```
VaRCompute < T, U > 
# computeReturn
# model
+ VaRCompute()
+ ~VaRCompute()
+ setAlpha()
+ setPeriod()
+ computeVaR()
```

+ computeVaR() + computeVaRWholePath()

VaRParamCompute< T, U > + VaRParamCompute() + ~VaRParamCompute() + computeVaR()

+ computeVaRWholePath()