

BARD SAPIO

C/C++ Developer

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SUMMARY:

I'm a skilled C/C++ Developer with a strong mindset and programming foundations. I have also studied Game Engineering independently and landed different projects. I can bring stability and cooperation to a team, as I have held lead positions in the past. I think "Determined" is the word that suits me better, and being such has taught me to be elastic but precise with my decision-making process. I'm open to travel.

SKILLS:

- **Technology:** C, C++, C#, Git, UNIX, Python, Javascript, Node.js, PostgreSQL, Godot, Unity.
- **Personal:** Strong Will, Leadership, Teamwork, Problem solving abilities, Creative mind.
- **Language:** Italian (Native), English (Speak: 8/10 Read: 10/10 Listen: 9/10)

EDUCATION:

42 Florence (Higher Education School)

October 2023 - October 2024

Florence, Italy

Computer Science University

October 2021 - present

Università degli studi di Catania, Catania, Italy

High School Scientific Education

September 2014 - June 2019

Liceo Scientifico Galileo Galilei, Catania, Italy

WORK EXPERIENCE:

Private Math Teacher

September 2022 - September 2023

- Supported high and middle school students with studying scientific subjects.
- Group management of children and teenagers.
- Experimented with unique studying methods tailored to the individual.

INTERESTS:

Videogames: It's the passion that follow me since I was little, I do prefer single player, story-driven games

TTRPGs: Dungeon and Dragons is an example, but I'm huge nerd for this kind of games, usually I'm the Game Master.

Manga and Anime: Nipponic Art has influenced me in countless ways, from animation to comics.

CERTIFICATIONS:

- Python Course (The Legend of Python, Codedex)
- The Complete 2024 Web Developer Bootcamp (Udemy)
- Complete C# Unity Game Developer 3d (Udemy)