

Approximate Counting

Given x_1, \dots, x_n , such that $x_i \in \Sigma = \{\text{red, blue, ...}\}$

Count frequencies of red, blue, green

↳ query(σ) \rightarrow # of times $\sigma \in \Sigma$ shows up

↳ $O(|\Sigma|)$ for 100% acc

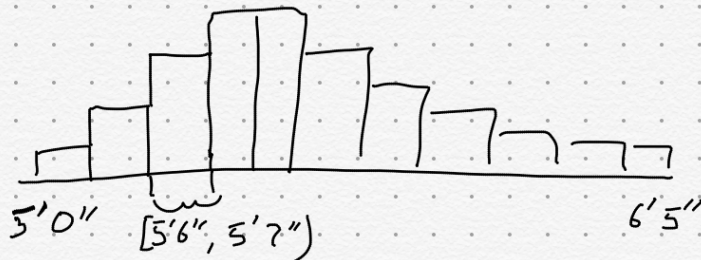
↳ Approximate with count-min sketch. ($O(m)$ $m \ll |\Sigma|$)

What if $\Sigma \rightarrow \mathbb{Z}_{(0,D)}$?

↳ better to use histogram because of the smoothness structure

↳ values near each other have similar # of occurrences

Ex. Heights of students



Query (5'6") } relatively
Query (5'7") } closer
Query (6'0") }

Aside: Over- and Under-fitting

Overfitting

↳ memorizing dataset / learning concepts that won't generalize

* ↳ Occurs when lots of free parameters.

Underfitting \rightarrow Opposite

↳ too few parameters

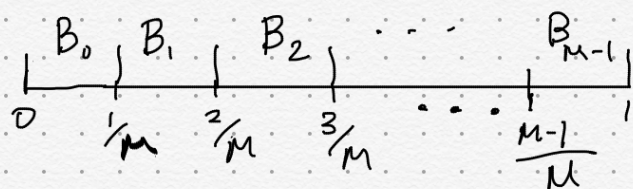
Histograms

① Observe x_1, \dots, x_n

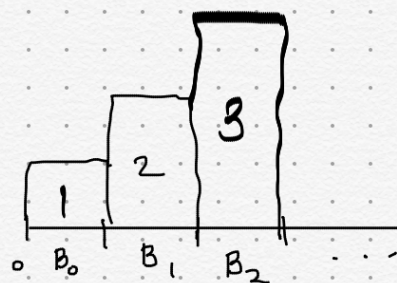
↳ x_i 's are iid

↳ $x_i \in [0, 1]$ (normalized data)

② "Sketch": Create histogram to M bins



↳ maintain count over $n \rightarrow$



↳ Normalize counts to have a valid probability density

$$\hat{p}(B_\ell) = \left(\frac{M}{n} \right) |B_\ell| \quad \text{width of bucket}$$

↳ count in bucket ℓ

↳ x_i 's are sampled from density function $p(x)$

↳ $x_i \sim p(x)$

↳ $\hat{p}(x)$ approximates $p(x)$

↳ $O(M)$ parameters

↳ If M is too small,

↳ Bad estimate because miss features of data (oversmoothing)

↳ If M is too big, bad estimate b/c risk noise

↳ Intuition

Bin is 100% of data

Bin is 1% of data

Error

$$\frac{\sigma}{\sqrt{n}}$$

$$\frac{\sigma}{\sqrt{1\% \text{ of } n}}$$

Histograms cont'd

→ X_1, \dots, X_n i.i.d where $x_i \sim p(x)$

→ Assume smoothness → L -Lipschitz smoothness/continuity
↳ $|p(x) - p(y)| \leq L|x - y|$

→ $\hat{p}(x) = \frac{M}{n} \cdot \text{count}(B_{\ell}(x))$
↳ count in bucket x is in

Goal: compare $\hat{p}(x)$ to $p(x)$

$$\begin{aligned} E(\hat{p}(x)) &= M \cdot P(\underbrace{x \in B_{\ell}}_{x \text{ in bucket } B_{\ell}}) \\ &= M \cdot \int_{\frac{\ell-1}{M}}^{\frac{\ell}{M}} p(v) dv \\ &= M \cdot \left[F\left(\frac{\ell}{M}\right) - F\left(\frac{\ell-1}{M}\right) \right] \rightarrow F \text{ is cdf of } p(x) \\ &= \frac{F\left(\frac{\ell}{M}\right) - F\left(\frac{\ell-1}{M}\right)}{1/M} = \frac{F\left(\frac{\ell}{M}\right) - F\left(\frac{\ell-1}{M}\right)}{\frac{\ell}{M} - \frac{\ell-1}{M}} \rightarrow \text{looks like derivative} \end{aligned}$$

By the mean value theorem

$= p(x^*)$ for some $x^* \in \left[\frac{\ell-1}{M}, \frac{\ell}{M}\right)$

$$E(\hat{p}(x)) = p(x^*)$$

$$\begin{aligned} E(\hat{p}(x)) - p(x) &= p(x^*) - p(x) \\ &= L \cdot |x^* - x| \leq \frac{L}{M} \end{aligned} \quad \rightarrow \text{Bias related to smoothness and number of bins}$$

Histograms cont'd

Bias is $\frac{L}{M}$

$$\begin{aligned}\text{Variance: } \text{Var}(\hat{p}(x)) &= M^2 \cdot \text{var}\left(\frac{1}{n} \sum_{i=1}^n \mathbb{I}(x_i \in B_x)\right) \\ &= M^2 \frac{P(x \in B_x) \cdot (1 - P(x \in B_x))}{n}\end{aligned}$$

Assume roughly uniform distribution $\Rightarrow P(x \in B_x) = \frac{1}{M}$

$$\begin{aligned}\text{Var}(\hat{p}(x)) &= M^2 \frac{\frac{1}{M} (1 - \frac{1}{M})}{n} \\ &= \frac{M-1}{n}\end{aligned}$$

$$\text{MSE} = \text{Bias}^2 + \text{Var}$$

$$f(M) = \frac{L^2}{M^2} + \frac{M-1}{n} \quad (\text{for uniform distribution})$$

$$f'(M) = \frac{-2L^2}{M^3} + \frac{1}{n} \rightarrow \text{Optimal } M \text{ is}$$

$$M^3 = 2L^2 n$$

$$M = \sqrt[3]{2L^2 n} = O(\sqrt[3]{n})$$

For roughly uniform $p(x)$, $M_{\text{opt}} = \sqrt[3]{2L^2 n} = O(\sqrt[3]{n})$

Assuming nonuniformity,

$$\text{var} = M^2 \frac{P(x \in B_x) (1 - P(x \in B_x))}{n} \quad \text{Max}(P(x \in B_x) (1 - P(x \in B_x))) = \frac{1}{4}$$

$$\text{var} \leq \frac{M^2}{4n}$$

$$\therefore \text{MSE} = \frac{L^2}{M^2} + \frac{M^2}{4n}$$

$$f'(M) = \frac{-2L^2}{M^3} + \frac{2M}{4n}$$

$$M_{\text{opt}} = \sqrt[4]{4L^2 n} \Rightarrow O(M_{\text{opt}}) \leq \frac{\sqrt[4]{13}}{10} \sqrt[3]{L^2 n} \quad \text{for roughly uniform}$$

$$O(M_{\text{opt}}) \leq \frac{3}{2} \sqrt[4]{L^2 n} \quad \text{for very not uniform}$$

Note: Smoothness term L allows for M_{opt} to be cubed/fourth root rather than linear with data.

Intuition: know one point \rightarrow know points near by!!