the error message:

```
roscore cannot run as another roscore/master is already running.  
Please kill other roscore/master processes before relaunching
```

This is fine. Only one roscore needs to be running.

1.2 turtlesim

For this tutorial we will also use turtlesim. Please run **in a new terminal**:

```
$ rosrun turtlesim turtlesim_node
```

1.3 turtle keyboard teleoperation

We'll also need something to drive the turtle around with. Please run **in a new terminal**:

```
$ rosrun turtlesim turtle_teleop_key
```

```
[ INFO] 1254264546.878445000: Started node [/teleop_turtle], pid [5528],  
bound on [aqy], xmlrpc port [43918], tcpport port [55936], logging to [~/r  
os/ros/log/teleop_turtle_5528.log], using [real] time  
Reading from keyboard  
-----  
Use arrow keys to move the turtle.
```

Now you can use the arrow keys of the keyboard to drive the turtle around. If you can not drive the turtle **select the terminal window of the turtle_teleop_key** to make sure that the keys that you type are recorded.



The `turtlesim_node` and the `turtle_teleop_key` node are communicating with each other over a ROS **Topic**. `turtle_teleop_key` is **publishing** the key strokes on a topic, while `turtlesim` **subscribes** to the same topic to receive the key strokes. Let's use `rqt_graph (/rqt_graph)` which shows the nodes and topics currently running.

2.1 Using rqt_graph

```
$ sudo apt-get install ros-<distro>-rqt
$ sudo apt-get install ros-<distro>-rqt-common-plugins
```

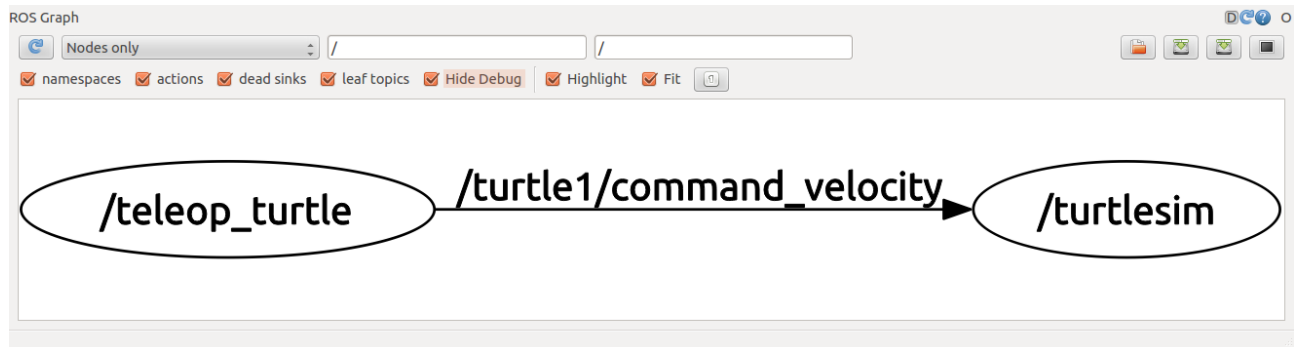
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lunar ...)

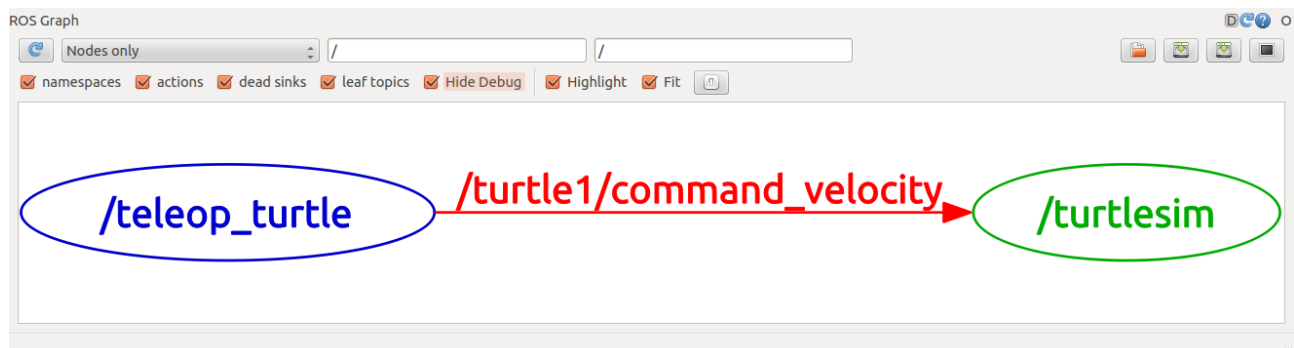
In a new terminal:

```
$ rosrun rqt_graph rqt_graph
```

You will see something similar to:



If you place your mouse over /turtle1/command_velocity it will highlight the ROS nodes (here blue and green) and topics (here red). As you can see, the turtlesim_node and the turtle_teleop_key nodes are communicating on the topic named /turtle1 /command_velocity.



