

Trie

Q queries of 3 types :

- 1 . Insert a string in a set
- 2 . Delete a string from the set
- 3 . Check whether a given string is in the set or not

“ algo
algea
also
tom
to


```
1 struct node {
2     bool endmark;
3     node* next[26 + 1];
4     node()
5     {
6         endmark = false;
7         for (int i = 0; i < 26; i++)
8             next[i] = NULL;
9     }
10 } * root;
11 int main()
12 {
13     root = new node();
14     return 0;
15 }
```



```
1 void insert(char* str, int len)
2 {
3     node* curr = root;
4     for (int i = 0; i < len; i++) {
5         int id = str[i] - 'a';
6         if (curr->next[id] == NULL)
7             curr->next[id] = new node();
8         curr = curr->next[id];
9     }
10    curr->endmark = 1;
11 }
```



```
1 bool search(char* str, int len)
2 {
3     node* curr = root;
4     for (int i = 0; i < len; i++) {
5         int id = str[i] - 'a';
6         if (curr->next[id] == NULL)
7             return false;
8         curr = curr->next[id];
9     }
10    return curr->endmark;
11 }
```



```
1 void del(node* cur)
2 {
3     for (int i = 0; i < 26; i++)
4         if (cur->next[i])
5             del(cur->next[i]);
6     delete (cur);
7 }
```

Time Complexity

len = length of a string .

L = sum of length of each inserted string .

K = number of alphabets

Memory : $O(L \cdot K)$

Time : $O(L)$

