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import numpy as np

from analyze_pore_samples.polar_cartesian_convert import linear_polar,
polar_linear, map_pixel

import os

import time as time
from matplotlib import pyplot as plt
def calc_polar(boundary, xs, ys, zs, voxelsize = 1, imstack= None):
    # convert 2-D image to polar coordinates
    profile_2d= []
    for sample in range(boundary.shape[2]):
        center = boundary[:, :, sample].shape[1]//2
        polar, rs, ts, o, r, out_h, out_w = linear_polar(boundary[:, :,
sample], verbose = 1)
        profile_2d.append(np.argmax(polar, axis = 0))

    profile_2d = np.array(profile_2d)
    polar= linear_polar(boundary[:, :, sample])
    radii = []
    angles = []
    for idx, x in enumerate(xs):
        z = int(zs[idx]/voxelsize)
        r_index, theta_index, theta = map_pixel(int(x/voxelsize),int(ys[idx]
/voxelsize),boundary[:, :, z], o = o, r=r, out_h = out_h, out_w = out_w, debug=
False )
        radius = profile_2d[z, theta_index] - r_index
        radii.append(radius)
        angles.append(theta)

    return radii, angles

def topolar(img, order=1):
    """
    Transform img to its polar coordinate representation.

    order: int, default 1
        Specify the spline interpolation order.
        High orders may be slow for large images.
    """
    # max_radius is the length of the diagonal
    # from a corner to the mid-point of img.
    max_radius = 0.5*np.linalg.norm( img.shape )

    def transform(coords):
        # Put coord[1] in the interval, [-pi, pi]
        theta = 2*np.pi*coords[1] / (img.shape[1] - 1.)

        # Then map it to the interval [0, max_radius].
        #radius = float(img.shape[0]-coords[0]) / img.shape[0] * max_radius
        radius = max_radius * coords[0] / img.shape[0]

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51
52     i = 0.5*img.shape[0] - radius*np.sin(theta)
53     j = radius*np.cos(theta) + 0.5*img.shape[1]
54     return i,j
55
56 polar = geometric_transform(img, transform, order=order)
57
58 rads = max_radius * np.linspace(0,1,img.shape[0])
59 angs = np.linspace(0, 2*np.pi, img.shape[1])
60
61 return polar, (rads, angs)
62
63
64
65 def unit_vector(vector):
66     """ Returns the unit vector of the vector. """
67     return vector / np.linalg.norm(vector)
68
69 def angle_between(v1, v2):
70     """ Returns the angle in radians between vectors 'v1' and 'v2':
71
72         >>> angle_between((1, 0, 0), (0, 1, 0))
73         1.5707963267948966
74         >>> angle_between((1, 0, 0), (1, 0, 0))
75         0.0
76         >>> angle_between((1, 0, 0), (-1, 0, 0))
77         3.141592653589793
78     """
79     v1_u = unit_vector(v1)
80     v2_u = unit_vector(v2)
81     return np.arccos(np.clip(np.dot(v1_u, v2_u), -1.0, 1.0))
82
83 def nan_helper(y):
84     """Helper to handle indices and logical indices of NaNs.
85
86     Input:
87         - y, 1d numpy array with possible NaNs
88     Output:
89         - nans, logical indices of NaNs
90         - index, a function, with signature index= index(logical_indices),
91           to convert logical indices of NaNs to 'equivalent' indices
92     Example:
93         >>> # linear interpolation of NaNs
94         >>> nans, x= nan_helper(y)
95         >>> y[nans]= np.interp(x(nans), x(~nans), y[~nans])
96     """
97
98     return np.isnan(y), lambda z: z.nonzero()[0]
99
100
```