Rajalakshmi Engineering College

Name: Barath Raj M
Email: 241901015@rajalakshmi.edu.in
Roll no: 241901015
Phone: 7358484658
Branch: REC
Department: l CSE (CS) FA
Batch: 2028
Degree: B.E - CSE (CS)

NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_MCQ_Updated

Attempt : 1
Total Mark : 20
Marks Obtained : 19

Section 1 : MCQ

1. What is a memory-efficient double-linked list?

Answer

Each node has only one pointer to traverse the list back and forth

Status : Wrong   *Marks : 0/1*

2. How do you delete a node from the middle of a doubly linked list?

Answer

All of the mentioned options

Status : Correct   *Marks : 1/1*

3. Which of the following information is stored in a doubly-linked list's nodes?

Answer

All of the mentioned options

Status : Correct   *Marks : 1/1*

4. What will be the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};

int main() {
    struct Node* head = NULL;
    struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
    temp->data = 2;
    temp->next = NULL;
    temp->prev = NULL;
    head = temp;
    printf("%d\n", head->data);
    free(temp);
    return 0;
}
```

Answer

2

Status : Correct   *Marks : 1/1*

5. How many pointers does a node in a doubly linked list have?

Answer

2

Status : Correct   *Marks : 1/1*

6.   Which code snippet correctly deletes a node with a given value from a doubly linked list?

```
void deleteNode(Node** head_ref, Node* del_node) {
    if (*head_ref == NULL || del_node == NULL) {
        return;
    }
    if (*head_ref == del_node) {
        *head_ref = del_node->next;
    }
    if (del_node->next != NULL) {
        del_node->next->prev = del_node->prev;
    }
    if (del_node->prev != NULL) {
        del_node->prev->next = del_node->next;
    }
    free(del_node);
}
```

Answer

Deletes the first occurrence of a given data value in a doubly linked list.

Status : Correct   *Marks : 1/1*

7.   What will be the output of the following program?

```
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
```

```c
};
int main() {
    struct Node* head = NULL;
    struct Node* tail = NULL;
    for (int i = 0; i < 5; i++) {
        struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
        temp->data = i + 1;
        temp->prev = tail;
        temp->next = NULL;
        if (tail != NULL) {
            tail->next = temp;
        } else {
            head = temp;
        }
        tail = temp;
    }
    struct Node* current = head;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    return 0;
}
```

Answer

1 2 3 4 5

Status : Correct   *Marks : 1/1*

8. What is the correct way to add a node at the beginning of a doubly linked list?

Answer

void addFirst(int data){   Node* newNode = new Node(data);   newNode->next = head;   if (head != NULL) {   head->prev = newNode;   }   head = newNode;   }

Status : Correct   *Marks : 1/1*

9. What happens if we insert a node at the beginning of a doubly linked list?

Answer

The previous pointer of the new node is NULL

Status : Correct   *Marks : 1/1*

10. What is the main advantage of a two-way linked list over a one-way linked list?

Answer

Two-way linked lists allow for traversal in both directions.

Status : Correct   *Marks : 1/1*

11. Which pointer helps in traversing a doubly linked list in reverse order?

Answer

prev

Status : Correct   *Marks : 1/1*

12. Consider the following function that refers to the head of a Doubly Linked List as the parameter. Assume that a node of a doubly linked list has the previous pointer as prev and the next pointer as next.

Assume that the reference of the head of the following doubly linked list is passed to the below function 1 <--> 2 <--> 3 <--> 4 <--> 5 <-->6. What should be the modified linked list after the function call?

Procedure fun(head_ref: Pointer to Pointer of node)
    temp = NULL
    current = *head_ref

    While current is not NULL
        temp = current->prev

```
      current->prev = current->next
      current->next = temp
      current = current->prev
   End While

   If temp is not NULL
      *head_ref = temp->prev
   End If
End Procedure
```

Answer

6 <--> 5 <--> 4 <--> 3 <--> 2 <--> 1.

Status : Correct   *Marks : 1/1*

13.   Consider the provided pseudo code. How can you initialize an empty two-way linked list?

