

The project has been realized on Eclipse, so here is the following instructions to make the project work on Eclipse.

Running Instructions for Sub'n Mine Project in Eclipse:

What you need:

1. Eclipse IDE Version: 2024-09 (4.33.0)
2. JavaFX SDK Version: 22.0.2
3. Java Version: 22.0.2 (Released: 2024-07-16)

To launch the project:

1. Import all files from the zip folder.

2. Add JavaFX SDK.

Right-click on project in the Package Explorer.

Select Properties > Java Build Path > Libraries > Add External JARs.

Go to the lib folder within downloaded JavaFX SDK and select all .jar files from the folder of "javafx-sdk-22.0.2".

"Apply" then "Close".

3. Configure JavaFX Arguments

Select the project then Run As > Run Configurations.

In the VM arguments section, add the following: --add-modules javafx.controls and --add-modules javafx.media.