# Lecture 19 Translation

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# Big idea

```
let x = 200
in let f = proc (z) -(z,x)
  in let x = 100
    in let g = proc (z) -(z,x)
       in -((f 1), (g 1))
```

2

# Nuggets

- Use lexical addresses instead of variable names
- Implement a new model of environment
  - Use addresses
  - o Much like a memory model

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```
Implementing lexical addressing
The Idea: rewrite value-of (i.o.w. write a translator)
                      let x = 37
                      in proc (y)
                         let z = -(y,x)
                         in - (x, y)
        #(struct:a-program
          #(struct:nameless-let-exp
             #(struct:const-exp 37)
             #(struct:nameless-proc-exp
                #(struct:nameless-let-exp
                   #(struct:diff-exp
                      #(struct:nameless-var-exp 0)
                      #(struct:nameless-var-exp 1))
                   #(struct:diff-exp
                      #(struct:nameless-var-exp 2)
                      #(struct:nameless-var-exp 1))))))
```

## The translator: the target language

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# The translator: Exp x Senv $\rightarrow$ NamelessExp

### **Static Environment**

```
Senv = Listof(Sym)

Lexaddr = N
empty-senv : () → Senv
(define empty-senv
  (lambda ()
     '()))
extend-senv : Var \times Senv \rightarrow Senv
(define extend-senv
(lambda (var senv)
     (cons var senv)))
apply-senv : Senv × Var → Lexaddr
(define apply-senv
  (lambda (senv var)
     (cond
       ((null? senv)
        (report-unbound-var var))
       ((eqv? var (car senv))
       (else
         (+ 1 (apply-senv (cdr senv) var))))))
```

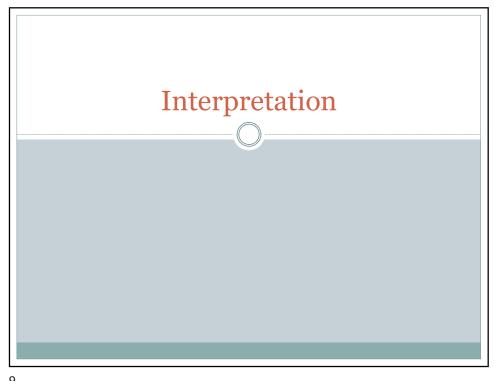
### Translator 1

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### Translator 2

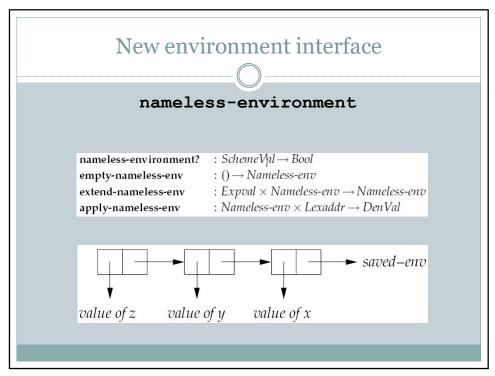
```
translation-of : Exp \times Senv \rightarrow Nameless-exp
(define translation-of
  (lambda (exp senv)
    (cases expression exp
      (const-exp (num) (const-exp num)
      (diff-exp (exp1 exp2)
        (diff-exp
           (translation-of exp1 senv)
           (translation-of exp2 senv)))
      (zero?-exp (exp1)
         (zero?-exp
          (translation-of exp1 senv)))
      (if-exp (exp1 exp2 exp3)
         (if-exp
           (translation-of exp1 senv)
           (translation-of exp2 senv)
           (translation-of exp3 senv)))
```

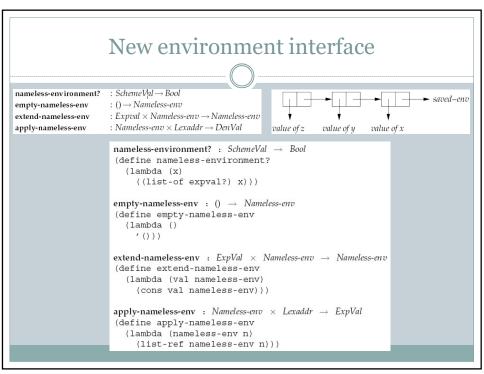
```
(var-exp (var)
(nameless-var-exp
    (apply-senv senv var)))
(let-exp (var exp1 body)
  (nameless-let-exp
(translation-of expl senv)
    (translation-of body
      (extend-senv var senv))))
(proc-exp (var body)
  (nameless-proc-exp
    (translation-of body
      (extend-senv var senv))))
(call-exp (rator rand)
  (call-exp
    (translation-of rator senv)
    (translation-of rand senv)))
(else
  (report-invalid-source-expression exp))))
```



J

# Nameless interpreter run : String → ExpVal (define run (lambda (string) (value-of-program (translation-of-program (scan&parse string)))))





# Procedure specification and implementation (apply-procedure (procedure body ρ) val) = (value-of body (extend-nameless-env val ρ)) procedure : Nameless-exp × Nameless-env → Proc (define-datatype proc proc? (procedure (body expression?) (saved-nameless-env nameless-environment?))) apply-procedure : Proc × ExpVal → ExpVal

(extend-nameless-env val saved-nameless-env))))))

(procedure (body saved-nameless-env)

(define apply-procedure
 (lambda (proc1 val)
 (cases proc proc1

(value-of body

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### Interpreter for the new language value-of : Nameless-exp × Nameless-env → ExpVal (define value-of (lambda (exp nameless-env) (cases expression exp (const-exp (num) ...as before...) (diff-exp (exp1 exp2) ...as before...) (zero?-exp (exp1) ...as before...) (if-exp (exp1 exp2 exp3) ...as before...) (call-exp (rator rand) ...as before...) (nameless-var-exp (n) (apply-nameless-env nameless-env n)) (nameless-let-exp (exp1 body) (let ((val (value-of exp1 nameless-env))) (value-of body (extend-nameless-env val nameless-env)))) (nameless-proc-exp (body) (procedure body nameless-env))) (report-invalid-translated-expression exp)))))