```
Define Structure Node
   data: Integer
   prev: Pointer to Node
   next: Pointer to Node
End Define

Define Structure TwoWayLinkedList
   head: Pointer to Node
   tail: Pointer to Node
End Define
```

Answer

struct TwoWayLinkedList* list = malloc(sizeof(struct TwoWayLinkedList)); list->head = NULL; list->tail = NULL;

Status : Correct   *Marks : 1/1*

14.   Where Fwd and Bwd represent forward and backward links to the adjacent elements of the list. Which of the following segments of code deletes the node pointed to by X from the doubly linked list, if it is assumed that X points to neither the first nor the last node of the list?

A doubly linked list is declared as

```
struct Node {
    int Value;
    struct Node *Fwd;
    struct Node *Bwd;
);
```

Answer

X->Bwd->Fwd = X->Fwd; X->Fwd->Bwd = X->Bwd;

Status : Correct   *Marks : 1/1*

15. Which of the following statements correctly creates a new node for a doubly linked list?

Answer

struct Node* newNode = (struct Node*) malloc(sizeof(struct Node));

Status : Correct   *Marks : 1/1*

16. What does the following code snippet do?

```
struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
newNode->data = value;
newNode->next = NULL;
newNode->prev = NULL;
```

Answer

Creates a new node and initializes its data to 'value'

Status : Correct   *Marks : 1/1*

17. Which of the following is false about a doubly linked list?

Answer

Implementing a doubly linked list is easier than singly linked list

Status : Correct   *Marks : 1/1*

18. How do you reverse a doubly linked list?

Answer

By swapping the next and previous pointers of each node

Status : Correct   *Marks : 1/1*

19. What will be the effect of setting the prev pointer of a node to NULL in a doubly linked list?

Answer

The node will become the new head

Status : Correct   *Marks : 1/1*

20. Which of the following is true about the last node in a doubly linked list?

Answer

Its next pointer is NULL

Status : Correct   *Marks : 1/1*

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters.Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

Input Format

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

Output Format

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: a b c -
Output: Forward Playlist: a b c
Backward Playlist: c b a

Answer

```c
#include <stdio.h>
#include <stdlib.h>

struct Node {
    char item;
    struct Node* next;
    struct Node* prev;
};
void insertAtEnd(struct Node** head, char item) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->item = item;
    newNode->next = NULL;
    newNode->prev = NULL;

    if (*head == NULL) {
        *head = newNode;
    } else {
        struct Node* current = *head;
```

```c
        while (current->next != NULL) {
            current = current->next;
        }
        current->next = newNode;
        newNode->prev = current;
    }
}
void displayForward(struct Node* head) {
    struct Node* current = head;
    while (current != NULL) {
        printf("%c ", current->item);
        current = current->next;
    }
    printf("\n");
}
void displayBackward(struct Node* tail) {
    while (tail != NULL) {
        printf("%c ", tail->item);
        tail = tail->prev;
    }
    printf("\n");
}
void freePlaylist(struct Node* head) {
    struct Node* current = head;
    while (current != NULL) {
        struct Node* temp = current;
        current = current->next;
        free(temp);
    }
}


int main() {
    struct Node* playlist = NULL;
    char item;

    while (1) {
        scanf(" %c", &item);
        if (item == '-') {
            break;
        }
        insertAtEnd(&playlist, item);
```

```c
    }

    struct Node* tail = playlist;
    while (tail->next != NULL) {
        tail = tail->next;
    }

    printf("Forward Playlist: ");
    displayForward(playlist);

    printf("Backward Playlist: ");
    displayBackward(tail);

    freePlaylist(playlist);

    return 0;
}
```

Status : Correct   *Marks : 10/10*

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 2

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Moniksha, a chess coach organizing a tournament, needs a program to manage participant IDs efficiently. The program maintains a doubly linked list of IDs and offers two functions: Append to add IDs as students register, and Print Maximum ID to identify the highest ID for administrative tasks.

This tool streamlines tournament organization, allowing Moniksha to focus on coaching her students effectively.

Input Format

The first line consists of an integer n, representing the number of participant IDs to be added.

The second line consists of n space-separated integers representing the participant IDs.

The output displays a single integer, representing the maximum participant ID.

If the list is empty, the output prints "Empty list!".

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 3
163 137 155
Output: 163

Answer