2.2 Introducing rostopic

The rostopic tool allows you to get information about ROS **topics**.

You can use the help option to get the available sub-commands for rostopic

```
$ rostopic -h
```

```
rostopic bw      display bandwidth used by topic
rostopic echo    print messages to screen
rostopic hz      display publishing rate of topic
rostopic list    print information about active topics
rostopic pub     publish data to topic
rostopic type    print topic type
```

Or pressing tab key after rostopic prints the possible sub-commands:

```
$ rostopic
bw      echo  find  hz    info  list  pub   type
```

Let's use some of these topic sub-commands to examine turtlesim.

2.3 Using rostopic echo

`rostopic echo` shows the data published on a topic.

Usage:

```
rostopic echo [topic]
```

Let's look at the command velocity data published by the `turtle_teleop_key` node.

For ROS Hydro and later, this data is published on the `/turtle1/cmd_vel` topic. **In a new terminal, run:**

```
$ rostopic echo /turtle1/cmd_vel
```

For ROS Groovy and earlier, this data is published on the `/turtle1/command_velocity` topic. **In a new terminal, run:**

```
$ rostopic echo /turtle1/command_velocity
```

You probably won't see anything happen because no data is being published on the topic. Let's make `turtle_teleop_key` publish data by pressing the arrow keys. **Remember if the turtle isn't moving you need to select the `turtle_teleop_key` terminal again.**

For ROS Hydro and later, you should now see the following when you press the up key:

```
linear:
  x: 2.0
  y: 0.0
  z: 0.0
angular:
  x: 0.0
  y: 0.0
  z: 0.0
---
linear:
  x: 2.0
  y: 0.0
  z: 0.0
angular:
  x: 0.0
  y: 0.0
  z: 0.0
---
```

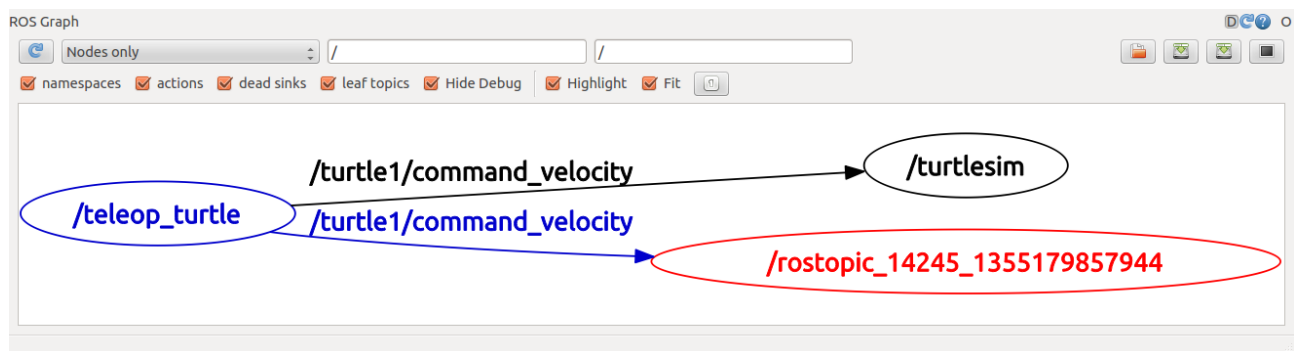
For ROS Groovy and earlier, you should now see the following when you press the up key:

```

---
linear: 2.0
angular: 0.0
---
linear: 2.0
angular: 0.0
---
linear: 2.0
angular: 0.0
---
linear: 2.0
angular: 0.0

```

Now let's look at `rqt_graph` again. Press the refresh button in the upper-left to show the new node. As you can see `rostopic echo`, shown here in red, is now also **subscribed** to the `turtle1/command_velocity` topic.



2.4 Using rostopic list

`rostopic list` returns a list of all topics currently subscribed to and published.

