



# **COMP 3322**

## **Modern Technologies on World Wide Web**

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**React (O2)**

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# Overview



- **React** (or **React.js**, or **ReactJS**) is a JavaScript library for building composable user interfaces (UIs)
  - it corresponds to **View** in the Model-View-Controller (MVC) pattern, and can be used in combination with other JavaScript libraries or frameworks
  - it encourages the creation of reusable **UI components**, which present data that may change over time
  - it abstracts away the DOM from the programmers, offering a simpler programming model and better performance (speed, simplicity, and scalability)
- First deployed on Facebook's newsfeed in 2011; on Instagram.com in 2012; open-sourced in 2013
- Currently one of the most popular JavaScript libraries and has a large community behind it (Facebook, Instagram, individual developers and corporations)

# Hello world example

an ES6  
**const**  
declaration

```
import React from 'react';
import ReactDOM from 'react-dom';

const element = (
  <h1>
    Hello World
  </h1>
);

ReactDOM.render(
  element,
  document.getElementById('root')
);
```

load React and  
ReactDOM modules:  
The ES6 **import**  
statement is used to  
import bindings  
exported by another  
module

a JSX expression

render the **<h1>** element  
within an element of id  
'root'

## Hello World

# ES6

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- ECMAScript 6, also known as ECMAScript 2015, is the sixth major release of the ECMAScript language specification
  - ECMAScript is the “proper” name for the language commonly referred to as JavaScript
- New features: arrow function, class, template strings, destructuring, let + const, etc. (<https://github.com/lukehoban/es6features>)
- Babel: the compiler for ES6

# Example new features

- An **arrow** function expression is a function shorthand using the **=>** syntax
  - it has a shorter syntax than a function expression

(1) `(param1, param2, ..., paramN) => {statements}`

(2) `(param1, param2, ..., paramN) => expression`

equivalent to

`(param1, param2, ..., paramN) => {return expression;}`

() optional when there is only one parameter;  
() is used when the function has no parameter

## ■ example

`var x = function (a, b) {return a + b}`

equivalent to

`var x = (a, b) => {return a + b;}`

or

`var x = (a, b) => a + b`

# Example new features

## class

- previous JavaScript does not have class, but **object** (which can inherit from another object)
- ES6 introduce the **class** syntax

```
class App extends React.Component {  
  render() {  
    return (  
      <h1>  
        Hello World  
      </h1>  
    );  
  }  
}
```

The **render()** method is required in a subclass extending **React.Component**

return a React element created via JSX

# Example new features

- The **let** statement declares a block-scoped variable, optionally initializing it to a value
- **let** allows one to declare variables that are limited in scope to the block, statement, or expression on which it is used; **var** defines a variable globally, or locally to an entire function regardless of block scope

```
function varTest() {  
  var x = 1;  
  if (true) {  
    var x = 2; // same variable!  
    console.log(x); // 2  
  }  
  console.log(x); // 2  
}  
  
function letTest() {  
  let x = 1;  
  if (true) {  
    let x = 2; // different variable  
    console.log(x); // 2  
  }  
  console.log(x); // 1  
}
```

# Example new features

---

- The **const** statement declares a block-scoped variable (like the **let** statement) and initializes it to a value, while the variable cannot be redeclared

```
const age = 5;
```

```
const element = (  
  <h1>  
    Hello World  
  </h1>  
);
```



# JSX

---

- **JSX** is a syntax extension to JavaScript, to produce React elements
  - it is recommended to be used with React
  - It is faster because optimization is performed while compiling it to JavaScript
  - It is also type-safe and most of the errors can be caught during compilation
  - It makes it easier and faster to write templates (for producing HTML elements)

<https://reactjs.org/docs/introducing-jsx.html>

<https://reactjs.org/docs/jsx-in-depth.html>

# JSX expression

## Examples

```
const element = <h1>Hello World</h1>;
```

JSX expression

```
const element = (  
  <h1>  
    Hello World  
  </h1>  
)
```

when splitting into multiple rows, recommend wrapping it in `()` to avoid automatic semicolon insertion

Embed any JavaScript expression in JSX by wrapping it in curly braces

```
const element = (  
  <h1>  
    Hello, {formatName(user)}  
  </h1>  
)
```

If a tag is empty, we may close it immediately with `</>`, like in XML:

```
const element = <img src={user.avatarUrl} />;
```

# JSX expression

If we want to return more than one elements in one statement, we need to wrap the elements within one container element:

```
class App extends React.Component {  
  render() {  
    return (  
      <div>  
        <h1>Header 1</h1>  
        <h2>Header 2</h2>  
        <p>This is the content</p>  
      </div>  
    );  
  }  
}
```