```c
#include <stdio.h>
#include <stdlib.h>
typedef struct Node {
int data;
struct Node* next;
struct Node* prev;
} Node;

//
typedef struct DoublyLinkedList {
Node* head;
} DoublyLinkedList;

Node* createNode(int data) {
Node* newNode = (Node*)malloc(sizeof(Node));
newNode->data = data;
newNode->next = NULL;
newNode->prev = NULL;
return newNode;
}
void append(DoublyLinkedList* list, int data) {
Node* newNode = createNode(data);

if (list->head == NULL) {
```

```c
        list->head = newNode;
    } else {

        Node* current = list->head;
        while (current->next != NULL) {
            current = current->next;
        }
        current->next = newNode;
        newNode->prev = current;
    }
}

void printMaximum(DoublyLinkedList* list) {
    if (list->head == NULL) {
        printf("Empty list!\n");
        return;
    }

    Node* current = list->head;
    int maxID = current->data;


    while (current != NULL) {
        if (current->data > maxID) {
            maxID = current->data;
        }
        current = current->next;
    }

    printf("%d\n", maxID);
}

int main() {
    int n;
    scanf("%d", &n);

    if (n == 0) {
        printf("Empty list!\n");
        return 0;
    }
```

```c
DoublyLinkedList list;
list.head = NULL;

for (int i = 0; i < n; i++) {
int id;
scanf("%d", &id);
append(&list, id);
}

printMaximum(&list);

return 0;
}
```

Status : Correct   *Marks : 10/10*

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 3

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Bob is tasked with developing a company's employee record management system. The system needs to maintain a list of employee records using a doubly linked list. Each employee is represented by a unique integer ID.

Help Bob to complete a program that adds employee records at the front, traverses the list, and prints the same for each addition of employees to the list.

Input Format

The first line of input consists of an integer N, representing the number of employees.

The second line consists of N space-separated integers, representing the employee IDs.

Output Format

For each employee ID, the program prints "Node Inserted" followed by the current state of the doubly linked list in the next line, with the data values of each node separated by spaces.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 4
101 102 103 104
Output: Node Inserted
101
Node Inserted
102 101
Node Inserted
103 102 101
Node Inserted
104 103 102 101

Answer

```cpp
#include <iostream>
using namespace std;

struct node {
    int info;
    struct node* prev, * next;
};

struct node* start = NULL;

// You are using GCC
void traverse() {
  printf("Node Inserted\n");
  struct node *temp=start;
  while(temp!=NULL){
    printf("%d",temp->info);
    temp=temp->next;
  }
  printf("\n");
```

```cpp
    }
void insertAtFront(int data) {
    struct node *newnode=(struct node*)malloc(sizeof(node));
    newnode->info=data;
    newnode->next=start;
    newnode->prev=NULL;
    start=newnode;
    if(start!=NULL){
        start->prev=newnode;
        start=newnode;
    }
}
int main() {
    int n, data;
    cin >> n;
    for (int i = 0; i < n; ++i) {
        cin >> data;
        insertAtFront(data);
        traverse();
    }
    return 0;
}
```

Status : Correct   ***Marks : 10/10***

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Scan to verify results

NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 5

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Ashwin is tasked with developing a simple application to manage a list of items in a shop inventory using a doubly linked list. Each item in the inventory has a unique identification number. The application should allow users to perform the following operations:

Create a List of Items: Initialize the inventory with a given number of items. Each item will be assigned a unique number provided by the user and insert the elements at end of the list.

Delete an Item: Remove an item from the inventory at a specific position.

Display the Inventory: Show the list of items before and after deletion.

If the position provided for deletion is invalid (e.g., out of range), it should

display an error message.

The first line contains an integer n, representing the number of items to be initially entered into the inventory.

The second line contains n integers, each representing the unique identification number of an item separated by spaces.

The third line contains an integer p, representing the position of the item to be deleted from the inventory.

Output Format

The first line of output prints "Data entered in the list:" followed by the data values of each node in the doubly linked list before deletion.

If p is an invalid position, the output prints "Invalid position. Try again."

If p is a valid position, the output prints "After deletion the new list:" followed by the data values of each node in the doubly linked list after deletion.

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 4
1 2 3 4
5
Output: Data entered in the list:
 node 1 : 1
 node 2 : 2
 node 3 : 3
 node 4 : 4
Invalid position. Try again.

Answer

