# Kubernetes: The Arecibo Message for Developers

#### Who am I?

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#### What do I do?

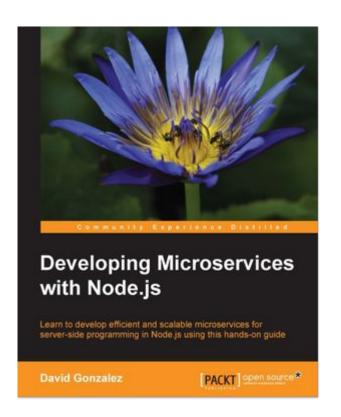


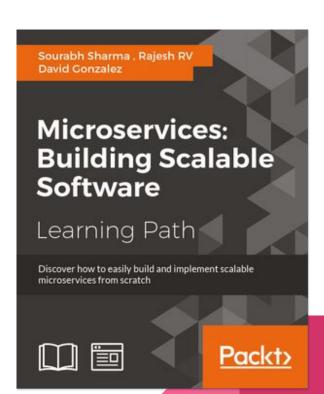






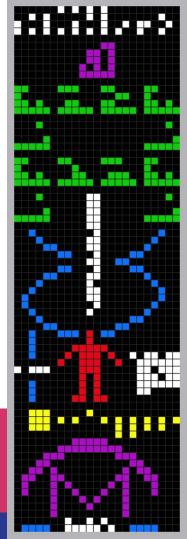
#### What do I do?





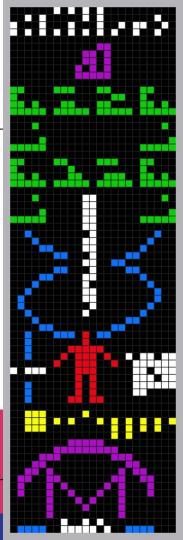
### Arecibo Message

- Radiosignal sent to the deep space in 1974 carrying information about us:
  - Numbers
  - DNA information
  - Solar system
  - Human shape
  - ...
- It was designed to be **culture and language agnostic** so that It can be understood but an alien intelligence.



# Arecibo Message II (Curiosities)

- Will take **25000 years** to reach its destination
- It was sent on a single burst (about 3 minutes of duration) at
  10 Hz per second
- It was designed to be understood
- Simplicity was always in mind



#### Coming back to 2017: Apocalypse

- Software Engineering has been around for 60 odd years but we don't have a clear defined standard for measuring quality
- Teams tend to be created from **horizontal slices of your company** limiting the holistic view of the system
- Developers are seen as "brick stackers" and decisions about the software are made by people with a very limited amount of information (and sometimes very limited amount of knowledge)
- No one has the full picture

# Coming back to 2017: Apocalypse TL; DR

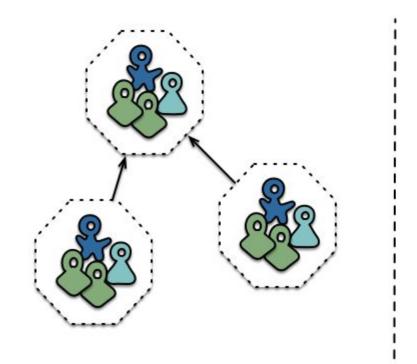


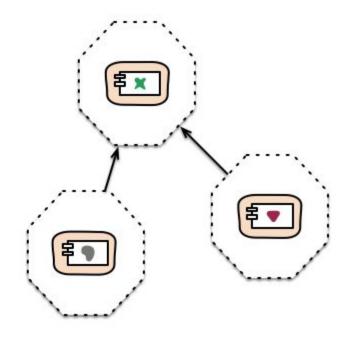
# Coming back to 2017: Apocalypse III

#### AND WE STILL EXPECT OUR PROJECT TO SUCCEED

#### Microservices came to the rescue

- Microservices are mainstream (this is dangerous)
- Microservices do not work without automation (DevOps > Developer)
- Microservices empower cross functional teams: build, deploy and deliver locally: take ownership of your work
- Developers + DevOps + Product Owner + QA = The Sweet spot of the successful microservices continuous delivery systems.
- Microservices come at a cost:
  - Operations overhead
  - Organizational alignment





Cross-functional teams...

