## Aditya Ganeshan

RESEARCHER, PREFERRED NETWORKS INC., TOKYO, JAPAN

EDUCATION Indian Institute of Technology, Roorkee, India	EDUCATION	Indian	Institute	of Tec	hnology,	Roorkee.	India
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Integrated Master of Science, Applied Mathematics,

Thesis Title: Per-pixel feedback for improving semantic segmentation

Best Master's Dissertation Project: 10/10

August 2012 - July 2017

Professional

Researcher

Experience Preferred Networks, Inc., Japan

December 2018 - Present

Research Assistant

Video Analytics Lab, Indian Institute of Science

2017 - November 2018

SCHOLARSHIPS & AWARDS

Winner, Deep Perception Hackathon, Machine Learning Tokyo Winner, AutoNUE: Scene Understanding Challenge, ECCV, Germany

Winner, AutoNUE: Scene Understanding Challenge, ECCV, Germany September 2018

INSPIRE Scholarship, Indian Institute of Technology, Roorkee August 2012 - July 2017

Teaching

DS-265: Deep Learning for Computer Vision

Experience Teaching Assistant with Professor Venkatesh R. Babu

June 2017 - March 2018

Reviewing

NeurIPS 2020: Neural Information Processing Systems ECCV 2020: European Conference on Computer Vision AAAI 2020: AAAI Conference on Artificial Intelligence

March 2020 December 2019

Intern Advising  $\label{eq:Quang-Nguyen: Improved one-shot model for Multiple Object Tracking \\ \textit{David Samuel: } \text{Meta-learning Extractors for Music Source Separation.}$ 

Summer 2020 Summer 2019

July 2020

September 2019

Journal

M.K. Reddy\*, A. Ganeshan\*, R. V. Babu,

ARTICLE

 $Generalizable\ data-free\ objective\ for\ crafting\ universal\ adversarial\ perturbations.$ 

(TPAMI'18) IEEE Transactions on Pattern Analysis and Machine Intelligence, 2018.

Conference

Publications

F. Matulic, A Ganeshan, H. Fujiwara, D. Vogel,

Phonetroller: Visual Representations of Fingers for Precise Touch Input when using a Phone in VR. (CHI'21) ACM CHI Conference on Human Factors in Computing Systems 2021.

D. Samuel, A. Ganeshan, J. Naradowsky

Meta-learning Extractors for Music Source Separation.

(ICASSP'20) International Conference on Acoustics, Speech and Signal Processing 2020.

<sup>\*</sup> equal contribution

A. Ganeshan, B. S. Vivek, R. V. Babu,

FDA: Feature Disruptive Attack.

(ICCV'19) International Conference on Computer Vision, 2019.

J. N. Kundu\*, A. Ganeshan\*, R. M Venkatesh\*, A. Prakash, R. V. Babu,

iSPA-Net: Iterative Semantic Pose Alignment Network.

(ACMMM'18) ACM International Conference on Multimedia 2018.

Workshop Papers J.N. Kundu\*, R. M Venkatesh\*, A. Ganeshan\*, R. V. Babu,

Object Pose Estimation from Monocular Image using Multi-View Keypoint Correspondence.

(ECCV-W'18) "Geometry Meets Deep Learning" Workshop 2018.

DISSERTATION

A. Ganeshan,

Per-Pixel Feedback for improving Semantic Segmentation.

Master's Dissertation, Indian Institute of Technology, Roorkee, 2017.

Position

OF

Member of Global Internship Committee

Preferred Networks Inc, Japan May 2019 - November 2020

RESPOSIBILITY

General Secretary,

Music Section, IIT Roorkee May 2015 - May 2016

Finance Coordinator,

Watch Out! News Agency, IIT Roorkee

August 2012 - August 2015

SIDE

A Special Place in Hell

PROJECTS A casual projectile-shooting game with a morbid sense of humour.

DRL in CV

A personally curated course in Deep RL in computer vision.

GITHUB CODE

 ${\bf flying\_furniture}$ 

Code for creating *The Flying Furniture* dataset.

render\_wt\_pt\_proj

Code for Rendering with blender, and 3D keypoints to 2D projection.

 $seg\_metrics\_pytorch$ 

GPU Based Segmentation Metric evaluation in pytorch, for PASCAL VOC'2012.

 $universal\_pytorch$ 

Batch implementation of *DeepFool*, and *Universal Adversarial Perturbations* on pytorch.

 $defence\_against\_the\_dark\_arts$ 

Evaluation of various defense mechanisms against various UAP generation algorithms.

 $multi\_arm\_bandit$ 

Extensible multi-arm-bandit environment implementation for OpenAI Gym.

pytorch\_deeplab\_large\_fov

Implementation of *Deeplab Large FOV* for semantic segmentation on pytorch.

<sup>\*</sup> equal contribution