```
#include <stdio.h>
#include <stdlib.h>
```

```c
typedef struct Node {
    int data;
    struct Node *prev, *next;
} Node;

Node* createNode(int data) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = data;
    newNode->prev = newNode->next = NULL;
    return newNode;
}

void insertEnd(Node** head, int data) {
    Node* newNode = createNode(data);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    Node* temp = *head;
    while (temp->next != NULL)
        temp = temp->next;
    temp->next = newNode;
    newNode->prev = temp;
}

void deleteNode(Node** head, int position, int n) {
    if (position < 1 || position > n) {
        printf("Invalid position. Try again.\n");
        return;
    }
    Node* temp = *head;
    int count = 1;
    while (temp != NULL && count < position) {
        temp = temp->next;
        count++;
    }
    if (temp == NULL)
        return;
    if (temp->prev != NULL)
        temp->prev->next = temp->next;
    else
        *head = temp->next;
```

```c
        if (temp->next != NULL)
            temp->next->prev = temp->prev;

        free(temp);
    }

void displayList(Node* head) {
    Node* temp = head;
    int count = 1;
    while (temp != NULL) {
        printf(" node %d : %d\n", count, temp->data);
        temp = temp->next;
        count++;
    }
}

int main() {
    int n, p;
    Node* head = NULL;

    scanf("%d", &n);
    int values[n];

    for (int i = 0; i < n; i++) {
        scanf("%d", &values[i]);
        insertEnd(&head, values[i]);
    }

    scanf("%d", &p);

    printf("Data entered in the list:\n");
    displayList(head);

    if (p > n) {
        printf("Invalid position. Try again.\n");
    } else {
        deleteNode(&head, p, n);
        printf("\nAfter deletion the new list:\n");
        displayList(head);
    }
```

```
    return 0;
}
```

Status : Correct　　　　　　　　　　　　**Marks : 10/10**

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_CY

Attempt : 1
Total Mark : 30
Marks Obtained : 30

Section 1 : Coding

1. Problem Statement

You are required to implement a program that deals with a doubly linked list.

The program should allow users to perform the following operations:

Insertion at the End: Insert a node with a given integer data at the end of the doubly linked list.Insertion at a given Position: Insert a node with a given integer data at a specified position within the doubly linked list.Display the List: Display the elements of the doubly linked list.

Input Format

The first line of input consists of an integer n, representing the number of elements to be initially inserted into the doubly linked list.

The second line consists of n space-separated integers, denoting the elements to be inserted at the end.

The third line consists of integer m, representing the new element to be inserted.

The fourth line consists of an integer p, representing the position at which the new element should be inserted (1-based indexing).

Output Format

If p is valid, display the elements of the doubly linked list after performing the insertion at the specified position.

If p is invalid, display "Invalid position" in the first line and the second line prints the original list.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
10 25 34 48 57
35
4
Output: 10 25 34 35 48 57

Answer

```
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};

struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
    newNode->prev = NULL;
```