Let's figure out what argument the `list` sub-command needs. In a **new terminal** run:

```
$ rostopic list -h
```

```
Usage: rostopic list [/topic]
```

Options:

```

-h, --help                show this help message and exit
-b BAGFILE, --bag=BAGFILE
                           list topics in .bag file
-v, --verbose              list full details about each topic
-p                          list only publishers
-s                          list only subscribers

```

For `rostopic list` use the **verbose** option:

```
$ rostopic list -v
```

This displays a verbose list of topics to publish to and subscribe to and their type.

For ROS Hydro and later,

```
Published topics:
* /turtle1/color_sensor [turtlesim/Color] 1 publisher
* /turtle1/cmd_vel [geometry_msgs/Twist] 1 publisher
* /rosout [roscpp_msgs/Log] 2 publishers
* /rosout_agg [roscpp_msgs/Log] 1 publisher
* /turtle1/pose [turtlesim/Pose] 1 publisher

Subscribed topics:
* /turtle1/cmd_vel [geometry_msgs/Twist] 1 subscriber
* /rosout [roscpp_msgs/Log] 1 subscriber
```

For ROS Groovy and earlier,

```
Published topics:
* /turtle1/color_sensor [turtlesim/Color] 1 publisher
* /turtle1/command_velocity [turtlesim/Velocity] 1 publisher
* /rosout [roscpp/Log] 2 publishers
* /rosout_agg [roscpp/Log] 1 publisher
* /turtle1/pose [turtlesim/Pose] 1 publisher

Subscribed topics:
* /turtle1/command_velocity [turtlesim/Velocity] 1 subscriber
* /rosout [roscpp/Log] 1 subscriber
```

3. ROS Messages

Communication on topics happens by sending ROS **messages** between nodes. For the publisher (`turtle_teleop_key`) and subscriber (`turtlesim_node`) to communicate, the publisher and subscriber must send and receive the same **type** of message. This means that a topic **type** is defined by the message **type** published on it. The **type** of the message sent on a topic can be determined using `rostopic type`.

3.1 Using rostopic type

`rostopic type` returns the message type of any topic being published.

Usage:

```
rostopic type [topic]
```

For ROS Hydro and later,

Try:

```
$ rostopic type /turtle1/cmd_vel
```

You should get:

```
geometry_msgs/Twist
```

We can look at the details of the message using `rosmmsg`:

```
$ rosmmsg show geometry_msgs/Twist
```

```
geometry_msgs/Vector3 linear
  float64 x
  float64 y
  float64 z
geometry_msgs/Vector3 angular
  float64 x
  float64 y
  float64 z
```

For ROS Groovy and earlier,

Try:

```
$ rostopic type /turtle1/command_velocity
```

You should get:

```
turtlesim/Velocity
```

We can look at the details of the message using `rosmmsg`:

```
$ rosmmsg show turtlesim/Velocity
```

```
float32 linear
float32 angular
```

Now that we know what type of message turtlesim expects, we can publish commands to our turtle.

4. rostopic continued

Now that we have learned about ROS **messages**, let's use rostopic with messages.

4.1 Using rostopic pub

`rostopic pub` publishes data on to a topic currently advertised.

