

Binary Index Tree or Fenwick Tree

Given an array of n integers, your task is to process q queries of the following types:

1. update the value at position k to u
2. what is the sum of values in range $[a,b]$?

Features of BIT :

1. Update value at specific index
2. Prefix sum/max/min etc
3. Range sum

Time Complexity :

Per Query - $O(\log n)$

To Build - $O(N \log n)$

Space Complexity : $O(N)$

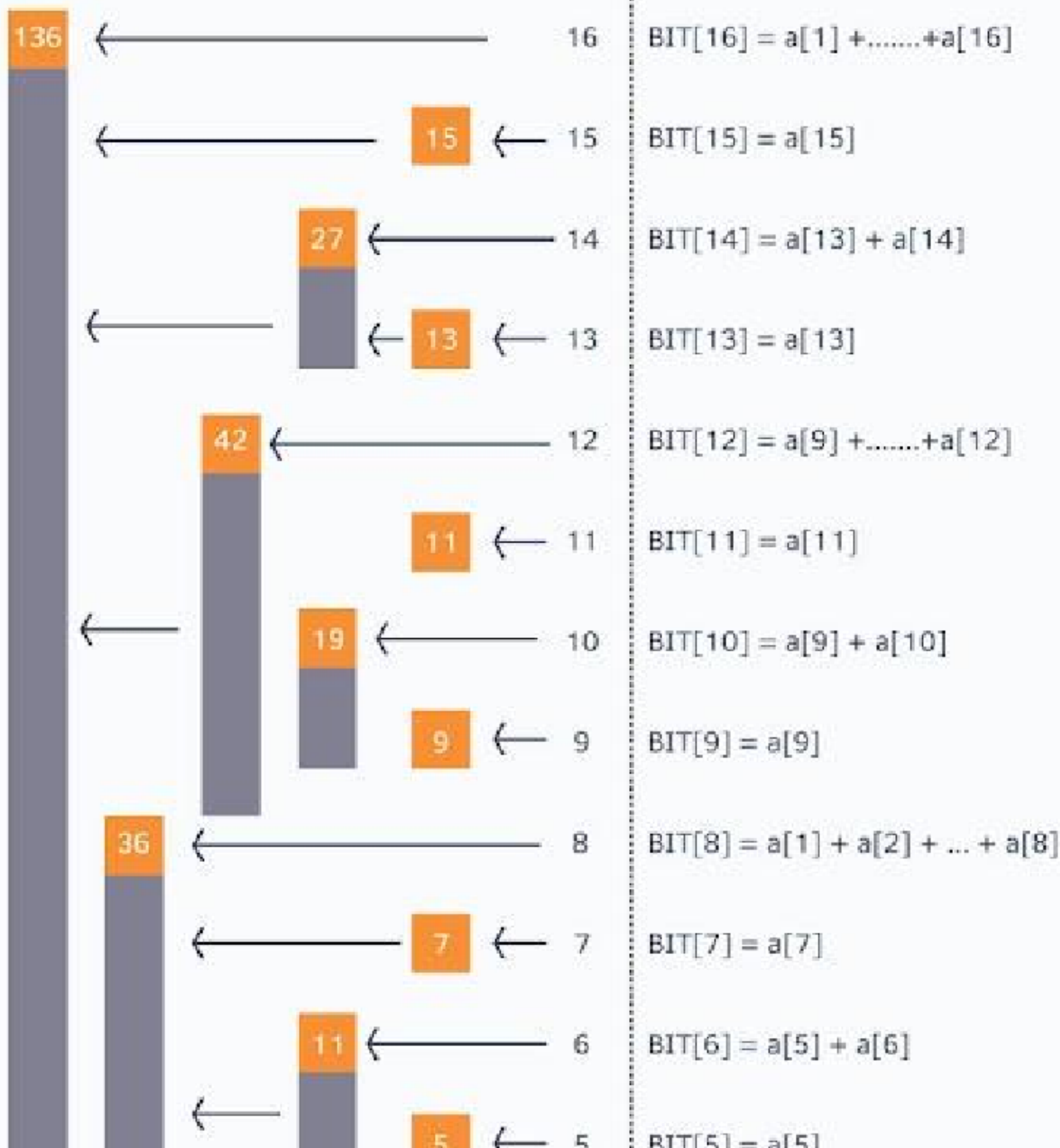
Code :

```
int bit_tree[M+2]; // sob 0

void update(int idx,int val)      //set a[idx]+=val;
{
    while(idx < M){
        bit_tree[idx] += val;
        idx += (idx&-idx);
    }
}

int qry(int idx)      //returns the prefix sum from 0 to idx
{
    int ret = 0;
    while(idx > 0){
        ret += bit_tree[idx];
        idx -= (idx&-idx);
    }
    return ret;
}

main()
{
    memset(bit_tree,0,sizeof bit_tree);
    for(int i=1;i<=n;i++)update(i,a[i]); // nlogn
}
```



