# Multiple alignment, Phylogeny and Tree Building aligning several sequences

Martin Jakt

September 9, 2024

# What's this lecture really about?

- Why align lots of sequences
- Types of homologous sequences
- ► How to solve a difficult problem
- Building trees from distances

# Multiple Alignment. Why?

To some extent more natural than pairwise alignment since no reason to believe that similar sequences come in pairs.

# Multiple Alignment. Why?

To some extent more natural than pairwise alignment since no reason to believe that similar sequences come in pairs.

Orthologues Sequence groups that are homologous across species (i.e. same gene, but different species).

Paralogues Sequence groups that are homologous within species (i.e. several genes within a species that share an evolutionary origin).

# Multiple Alignment. Why?

To some extent more natural than pairwise alignment since no reason to believe that similar sequences come in pairs.

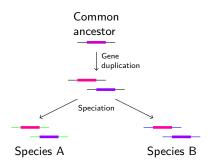
Orthologues Sequence groups that are homologous across species (i.e. same gene, but different species).

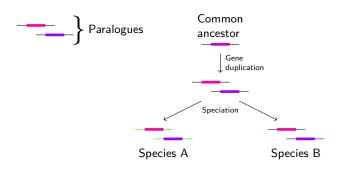
Paralogues Sequence groups that are homologous within species (i.e. several genes within a species that share an evolutionary origin).

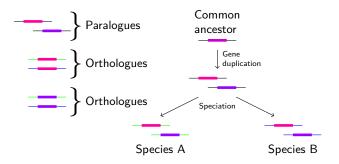
There are usually lots of these. Hence multiple alignment is more 'natural' than simple pairwise alignment.

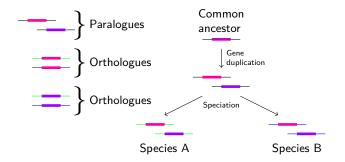
Common ancestor











All homologous to each other

# Orthologues and Paralogues

# Orthologues Arise from speciation Paralogues Arise from gene duplication

- ▶ Paralogues can appear and disappear as a result of gene duplication followed by loss (esp. whole genome duplication).
- Gene duplication can be followed by functional specialisation of the paralogues
  - Change of regulatory environment (i.e. when the gene is expressed)
  - Change in coding other functional sequence

# Multiple Alignment. More whys

Addresses many biological questions and technical issues:

- diagnostic patterns for protein families
- detect or demonstrate homology between sequences
- help predict secondary and tertiary structures
- to suggest oligonucleotide primers for PCR
- essential prelude to molecular evolutionary analysis (allows for ancestral state inference)
- **.**..

# How to align many sequences?

► Complexity C of optimal alignment by dynamic programming

$$C=\prod_{i=1}^n I_i$$

where n = number of sequences and  $l_i =$  length of the  $i^{th}$  sequence.

- Requires too much:
  - Memory
  - computation (CPU cycles)

for more than a few sequences.

Heuristic methods are used instead. Do not guarantee an optimal result, but provide sufficient speed.

Many methods exist: we will look in detail at one of these.

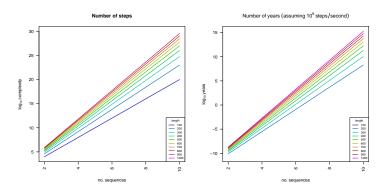


# Dynamic programming not possible!

Complexity (C) scales with length (I) and number (n) of sequences:

$$C = I^n$$

For l = 100 and n = 2, 3, this is 10000 and 1000000 steps respectively.



## © 1994 Oxford University Press

# CLUSTAL W: improving the sensitivity of progressive multiple sequence alignment through sequence weighting, position-specific gap penalties and weight matrix choice

Julie D.Thompson, Desmond G.Higgins+ and Toby J.Gibson\*

European Molecular Biology Laboratory, Postfach 102209, Meyerhofstrasse 1, D-69012 Heidelberg, Germany

Received July 12, 1994; Revised and Accepted September 23, 1994

#### ABSTRACT

The sensitivity of the commonly used progressive multiple sequence alignment method has been greatly improved for the alignment of divergent protein sequences. Firstly, individual weights are assigned to each sequence in a partial alignment in order to downweight near-duplicate sequences and up-weight the most divergent ones, Secondly, amino acid substitution matrices are varied at different alignment stages according to the divergence of the sequences to be aligned. Thirdly, residue-specific gap penalties and locally reduced gap penalties in hydrophilic regions encourage new gaps in potential loop regions rather than regular secondary structure. Fourthly, positions in early alignments where gaps have been opened receive locally reduced gap penalties to encourage the opening up of new gaps at these positions. These modifications are incorporated into a new program, CLUSTAL W which is freely available.

practical. The new methods are made available in a program called CLUSTAL W, which is freely available and portable to a wide variety of computers and operating systems.