... organised around capabilities Because Conway's Law

#### Developers, DevOps, Product Owners and QA

- Developers and DevOps are a must: They are the beating heart of the software engineering.
- Developers are the magicians of the Code
- DevOps are the magicians of the Infrastructure as Code
- Both can step into each others territory
- QA and Product Owner roles can be assumed on a temporary basis by Developers and DevOps
- Techies need to be business savvy.

#### Developers and DevOps Arecibo Message

- There is not a common defined language for communication between Developers and DevOps
- I've worked in 3 companies with **continuous delivery** and each one of them built a different system in order to **deal with the same problem** and some of them were very complex...
- Java developers know JSR standards and it is sufficient to hit the ground running in a new company

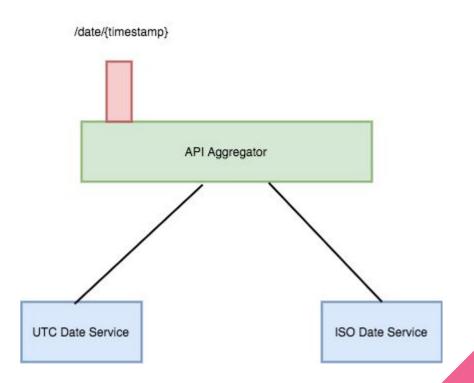
### Developers and DevOps Arecibo Message II

Being proud of your system's complexity is the quickest route to the disaster

#### Developers DevOps and Arecibo Message III

- We need a common language to define our deployments, services, quotas, configuration...
- Kubernetes was designed with the idea of providing a common language so that everybody can easily understand the building blocks of a complex application

# Our system



# Our system

Sounds simple right?



#### Our system: Requirements

- High availability
- High observability
- Self healing infrastructure
- Auto-scalability
- Extensibility
- Service discovery
- Continuous delivery

# Our system: Requirements



#### Our system: The solution

- If we try to model the above in bare metal the chances of ending with a big mess are huge.
- Solving each of the problems individually requires deep knowledge of many tools: **Consul, DNS, AppDynamics, ELK, Logentries...**

How do you ramp up new engineers?

#### Our system: The Kubernetes Way

- Kubernetes is the glue of the above requirements: Service discovery, load balancing, continuous delivery... They are the Kubernetes DNA.
- Kubernetes offers building blocks described in form of YAML (or JSON) that are easy to read
- Kubernetes building blocks give us all the tools to build any system

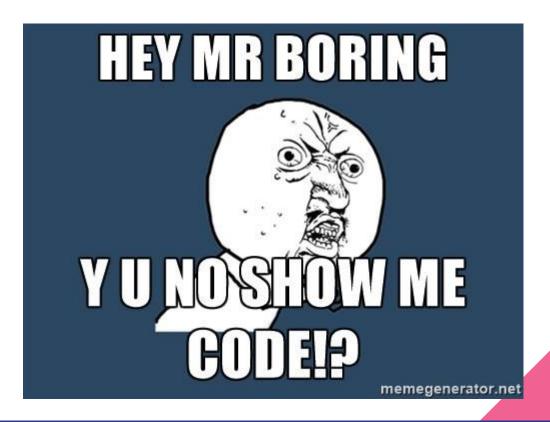
#### **Kubernetes Building Blocks**

- Pod: A set of containers with high affinity that work together.
- ReplicaSet: An abstract element that keeps a set of pods running as per specification
- Deployment: A high order element that allows rolling upgrades of a ReplicaSet
- Service: An abstract entity that allows us to define how our Pods communicate between themselves or even with world outside Kubernetes
- HorizontalPodAutoscaler: Manages the scalability of a ReplicaSet

### Our System The Kubernetes Way

my-company.com Service **API** Aggregator API Aggregator ReplicaSet Pod Pod Kubernetes Network utc-date:3000 iso-date:3001 Service Service UTC Date **UTC** Date ISO Date Service ISO Date Service Service Service ReplicaSet ReplicaSet

#### Let's see a demo



#### Thanks! - Q&A

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I'll be around this evening so, don't hesitate to chat to me!