Usage:

```
rostopic pub [topic] [msg_type] [args]
```

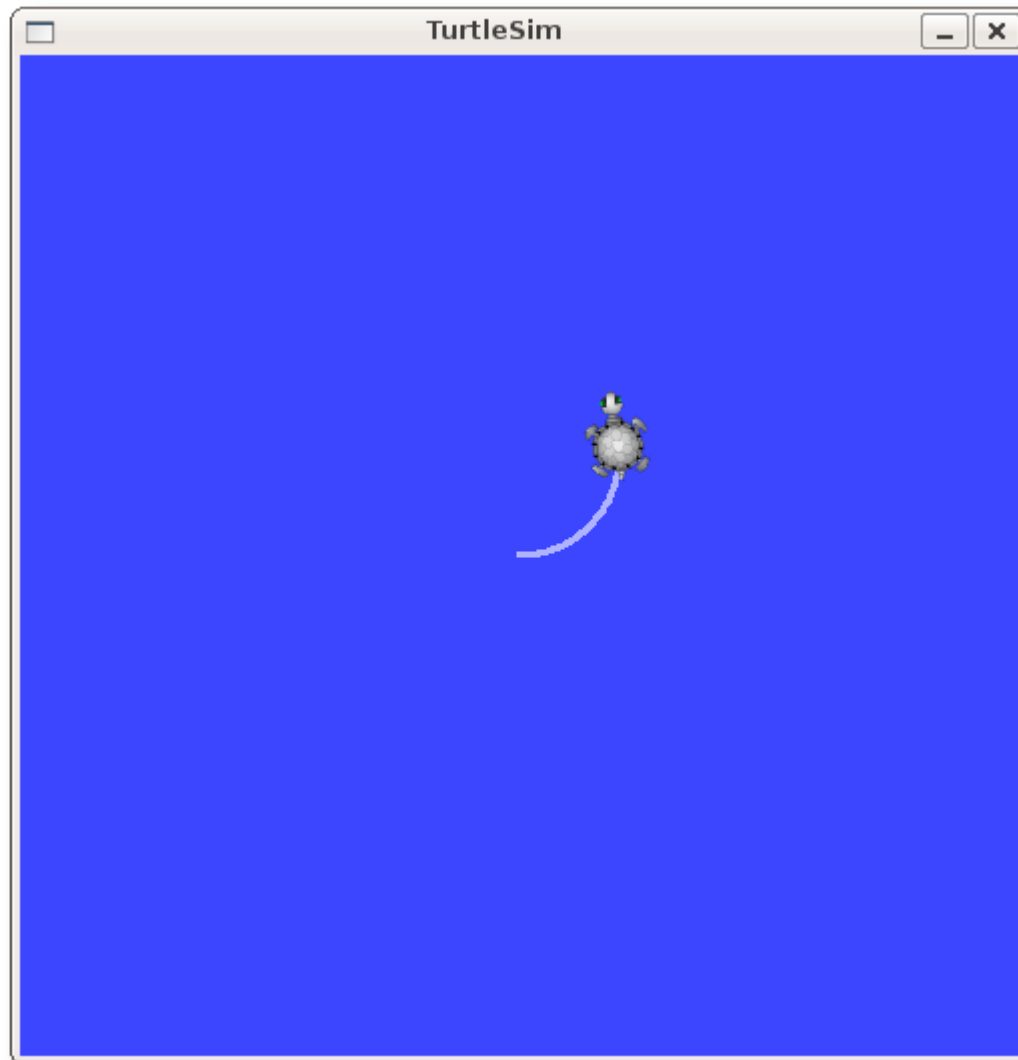
For ROS Hydro and later, example:

```
$ rostopic pub -1 /turtle1/cmd_vel geometry_msgs/Twist -- '[2.0, 0.0, 0.0]'
'[0.0, 0.0, 1.8]'
```


For ROS Groovy and earlier, example:

```
$ rostopic pub -1 /turtle1/command_velocity turtlesim/Velocity -- 2.0 1.8
```

The previous command will send a single message to turtlesim telling it to move with a linear velocity of 2.0, and an angular velocity of 1.8 .



This is a pretty complicated example, so lets look at each argument in detail.

For ROS Hydro and later,

- This command will publish messages to a given topic:

```
rostopic pub
```

- This option (dash-one) causes rostopic to only publish one message then exit:

```
-1
```

- This is the name of the topic to publish to:

```
/turtle1/cmd_vel
```

- This is the message type to use when publishing to the topic:

```
geometry_msgs/Twist
```

- This option (double-dash) tells the option parser that none of the following arguments is an option. This is required in cases where your arguments have a leading dash -, like negative numbers.

```
--
```

- As noted before, a geometry_msgs/Twist msg has two vectors of three floating point elements each: `linear` and `angular`. In this case, '[2.0, 0.0, 0.0]' becomes the linear value with x=2.0, y=0.0, and z=0.0, and '[0.0, 0.0, 1.8]' is the angular value with x=0.0, y=0.0, and z=1.8. These arguments are actually in YAML syntax, which is described more in the YAML command line documentation (/ROS/YAMLCommandLine).

```
'[2.0, 0.0, 0.0]' '[0.0, 0.0, 1.8]'
```

For ROS Groovy and earlier,

- This command will publish messages to a given topic:

```
rostopic pub
```

- This option (dash-one) causes rostopic to only publish one message then exit:

```
-1
```

- This is the name of the topic to publish to:

```
/turtle1/command_velocity
```

- This is the message type to use when publishing to the topic:

```
turtlesim/Velocity
```

- This option (double-dash) tells the option parser that none of the following arguments is an option. This is required in cases where your arguments have a leading dash -, like negative numbers.

```
--
```

