III 15-Day DSA Preparation Roadmap

Day 1: Arrays (Basics)

- **Concepts**: Array operations, traversal, insertion, deletion, searching. Time & space complexity basics.
- **Problems:**
 - Easy: Find max & min in an array, Reverse an array.
 - Medium: Rotate array (by k steps), Move zeroes.
 - Hard: Trapping rainwater, Maximum subarray sum (Kadane's algorithm).
- **Time Allocation:**
 - \circ Theory $\rightarrow 1 \text{ hr}$
 - Practice \rightarrow 3 hrs
 - Revision \rightarrow 30 min
- **Tips**: Always try **brute force first**, then optimize step by step.

Day 2: Strings (Basics + Hashing)

- **Concepts**: String manipulation, character frequency, palindrome, anagrams, hash maps.
- **Problems:**
 - Easy: Check palindrome, Count vowels.
 - Medium: Longest substring without repeating characters, Group anagrams.
 - Hard: Minimum window substring, String to integer (atoi).
- **Time Allocation**: 1 hr theory, 3 hrs practice, 30 min revision.
- **Resources**: LeetCode String tag, "Cracking the Coding Interview".

Day 3: Searching Algorithms

- **Concepts**: Linear Search, Binary Search, Binary Search on answer.
- **Problems:**
 - Easy: Implement Binary Search.
 - Medium: First & last position in sorted array, Search in rotated sorted array.
 - Hard: Median of two sorted arrays, Aggressive cows (Binary Search on answer).
- **Tips**: Always dry-run binary search on **paper** before coding.

Day 4: Sorting Algorithms

- **Concepts**: Bubble, Selection, Insertion, Merge Sort, Quick Sort. Time/space trade-offs.
- **Problems:**
 - Easy: Sort colors (Dutch National Flag).
 - Medium: Merge intervals, Kth largest element.

- o Hard: Count inversions, Minimum difference between subsets.
- **Resources**: Visualgo.net (sorting animations).

Day 5: Recursion & Backtracking (Basics)

- Concepts: Recursion tree, base & recursive cases, backtracking idea.
- Problems:
 - o Easy: Factorial, Fibonacci using recursion.
 - o Medium: Rat in a maze, N-Queens (small n).
 - o Hard: Sudoku solver, Word search.
- **Tips**: Draw recursion trees \rightarrow helps to debug logic.

Day 6: Linked List (Singly & Doubly)

- Concepts: Insertion, deletion, reverse linked list, slow & fast pointers.
- Problems:
 - Easy: Reverse linked list, Detect cycle.
 - o Medium: Merge two sorted lists, Remove nth node from end.
 - o Hard: Copy list with random pointer, Flatten linked list.

Day 7: Stack & Queue

- Concepts: Stack (LIFO), Queue (FIFO), Monotonic Stack, Deque.
- Problems:
 - o Easy: Valid Parentheses, Implement Queue using Stacks.
 - o Medium: Next Greater Element, Sliding Window Maximum.
 - o Hard: Largest Rectangle in Histogram, Min Stack with O(1).
- Strategy: Think in terms of "last seen element" for stack problems.

Day 8: Revision + Mock Coding Round

- Concepts: Revise Arrays \rightarrow Strings \rightarrow Searching \rightarrow Sorting.
- Tasks:
 - o Solve 6–8 mixed problems from last 7 days.
 - Revise key formulas (Kadane, Binary Search, Merge Sort steps).
- Time Allocation:
 - \circ Revision $\rightarrow 2$ hrs
 - \circ Practice \rightarrow 2 hrs

Day 9: Trees (Basics)

- Concepts: Binary Tree, Traversals (Inorder, Preorder, Postorder, Level Order).
- Problems:
 - o Easy: Maximum depth of Binary Tree, Inorder traversal.
 - o Medium: Symmetric tree, Diameter of Binary Tree.
 - o Hard: Construct tree from inorder & preorder, Serialize/deserialize tree.
- **Tips**: Learn recursion for traversals → iterative is just optimization later.

Day 10: Binary Search Trees (BST)

- Concepts: Properties of BST, Insertion, Deletion, Search.
- Problems:
 - Easy: Search in BST.
 - o Medium: Validate BST, Lowest Common Ancestor.
 - Hard: Convert sorted array to BST, Recover BST.

Day 11: Heap & Priority Queue

- Concepts: Heap structure, min/max heap, priority queue applications.
- Problems:
 - Easy: Kth largest element.
 - o Medium: Merge k sorted lists, Top k frequent elements.
 - Hard: Median in data stream.
- **Resources**: Heaps are key in many **Greedy** + **Graph** problems.

Day 12: Graphs (Basics + BFS/DFS)

- Concepts: Graph representation (adj list, adj matrix), BFS, DFS.
- Problems:
 - o Easy: Number of islands, BFS traversal.
 - o Medium: Detect cycle in graph, Rotten Oranges.
 - Hard: Word Ladder, Course Schedule.
- **Tips**: For BFS \rightarrow use **queue**, for DFS \rightarrow recursion/stack.

Day 13: Graphs (Advanced)

- Concepts: Dijkstra, Topological Sort, Union-Find, MST (Kruskal/Prim).
- Problems:
 - o Medium: Topological sort, Number of connected components.
 - o Hard: Minimum spanning tree, Network delay time.

Day 14: Dynamic Programming (Basics)

- Concepts: Memoization, Tabulation, Common patterns (Fibonacci, Knapsack).
- Problems:
 - o Easy: Climbing Stairs.
 - o Medium: House Robber, Coin Change.
 - Hard: Longest Increasing Subsequence, Edit Distance.
- Tips: Break DP into → choice + recurrence + base case.

Day 15: Dynamic Programming (Advanced) + Final Mock

- Concepts: DP on strings, grids, subsequences.
- Problems:
 - o Medium: Longest Palindromic Subsequence, Unique Paths II.
 - o Hard: Matrix Chain Multiplication, Wildcard Matching.
- Tasks: Attempt a mock test (mix of arrays \rightarrow DP \rightarrow graphs).
- **Strategy**: Focus on patterns, not memorization.

□ Daily Schedule Suggestion

- **Theory** \rightarrow 1 hr
- **Coding Practice** → 3 hrs
- **Revision** \rightarrow 30 min
- Mock/Notes \rightarrow 30 min

Resources

- LeetCode → Topic-wise problems.
- GeeksforGeeks → Quick concept notes.
- **NeetCode 150** (YouTube + LeetCode list) → Focused prep.
- **VisualAlgo.net** → Visualize algorithms.