bruteForce (Calls: 500, Time: 31.073 s)

Generated 01-июн.-2021 13:42:32 using performance time. Function in file <u>E:\course_4\code\bruteForce.m</u>
Copy to new window for comparing multiple runs

Parents (calling functions)

Function Name	Function Type	Calls	
ImageProcessing	Script	500	

Lines that take the most time

Line Number	Code	Calls	Total Time (s)	% Time	Time Plot
17	if(imageGS(y, x) ~= 0)	155974628	6.187	19.9%	
<u>32</u>	end	155954147	5.261	16.9%	
28	if (columnFlag)	155227826	5.038	16.2%	
<u>27</u>	else	155227826	4.730	15.2%	
30	end	155207345	4.717	15.2%	
All other lines			5.138	16.5%	
Totals			31.073	100%	

Children (called functions)

No children

Code Analyzer results

Line Number	Message
<u>18</u>	The variable 'coloredX' appears to change size on every loop iteration. Consider preallocat
<u>19</u>	The variable 'coloredY' appears to change size on every loop iteration. Consider preallocat
<u>42</u>	Using ISEMPTY is usually faster than comparing LENGTH to 0.
<u>42</u>	Using ISEMPTY is usually faster than comparing LENGTH to 0.

Coverage results

Show coverage for parent folder

50
10
40
40
0
100.00 %

Function listing

Time	Calls	Line	
		1	<pre>function [bruteX, bruteY] = bruteForce(imageGS)</pre>
< 0.001	500	<u>2</u>	<pre>pxH = length(imageGS);</pre>
0.004	500	<u>3</u>	<pre>pxW = length(imageGS(1, :));</pre>
		4	
< 0.001	500	<u>5</u>	columns = pxH;
< 0.001	500	<u>6</u>	rows = pxW;
		7	
< 0.001	500	<u>8</u>	<pre>coloredX = [];</pre>
< 0.001	500	<u>9</u>	<pre>coloredY = [];</pre>
		10	
< 0.001	500	<u>11</u>	<pre>isFlag = false;</pre>
< 0.001	500	12	<pre>isFlag2 = false;</pre>
		13	
< 0.001	500	<u>14</u>	for $y = 1 : rows$
0.009			

```
0.009
                  217123
                                     16
                                                    for x = 1 : columns
 6.187
              155974628
                                                         if(imageGS(y, x) \sim= 0)
                                     <u>17</u>
                                                             coloredX(end + 1) = x;
 0.180
                  746802
                                     <u>18</u>
 0.127
                  746802
                                                             coloredY(end + 1) = y;
                                     19
                                     20
 0.022
                  746802
                                     <u>21</u>
                                                             columnFlag = true;
 0.023
                  746802
                                                             isFlag2 = true;
                                     <u>22</u>
                                     23
 0.024
                  746802
                                     <u>24</u>
                                                             if (length(coloredX) == 1)
< 0.001
                    450
                                     <u>25</u>
                                                                isFlag = true;
 0.022
                  746802
                                                             end
                                     <u>26</u>
              155227826
 4.730
                                     27
                                                         else
                                                              if (columnFlag)
 5.038
              155227826
                                     28
 0.001
                   20481
                                     <u>29</u>
                                                                 break;
 4.717
              155207345
                                                             end
                                     <u>30</u>
                                                         end
 4.660
              155954147
                                     <u>31</u>
 5.261
              155954147
                                                    end
                                     32
 0.009
                  217123
                                     <u>33</u>
                                                    if (isFlag)
 0.001
                   20955
                                     34
                                                         if (~isFlag2)
< 0.001
                     449
                                     <u>35</u>
                                                            break;
                   20506
 0.001
                                     <u>36</u>
                                                         end
                  216674
 0.008
                                     <u>37</u>
                                                    end
 0.008
                  216674
                                     38
                                                    isFlag2 = false;
                                     39
 0.011
                  216674
                                     40
                                               end
                                     41
 0.001
                      500
                                     42
                                               if (length(coloredX) == 0 || length(coloredY) == 0)
< 0.001
                       50
                                                  bruteX = 0;
                                     <u>43</u>
< 0.001
                       50
                                     44
                                                  bruteY = 0;
< 0.001
                       50
                                     <u>45</u>
                                                  return;
< 0.001
                      450
                                     46
                                               end
                                     47
 0.001
                      450
                                               bruteX = ceil(sum(coloredX) / length(coloredX));
                                     48
< 0.001
                                               bruteY = ceil(sum(coloredY) / length(coloredY));
                      450
                                     49
 0.009
                      450
                                     <u>50</u> end
```