- As noted before, a turtlesim/Velocity msg has two floating point elements : `linear` and `angular`. In this case, 2.0 becomes the linear value, and 1.8 is the angular value. These arguments are actually in YAML syntax, which is described more in the YAML command line documentation (/ROS/YAMLCommandLine).

```
2.0 1.8
```

You may have noticed that the turtle has stopped moving; this is because the turtle requires a steady stream of commands at 1 Hz to keep moving. We can publish a steady stream of commands using `rostopic pub -r` command:

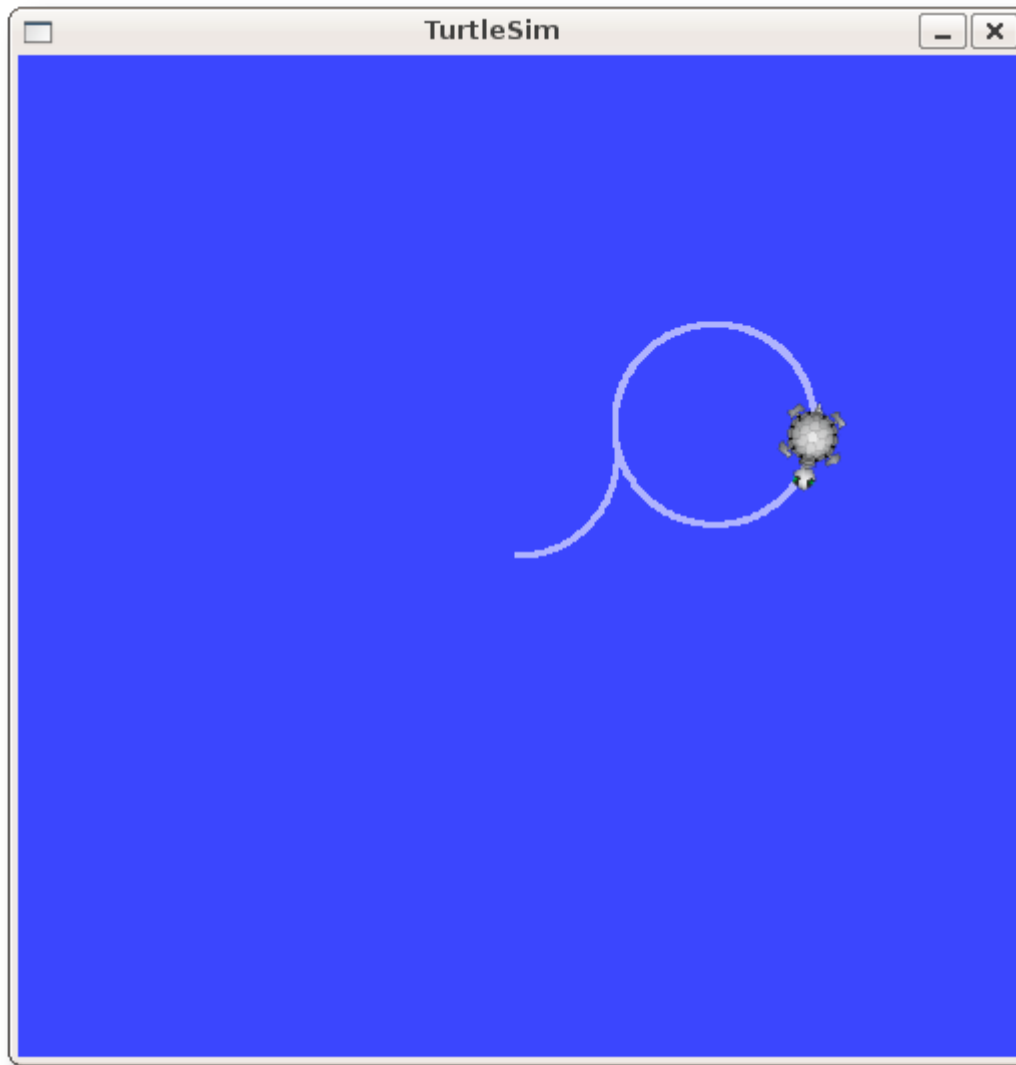
For ROS Hydro and later,

```
$ rostopic pub /turtle1/cmd_vel geometry_msgs/Twist -r 1 -- '[2.0, 0.0, 0.0]' '[0.0, 0.0, -1.8]'
```