In order to align just two sequences, it is standard practice to use dynamic programming (2). This guarantees an unthematically optimal alignment, given a table of scores for matches and mismatches between all amino acids or mucleotides [e.g., the PAM250 matrix (3) or BLOSUM62 matrix (4)] and penalties for insertions or deletions of different lengths. Attempts at generalising dynamic programming to multiple alignments are limited to small numbers of short sequences (5). For much more than eight or so proteins of average length, the problem is uncomputable given current computer power. Therefore, all of the methods capable of handling larger problems in practical timescales make use of heuristics. Currently, the most widely used approach is to exploit the fact that homologous sequences are evolutionarily related. One can build up a multiple alignment progressively by a series of pairyies alignments, following the

# Why ClustalW

- One of the most widely used methods
- Easy to understand
- Includes phylogenetic analysis
- Paper describes the derivation and reasoning for the heuristics used nicely (eg. this can be a problem, so we tweaked this part of the method to give nicer results).
- The method extends naturally from pairwise alignment.

#### The clustal method

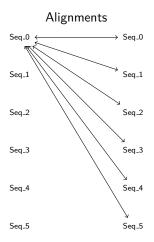
#### For a collection of sequences:

- 1. Align all pairs of sequences and calculate a distance matrix (table).
- 2. Use the distance matrix to calculate a guide tree.
- 3. Align the sequences progressively according to the branch order of the guide tree.

- Global alignment of all pairs using a modification of Needleman-Wunsch, or a faster k-tuple based heuristic method.
- Scores are calculated as: number of identities / number of residues compared (gap positions are excluded).
- ▶ Distances are are simply (1 score)

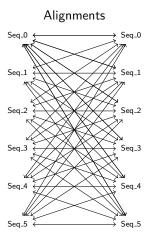
This gives an n by n distance matrix which is then used to make a guiding tree.

	Alignments	
Seq_0		Seq_0
Seq_1		Seq_1
Seq_2		Seq_2
Seq_3		Seq_3
Seq_4		Seq_4
Seq_5		Seq_5



#### Distance table

	S_0	S <sub>-</sub> 1	S_2	S_3	S_4	S_5
S_0	d <sub>0,0</sub>	d <sub>0,1</sub>	d <sub>0,2</sub>	d <sub>0,3</sub>	d <sub>0,4</sub>	d <sub>0,5</sub>
S_1						
S_2						
S_3						
S_4						
S_5						



#### Distance table

	S_0	S <sub>-</sub> 1	S_2	S_3	S_4	S <sub>-</sub> 5
S_0	d <sub>0,0</sub>	d <sub>0,1</sub>	d <sub>0,2</sub>	d <sub>0,3</sub>	d <sub>0,4</sub>	d <sub>0,5</sub>
S_1	d <sub>1,0</sub>	d <sub>1,1</sub>	d <sub>1,2</sub>	d <sub>1,3</sub>	d <sub>1,4</sub>	d <sub>1,5</sub>
S_2	d <sub>2,0</sub>	d <sub>2,1</sub>	d <sub>2,2</sub>	d <sub>2,3</sub>	d <sub>2,4</sub>	d <sub>2,5</sub>
S_3	d <sub>3,0</sub>	d <sub>3,1</sub>	d <sub>3,2</sub>	d <sub>3,3</sub>	d <sub>3,4</sub>	d <sub>3,5</sub>
S_4	d <sub>4,0</sub>	d <sub>4,1</sub>	d <sub>4,2</sub>	d <sub>4,3</sub>	d <sub>4,4</sub>	d <sub>4,5</sub>
S_5	d <sub>5,0</sub>	d <sub>5,1</sub>	d <sub>5,2</sub>	d <sub>5,3</sub>	d <sub>5,4</sub>	d <sub>5,5</sub>

# The guide tree

- ► Tree created from the distances to represent the similarities between the sequences and to suggest an order for the progressive alignment.
- ► Earlier versions used UPGMA. Newer version uses Neighbor joining algorithm.