We can use JSX expression inside **if** statements and **for** loops, assign it to **variables**, accept it as **arguments**, and return it from **functions**

```
function getGreeting(user) {  
  if (user) {  
    return <h1>Hello, {formatName(user)}</h1>;  
  }  
  return <h1>Hello, Stranger</h1>;  
}
```

# React elements

- Descriptions of what you want to see on the screen

```
const element = (  
  <h1 className="greeting">  
    Hello World  
  </h1>  
);  
  
ReactDOM.render(  
  element,  
  document.getElementById('root')  
);
```

after compilation, JSX expression is compiled into a `React.createElement()` function call

```
const element = React.createElement(  
  'h1',  
  {className: 'greeting'},  
  'Hello World!'  
);
```

React elements are immutable: once you create an element, you cannot change its children or attributes.

# React components

- Conceptually, **components** are like JavaScript functions
  - They accept inputs (called “**props**”) and return React **elements** describing what should appear on the screen
- **Components** allow us to split the UI into independent, reusable pieces, and design each piece in isolation
- *Functional components*: write a JavaScript function to define a component

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}
```

- *Class components*: use an ES6 class to define a component

```
class Welcome extends React.Component {  
  render() {  
    return <h1>Hello, {this.props.name}</h1>;  
  }  
}
```

# Examples

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}  
  
const element = <Welcome name="Sara" />;  
  
ReactDOM.render(  
  element,  
  document.getElementById('root')  
);
```

When React sees an element representing a user-defined component, it passes JSX attributes to this component in a single props object

Always start a component name with a capital letter

<=>

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}  
  
ReactDOM.render(  
  <Welcome name="Sara" />,  
  document.getElementById('root')  
);
```

↕

```
class Welcome extends React.Component {  
  render() {  
    return <h1>Hello, {this.props.name}</h1>;  
  }  
}  
  
ReactDOM.render(  
  <Welcome name="Sara" />,  
  document.getElementById('root')  
);
```

# React components

- In a React app, a button, a form, a dialog, a screen are commonly expressed as components
- Components can use other components in their output:

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}  
  
function App() {  
  return (  
    <div>  
      <Welcome name="Sara" />  
      <Welcome name="Max" />  
      <Welcome name="Eddy" />  
    </div>  
  );  
}  
  
ReactDOM.render(  
  <App />,  
  document.getElementById('root')  
);
```

**Hello, Sara**  
**Hello, Max**  
**Hello, Eddy**

# Props

---

- **Props** (“properties”) are read-only: a component must never modify its props
  - class components should always call `super()` in its constructor (if it has a constructor); if using `this.props` in the constructor, need to call the constructor and `super()` with props

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}
```

```
class Welcome extends React.Component {  
  constructor(props) {  
    super(props);  
    console.log(this.props.name);  
  }  
  
  render() {  
    return <h1>Hello, {this.props.name}</h1>;  
  }  
}
```



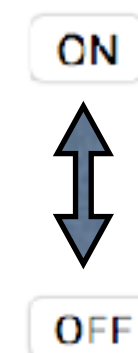
# States

- **States** are similar to props, but they are private and fully controlled by the component where they are defined
- only class component can have states

```
class Toggle extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      isToggleOn: true  
    };  
  
    this.handleClick = this.handleClick.bind(this);  
  }  
  
  handleClick() {  
    this.setState({  
      isToggleOn: !this.state.isToggleOn  
    });  
  }  
  
  render() {  
    return (  
      <button onClick={this.handleClick}>  
        {this.state.isToggleOn ? 'ON' : 'OFF'}  
      </button>  
    );  
  }  
}
```

there can be many key-value pairs in the **state** object;  
the only place where you can initialise the states is the constructor;

use **this.setState()** in later code to modify **state**



# Event handling

- Handling events on React elements is very similar to handling events on regular DOM elements, except the following:

- React events are named using **camelCase**, rather than **lowercase**
- pass a function as the event handler in JSX, rather than a string

With plain HTML and JavaScript:

```
<button onclick="handleClick()">
  Click me
</button>
```

In React:

```
<button onClick={handleClick}>
  Click me
</button>
```

- you cannot return **false** to prevent default behavior in React; you must call **preventDefault** explicitly

With plain HTML and JavaScript:

```
<a href="#" onclick="return false">
  Click me
</a>
```

(to prevent the default link  
behavior of opening a new page)

In React:

```
function ActionLink() {
  function handleClick(e) {
    e.preventDefault();
  }

  return (
    <a href="#" onClick={handleClick}>
      Click me
    </a>
  );
}
```

# Event handling

- For events on elements returned by a component, a common pattern is to have the event handlers as methods in the component