$$\begin{aligned}
 1 &= 2^0 + 0 \\
 2 &= 2^1 + 0 \\
 3 &= 2^1 + 2^0 + 0 \\
 4 &= 2^2 + 0 \\
 5 &= 2^2 + 2^0 + 0 \\
 6 &= 2^2 + 2^1 + 0 \\
 7 &= 2^2 + 2^1 + 2^0 + 0 \\
 8 &= 2^3 + 0 \\
 9 &= 2^3 + 2^0 + 0 \\
 10 &= 2^3 + 2^1 + 0 \\
 11 &= 2^3 + 2^1 + 2^0 + 0 \\
 12 &= 2^3 + 2^2 + 0 \\
 13 &= 2^3 + 2^2 + 2^0 + 0 \\
 14 &= 2^3 + 2^2 + 2^1 + 0 \\
 15 &= 2^3 + 2^2 + 2^1 + \underline{2^0} + 0
 \end{aligned}$$

number	binary representation	range of responsibility					
16	10000						
15	01111						
14	01110						
13	01101						
12	01100						
11	01011						
10	01010						
9	01001						
8	01000						
7	00111						
6	00110						
5	00101						
4	00100						
3	00011						
2	00010						
1	00001						

$$1 = 2^0 + 0$$

$$2 = 2^1 + 0$$

$$3 = 2^1 + 2^0 + 0$$

$$4 = 2^2 + 0$$

$$5 = 2^2 + 2^0 + 0$$

$$6 = 2^2 + 2^1 + 0$$

$$7 = 2^2 + 2^1 + 2^0 + 0$$

$$8 = 2^3 + 0$$

$$9 = 2^3 + 2^0 + 0$$

$$10 = 2^3 + 2^1 + 0$$

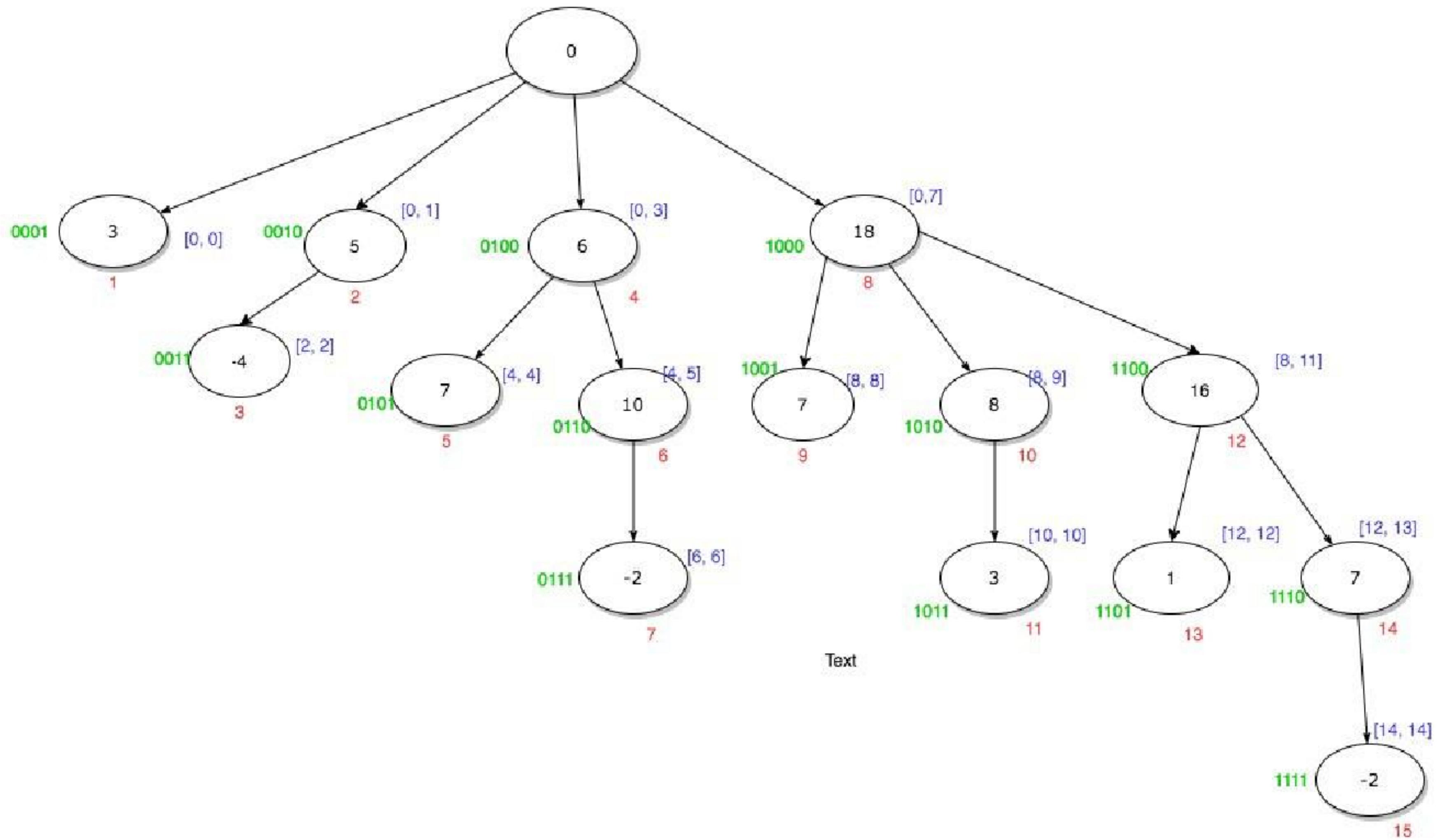
$$11 = 2^3 + 2^1 + 2^0 + 0$$

$$12 = 2^3 + 2^2 + 0$$

$$13 = 2^3 + 2^2 + 2^0 + 0$$

$$14 = 2^3 + 2^2 + 2^1 + 0$$

$$15 = 2^3 + 2^2 + 2^1 + 2^0 + 0$$