### What is a tree

- ► A way to represent a set of relationships (commonly distances or dis-similarities).
- Often obtained by hierarchical clustering methods from distances matrices (see below).
- Developed to represent evolutionary relationships (i.e. phylogenetic trees).
- Can be evaluated by maxim parsimony and likelihood methods.
- Can summarise N-dimensional data sets in general (eg. gene expression data)

A phylogenetic tree represents a *hypothesis* about how a set of species or sequences evolved.

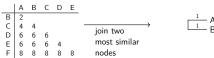
## Unweighted Pair Group Method with Arithmetic Mean

#### Distances

	Α	В	C	D	Ε
В	2				
C	4	4			
D	6	6	6		
Ε	6	6	6	4	
F	A 2 4 6 6 8	8	8	8	8

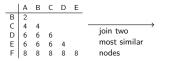
### Unweighted Pair Group Method with Arithmetic Mean

#### Distances



#### Unweighted Pair Group Method with Arithmetic Mean

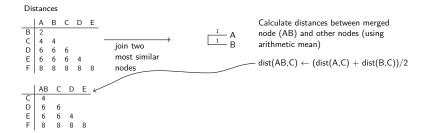
#### Distances



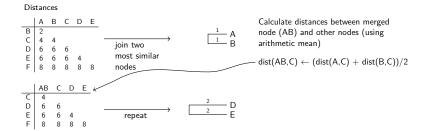
Calculate distances between merged node (AB) and other nodes (using arithmetic mean)

$$\mathsf{dist}(\mathsf{AB},\mathsf{C}) \leftarrow (\mathsf{dist}(\mathsf{A},\mathsf{C}) + \mathsf{dist}(\mathsf{B},\mathsf{C}))/2$$

### Unweighted Pair Group Method with Arithmetic Mean



### Unweighted Pair Group Method with Arithmetic Mean

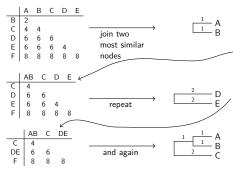


#### Unweighted Pair Group Method with Arithmetic Mean

#### Distances Calculate distances between merged В CDE B C D E node (AB) and other nodes (using arithmetic mean) join two most similar $dist(AB,C) \leftarrow (dist(A,C) + dist(B,C))/2$ nodes D C D E F 6 repeat 8 C DE C DE 4 6 8

#### Unweighted Pair Group Method with Arithmetic Mean

#### Distances

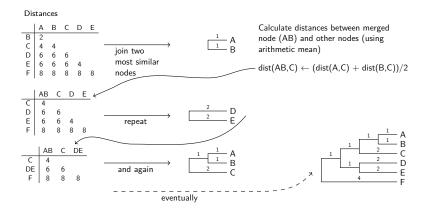


Calculate distances between merged node (AB) and other nodes (using arithmetic mean)

$$\mathsf{dist}(\mathsf{AB},\mathsf{C}) \leftarrow (\mathsf{dist}(\mathsf{A},\mathsf{C}) + \mathsf{dist}(\mathsf{B},\mathsf{C}))/2$$



#### Unweighted Pair Group Method with Arithmetic Mean



# Neighbor joining algorithm

- Underlying algorithm method similar to UPGMA (i.e. progressively merge neighboring nodes until a single tree is obtained).
- Modified distance matrix used to find nearest nodes to join.
- Distances of pair members to joins are influenced by distances to external nodes.
- Does not assume equal rate of evolution
   ⇒ neighbours have differing distances to their joining nodes.
- Better than UPGMA (?)



# Neighbor joining (1)

Nodes to be joined (i.e. neighbors) are chosen from a Q matrix:

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

 $d_{i,j}$  distance between nodes i and j n the number of nodes

Q is only used to rank node pairs

Outlier pairs have low Q and are joined first (i.e. pairs of nodes which are distant from the larger set).

