given image -, a MXN matrix, SE, GC, and Golox image for, SC] I conder of flood fill flood hill; shutting pixel + 4-direction Connected pixel to claye to 60/08 Sr=1, SC=1, Color=2 Crumple deck up dom 127t right al long as it is [0, m] Cu, n] S4-1,5C SGX1, SL 58,56-1 58,56+1 helpes tunetion swap Colors (center): It up down left, night -= (evic);

Swap alos. Depth First Search - 10 FS Host create Soult-Pixe = image CST [SC] det des (innge, sor, schoing-Pixel) 1 hot 258 (Men(imag)-1 as hot 0/5((lea(imag [0]-1))immy [cr] [sc] - ren la out JLS (SHI), , , ,) 14 (5~1 . - -) J/S (=,5 (-+) --X (... S (-/ -- ~)