

Yahir Moreno Barajas

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EDUCATION

Universidad Autónoma de Nuevo León | San Nicolás de los Garza, NL

Ongoing

Candidate for Bachelor of Science in Software Engineering

-Currently enrolled in 3rd semester of university in Software Engineering.

Centro de Bachillerato Tecnológico, Industrial y de Servicios 36 | Monclova, Coahuila

July/2021

GPA: 3.74 | Specialty: Laboratory Technician

-Graduated from high school as a Laboratory Technician.

SKILLS & INTERESTS

Technical:

- Languages: JavaScript(ES6); TypeScript; C; Java (Maven); SQL; HTML5; CSS3.
- Frameworks & Databases: React; Spring Boot; Node.js; Express; PostgreSQL; Firebase; Bootstrap.

Language: Spanish (Native); English(Proficient)

Interests: Practiced calisthenics using home items, attracted to Sci-fi movies, enjoy reading about Cybersecurity and Data Science.

Personal Experience

Astrobuyer Website

Technologies used: React; JavaScript; Firebase.

- Built a store website in which users could buy planets for a fair price.
- Correctly implemented React hook useContext to manage a shopping cart.
- Managed a serverless Backend utilizing Firebase Cloud Firestore.

Pokechampions Website

Technologies used: React; JavaScript; Express.js; Node.js; PostgreSQL.

- Built a full stack application in which users could see Champions from the Pokémon franchise.
- Learned how to manage HTTP requests utilizing Express.js.
- Used a locally-hosted PostgreSQL database to host all of the Pokémon Champions data.

ColorManager Website

Technologies used: React; Typescript; Java(Maven); Spring Boot; PostgreSQL; Vite.js

- Learned how to create a backend using Java's framework Spring Boot.
- Described necessary value types using Typescript's interfaces and types.
- Managed the required data using 2 tables from a locally hosted PostgreSQL.

Other

- Built over 12 projects using React with JavaScript or TypeScript.
- Learned how to manage API's and HTTP requests.
- Fulfilled my knowledge of notable React Hooks such as useEffect, useState, useContext.
- Used multiple libraries and technologies to aid my progress through each project, in which we include: Framer-Motion, Nodemon, React-Icons, Bootstrap...