```c
        return newNode;
    }

    void insertEnd(struct Node** head, int data) {
        struct Node* newNode = createNode(data);
        if (*head == NULL) {
            *head = newNode;
            return;
        }
        struct Node* temp = *head;
        while (temp->next != NULL)
            temp = temp->next;
        temp->next = newNode;
        newNode->prev = temp;
    }

    void insertAtPosition(struct Node** head, int data, int position) {
        struct Node* newNode = createNode(data);
        if (position == 1) {
            newNode->next = *head;
            if (*head != NULL)
                (*head)->prev = newNode;
            *head = newNode;
            return;
        }
        struct Node* temp = *head;
        int count = 1;
        while (temp != NULL && count < position - 1) {
            temp = temp->next;
            count++;
        }
        if (temp == NULL) {
            printf("Invalid position\n");
            return;
        }
        newNode->next = temp->next;
        if (temp->next != NULL)
            temp->next->prev = newNode;
        temp->next = newNode;
        newNode->prev = temp;
    }
```

```c
void displayList(struct Node* head) {
    struct Node* temp = head;
    while (temp != NULL) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main() {
    int n, m, p, value;
    struct Node* head = NULL;

    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &value);
        insertEnd(&head, value);
    }
    scanf("%d", &m);
    scanf("%d", &p);

    if (p <= 0 || p > n + 1) {
        printf("Invalid position\n");
        displayList(head);
    } else {
        insertAtPosition(&head, m, p);
        displayList(head);
    }

    return 0;
}
```

Status : Correct   *Marks : 10/10*

2. Problem Statement

Vanessa is learning about the doubly linked list data structure and is eager
to play around with it. She decides to find out how the elements are
inserted at the beginning and end of the list.

Help her implement a program for the same.

Input Format

The first line of input contains an integer N, representing the size of the doubly linked list.

The next line contains N space-separated integers, each representing the values to be inserted into the doubly linked list.

Output Format

The first line of output prints the integers, after inserting them at the beginning, separated by space.

The second line prints the integers, after inserting at the end, separated by space.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
1 2 3 4 5
Output: 5 4 3 2 1
1 2 3 4 5

Answer
```c
// You are using GCC
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};

struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
```

```c
    newNode->next = NULL;
    newNode->prev = NULL;
    return newNode;
}

void insertFront(struct Node** head, int data) {
    struct Node* newNode = createNode(data);
    if (*head != NULL) {
        newNode->next = *head;
        (*head)->prev = newNode;
    }
    *head = newNode;
}

void insertEnd(struct Node** head, int data) {
    struct Node* newNode = createNode(data);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    struct Node* temp = *head;
    while (temp->next != NULL)
        temp = temp->next;
    temp->next = newNode;
    newNode->prev = temp;
}

void displayList(struct Node* head) {
    struct Node* temp = head;
    while (temp != NULL) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main() {
    int N, value;
    struct Node* head1 = NULL;
    struct Node* head2 = NULL;

    scanf("%d", &N);
```

```
    for (int i = 0; i < N; i++) {
        scanf("%d", &value);
        insertFront(&head1, value);
        insertEnd(&head2, value);
    }

    displayList(head1);
    displayList(head2);

    return 0;
}
```

Status : Correct   **Marks : 10/10**

3. Problem Statement

Imagine Anu is tasked with finding the middle element of a doubly linked list. Given a doubly linked list where each node contains an integer value and is inserted at the end, implement a program to find the middle element of the list. If the number of nodes is even, return the middle element pair.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the doubly linked list.

The second line consists of N space-separated integers, representing the values of the nodes in the doubly linked list.

Output Format

The first line of output prints the space-separated elements of the doubly linked list.

The second line prints the middle element(s) of the doubly linked list, depending on whether the number of nodes is odd or even.

Refer to the sample outputs for the formatting specifications.

Sample Test Case

Input: 5
10 20 30 40 50
Output: 10 20 30 40 50
30

Answer

```c
// You are using GCC
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};

struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
    newNode->prev = NULL;
    return newNode;
}

void insertEnd(struct Node** head, int data) {
    struct Node* newNode = createNode(data);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    struct Node* temp = *head;
    while (temp->next != NULL)
        temp = temp->next;
    temp->next = newNode;
    newNode->prev = temp;
}

void displayList(struct Node* head) {
    struct Node* temp = head;
    while (temp != NULL) {
```