	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ϕ f	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ϕ f	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

Query(11) = $a[1] + a[2] + a[3] + a[4] + a[5] + a[6] + a[7] + a[8] + a[9] + a[10] + a[11]$

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ϕ f	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

$$\text{Query}(11) = a[1] + a[2] + a[3] + a[4] + a[5] + a[6] + a[7] + a[8] + a[9] + a[10] + a[11]$$

11 => (1011)

last bit = $2^0 = 1$

So, tree[11] = a[11]

Subtract the last on bit;

```

1011
-0001
-----

```

1010 => 10

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
ϕ f	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

Query(11) = $a[1] + a[2] + a[3] + a[4] + a[5] + a[6] + a[7] + a[8] + a[9] + a[10] + a[11]$

11 \Rightarrow (1011)

last bit = $2^0 = 1$

So, tree[11] = $a[11]$

Subtract the last on bit;

1011

-0001

1010 \Rightarrow 10

10 \Rightarrow (1010)

last bit = $2^1 = 2$

tree[10] = $a[10] + a[9]$

Subtract the last on bit;

1010

-0010

1000 \Rightarrow 8

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
a_i	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

Query(11) = $a[1] + a[2] + a[3] + a[4] + a[5] + a[6] + a[7] + a[8] + a[9] + a[10] + a[11]$

