a) 8-to-1 MUX

using implementation table method:

A, B and C will be connected to the selection lines and D will be used for the inputs of the MUX.

	Α	В	С	D	F
m_0	0	0	0	0	1
m_1	0	0	0	1	1
m_2	0	0	1	0	0
m_3	0	0	1	1	1
m_4	0	1	0	0	1
m_5	0	1	0	1	0
m_6	0	1	1	0	0
m_7	0	1	1	1	0
m_8	1	0	0	0	1
<i>m</i> ₉	1	0	0	1	1
m_{10}	1	0	1	0	0
m_{11}	1	0	1	1	0
m_{12}	1	1	0	0	0
m_{13}	1	1	0	1	0
m_{14}	1	1	1	0	0
m_{15}	1	1	1	1	1

implementation table method:

	I ₀	I ₁	l ₂	l ₃	I ₄	l ₅	I ₆	I ₇	:	1	4	<i>I</i> ₀	
D'	0	2	4	6	8	10	12	14	D		<u></u>	I ₁ I ₂	
D	1	3	5	7	9	11	13	15	<u>'</u>	0 1 0	-	I ₃ 8-to-1 Y	→ F
	1	D	D'	0	1	0	0	D		0 D	=	I ₆ I ₇ S ₂ S ₁ S ₈	
									_			† † †	

В

C

b) 4-to-1 MUX

using truth table:

C and D will be connected to the selection lines and A and B will be used for the inputs of the MUX.

