• review search and big-Oh O()

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• see Canvas for due date. Must submit before end of this day

Lab

• current lab was assigned in 'Finish trees; hashing; graphs'. See Canvas for due date

Review last week

- introduced sorting, and order of complexity analysis, big-Oh O()
- reviewed three classes of sort algorithms, with three examples of each
 - appreciate how the algorithms work
 - don't need to memorize implementations

Introduction to this week

- our last topic, review search
 - review the search algorithms we've seen already
 - consider big-Oh O() for search

Review search and big-Oh O()

Objective: quickly review the different searches we've seen, and their order of complexity big-Oh O()

Review the searches we've covered

- the simplest search is sequential, or linear search
 - start at the first item and look at each in turn, until found or end of list
- binary search is faster, but requires that data be in sorted order
 - guess the halfway point, reducing the search space by half with each comparison
 - or implement as binary search tree
- hashing is potentially the fastest search technique
 - applies a hash function to map directly from the key to a location
 - just one comparison in the best case
 - but more comparisons likely if collisions can occur

Big-Oh O() for search

• in order, fastest to slowest, as for sort algorithms:

search	O()	category
hashing	O(1)	constant time
binary	O(logN)	logarithmic
sequential	O(N)	linear

Summary

• we've already covered implementations of all of these searches

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