11 \Rightarrow (1011)

last bit = $2^0 = 1$

So, tree[11] = $a[11]$

Subtract the last on bit;

1011

-0001

1010 \Rightarrow 10

10 \Rightarrow (1010)

last bit = $2^1 = 2$

tree[10] = $a[10] + a[9]$

Subtract the last on bit;

1010

-0010

1000 \Rightarrow 8

8 \Rightarrow (1000)

last bit = $2^3 = 8$

tree[8] = $a[8] + a[7] + \dots + a[1]$

Subtract the last on bit;

1000

-1000

0000 \Rightarrow 0

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001


```
int qry(int idx)
{
    int ret = 0;
    while(idx > 0){
        ret += bit_tree[idx];
        idx -= (idx&-idx);
    }
    return ret;
}
```

Query(11) = a[1] + a[2] + a[3] + a[4] + + a[9] + a[10] + a[11]
ret=bit_tree[11]+bit_tree[10]+bit_tree[8]

idx & -idx = 11 & (-11)

idx = 11 => 1011
-idx= -11=> 0101 (2's compliment)

.....
idx & -idx = 0001
idx - = (idx & -idx)
idx=11-1;
idx=10

How to find 2's Compliment ?

11 => 1011
invert=> 0100
+ 1 => 0001

.....
2's com=> 0101

11 => (1011)
last bit = 2^0 = 1
So, tree[11] = a[11]
Subtract the last on bit;

1011
-0001

1010 => 10

10 => (1010)
last bit = 2^1 = 2
tree[10] = a[10]+a[9]
Subtract the last on bit;

1010
-0010

1000 => 8

8 => (1000)
last bit = 2^3 = 8
tree[8] = a[8]+a[7]+...+a[1]
Subtract the last on bit;

1000
-1000

0000 => 0

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

```
int qry(int idx)
{
    int ret = 0;
    while(idx > 0){
        ret += bit_tree[idx];
        idx -= (idx&-idx);
    }
    return ret;
}
```

Query(11) = a[1] + a[2] + a[3] + a[4] + + a[9] + a[10] + a[11]
ret=bit_tree[11]+bit_tree[10]+bit_tree[8]

idx & -idx = 10 & (-10)

idx = 10 => 1011
-idx= -10=> 0110 (2's compliment)

.....
idx & -idx = 0010 => 2
idx -= (idx & -idx)
idx=10-2;
idx=8

How to find 2's Compliment ?

10 => 1010
invert=> 0101
+ 1 => 0001

.....
2's com=> 0110

11 => (1011)
last bit = 2^0 = 1
So, tree[11] = a[11]
Subtract the last on bit;

1011
-0001

1010 => 10

10 => (1010)
last bit = 2^1 = 2
tree[10] = a[10]+a[9]
Subtract the last on bit;

1010
-0010

1000 => 8

8 => (1000)
last bit = 2^3 = 8
tree[8] = a[8]+a[7]+...+a[1]
Subtract the last on bit;

1000
-1000

0000 => 0

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

```
int qry(int idx)
{
    int ret = 0;
    while(idx > 0){
        ret += bit_tree[idx];
        idx -= (idx&-idx);
    }
    return ret;
}
```

Query(11) = a[1] + a[2] + a[3] + a[4] + + a[9] + a[10] + a[11]
ret=bit_tree[11]+bit_tree[10]+bit_tree[8]

idx & -idx = 8 & (-8)

idx = 8 => 1000
-idx= -8=> 1110 (2's compliment)

.....
idx & -idx = 1000 => 8
idx -= (idx & -idx)
idx=8-8;
idx=0

How to find 2's Compliment ?