```
class Toggle extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      isToggleOn: true  
    };  
  
    this.handleClick = this.handleClick.bind(this);  
  }  
  
  handleClick() {  
    this.setState({  
      isToggleOn: !this.state.isToggleOn  
    });  
  }  
  
  render() {  
    return (  
      <button onClick={this.handleClick}>  
        {this.state.isToggleOn ? 'ON' : 'OFF'}  
      </button>  
    );  
  }  
}
```

The binding is necessary to make **'this'** work in handleClick()

# Event handling

equivalent to:

```
class Toggle extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      isToggleOn: true  
    };  
  
    this.handleClick = this.handleClick.bind(this);  
  }  
  
  handleClick() {  
    this.setState({  
      isToggleOn: !this.state.isToggleOn  
    });  
  }  
  
  render() {  
    return (  
      <button onClick={this.handleClick.bind(this)}>  
        {this.state.isToggleOn ? 'ON' : 'OFF'}  
      </button>  
    );  
  }  
}
```

# Event handling

also equivalent to:

```
class Toggle extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      isToggleOn: true
    };

this.handleClick = this.handleClick.bind(this);
  }

  handleClick() {
    this.setState({
      isToggleOn: !this.state.isToggleOn
    });
  }

  render() {
    return (
      <button onClick={ (e) => this.handleClick(e) }>
        {this.state.isToggleOn ? 'ON' : 'OFF'}
      </button>
    );
  }
}
```

# Event handling

---

- Pass arguments to an event handler:

```
<button onClick={(e) => this.deleteRow(id, e)}>  
  Delete Row  
</button>
```



```
<button onClick={this.deleteRow.bind(this, id)}>  
  Delete Row  
</button>
```

In both cases, the `e` argument (representing the React event triggered) will be passed as a second argument after `id`: with an arrow function, we have to pass it explicitly; with `bind`, it is automatically forwarded into the function call

# Conditional rendering

- Use JavaScript operators such as **if** or the **conditional operator** (**condition ? expr1 : expr2**) to conditionally create elements

```
function UserGreeting(props) {  
  return <h1>Welcome back!</h1>;  
}  
  
function GuestGreeting(props) {  
  return <h1>Please sign up.</h1>;  
}  
  
function Greeting(props) {  
  const isLoggedIn = props.isLoggedIn;  
  if (isLoggedIn) {  
    return <UserGreeting />;  
  }  
  return <GuestGreeting />;  
}  
  
ReactDOM.render(  
  <Greeting isLoggedIn={false} />,  
  document.getElementById('root')  
);
```

```
function LoginButton(props) {
  return (
    <button onClick={props.onClick}>
      Login
    </button>
  );
}

function LogoutButton(props) {
  return (
    <button onClick={props.onClick}>
      Logout
    </button>
  );
}
```

Use variable to store element, to conditionally render a part of the component

```
class LoginControl extends React.Component {
  constructor(props) {
    super(props);
    this.handleLoginClick = this.handleLoginClick.bind(this);
    this.handleLogoutClick = this.handleLogoutClick.bind(this);
    this.state = {isLoggedIn: false};
  }

  handleLoginClick() {
    this.setState({isLoggedIn: true});
  }

  handleLogoutClick() {
    this.setState({isLoggedIn: false});
  }

  render() {
    let button = null;
    if (this.state.isLoggedIn) {
      button = <LogoutButton onClick={this.handleLogoutClick} />;
    } else {
      button = <LoginButton onClick={this.handleLoginClick} />;
    }

    return (
      <div>
        {button}
      </div>
    );
  }
}

ReactDOM.render(
  <LoginControl />,
  document.getElementById('root')
);
```



```
function LoginButton(props) {
  return (
    <button onClick={props.onClick}>
      Login
    </button>
  );
}

function LogoutButton(props) {
  return (
    <button onClick={props.onClick}>
      Logout
    </button>
  );
}
```

```
render() {
  const isLoggedIn = this.state.isLoggedIn;
  return (
    <div>
      {isLoggedIn ? (
        <LogoutButton
          onClick={this.handleLogoutClick} />
        ) : (
        <LoginButton
          onClick={this.handleLoginClick} />
        )}
    </div>
  );
}
```

⇔

