





WORLDS  
WITHOUT NUMBER

## FOCI

+1 Focus at Levels 2, 5, 7, & 10

[illegible]

LEVEL	
XP	<p>Lvl 2 - 36 xp    Lvl 6 - 27/51 xp  Lvl 3 - 6/15 xp    Lvl 7 - 20/69 xp  Lvl 4 - 18/36 xp    Lvl 8 - 33/81 xp  Lvl 5 - 18/36 xp    Lvl 9 - 27/105 xp  Lvl 10 - 99/139</p>
BASE ATTACK BONUS	<p></p>
MELEE ATTACK BONUS (+ STR Mod.)	
RANGED ATTACK BONUS (+ DEX Mod.)	
INITIATIVE BONUS (+ DEX Mod.)	

NAME	_____
PLAYER	_____
HOMELAND	_____
OCCUPATION	_____
RACE/SPECIES	_____
GOAL	_____
DESCRIPTION	_____

BACKGROUND	_____
DETAILS	_____

CLASS	_____
BENEFITS	_____

## ATTRIBUTES

HIT POINTS AND SYSTEM STRAIN	
Hit Points	
Current	
System Strain	

**SAVES**

**PHYSICAL**  
 16-141-STR/CN Mod.  
**EVASION**  
 16-141-DEX/INT Mod.  
**MENTAL**  
 16-141-WIS/CHA Mod.  
**LUCK**  
 16-141

ARMOR CLASS

DEX Mod.

Worn	Armor	AC	Special
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<input type="checkbox"/>			

WEAPONS				
Name	Bonus to Hit	Damage	Range	Special and Shock
Name	Bonus to Hit	Damage	Range	Special and Shock
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Name	Bonus to Hit	Damage	Range	Special and Shock
Name	Bonus to Hit	Damage	Range	Special and Shock

AMMUNITION				
Name	Bonus to Hit	Damage	Range	Special and Shock

Administer		Lead		Sail	
Connect		Magic		Shoot	
Convince		Notice		Sneak	
Craft		Perform		Stab	
Exert		Pray		Survive	
Heal		Punch		Trade	
Know		Ride		Work	

**+3 Skill Points/lvl** (Experts: +1 extra non-combat)  
**Cost:** New Value +1 Max +2 at lvl 3,  
 +3 at lvl 6, +4 at lvl 9