# Miles Shamo

Expected Bachelors of Science in Computer Science in 2023

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# Education

University of Illinois at Chicago, Chicago, Il.	4.0 grade point average	Aug. 2019
Bachelor of Science in Computer Science	Honors College Student	to
Junior standing	Member of Tau Beta Phi	May 2023
S-STEM Scholar	Member of the A.C.M.	(Predicted)

### North Central College, Naperville, Il.

Studied Computer Science alongside high school course-load

4.0 grade point average May 2016
Lederman Scholar to
May 2018

# Naperville Central High School, Il.

National Honors Society member

4.452 grade point average
Science Olympiad Captain

Aug. 2015
to
May 2019

# **Skills**

Computer maintenance and repair Wireless network analysis Proficient in regular expressions Familiar with Catch2 Proficient with VIM

# **Programming Languages**

2.5 years Java experience

Proficient in and currently studying C and C++ Familiar with Python, LTEX, JavaScript, and C# Currently learning AHK and Rockstar

# Experience

#### Network Operations Intern, Naperville Community Unit School District 203

Led a small team to conduct a suite of wireless surveys across the district

Condensed findings into building level reports highlighting problems and provided solutions

Presented findings to district leadership

Developed a Java application to analyze active survey data

Worked closely with both hardware and software infrastructure

June 2019

to

Aug. 2019

#### Golf Caddie, Naperville Country Club

Carries patrons clubs for duration of the golf round

Ensures clubs are clean and properly stored at conclusion of round

Rakes bunkers, fills divots and other basic maintenance

Promotes fast and enjoyable play

Apr. 2018

to

Present

# **Projects**

## **Prior Projects**

Created a web-based text adventure documenting Julius Caesar's life through the Twine engine

Analyzed high sample rate ( $\sim \! 1000$  Hz.) waveform data using the OpenCSV Java library

Implemented a Spotify "helper." Managed volume, seek/skip, and liking/disliking songs through keyboard shortcuts via AutoHotKey

Prototyped "Left Click to Everything," a game written for the Unity Engine in C#

#### **Current Projects**

Exploring the arithmetic of elliptical curves through python-enabled computation

Assembling and experimenting with the Open Theremin V3 Arduino Shield

Creating generative art through Java applications via the Processing3 library

# **Additional Activities**

Regular volunteer for AquaHouse Tutoring. Regular volunteer for the Naperville Public Library Amateur pianist Amateur poet looking to eventually publish Searching for the perfect macaroni and cheese recipe