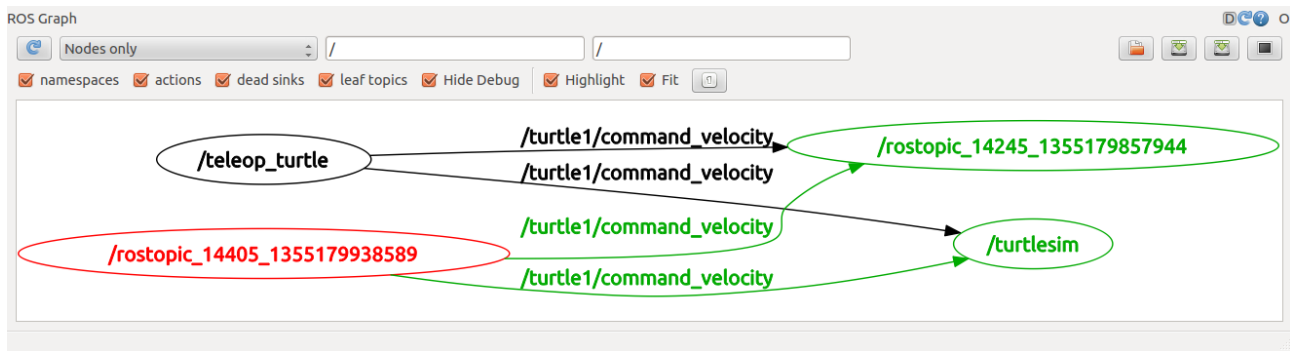
For ROS Groovy and earlier,

```
$ rostopic pub /turtle1/command_velocity turtlesim/Velocity -r 1 -- 2.0 -1.8
```

This publishes the velocity commands at a rate of 1 Hz on the velocity topic.



We can also look at what is happening in `rqt_graph`. Press the refresh button in the upper-left. The `rostopic pub` node (here in red) is communicating with the `rostopic echo` node (here in green):



As you can see the turtle is running in a continuous circle. In a **new terminal**, we can use `rostopic echo` to see the data published by our turtlesim:

```
rostopic echo /turtle1/pose
```

4.2 Using rostopic hz

`rostopic hz` reports the rate at which data is published.

Usage:

```
rostopic hz [topic]
```

Let's see how fast the `turtlesim_node` is publishing `/turtle1/pose`:

```
$ rostopic hz /turtle1/pose
```

You will see:

```
subscribed to [/turtle1/pose]
average rate: 59.354
    min: 0.005s max: 0.027s std dev: 0.00284s window: 58
average rate: 59.459
    min: 0.005s max: 0.027s std dev: 0.00271s window: 118
average rate: 59.539
    min: 0.004s max: 0.030s std dev: 0.00339s window: 177
average rate: 59.492
    min: 0.004s max: 0.030s std dev: 0.00380s window: 237
average rate: 59.463
    min: 0.004s max: 0.030s std dev: 0.00380s window: 290
```

Now we can tell that the `turtlesim` is publishing data about our turtle at the rate of 60 Hz. We can also use `rostopic type` in conjunction with `rosmmsg show` to get in depth information about a topic:

For ROS Hydro and later,

```
$ rostopic type /turtle1/cmd_vel | rosmmsg show
```

For ROS Groovy and earlier,

```
$ rostopic type /turtle1/command_velocity | rosmmsg show
```

Now that we've examined the topics using `rostopic` let's use another tool to look at the data published by our turtlesim:

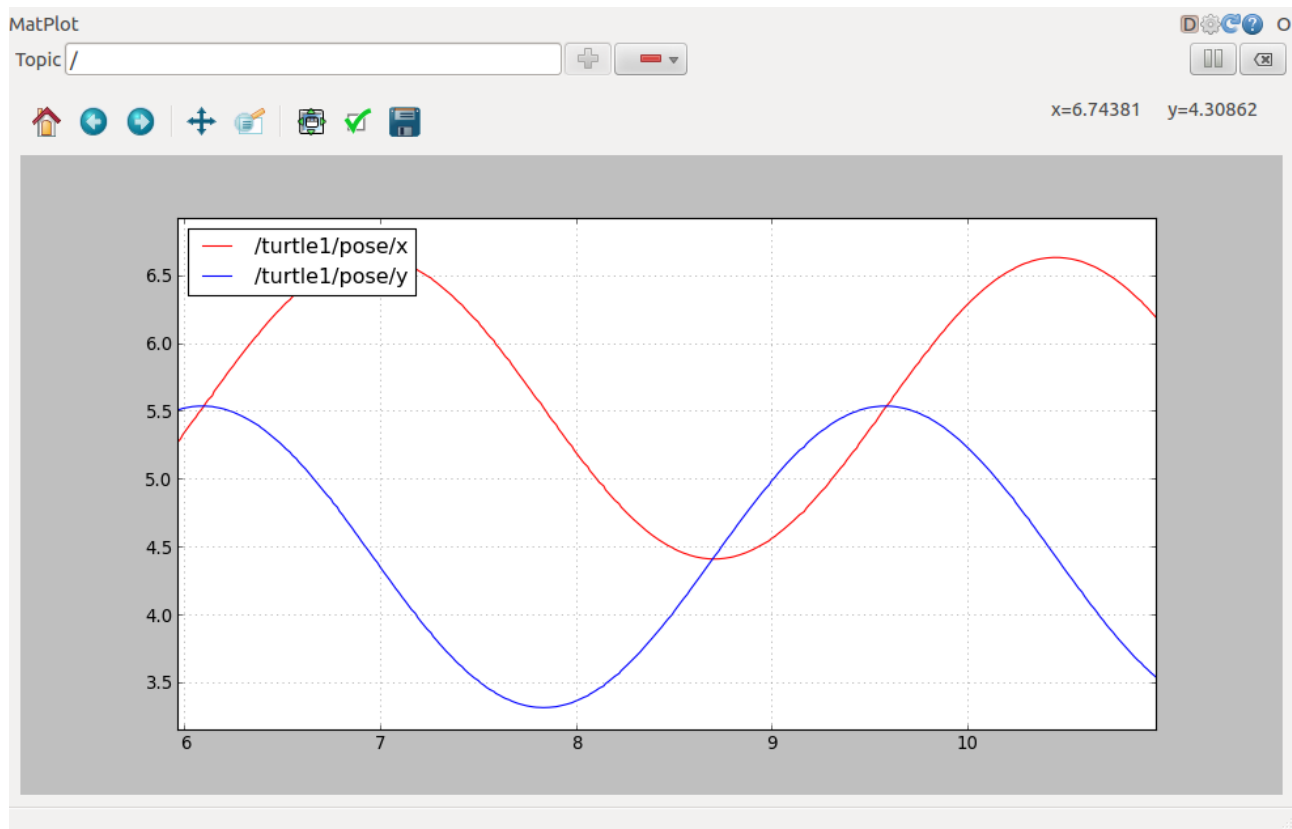
5. Using `rqt_plot`

Note: If you're using `electric` or earlier, `rqt` is not available. Use `rxplot` instead.

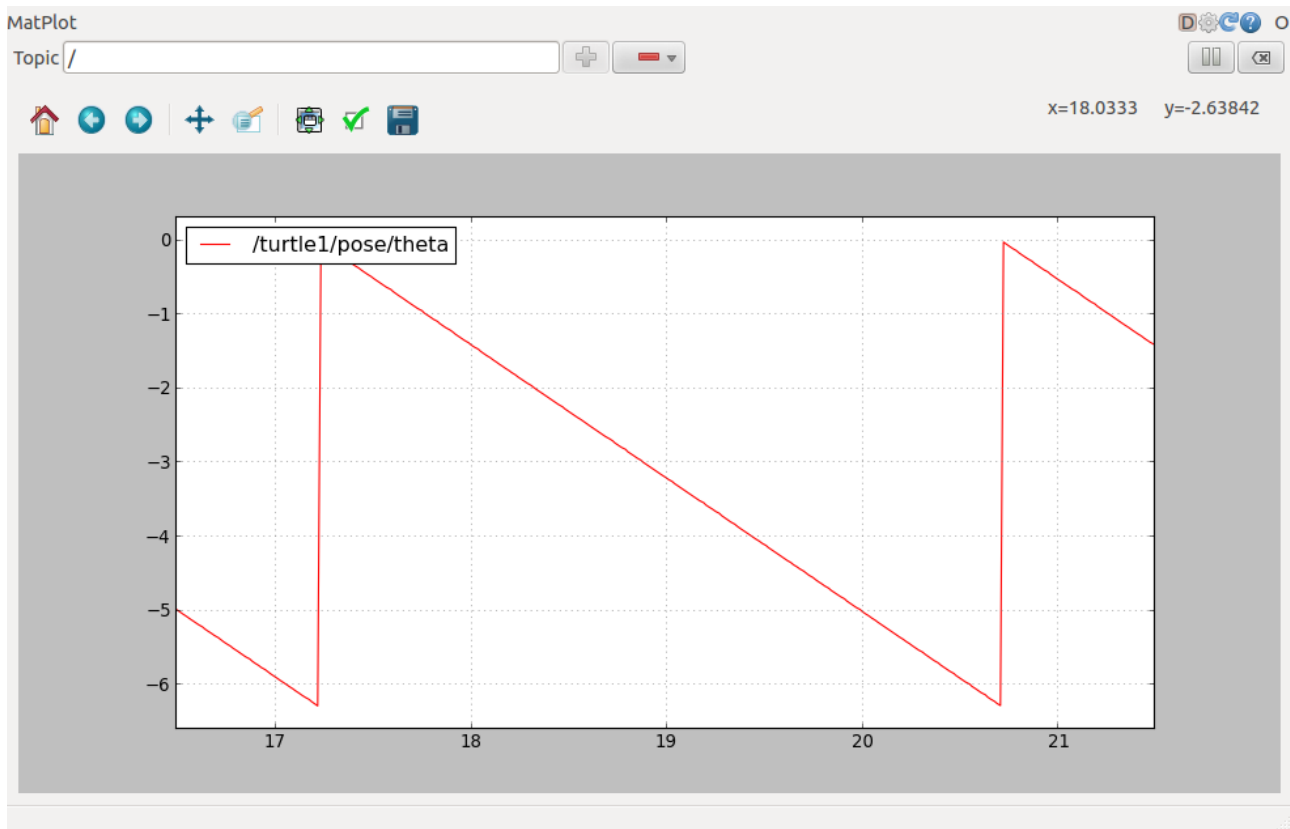
`rqt_plot` displays a scrolling time plot of the data published on topics. Here we'll use `rqt_plot` to plot the data being published on the `/turtle1/pose` topic. First, start `rqt_plot` by typing

```
$ rosrun rqt_plot rqt_plot
```