# It's OK to be confused here

#### It's OK to be confused here

From 'Neighbour-Joining Revealed', published almost 20 years after Saitou and Nei:

'Yet the question "what does the NJ method seek to do?" has until recently proved somewhat elusive, leading to some imprecise claims and misunderstanding'

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$
①
④
③
⑥

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

 $d_{i,j}$  is the distance between nodes i and j

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{1,2} = (n-2)d_{1,2} - \sum_{k=1}^{n} d_{1,k} - \sum_{k=1}^{n} d_{2,k}$$

$$(6-2) \times d_{1,2}$$

$$-(d_{1,1} + d_{1,2} + d_{1,3} + d_{1,4} + d_{1,5} + d_{1,6})$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$Q_{1,2} = (n-2)d_{1,2} - \sum_{k=1}^{n} d_{1,k} - \sum_{k=1}^{n} d_{2,k}$$

$$(6-2) \times d_{1,2}$$

$$-(d_{1,1} + d_{1,2} + d_{1,3} + d_{1,4} + d_{1,5} + d_{1,6})$$

$$-(d_{2,1} + d_{2,2}, d_{2,3} + d_{2,4} + d_{2,5} + d_{2,6})$$

$$Q_{i,j} = (n-2)d_{i,j} - \sum_{k=1}^{n} d_{i,k} - \sum_{k=1}^{n} d_{j,k}$$

$$\textcircled{1} \qquad \textcircled{4}$$

$$\textcircled{3} \qquad \textcircled{6}$$

$$Q_{1,2} = (n-2)d_{1,2} - \sum_{k=1}^{n} d_{1,k} - \sum_{k=1}^{n} d_{2,k}$$

$$(6-2) \times d_{1,2}$$

$$-(d_{1,1} + d_{1,2} + d_{1,3} + d_{1,4} + d_{1,5} + d_{1,6})$$

$$-(d_{2,1} + d_{2,2}, d_{2,3} + d_{2,4} + d_{2,5} + d_{2,6})$$

This favours nodes close to each other, but which are far from the others; i.e. pairs of outliers.

The pair of nodes (f, g) with the lowest Q value are joined through a new node u.

The distances between the new node u and f and g are:

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$
(1)

 $\delta_{f,u}$  and  $\delta_{g,u}$  are adjusted such that they are proportional to their respective distances to the remaining nodes.

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$
(2)

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$

$$\delta_{g,u} = \delta_{g,u}$$

$$\delta_{g,u} = \delta_{g,u}$$

$$\delta_{g,u} = \delta_{g,u}$$

$$\delta_{g,u}$$

$$\delta_{g,u} = \delta_{g,u}$$

$$\delta_{g,u}$$

$$\delta_{g,u}$$

$$\delta_{g,u}$$

$$\delta_{g,u}$$

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$

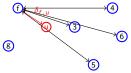
$$\delta_{f,u} = \frac{1}{2} d_{f,g} +$$

$$\delta_{f,u} = \frac{1}{2} d_{f,g} +$$

$$(2)$$

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$
(2)



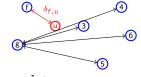
$$\delta_{f,u} = \frac{1}{2} d_{f,g} +$$

$$\frac{1}{2\times(6-2)}\times ((d_{f,1}+d_{f,2}+d_{f,3}+d_{f,4}+d_f f,5+d_{f,6})$$



$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$
(2)



$$\delta_{f,u} = \frac{1}{2} d_{f,g} +$$

$$\frac{1}{2\times(6-2)} \times \left( \left( d_{f,1} + d_{f,2} + d_{f,3} + d_{f,4} + d_f f, 5 + d_{f,6} \right) - \left( d_{g,1} + d_{g,2}, d_{g,3} + d_{g,4} + d_f g, 5 + d_{g,6} \right) \right)$$



$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \frac{1}{2(n-2)} \left[ \sum_{k=1}^{n} d_{f,k} - \sum_{k=1}^{n} d_{g,k} \right]$$

$$\delta_{g,u} = d_{f,g} - \delta_{f,u}$$

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \delta_{f,u}$$

$$\delta_{f,u} = \frac{1}{2} d_{f,g} + \delta_{f,u}$$

$$\frac{1}{2\times(6-2)} \times \left( \left( d_{f,1} + d_{f,2} + d_{f,3} + d_{f,4} + d_f f, 5 + d_{f,6} \right) - \left( d_{g,1} + d_{g,2}, d_{g,3} + d_{g,4} + d_f g, 5 + d_{g,6} \right) \right)$$



The distances of the remaining nodes to the joining node u are set as:

$$\delta_{u,k} = \frac{1}{2} [d_{f,k} + d_{g,k} - d_{f,g}]$$

u joining node

k a remaining node

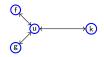
f, g the joined nodes

This assures that the total distance within the tree is consistent.



