

Zaw Win Paing

Address : Lightsview, Adelaide, SA 5085

Phone : +61 450083281

Email : zawwinpaing.zwp@gmail.com

SUMMARY

Graduated Computer Science (Artificial Intelligence) student from the University of Adelaide and passionate about IT, software development and Artificial Intelligence. Hardworking, team-player, bilingual and eager to learn.

SKILLS

- Database (SQL)
- 3D modelling
- Microsoft Office Suite
- Web Development
- Machine Learning
- C++
- Python
- Java
- C#

EXPERIENCE

Flux Robotic, Adelaide Australia - *Internship*

November 2022 - PRESENT

A robotic company that helps farmers by applying computer vision and robots

- Do programming and model training for computer vision to use in robots and machine that help farmers
- ROS (Robotic operating System) and Laser Galvo to point weeds for visual

Adelaide Venue Management, Adelaide, Australia - *Set Crew, Venue Attendance (Casual)*

March 2022 - PRESENT

Provider of venue management service at Adelaide Convention Centre, Adelaide Entertainment Centre and Coopers Stadium

- Setting up the stage for the events and cleaning

Thate Pan Hub, Yangon, Myanmar - *Content Developer (Volunteer)*

September 2020 - June 2022

A non-profit social enterprise that teaches computer science to children in Myanmar for free

- Content Writing and creating Post Design

Adelaide Myanmar Student Association - *President*

November 2022 - January 2024

A university community club that share Myanmar culture with students and staff

- President

Conservation Volunteer , Adelaide, Australia - *Volunteer*

December 2019 - February 2020

A national organisation working with communities to re-balance nature for a stronger, more resilient future.

- Helping planting trees, bushes and animal shelters that were destroyed during the bush fire

EDUCATION

The University of Adelaide, Adelaide, Australia

Bachelor of Computer Science (AI) - July 2019 - June 2023

Study Artificial Intelligence, Computer Vision, Web Development and VR

Eynesbury College, Adelaide, Australia

Diploma of Computing and Information Technology - October 2018 - June 2019

Study Information Technology, Networking and Programming

AWARDS

Ideation Project (December 2020 - December 2020)

- A project of “Thate Pan Hub” about how to teach children computer science and general knowledge of IT nationwide without needing technology.
- Won “Most Effective Idea” title.

VR Project (July 2020 - November 2020)

- A VR game without any bugs and in game, the player can spawn objects and build things with them.
- Built with Unity and did Sound recording, 3D modelling, UI design and Programming (C#).

Tech eChallenge (July 2021 - November 2021)

- A project based student competition about technology.
- Made and design an AI scheduler that will assist for rescheduling and time management
- Reached 4th position