```
class LoginControl extends React.Component {
  constructor(props) {
    super(props);
    this.handleLoginClick = this.handleLoginClick.bind(this);
    this.handleLogoutClick = this.handleLogoutClick.bind(this);
    this.state = {isLoggedIn: false};
  }

  handleLoginClick() {
    this.setState({isLoggedIn: true});
  }

  handleLogoutClick() {
    this.setState({isLoggedIn: false});
  }

  render() {
    let button = null;
    if (this.state.isLoggedIn) {
      button = <LogoutButton onClick={this.handleLogoutClick} />;
    } else {
      button = <LoginButton onClick={this.handleLoginClick} />;
    }

    return (
      <div>
        {button}
      </div>
    );
  }
}

ReactDOM.render(
  <LoginControl />,
  document.getElementById('root')
);
```

# Conditional rendering

Another conditional rendering example:

```
function Mailbox(props) {  
  const unreadMessages = props.unreadMessages;  
  return (  
    <div>  
      <h1>Hello!</h1>  
      {unreadMessages.length > 0 &&  
        <h2>  
          You have {unreadMessages.length} unread messages.  
        </h2>  
      }  
    </div>  
  );  
}
```

evaluate to the right if  
unreadMessages.length > 0 is  
true

```
const messages = ['Re: React', 'Re: Angular', 'Re:Express'];  
ReactDOM.render(  
  <Mailbox unreadMessages={messages} />,  
  document.getElementById('root')  
);
```

**Hello!**

**You have 3 unread messages.**

# Lists and Keys

---

- Loop through a list (array):

```
const numbers = [1, 2, 3, 4, 5];  
const doubled = numbers.map((number) => number * 2);
```

The **map()** method creates a new array with the results of calling a provided function on every element in the calling array.



# Keys can be given to elements inside a list (array) to identify these elements

```
class TableRow extends React.Component {  
  render() {  
    return (  
      <tr>  
        <td>{this.props.data.id}</td>  
        <td>{this.props.data.name}</td>  
        <td>{this.props.data.age}</td>  
      </tr>  
    );  
  }  
}
```

```
class App extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      data:  
      [  
        {  
          "id":1,  
          "name":"Ally",  
          "age":"20"  
        },  
        {  
          "id":2,  
          "name":"Bill",  
          "age":"30"  
        },  
        {  
          "id":3,  
          "name":"Carey",  
          "age":"40"  
        }  
      ]  
    };  
  }  
  render() {  
    return (  
      <div>  
        <table>  
          <tbody>  
            {this.state.data.map((person, index) =>  
              <TableRow key={index} data={person} />  
            )}  
          </tbody>  
        </table>  
      </div>  
    );  
  }  
}
```

```
{  
  "id":3,  
  "name":"Carey",  
  "age":"40"  
}  
]  
}  
}  
render() {  
  return (  
    <div>  
      <table>  
        <tbody>  
          {this.state.data.map((person, index) =>  
            <TableRow key={index} data={person} />  
          )}  
        </tbody>  
      </table>  
    </div>  
  );  
}  
}  
  
ReactDOM.render(  
  <App />,  
  document.getElementById('root')  
);
```

1	Ally	20
2	Bill	30
3	Carey	40

# Controlled component

- In a controlled component, a handler function is associated with every state mutation
  - For example, in a form component, the handler functions modify or validate user input

```
class NameForm extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {value: 'Bob'};  
    this.handleChange = this.handleChange.bind(this);  
    this.handleSubmit = this.handleSubmit.bind(this);  
  }
```

```
  handleChange(event) {  
    this.setState({value: event.target.value});  
  }
```

```
  handleSubmit(event) {  
    event.preventDefault();
```

```
  render() {  
    return (  
      <form onSubmit={this.handleSubmit}>  
        Name: <input type="text" value={this.state.value} onChange={this.handleChange} />  
        <input type="submit" value="Submit" />  
      </form>  
    );  
  }  
}  
ReactDOM.render(  
  <NameForm />  
  document.getElementById('root')  
);
```

Name:

default behavior is to  
browse to a new page when  
the user submits the form

the React component that renders a  
form also controls what happens in that  
form on subsequent user input

# More about React

- There are many online examples and discussions on how **React** can work with **node.js/express.js** framework, as the front-end to achieve a complete Web app

- **AJAX calls:** use a third-party HTTP library (jQuery, axios, superagent, fetch, etc.), e.g.,

```
import axios from 'axios';
```

```
axios.get('http://www.example.com/${this.props.subreddit}.json')  
  .then(res => {  
    const posts = res.data.children.map(obj => obj.data);  
    this.setState({ posts });  
  });
```

- **example of using React with node.js/express.js:**

<https://hackernoon.com/how-to-combine-a-nodejs-back-end-with-a-reactjs-front-end-app-ea9b24715032>

- **The MERN stack:** MongoDB, Express.js, React, and Node.js (<http://mern.io>)

## □ References

- <https://reactjs.org/>