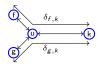
The total distance of the tree is consistent:

$$\delta_{u,k} = \frac{1}{2} [d_{f,k} + d_{g,k} - d_{f,g}]$$



The total distance of the tree is consistent:

$$\delta_{u,k} = \frac{1}{2} [d_{f,k} + d_{g,k} - d_{f,g}]$$



The total distance of the tree is consistent:

$$\delta_{u,k} = \frac{1}{2} [d_{f,k} + d_{g,k} - d_{f,g}]$$

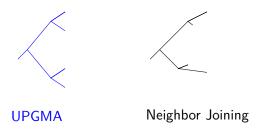


$$d_{f,k} + d_{g,k} = \delta_{f,k} + \delta_{g,k}$$

# Neighbor joining: putting it together

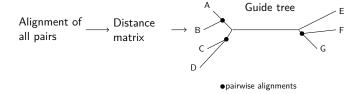
- 1. Determine the Q matrix based on the current distance matrix.
- 2. Find the pair of nodes with the smallest Q value.
- 3. Create a new node that connects this pair.
- 4. Determine the distances of all the nodes to this new joining node.
- 5. Replace the neighbour pair with the new node and update the distance matrix.
- 6. Repeat from (1) until the tree is fully connected.

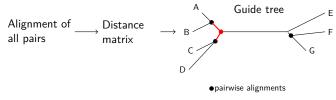
# **UPGMA** vs Neighbor joining



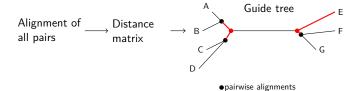
Neighbor joining does not assume equal rate of evolution when joining nodes.

Alignment of 
$$\longrightarrow$$
 Distance  $\longrightarrow$  B  $\longrightarrow$  Guide tree all pairs  $\longrightarrow$  Distance  $\longrightarrow$  B  $\longrightarrow$  G

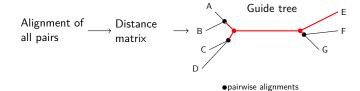




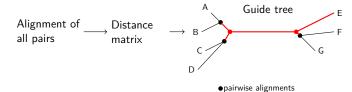
1. Align AB to CD



- 1. Align AB to CD
- 2. Align E to FG



- 1. Align AB to CD
- 2. Align E to FG
- $2. \ \mathsf{Align} \ \mathsf{ABCD} \ \mathsf{to} \ \mathsf{EFG}$



- 1. Align AB to CD
- 2. Align E to FG
- 2. Align ABCD to EFG

How to align two alignments?

# Aligning alignments

Modify the scoring function to use several sequences.

Match score is set to the mean of all independent pairs:

- 1 peeksavtal
- 2 geekaavlal
- 3 padktnvkaa
- 4 aadktnvkaa
- 5 egewqlvlhv
- 6 aaektkirsa

## Aligning alignments

Modify the scoring function to use several sequences.

Match score is set to the mean of all independent pairs:

- 1 peeksavtal
- 2 geekaav<mark>l</mark>al
- 3 padktny<mark>k</mark>aa
- 4 aadktnv<mark>k</mark>aa
- 5 egewqlvlhv
- 6 aaektkirsa

## Aligning alignments

Modify the scoring function to use several sequences.

Match score is set to the mean of all independent pairs:

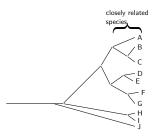
1	peeksav <mark>t</mark> al	Score	=	M(t,v)
2	geekaav <mark>l</mark> al		+	M(t,i)
	padktny <mark>k</mark> aa		+	M(I,v)
	-		+	M(I,i)
4	aadktnv <mark>k</mark> aa		+	M(k,v)
	ſ		+	M(k,i)
Е	1		+	M(k,v)
5	egewqlvlhv		+	M(k,i)
6	aaektk <mark>i</mark> rsa			8

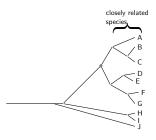
Where M(i,j) is are values taken from the given substitution matrix

#### Refinements

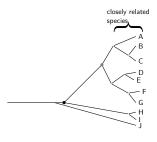
- Weighting of sequences to correct for unequal sampling across evolutionary distances in the data set (greater weight to outlier sequences)
- Dynamic variation of gap penalties (to mimic known tendencies in proteins)
  - Increase gap opening penalty within 8 amino acid of a gap opening
  - Decrease gap opening penalty in hydrophilic stretches (associated with loops)
  - Decreased gap opening penalties at positions of gaps in early alignments.
- Dynamic use of substitution matrices: starting with substitution matrices suitable for closely related sequences and moving to divergent matrices.