in a new terminal. In the new window that should pop up, a text box in the upper left corner gives you the ability to add any topic to the plot. Typing `/turtle1/pose/x` will highlight the plus button, previously disabled. Press it and repeat the same procedure with the topic `/turtle1/pose/y`. You will now see the turtle's x-y location plotted in the graph.



Pressing the minus button shows a menu that allows you to hide the specified topic from the plot. Hiding both the topics you just added and adding `/turtle1/pose/theta` will result in the plot shown in the next figure.

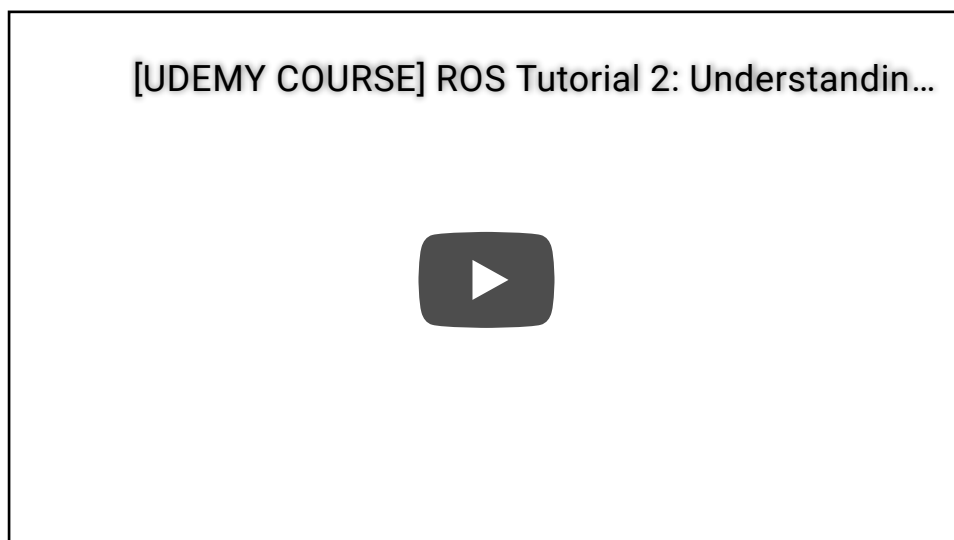


That's it for this section, use `Ctrl-C` to kill the `rostopic` terminals but keep your `turtlesim` running.

Now that you understand how ROS topics work, let's look at how services and parameters work (</ROS/Tutorials/UnderstandingServicesParams>).

6. Video Tutorial

The following video presents a small tutorial using `turtlesim` on ROS nodes and ROS topics



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