

## **HTML Syllabus**

1. Introduction of HTML
2. HTML Building blocks
  - i. Tags
  - ii. Attributes
  - iii. Elements
3. HTML Formatting
4. Heading tags
  - i. H1-h6 tags
5. HTML Paragraph
6. HTML Phrase Tags
7. HTML Anchor
8. HTML Image
9. HTML Table
10. HTML Lists
  - i. Ordered List
  - ii. Unordered List
11. HTML Form
  - i. Attributes used for form tag
  - ii. Form elements (input tag, textarea..)
12. HTML File Path
13. Head tags
  - i. Link tag
  - ii. Meta tag
  - iii. Base tag
  - iv. Script tag
  - v. Style tag
  - vi. Title tag
14. HTML Comments
15. HTML Iframes
16. HTML Layout
  - i. Header tag
  - ii. Section tag
  - iii. Aside tag
  - iv. Article tag
  - v. Details , summary tag
  - vi. Footer tag
17. HTML Layout Techniques
18. `Computercode tags

19. HTML Entities
20. HTML Symbols
21. HTML Charset
22. Audio, Video
23. Project
24. Drag and Drop
25. Encoding URL
26. Handling of multiple file upload using multiple attribute
27. HTML Canvas
28. Geolocation API
29. Web Storage

### **CSS Syllabus**

1. HTML with CSS
2. HTML Classes
3. HTML Id
4. CSS selectors
5. Creating Navigation Bars
6. CSS Image Sprites and Gradients
7. Applying animations, transitions to HTML elements
8. Creating 2D and 3D transformations
9. Media Query

### **Bootstrap Syllabus**

1. Bootstrap introduction
2. Bootstrap features like fixed dropdown menu, carousel, text and image grids, custom thumbnails, bootstrap modal
3. Bootstrap Scroll Spy, Including jQuery in HTML pages

### **Javascript Syllabus**

4. JavaScript introduction including DOM
5. JS Operators
6. JS Array
7. JS Loops, Statements, Switch Case
8. JS Functions
9. JS Functions with Parameters
10. JS Event handlers
11. JS Event Listeners
12. Date () Math()
13. Validations

14. Project
15. Strict Mode
16. Cookie
17. Event bubbling
18. Closures
19. Prototype
20. Promises
21. Async/Await

### **JQuery Syllabus**

1. JQuery Basics
  - i. Introduction
  - ii. Download JQuery
  - iii. Syntax
  - iv. Selectors
  - v. Methods
  - vi. Events
2. JQuery Effects
  - i. Show/hide
  - ii. Fade
  - iii. Slide
  - iv. Animation
  - v. Stop
  - vi. Chaining
  - vii. Callback
  - viii. Insert Elements
3. JQuery Remove
  - i. empty()
  - ii. remove()
  - iii. unwrap()
4. JQuery Dimensions
  - i. innerWidth()
  - ii. innerHeight()
5. JQuery Traversing
  - i. ancestors
  - ii. descendants
  - iii. siblings
  - iv. filtering
6. Creating a Countdown timer using jQuery timer API(Task)
7. jQuery widgets

- i. accordion widgets
  - ii. tooltip widgets
  - iii. tabs widgets
  - iv. menu widgets
- 8. Using jQuery UI components e.g. Date picker into your HTML pages
- 9. jQuery Mobile
  - i. CSS Framework
  - ii. Mobile Events
  - iii. Mobile widgets
- 10. JQuery Ajax
  - i. ajax()
  - ii. load()
  - iii. get()
  - iv. post()
- 11. Project

### **React Syllabus**

- 1) Environment Setup
  - i. Installation of NodeJs and NPM
  - ii. Installation of VSCode
  - iii. Installation of React
  - iv. Installation of React plugins in IDE
  - v. Create React App
  - vi. Create React Component
  - i. React Basics
  - ii. Building Blocks of Web ApplicationDevelopment
  - iii. Single-page and Multi-page Applications
  - iv. ECMAScript
  - v. Difference between ES5 andES6
  - vi. React DOM(Virtual DOM)
  - vii. React Component
    - a. Class Component
    - b. Function Component
  - viii. Component Lifecycle
  - ix. State
  - x. Props
    - a. Props with Class based Component
    - b. Props with Function based Component
- 2) JSX

