## EfficientNet:

## Rethinking Model Scaling for Convolutional Neural Networks

사공진

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## Abstract - 두 마리 토끼를 모두 잡은 EfficientNet

1.Neural Architecture Search를 사용해 baseline 네트워크를 만들고, scaling을 수행

2.이때, depth, width, resolution을 동시에 scaling

3.기존의 ConvNet보다 8.4배 작고, 6.1배 빠르다.

#### Introduction

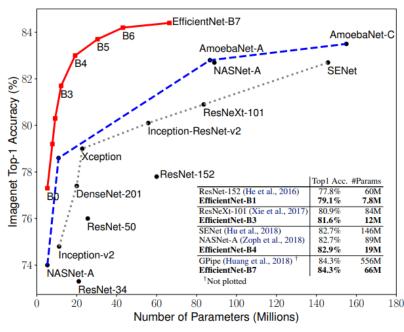


Figure 1. Model Size vs. ImageNet Accuracy. All numbers are for single-crop, single-model. Our EfficientNets significantly outperform other ConvNets. In particular, EfficientNet-B7 achieves new state-of-the-art 84.3% top-1 accuracy but being 8.4x smaller and 6.1x faster than GPipe. EfficientNet-B1 is 7.6x smaller and 5.7x faster than ResNet-152. Details are in Table 2 and 4.

1.기존의 ConvNet은 세 가지 중 나머지를 고정하고, 한 가지를 늘리는 방식. 주로, depth.

Ex)From ResNet-18 to ResNet-200

2.저자는 3가지를 골고루 scaling up하면 좋지 않을까 하고 생각

3.How to?
Scaling each of them with constant ratio

#### Introduction

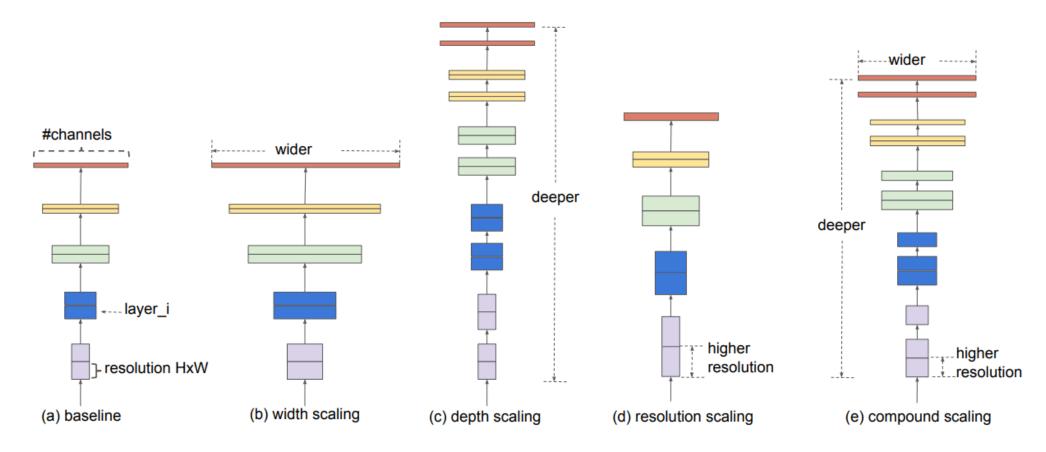


Figure 2. **Model Scaling.** (a) is a baseline network example; (b)-(d) are conventional scaling that only increases one dimension of network width, depth, or resolution. (e) is our proposed compound scaling method that uniformly scales all three dimensions with a fixed ratio.

## Related Work

#### 1.Accuracy

성능이 좋아짐에 따라 무거워질 수 밖에 없음. 이제는 Efficiency를 고려해야 할 때!

GoogleNet: 74.8% accuracy with 6.8m parameters

SENet: 82.7% accuracy with 145m parameters

Gpipe: 84.3% accuracy with 557m parameters

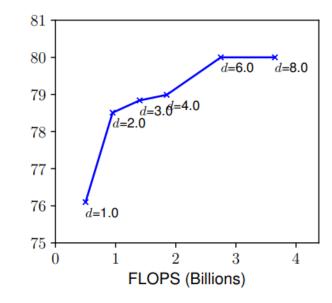
#### 2.Efficiency

주로 Model Compression을 통해 효율성을 높임. But, 큰 모델에 적용하기엔 불확실 Ex)SqueezeNets, MobileNets, ShuffleNets and MNasNet which is basis of EfficientNet

1.Scaling dimensions - depth

Depth가 깊어짐에 따라 성능이 비례해서 올라가나, 일정 depth부터 별다른 개선 없음

Ex) ResNet-101과 ResNet-1000의 경우, accuracy에서 별반 차이가 없음.

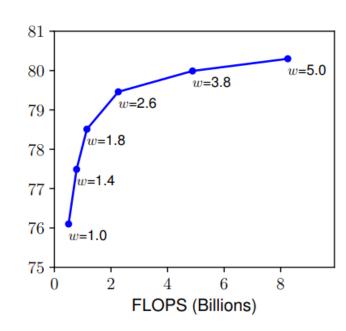


2.Scaling dimensions – width

Width가 넓어짐에 따라 fine\_grained feature를 얻기 쉽고, train하기 쉬움.

But, 넓어질수록 high level feature를 얻기 어려움

Depth를 늘릴때와 마찬가지로 일정 width부터 별다른 개선 없음

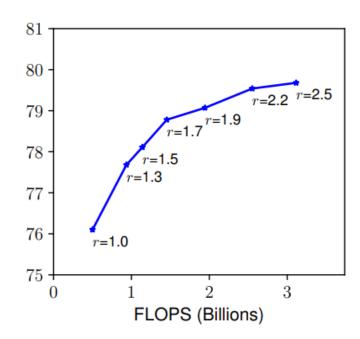


3.Scaling dimensions – resolution

위 사례와 유사

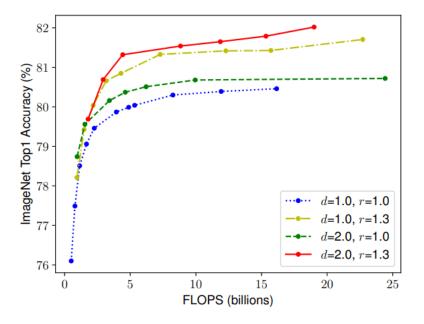
Early ConvNets – 224 x 224 Inception v3 – 299 x 299 ResNet – 331 x 331 Gpipe – 480 x 480

• Observation: 세 가지 경우 모두 모델이 커짐에 따라, 성능이 좋아지지만 점점 증가량이 감소한다.



Bigger Input image, More layers, More channels

• Observation: 밸런스를 맞추는 게 중요하다



Compund Scaling Method

depth: 
$$d=\alpha^{\phi}$$
 width:  $w=\beta^{\phi}$  resolution:  $r=\gamma^{\phi}$  s.t.  $\alpha\cdot\beta^2\cdot\gamma^2\approx 2$   $\alpha\geq 1, \beta\geq 1, \gamma\geq 1$ 

a, b, c – small grid search 통해 결정

Pi is a user\_specified coefficient that controls how many more resources are available for model scaling

#### EfficientNet Architecture

1.MNasNet과 유사하나, Latency를 포함하지 않음.

2.특정 하드웨어를 목표로 Network를 만들지 않기 때문