# Miles Shamo

Expected Bachelors of Science in Computer Science in 2023

Naperville, IL 630-465-8997

milesshamo@gmail.com

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University of Illinois at Chicago, Chicago, Il.	4.0 Grade Point Average	Aug. 2019
Bachelor of Science in Computer Science	Honors College Student	_
Junior standing	Member of Tau Beta Phi	May 2023
S-STEM Scholar	Member of the A.C.M.	(Predicted)

#### North Central College, Naperville, Il.

Continued studies in Computer Science alongside high-school course-load 4.0 Grade Point Average May 2016 Lederman Scholar

#### Naperville Central High School, Il.

National Honors Society member

Aug. 2015

May 2018

May 2019

# Science Olympiad Captain

4.452 Grade Point Average

Skills

Computer maintenance and repair

Wireless network analysis

Programming Languages
2 years Java experience

Wireless network analysis
Proficient in regular expressions

Familiar with Catch2 Proficient with VIM Proficient in and currently studying C and C++ Familiar with Python, LATEX, JavaScript, and C# Currently learning AHK and Rockstar

## Experience

#### Network Operations Intern, Naperville Community Unit School District 203

Led a small team to conduct a suit of wireless surveys across the district

Condensed findings into building level reports highlighting potential problems and providing suggested solutions

Presented findings to the district

June 2019

Aug. 2019

Developed a Java application to analyze active survey data Worked closely with both hardware and software infrastructure

#### Golf Caddie, Naperville Country Club

Carries patrons clubs for duration of the golf round

Ensures clubs are clean and properly stored at conclusion of round

Rakes bunkers, fills divots and other basic maintenance

Promotes fast and enjoyable play

Apr. 2018

Present

## **Projects**

#### **Prior Projects**

Created a web-based text adventure documenting Julius Caesar's life through the Twine engine

used the OpenCSV Java library to enable waveform analysis

Implemented a Spotify "helper," managing volume, seek/skip, and liking/disliking songs through keyboard shortcuts via AutoHotKey

Prototyped "Left Click to Everything," a game written for the Unity Engine in C#

#### **Ongoing Projects**

Exploring the arithmetic of elliptical curves through python-enabled computation

Assembling and experimenting with the Open Theremin V3 Arduino Shield

### **Additional Activities**

Regular volunteer for AquaHouse Tutoring. Regular volunteer for children's activities at the Naperville Public Library Amateur pianist, thereminist

Amateur poet looking to publish in the near future