- i. What is JSX?
  - ii. Why use JSX?
  - iii. Rules of JSX implementation
  - iv. Components with and without JSX( React.createElement)
- 3) React Developer Tools
- 4) Events
  - i. Simple Events
  - ii. Child events
  - iii. Custom Events
  - iv. Event Handling
- 5) Form
  - i. Forms Validation
- 6) Router
  - i. Install React Router
  - ii. Create Components
  - iii. Add a router
  - iv. Navigation usingLinks
  - v. 404 page (Not foundPage)
  - vi. URLParameters
  - vii. Nested Routes
  - viii. Implementing styles usingNavLink
  - ix. Application ProgrammingInterface
  - x. Build a REST API usingjson-server
  - xi. API consumption in React application using Fetch method
- 7) List & Keys
- 8) Immutability
  - i. Array immutability
  - ii. Object immutability
- 9) Closures
- 10) Lazy loading(Code splitting/Data fetching)
- 11) Lifting state up
- 12) Hooks
  - i. Basichooks
  - ii. useState()hook
  - iii. How to write useState() hook when state variable is an array of objects
  - iv. useEffect()hook
  - v. Fetch API data using useEffect()hook
  - vi. useContext()hook
  - vii. Rules to write React hooks

- viii. Additional hooks
  - ix. Custom hooks
- 13) Introduction to Bootstrap
- 14) HOC
- 15) Context API
- 16) React Portal
- 17) React Redux
- 18) Fetch Data using GraphQL
  - i. What is GraphQL?
  - ii. Cons of RestAPI
  - iii. Pros of GraphQL
  - iv. Frontend backend communication using GraphQL
  - v. Type system
  - vi. GraphQL datatypes
  - vii. Modifiers
  - viii. Schemas
  - ix. GraphQL tool
  - x. Express framework
  - xi. NPM libraries to build server side of GraphQL
  - xii. Build a GraphQL API
  - xiii. Apollo client
  - xiv. NPM libraries to build client side of GraphQL
  - xv. How to setup Apollo client
- 19) Project
- 20) React Application Testing and Deployment
  - i. Define Jest
  - ii. Setup Testing environment
  - iii. Add Snapshot testing
  - iv. Integrate Test Reducers
  - v. Create Test Components
  - vi. Push Application on Git
  - vii. Deploy App on Nginx
  - viii. Create Docker for React Application

## **Node.js Syllabus**

1. Node.js Introduction
  - i. What is Node.js?
  - ii. Why Node.js?

- iii. Installing NodeJS
- iv. Node in-built packages (buffer, fs, http, os, path, util,url)
- v. Node.js Modules
  - a. Local Modules
  - b. Export Modules
  - c.
- vi. Import your ownPackage
- vii. Node Package Manager(NPM)
- viii. Local and GlobalPackages
- ix. Push code to GitHub
- 2. Node.js Console and Basics
- 3. Node.js Http Server
  - i. JSON Data
  - ii. Http Server and Client
- 4. Node.js File System
  - i. Get Input fromUsers
  - ii. Pass Multiple Arguments withYargs
  - iii. File SystemModule
  - iv. Operations associated with File SystemModule
- 5. Node.js Events
  - i. Sending and receiving events with EventEmitters
- 6. ExpressJS and Web Application using ExpressJS
  - i. ExpressFramework
  - ii. Run a Web Server using ExpressFramework
  - iii. Routes
- 7. Asynchronous Programming
  - i. Call Stack
  - ii. Callbacks, Callback Queue and EventLoop
  - iii. CallbackAbstraction
  - iv. CallbackChaining
  - v. Promises
  - vi. Promise Chaining
  - vii. RequestPackage
  - viii. Customizing HTTP Requests
  - ix. Error handling with appropriate HTTPcodes
  - x. Introduction to template engine(EJS)
- 8. Node.js with MongoDB
  - i. Introduction to NoSQL Databases andMongoDB
  - ii. Installation of MongoDB onWindows
  - iii. Installation of Database GUIViewer
  - iv. InsertingDocuments
  - v. Querying, Updating and Deleting Documents

