

Client wants a 2D platformer game where the player controls cute animals.

As a user, I want the player to be cute animals, so that they will be fun to look at it and to play with.

As a user, I want to be able to do incorporate laundry into the game. Laundry you can collect and use for your characters.

As a user, I would like to enjoy a fun, yet challenging game, so I prefer levels to be randomly generated.

As a user, I would like a variety of characters to choose from, and I want each of those characters to do something differently.