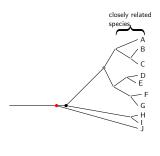


- A. GKSWKALTPP
- B. GKSWKSLSPS
- C. GKSWKSLSTS
- D. GKSWKSLSPS
- E. GKSWKSLSPS
- F. GKSWRALSPS
- G. GRSWKSLSPS



$$S = \frac{7 \times M_{P,G} + 7 \times M_{P,G}}{14}$$

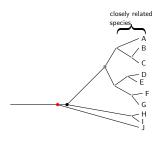
- A. GKSWKALTPP
- B. GKSWKSLSPS
- C. GKSWKSLSTS
- D. GKSWKSLSPS
- E. GKSWKSLSPS
- F. GKSWRALSPS
- G. GRSWKSLSPS
- H. PKSWRASSPS
- I. PRSWKSSSPS



$$S = \frac{7 \times M_{P,G} + 2 \times M_{P,P}}{9}$$

- A. GKSWKALTPP
- B. GKSWKSLSPS
- C. GKSWKSLSTS
- D. GKSWKSLSPS
- E. GKSWKSLSPS
- F. GKSWRALSPS
- G. GRSWKSLSPS
- H. PKSWRASSPS
- I. PRSWKSSSPS
- J. PKSWRALSPS

[A - G] and [H - I] represent single lineages. But: S Dominated by  $M_{P,G}$ 



$$S = \frac{7 \times M_{P,G} + 2 \times M_{P,P}}{9}$$

- A. GKSWKALTPP
- B. GKSWKSLSPS
- C. GKSWKSLSTS
- D. GKSWKSLSPS
- E. GKSWKSLSPS
- F. GKSWRALSPS
- G. GRSWKSLSPS
- H. PKSWRASSPS
- I. PRSWKSSSPS
- J. PKSWRALSPS

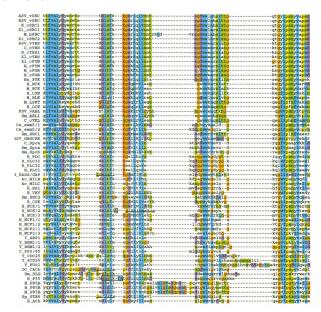
[A-G] and [H-I] represent single lineages. But: S Dominated by  $M_{P,G}$ 

May also wish to weight by branch length (leads to maximum likelihood)

#### Problems?

- ► All alignments are global alignments and it may be necessary to trim sequences to give reasonable alignments.
- ➤ The guide tree is based on a matrix of distances of separately aligned sequences and may not be reliable. This may lead to mistakes early in the merging process that cannot be corrected later.

#### works ok!



#### Other methods



https://www.ebi.ac.uk/Tools/msa/

- Clustal Omega
- ► EMBOSS Cons
- Kalign
- MAFFT
- ► MUSCLE
- MView
- T-Coffee
- WebPRANK

#### Other methods

- DCA. Semi-exhaustive, divide and conquer algorithm. Breaks sequences into segments based on local similarity. Segments are aligned by dynamic programming and then joined. bibiserv.techfak.uni-bielefeld.de/dca?id=dca\_view\_webservice
- ▶ Poa (Partial order alignments). Uses a graph representation of the multiple alignment that can be aligned by dynamic programming. bioinformatics.oxfordjournals.org/content/18/3/452.short
- Dialign (and Dialign2, Dialign-TX). Compares segments of sequences rather than individual residues without using gap penalties. Good for comparing sequences with only local similarity. mobyle.pasteur.fr/cgi-bin/portal.py?#forms::dialign
- Can also be achieved by probabilistic methods (eg. Hidden Markov Models), though these are normally used to model (describe) sequences rather than to perform the actual alignment. But see hmmbuild: hmmer.janelia.org/

Many more available. Method usually determined by the sheep algorithm (i.e. use what others in the field are using).