```c
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

void findMiddle(struct Node* head, int N) {
    struct Node* temp = head;
    int mid = N / 2;

    for (int i = 0; i < mid; i++) {
        temp = temp->next;
    }

    if (N % 2 == 0) {
        printf("%d %d\n", temp->prev->data, temp->data);
    } else {
        printf("%d\n", temp->data);
    }
}

int main() {
    int N, value;
    struct Node* head = NULL;

    scanf("%d", &N);
    for (int i = 0; i < N; i++) {
        scanf("%d", &value);
        insertEnd(&head, value);
    }

    displayList(head);
    findMiddle(head, N);

    return 0;
}
```

Status : Correct   *Marks : 10/10*

Rajalakshmi Engineering College

Name: Barath Raj M
Email: 241901015@rajalakshmi.edu.in
Roll no: 241901015
Phone: 7358484658
Branch: REC
Department: l CSE (CS) FA
Batch: 2028
Degree: B.E - CSE (CS)

NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_PAH

Attempt : 1
Total Mark : 50
Marks Obtained : 50

Section 1 : Coding

1.   Problem Statement

Pranav wants to clockwise rotate a doubly linked list by a specified number of positions. He needs your help to implement a program to achieve this. Given a doubly linked list and an integer representing the number of positions to rotate, write a program to rotate the list clockwise.

Input Format

The first line of input consists of an integer n, representing the number of elements in the linked list.

The second line consists of n space-separated linked list elements.

The third line consists of an integer k, representing the number of places to rotate the list.

The output displays the elements of the doubly linked list after rotating it by k positions.

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 5
1 2 3 4 5
1
Output: 5 1 2 3 4

Answer

```c
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node* prev;
    struct Node* next;
} Node;

Node* createNode(int data) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = data;
    newNode->prev = NULL;
    newNode->next = NULL;
    return newNode;
}

void append(Node** head, int data) {
    Node* newNode = createNode(data);
    if (*head == NULL) {
        *head = newNode;
        return;
    }
    Node* temp = *head;
    while (temp->next != NULL) {
```

```c
            temp = temp->next;
        }
        temp->next = newNode;
        newNode->prev = temp;
    }

    void rotateClockwise(Node** head, int k, int n) {
        if (*head == NULL || k <= 0 || n <= 1) {
            return;
        }
        k = k % n;
        if (k == 0) {
            return;
        }
        Node* temp = *head;
        for (int i = 0; i < n - k - 1; i++) {
            temp = temp->next;
        }
        Node* newHead = temp->next;
        newHead->prev = NULL;
        temp->next = NULL;
        Node* tail = newHead;
        while (tail->next != NULL) {
            tail = tail->next;
        }
        tail->next = *head;
        (*head)->prev = tail;
        *head = newHead;
    }

    void display(Node* head) {
        Node* temp = head;
        while (temp != NULL) {
            printf("%d ", temp->data);
            temp = temp->next;
        }
        printf("\n");
    }

    int main() {
        int n, k;
        Node* head = NULL;
```

```
    scanf("%d", &n);
    int elements[n];
    for (int i = 0; i < n; i++) {
        scanf("%d", &elements[i]);
        append(&head, elements[i]);
    }
    scanf("%d", &k);
    rotateClockwise(&head, k, n);
    display(head);
    return 0;
}
```

Status : Correct   *Marks : 10/10*

2. Problem Statement

Riya is developing a contact management system where recently added contacts should appear first. She decides to use a doubly linked list to store contact IDs in the order they are added. Initially, new contacts are inserted at the front of the list. However, sometimes she needs to insert a new contact at a specific position in the list based on priority.

Help Riya implement this system by performing the following operations:

Insert contact IDs at the front of the list as they are added.Insert a new contact at a given position in the list.

Input Format

The first line of input consists of an integer N, representing the initial size of the linked list.

The second line consists of N space-separated integers, representing the values of the linked list to be inserted at the front.

The third line consists of an integer position, representing the position at which the new value should be inserted (position starts from 1).

The fourth line consists of integer data, representing the new value to be inserted.

Output Format

The first line of output prints the original list after inserting initial elements to the front.

The second line prints the updated linked list after inserting the element at the specified position.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 4
10 20 30 40
3
25
Output: 40 30 20 10
40 30 25 20 10

Answer

