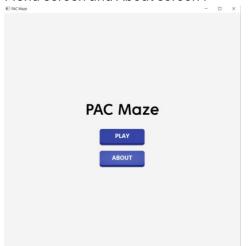
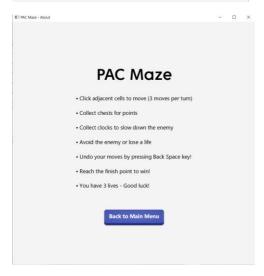
HW3 - PAC-Maze

Menu screen and About screen:



Menu screen, 2 options here.

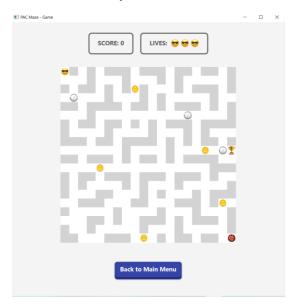
Either we ckick on "Play" or "About".



Here is what you get when the "About" button is selected.

There are some information about the game, how to play it, etc...

Click on the « Play » Button:



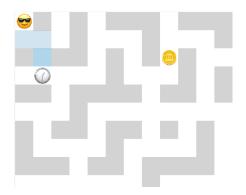
This is what happen when you click on the "Play" button.

The player is on the top left corner and the enemy on the opposite.

There are some items that gives the player bonus point (the coins) and the clock that give the enemy a malus for his movements.

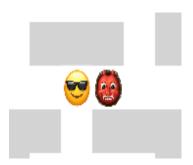
Debanjana HALDAR & Baptiste SAMOYAULT

Player behavior:



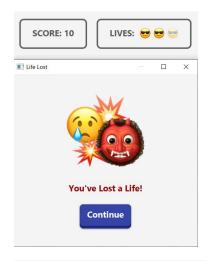
Here is how the player moves, by moving the mouse around the player, a path is drawn (with a limit of 3 cells per movements) and when click and the wished cell the player move there.

Player meets enemy:



The next images show how the encounter between player and enemy.

The enemy is always going toward the player, it's up to the player to find a way to outrun the enemy.



First the player loses a life, he has 3 lives before losing the game.

Back to the menu screen.

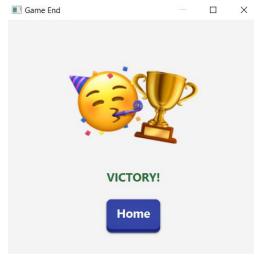


This screen happens only when the player has no more lives

Victory Screen:



Here the player is about to win and here is what happens when he reaches the goal.



The only option here is to go back to the Menu screen.