8 => 1000
invert=> 0111
+ 1 => 0001

.....
2's com=> 1110

11 => (1011)
last bit = 2^0 = 1
So, tree[11] = a[11]
Subtract the last on bit;

1011
-0001

1010 => 10

10 => (1010)
last bit = 2^1 = 2
tree[10] = a[10]+a[9]
Subtract the last on bit;

1010
-0010

1000 => 8

8 => (1000)
last bit = 2^3 = 8
tree[8] = a[8]+a[7]+...+a[1]
Subtract the last on bit;

1000
-1000

0000 => 0

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
<i>Q</i> f	1	0	2	1	1	3	0	4	2	5	2	2	3	1	0	2
c	1	1	3	4	5	8	8	12	14	19	21	23	26	27	27	29
tree	1	1	2	4	1	4	0	12	2	7	2	11	3	4	0	29

Table 1.1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
tree	1	1..2	3	1..4	5	5..6	7	1..8	9	9..10	11	9..12	13	13..14	15	1..16

Table 1.2 – table of responsibility

Update(idx,val) = Update(5,100) => $a[5] = a[5] + 100$;

$a[5]$ is contained in ,

=> tree[5], tree[6], tree[8], tree[16]

So, To update $a[5]$, We have to update this 4 tree values.

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

```
void update(int idx,int val)
{
    while(idx < M){
        bit[idx] += val;
        idx += (idx&-idx);
    }
}
```

idx=5;
tree[5]+=100

Update(idx,val) = Update(5,100) => a[5] = a[5] + 100 ;

a[5] is contained in ,
=> tree[5], tree[6], tree[8], tree[16]
So, To update a[5] , We have to update this 4 tree values

idx & -idx = 5 & (-5)

idx = 5 => 0101

-idx= -5=> 1011 (2's compliment)

.....

idx & -idx = 0001 => 1

idx + = (idx & -idx)

idx=5+1;

idx=6

How to find 2's
Compliment ?

5 => 0101

invert=> 1010

+ 1 => 0001

.....

2's com=> 1011

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

```
void update(int idx,int val)
{
    while(idx < M){
        bit[idx] += val;
        idx += (idx&-idx);
    }
}
```

idx=6;
tree[6]+=100

Update(idx,val) = Update(5,100) => a[5] = a[5] + 100 ;

a[5] is contained in ,
=> tree[5], tree[6], tree[8], tree[16]
So, To update a[5] , We have to update this 4 tree values

idx & -idx = 6 & (-6)

idx = 6 => 0110

-idx= -6=> 1010 (2's compliment)

.....

idx & -idx = 0010 => 2

idx + = (idx & -idx)

idx=6+2;

idx=8

How to find 2's
Compliment ?

6 => 0110

invert=> 1001

+ 1 => 0001

.....

2's com=> 1010

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001

```
void update(int idx,int val)
{
    while(idx < M){
        bit[idx] += val;
        idx += (idx&-idx);
    }
}
```

idx=8;
tree[8]+=100

Update(idx,val) = Update(5,100) => a[5] = a[5] + 100 ;

a[5] is contained in ,

=> tree[5], tree[6], tree[8], tree[16]

So, To update a[5] , We have to update this 4 tree values

idx & -idx = 8 & (-8)

idx = 8 => 1000

-idx= -8=> 1000 (2's compliment)

.....

idx & -idx = 1000 => 8

idx + = (idx & -idx)

idx=8+8;

idx=16;

How to find 2's
Compliment ?

8 => 1000

invert=> 0111

+ 1 => 0001

.....

2's com=> 1000

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001


```
void update(int idx,int val)
{
    while(idx < M){
        bit[idx] += val;
        idx += (idx&-idx);
    }
}
```

Update(idx,val) = Update(5,100) => $a[5] = a[5] + 100$;

idx=16;
tree[16]+=100

a[5] is contained in ,
=> tree[5], tree[6], tree[8], tree[16]
So, To update a[5] , We have to update this 4 tree values

idx & -idx = 16 & (-16)

idx = 16 => 10000

-idx= -16=> 10000 (2's compliment)

.....

idx & -idx = 10000 => 16

idx + = (idx & -idx)

idx=16+16;

idx=32;

How to find 2's
Compliment ?

16 => 10000

invert=> 01111

+ 1 => 00001

.....

2's com=> 10000

number	binary represent
16	10000
15	01111
14	01110
13	01101
12	01100
11	01011
10	01010
9	01001
8	01000
7	00111
6	00110
5	00101
4	00100
3	00011
2	00010
1	00001