```c
// You are using GCC
#include <stdio.h>
#include <stdlib.h>
struct node{
    int data;
    struct node* next;
    struct node* prev;
};
void display(struct node **head){
    struct node *temp= *head;
    while(temp != NULL){
        printf(" %d ",temp->data);
        temp=temp->next;
    }
}
void insert(struct node **head,int data){
    struct node *newnode = (struct node*)malloc(sizeof(node));
    newnode->data = data;
    newnode->next = NULL;
    newnode->prev = NULL;
    if(*head==NULL){
        *head = newnode;
```

```c
        return;
    }
    struct node *temp = *head;
    newnode->next = temp;
    temp->prev=newnode;
    *head=newnode;
}
void insert_pos(struct node **head,int pos,int m){
    struct node *newnode=(struct node*)malloc(sizeof(node));
    newnode->data=m;
    newnode->next=NULL;
    newnode->prev=NULL;
    if(*head==NULL){
        *head=newnode;
        return;
    }
    struct node *temp = *head;
    if(pos==1){
        insert(head,m);
        return;
    }
    for(int i=1;i<pos-1;i++){
        temp=temp->next;
    }
    newnode->next=temp->next;
    newnode->prev = temp;
    newnode->next->prev = newnode;
    temp->next=newnode;
}
int main(){
    int n;
    scanf("%d",&n);
    struct node *head=NULL;
    for(int i=0;i<n;i++){
        int data;
        scanf("%d",&data);
        insert(&head,data);
    }
    display(&head);
    printf("\n");
    int m,pos;
    scanf("%d %d",&pos,&m);
```

```
    insert_pos(&head,pos,m);
    display(&head);
    return 0;
}
```

Status : Correct   *Marks : 10/10*

3. Problem Statement

Bala is a student learning about the doubly linked list and its
functionalities. He came across a problem where he wanted to create a
doubly linked list by appending elements to the front of the list.

After populating the list, he wanted to delete the node at the given position
from the beginning. Write a suitable code to help Bala.

Input Format

The first line contains an integer N, the number of elements in the doubly linked
list.

The second line contains N integers separated by a space, the data values of the
nodes in the doubly linked list.

The third line contains an integer X, the position of the node to be deleted from
the doubly linked list.

Output Format

The first line of output displays the original elements of the doubly linked list,
separated by a space.

The second line prints the updated list after deleting the node at the given
position X from the beginning.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5

10 20 30 40 50
2
Output: 50 40 30 20 10
50 30 20 10

Answer

```c
// You are using GCC

#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node* prev;
    struct Node* next;
} Node;

typedef struct DoublyLinkedList {
    Node* head;
} DoublyLinkedList;

Node* createNode(int data) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = data;
    newNode->prev = NULL;
    newNode->next = NULL;
    return newNode;
}

void push_front(DoublyLinkedList* dll, int data) {
    Node* newNode = createNode(data);
    if (dll->head != NULL) {
        newNode->next = dll->head;
        dll->head->prev = newNode;
    }
    dll->head = newNode;
}

void delete_at_position(DoublyLinkedList* dll, int position) {
    if (dll->head == NULL || position <= 0) {
        return;
    }
```

```c
    Node* current = dll->head;

    for (int i = 0; i < position - 1; i++) {
        if (current == NULL) return;
        current = current->next;
    }

    if (current == NULL) return;

    if (current->prev != NULL) {
        current->prev->next = current->next;
    } else {
        dll->head = current->next;
    }

    if (current->next != NULL) {
        current->next->prev = current->prev;
    }

    free(current);
}

void print_list(DoublyLinkedList* dll) {
    Node* current = dll->head;
    while (current) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

int main() {
    int N, X;
    scanf("%d", &N);

