



UNIVERSIDADE FEDERAL DE ALAGOAS  
INSTITUTO DE COMPUTAÇÃO - IC  
CIÊNCIA DA COMPUTAÇÃO

JOÃO VICTOR DE ALARCÃO AYALLA ALCÂNTARA  
ASCANIO SAVIO DE ARAUJO NEVES  
JACKSON BARBOSA DA SILVA

COMPILADORES  
ESPECIFICAÇÃO DOS TOKENS - AJA++

# **Sumário**

- 1. Linguagem de Implementação**
- 2. Enumeração e categorias dos tokens**
- 3. ERs Auxiliares**
- 4. Tabela**
- 5. Especificação dos tokens da linguagem**

## 1 - Linguagem da Implementação

A linguagem de programação adotada para a implementação dos analisadores léxico e sintático da linguagem AJA++ foi C++.

## 2 - Enumeração e categorias dos tokens

DefFunction = 1, ReservedMain = 2, TypeVoid = 3, TypeInteger = 4, TypeDouble = 5, TypeChar = 6, TypeBoolean = 7, TypeString = 8, TypeList = 9, OpenBrace = 10, CloseBrace = 11, OpenBrack = 12, CloseBrack = 13, OpenPar = 14, ClosePar = 15, EndLine = 16, ReservedIf = 17, ReservedElseIf = 18, ReservedElse = 19, ReservedFor = 20, ReservedWhile = 21, ReservedWrite = 22, ReservedRead = 23, SignalSemiColon = 24, SignalComma = 25, OperationAdd = 26, OperationSub = 27, OperationMult = 28, OperationDiv = 29, OperationInc = 30, OperationDec = 31, OperationConc = 32, OperationNot = 33, OperationXor = 34, OperationOr = 35, OperationAnd = 36, LogicAnd = 37, LogicOr = 38, LogicNot = 39, AttributionEqual = 40, RelationEqual = 41, RelationNotEqual = 42, RelationGreater = 43, RelationLower = 44, RelationGreaterEqual = 45, RelationLowerEqual = 46, ReservedReturn = 47, CharConst = 48, StringConst = 49, DoubleConst = 50, IntConst = 51, BooleanConst = 52, SignalDot = 53, ReservedAppend = 54;

## 3 - ERs Auxiliares

Digits = '[:digit:]'

Double = '[:digit:]' + .

Alphanumeric = '[:alnum:]'

Symbol = '[:punct:]{-}[\']'

AlphanumericSymbol = '[{Alphanumeric}{Symbol}]'

String = '\{AlphanumericSymbol}+[:space:]+[:word:]+\''

Bool = 'true|false'

## 4 - Tabela

1	DefFunction	'function'
2	ReservedMain	'main'
3	TypeVoid	'void'
4	TypeInteger	'itg'
5	TypeDouble	'dbl'
6	TypeChar	'chr'
7	TypeBoolean	'bool'
8	TypeString	'string'
9	TypeList	'list'
10	OpenBrace	'{'
11	CloseBrace	'}'
12	OpenBrack	'['
13	CloseBrack	']'
14	OpenPar	'('
15	ClosePar	)'
16	EndLine	'\n'
17	ReservedIf	'if'
18	ReservedElseIf	'elseif'
19	ReservedElse	'else'
20	ReservedFor	'for'
21	ReservedWhile	'while'
22	ReservedWrite	'write'
23	ReservedRead	'read'
24	SignalSemiColon	';'
25	SignalComma	','
26	OperationAdd	'+'
27	OperationSub	'-'
28	OperationMult	'*'
29	OperationDiv	'/'
30	OperationInc	'++'
31	OperationDec	'--'
32	OperationConc	'+='
33	OperationNot	'!'
34	OperationXor	'^'
35	OperationOr	' '
36	OperationAnd	'&'
37	LogicAnd	'and'
38	LogicOr	'or'
39	LogicNot	'not'
40	AtributionEqual	'=='
41	RelationEqual	'==='

42	RelationNotEqual	'!='
43	RelationGreater	'>'
44	RelationLower	'<'
45	RelationGreaterEqual	'>='
46	RelationLowerEqual	'<='
47	ReservedReturn	'return'
48	CharConst	'{Alphanumeric}'
49	StringConst	'{String}'
50	DoubleConst	'{Double}'
51	IntConst	'{Digits}'
52	BooleanConst	'{Bool}'
53	SignalDot	'.'
54	ReservedAppend	'append'

## 5 - Especificação dos tokens da linguagem

### **Main:**

ReservedMain = 'main'

### **Tipos Primitivos:**

TypeVoid = 'void'

TypeInteger = 'itg'

TypeDouble = 'dbl'

TypeChar = 'chr'

TypeBoolean = 'bool'

TypeString = 'string'

TypeList = 'list'

### **Função:**

DefFunction = 'function'

ReservedReturn = 'return'

### **Palavras reservadas:**

ReservedIf = 'if'

ReservedElseIf = 'elseif'

ReservedElse = 'else'

ReservedFor = 'for'

ReservedWhile = 'while'  
ReservedAppend = 'append'

### **Operadores Lógicos:**

LogicAnd = 'and'  
LogicOr = 'or'  
LogicNot = 'not'

### **Operadores Aritméticos:**

OperationAdd = '+'  
OperationSub = '-'  
OperationMult = '\*'  
OperationDiv = '/'  
OperationInc = '++'  
OperationDec = '--'  
OperationConc = '+='

### **Operador de atribuição:**

AtributionEqual = '='

### **Instruções de leitura e escrita:**

ReservedWrite = 'write'  
ReservedRead = 'read'

### **Símbolos:**

OpenBrace = '{'  
CloseBrace = '}'  
OpenBrack = '['  
CloseBrack = ']'  
OpenPar = '('  
ClosePar = ')'  
EndLine = '\n'

### **Sinais:**

SignalSemiColon = ';'

SignalComma = ','

SignalDot = '.'