Miles Shamo

Expected Bachelors of Science in Computer Science in 2023

Naperville, IL 630-465-8997

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Education

University of Illinois at Chicago, Chicago, Il.	4.0 grade point average	Aug. 2019
Bachelor of Science in Computer Science	Honors College Student	to May 2023 (Predicted)
Junior standing	Member of Tau Beta Phi	
S-STEM Scholar	Member of the A.C.M.	

North Central College, Naperville, Il.

Studied Computer Science alongside high school course-load

4.0 grade point average May 2016
Lederman Scholar to
May 2018

Naperville Central High School, Il.

National Honors Society member

4.452 grade point average Science Olympiad Captain Aug. 2015 to May 2019

Skills

Computer maintenance and repair Wireless network analysis Proficient in regular expressions Familiar with Catch2 Proficient with VIM

Programming Languages

2.5 years Java experience

Proficient in and currently studying C and C++ Familiar with Python, LTEX, JavaScript, and C# Currently learning AHK and Rockstar

Experience

Network Operations Intern, Naperville Community Unit School District 203

Led a small team to conduct a suit of wireless surveys across the district

Condensed findings into building level reports highlighting problems and providing suggested solutions

Presented findings to the district

Developed a Java application to analyze active survey data

Worked closely with both hardware and software infrastructure

June 2019

to

Aug. 2019

Golf Caddie, Naperville Country Club

Carries patrons clubs for duration of the golf round

Ensures clubs are clean and properly stored at conclusion of round

Rakes bunkers, fills divots and other basic maintenance

Promotes fast and enjoyable play

Apr. 2018

to

Present

Projects

Prior Projects

Created a web-based text adventure documenting Julius Caesar's life through the Twine engine

Analyzed high sample rate (1000 Hz.) waveform data using the OpenCSV Java library

Implemented a Spotify "helper." Managed volume, seek/skip, and liking/disliking songs through keyboard shortcuts via AutoHotKey

Prototyped "Left Click to Everything," a game written for the Unity Engine in C#

Current Projects

Exploring the arithmetic of elliptical curves through python-enabled computation

Assembling and experimenting with the Open Theremin V3 Arduino Shield

Creating generative art through Java applications via the Processing3 library

Additional Activities

Regular volunteer for AquaHouse Tutoring. Regular volunteer for the Naperville Public Library Amateur pianist Amateur poet looking to eventually publish Searching for the perfect macaroni and cheese recipe