    DoublyLinkedList dll;
    dll.head = NULL;

    for (int i = 0; i < N; i++) {
        int element;
        scanf("%d", &element);
```

```
        push_front(&dll, element);
    }

    scanf("%d", &X);


    print_list(&dll);


    delete_at_position(&dll, X);


    print_list(&dll);

    return 0;
}
```

Status : Correct   *Marks : 10/10*

4. Problem Statement

Tom is a software developer working on a project where he has to check if
a doubly linked list is a palindrome. He needs to write a program to solve
this problem. Write a program to help Tom check if a given doubly linked
list is a palindrome or not.

Input Format

The first line consists of an integer N, representing the number of elements in
the linked list.

The second line consists of N space-separated integers representing the linked
list elements.

Output Format

The first line displays the space-separated integers, representing the doubly
linked list.

The second line displays one of the following:

1. If the doubly linked list is a palindrome, print "The doubly linked list is a
palindrome".

2. If the doubly linked list is not a palindrome, print "The doubly linked list is not a palindrome".

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 5
1 2 3 2 1

Output: 1 2 3 2 1
The doubly linked list is a palindrome

Answer

```c
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};

struct Node* insert(struct Node* head, int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
    newNode->prev = NULL;

    if (head == NULL) {
        return newNode;
    }

    struct Node* temp = head;
    while (temp->next != NULL) {
        temp = temp->next;
    }

    temp->next = newNode;
    newNode->prev = temp;
```

```c
        return head;
    }

    void printList(struct Node* head) {
        struct Node* temp = head;
        while (temp != NULL) {
            printf("%d ", temp->data);
            temp = temp->next;
        }
        printf("\n");
    }

    int isPalindrome(struct Node* head) {
        struct Node* left = head;
        struct Node* right = head;

        while (right->next != NULL) {
            right = right->next;
        }

        while (left != right && right->next != left) {
            if (left->data != right->data) {
                return 0;
            }
            left = left->next;
            right = right->prev;
        }
        return 1;
    }

    int main() {
        int N, value;
        struct Node* head = NULL;

        scanf("%d", &N);

        for (int i = 0; i < N; i++) {
            scanf("%d", &value);
            head = insert(head, value);
        }

        printList(head);
```

```
    if (isPalindrome(head)) {
        printf("The doubly linked list is a palindrome\n");
    } else {
        printf("The doubly linked list is not a palindrome\n");
    }

    return 0;
}
```

Status : Correct   *Marks : 10/10*

5. Problem Statement

Rohan is a software developer who is working on an application that
processes data stored in a Doubly Linked List. He needs to implement a
feature that finds and prints the middle element(s) of the list. If the list
contains an odd number of elements, the middle element should be
printed. If the list contains an even number of elements, the two middle
elements should be printed.

Help Rohan by writing a program that reads a list of numbers, prints the
list, and then prints the middle element(s) based on the number of
elements in the list.

Input Format

The first line of the input consists of an integer n the number of elements in the
doubly linked list.

The second line consists of n space-separated integers representing the
elements of the list.

Output Format

The first line prints the elements of the list separated by space. (There is an extra
space at the end of this line.)

The second line prints the middle element(s) based on the number of elements.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
20 52 40 16 18

Output: 20 52 40 16 18
40

Answer

```c
// You are using GCC

#include <stdio.h>

void printList(int elements[], int n) {
    for (int i = 0; i < n; i++) {
        printf("%d ", elements[i]);
    }
    printf("\n");
}


void printMiddle(int elements[], int n) {
    int mid = n / 2;
    if (n % 2 == 0) {

        printf("%d %d\n", elements[mid - 1], elements[mid]);
    } else {

        printf("%d\n", elements[mid]);
    }
}

int main() {
    int n;

    scanf("%d", &n);

    int elements[n];

    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &elements[i]);
    }

    printList(elements, n);

    printMiddle(elements, n);

    return 0;
}
```

Status : Correct   ***Marks : 10/10***