- vi. Connect MongoDB and Node.js Application
  - vii. Exploring SendGrid
  - viii. Sending emails through Node.js application using SendGrid
9. Node.js with SQL Server
10. REST APIs and GraphQL
- i. REST API
  - ii. REST API in Express
  - iii. Postman
  - iv. MongoDB Driver API
  - v. Express Router
  - vi. Mongoose API
  - vii. GraphQL
  - viii. GraphQL Playground
11. Building Node.js Applications using ES6
- i. ES6 variables
  - ii. Functions with ES6
  - iii. Import and Export with ES6
  - iv. Async/Await
  - v. Introduction to Babel
  - vi. Rest API with ES6
  - vii. Browsing HTTP Requests with Fetch
  - viii. Processing QueryString
  - ix. Creating API using ES6
  - x. Transpilation
  - xi. Building Dashboard API
  - xii. Creating dashboard UI with EJS
  - xiii. ES6 Aside: Default Function Parameters
  - xiv. Data Validation and Sanitization
12. User Authentication and Application
- i. Authentication
  - ii. Types of Authentication
  - iii. Session Vs Tokens
  - iv. JSON Web Tokens
  - v. Bcrypt
  - vi. Node-localstorage
13. Dynamic Client-Server Interaction using Socket.IO
- i. WebSockets
  - ii. WebSockets
  - iii. Socket.io
  - iv. Broadcasting Events
  - v. Sharing Your Location
  - vi. Event Acknowledgements
  - vii. Form and Button States



- viii. RenderingMessages
- ix. Working with Time and Timestamps for determining Location ofMessages
- x. Storing Users, Rendering User List, Tracking Users Joining andLeaving
- xi. Deploying the ChatApplication
- xii. Redis - Building API withRedis

#### 14. Testing Node.js

- i. Writing Tests andAssertions
- ii. Testing AsynchronousCode
- iii. Testing an ExpressApplication
- iv. Setup andTearardown
- v. Testing withAuthentication
- vi. Advanced Assertions
- vii. MockingLibraries
- viii. Wrapping up UserTests
- ix. Setup Task TestSuite
- x. Testing with TaskData

#### 15. Microservices

- i. WhyMicroservices?
- ii. What isMicroservices?
- iii. WhyDocker?
- iv. What isDocker?
- v. Terminologies inDocker
- vi. Child Processes
- vii. Types of child process

### **Mongodb Syllabus**

#### 1. Introduction to NoSQL Database

- i. What in NoSQL?
- ii. Difference between NoSQL and RDBMS
- iii. Benefits of NoSQL

#### 2. Introduction & Overview of MongoDB

- i. Objectives
- ii. Design Goals.
- iii. The Mongo Shell
- iv. JSON Introduction
- v. JSON Structure

#### 3. MongoDB Installation

- i. Installing Tools
- ii. Overview of Blog Project.

- iii. Swig, Express
  - iv. Node Packaged Modules (npm)
- 4. CRUD Operation in MongoDB
  - i. CRUD (Creating, Reading & Updating Data) Mongo Shell
  - ii. Query Operators
  - iii. Update Operators and a Few Commands
- 5. Data Modeling
  - i. Schema Design Pattern
  - ii. Case Studies & Tradeoffs
- 6. Storage Classes
  - i. Automatic Storage Class
  - ii. Static Storage Class
  - iii. External Storage Class
  - iv. Register Storage Class
- 7. Indexing and Performance Considerations
  - i. Performance Using Indexes,
  - ii. Monitoring And Understanding Performance
  - iii. Performance In Sharded Environments.
- 8. Aggregation
  - i. Aggregation Framework Goals
  - ii. The Use Of The Pipeline
  - iii. Comparison With SQL Facilities.
- 9. MongoDB Replication
  - i. Application Engineering Drivers
  - ii. Impact Of Replication And Sharding On Design And Development.