

brutForce (Calls: 1000, Time: 948.949 s)

Generated 28-дек.-2020 04:19:20 using performance time.  
Function in file C:\Users\yarba\Desktop\ДО\course\_4\code\brutForce.m  
[Copy to new window for comparing multiple runs](#)

Parents (calling functions)		
Function Name	Function Type	Calls
<a href="#">ImageProcessing</a>	Script	1000

Lines that take the most time					
Line Number	Code	Calls	Total Time (s)	% Time	Time Plot
<a href="#">33</a>	if(squeeze(imageGS(j, i, :)) ~= 0)	360960000	921.942	97.2%	<div></div>
<a href="#">37</a>	end	360960000	13.645	1.4%	
<a href="#">38</a>	end	360960000	12.373	1.3%	
<a href="#">34</a>	coloredX(end + 1) = i;	1484025	0.386	0.0%	
<a href="#">35</a>	coloredY(end + 1) = j;	1484025	0.269	0.0%	
All other lines			0.334	0.0%	
Totals			948.949	100%	

Children (called functions)					
Function Name	Function Type	Calls	Total Time (s)	% Time	Time Plot
<a href="#">squeeze</a>	Function	360960000	330.565	34.8%	<div></div>
<a href="#">deg2rad</a>	Function	1000	0.006	0.0%	
Self time (built-ins, overhead, etc.)			618.378	65.2%	<div></div>
Totals			948.949	100%	

Code Analyzer results	
Line Number	Message
<a href="#">4</a>	The value assigned to variable 't' might be unused.
<a href="#">5</a>	The value assigned to variable 'h' might be unused.
<a href="#">11</a>	The value assigned to variable 'pxH' might be unused.
<a href="#">18</a>	The value assigned to variable 'yPx' might be unused.
<a href="#">19</a>	The value assigned to variable 'defPxRadius' might be unused.
<a href="#">23</a>	The value assigned to variable 'x' might be unused.
<a href="#">24</a>	The value assigned to variable 'y' might be unused.
<a href="#">29</a>	The value assigned to variable 'isFlag' might be unused.
<a href="#">34</a>	The variable 'coloredX' appears to change size on every loop iteration. Consider preallocat...
<a href="#">35</a>	The variable 'coloredY' appears to change size on every loop iteration. Consider preallocat...
<a href="#">36</a>	The value assigned to variable 'isFlag' might be unused.
<a href="#">47</a>	Using ISEMPTY is usually faster than comparing LENGTH to 0.
<a href="#">47</a>	Using ISEMPTY is usually faster than comparing LENGTH to 0.

Coverage results	
<a href="#">Show coverage for parent folder</a>	
Total lines in function	60
Non-code lines (comments, blank lines)	21
Code lines (lines that can run)	39
Code lines that did run	39
Code lines that did not run	0
Coverage (did run/can run)	100.00 %

Function listing		
Time	Calls	Line
		1    function [brutX, brutY] = brutForce(imageGS)

		2	% параметры устройства
< 0.001	1000	3	d = 0.0003; % диаметр отверстия
< 0.001	1000	4	t = 0.00005; % толщина отверстия
< 0.001	1000	5	h = 0.0007; % высота отверстия
		6	
0.056	1000	7	format long
< 0.001	1000	8	height = 4.51e-3; % Размеры матрицы
< 0.001	1000	9	width = 2.88e-3;
< 0.001	1000	10	pxW = 752;
< 0.001	1000	11	pxH = 480;
< 0.001	1000	12	pxSize = width / pxW;
		13	
0.014	1000	14	angle = deg2rad(0 : 359); % вспомогательный массив углов
0.018	1000	15	defCircleX = (d/2) * cos(angle); % координата x контура пятна
0.009	1000	16	defCircleY = (d/2) * sin(angle); % координата y контура пятна
0.004	1000	17	xPx = ceil((defCircleX + width/2) / pxSize); % x - контур пятна в пикселях
0.004	1000	18	yPx = ceil((defCircleY + height/2) / pxSize); % y - контур пятна в пикселях
0.003	1000	19	defPxRadius = ceil((max(xPx) - min(xPx)) / 2);
		20	
< 0.001	1000	21	columns = 752;
< 0.001	1000	22	rows = 480;
0.004	1000	23	x = 1:columns;
0.002	1000	24	y = 1:rows;
		25	
< 0.001	1000	26	coloredX = [];
< 0.001	1000	27	coloredY = [];
		28	
< 0.001	1000	29	isFlag = false;
		30	
< 0.001	1000	31	for i = 1 : columns
0.077	752000	32	for j = 1 : rows
921.942	360960000	33	if(squeeze(imageGS(j, i, :)) ~= 0)
0.386	1484025	34	coloredX(end + 1) = i;
0.269	1484025	35	coloredY(end + 1) = j;
0.046	1484025	36	isFlag = true;
13.645	360960000	37	end
12.373	360960000	38	end
0.076	752000	39	end
		40	
		41	% if (length(coloredX) ~= 0 && length(coloredY) ~= 0)
		42	
		43	% for i = 1 : length(coloredX)
		44	% imageProcessed(coloredY(i), coloredX(i), [2 2 2]) = 1;
		45	% end
		46	
0.002	1000	47	if (length(coloredX) == 0    length(coloredY) == 0)
< 0.001	107	48	brutX = 0;
< 0.001	107	49	brutY = 0;
< 0.001	107	50	return;
< 0.001	893	51	end
0.003	893	52	brutX = ceil(sum(coloredX) / length(coloredX));
0.001	893	53	brutY = ceil(sum(coloredY) / length(coloredY));
		54	% if (ansX > 0 && ansX <= pxW)
		55	% if (ansY > 0 && ansY <= pxH)
		56	% imageProcessed(yAns1, xAns1, [2 1 2]) = 5;
		57	% end
		58	% end
		59	% end
0.008	893	60	end

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