

SPIN TO MORE

SPIN THE
WHEEL!




Game
Design
Document

ELEVATOR PITCH

Spin the wheel and merge the numbers.

SUMMARY OF THE GAME

The main purpose of the game is spinning the wheel and merging the numbers. It is a high score game. The challenge of the game is merging the numbers and make sure that always there is at least one place for the new pieces in the wheel and get bigger numbers.




GAMEPLAY & MECHANIC

The game is basically built on the mechanic that spinning the wheel by swiping. The basic mechanic is about checking the merging numbers and placing them correctly to the wheel.

INPUT

Swiping (the wheel exactly how to place in the screen)



GAME REFERENCES

<https://apps.apple.com/tr/app/2048/id840919914>

<https://apps.apple.com/tr/app/spin-the-wheel-random-picker/id1467343690>

PROGRESSION

The game is getting difficult with increasing number of the filled slots in our core wheel.



KEY POINTS

The main satisfaction of the game is about the thinking strategically about placing the numbers to the slots and combining these with spinning mechanic.

ART REFERENCES



CAMERA REFERENCES



ASSET DESIGN IDEAS

