



COMP 3322

Modern Technologies on World Wide Web

2nd semester 2017-2018

Node.js (O2)

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Roadmap

- Technologies for creating dynamic, interactive web pages
 - PHP [server side]
 - JavaScript (AJAX, JSON, jQuery) [client side]
 - HTML5 [client side]
 - Node.js [server side and client side]
 - AngularJS [client side]
 - React [client side]

Overview of Node.js



- Node.js is a powerful **JavaScript**-based platform running on V8 (JavaScript execution engine built for Google Chrome) for *easily* building fast **network applications**
 - Node.js server programs are written in **JavaScript** and can be run within the Node.js runtime (v8) on various operating systems
 - Node.js uses an **event-driven, non-blocking I/O** model that makes it lightweight and efficient for data-intensive real-time applications, e.g., web applications such as video streaming sites
- it does not wait for an API to return data; uses an event mechanism to get and process response from the previous API call
- Node.js operates on a single thread, so it is not recommended for CPU intensive application, since it cannot make use of multiple CPU cores to expedite the application
 - open source, free, used by IBM, Microsoft, Walmart, Groupon, LinkedIn, PayPal, etc.

- **Node.js** is primarily used to build web applications, making it similar to **PHP**

- *main difference*

PHP is a blocking language, where commands execute only after the previous command has completed

Node.js is a non-blocking language, implements event-driven programming using JavaScript, where commands execute in parallel and use callbacks to signal completion

- Node.js can be used to build other network applications as well, e.g., TCP server and TCP client

Overview of Node.js (cont'd)



- Node.js creates network applications using a collection of "modules" that handle various core functionalities
 - e.g., modules handle file system I/O, networking (HTTP, TCP, UDP, DNS, or TLS/SSL), binary data (buffers), cryptography functions, data streams, etc.
 - thousands of open-source libraries have been built for Node.js
- There are many frameworks built on Node.js used to accelerate the development of web applications
 - Express.js (most popular Node.js web application framework)
 - Restify.js (built specifically for building correct REST web services)
 - Hapi.js (another rich framework for building applications and services)
 - etc.

Node.js = Runtime Environment + JavaScript Library

An example Node.js application

- A simple Web server implemented by `main.js`:

```
var http = require("http");

http.createServer(function (request, response) {

    // Send the HTTP header
    // HTTP Status: 200 : OK
    // Content Type: text/plain
    response.writeHead(200, {'Content-Type': 'text/plain'});

    // Send the response body as "Hello World"
    response.end('Hello World\n');
}).listen(8081);

// Console will print the message
console.log('Server running at http://127.0.0.1:8081/');
```

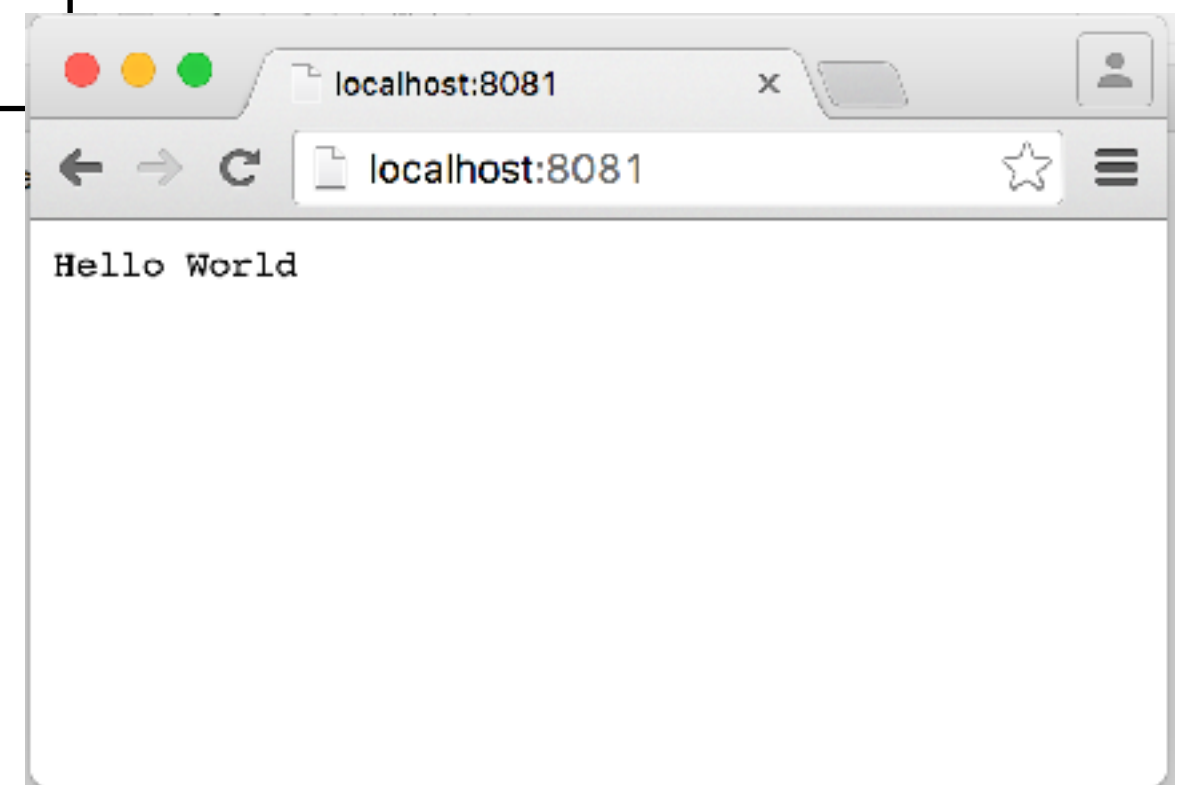
return the built-in HTTP module
a callback function, called after server created

Node.js makes heavy use of callbacks

on console:

\$ node main.js

execute main.js to start the server



- Web browser display when accessing <http://127.0.0.1:8081>

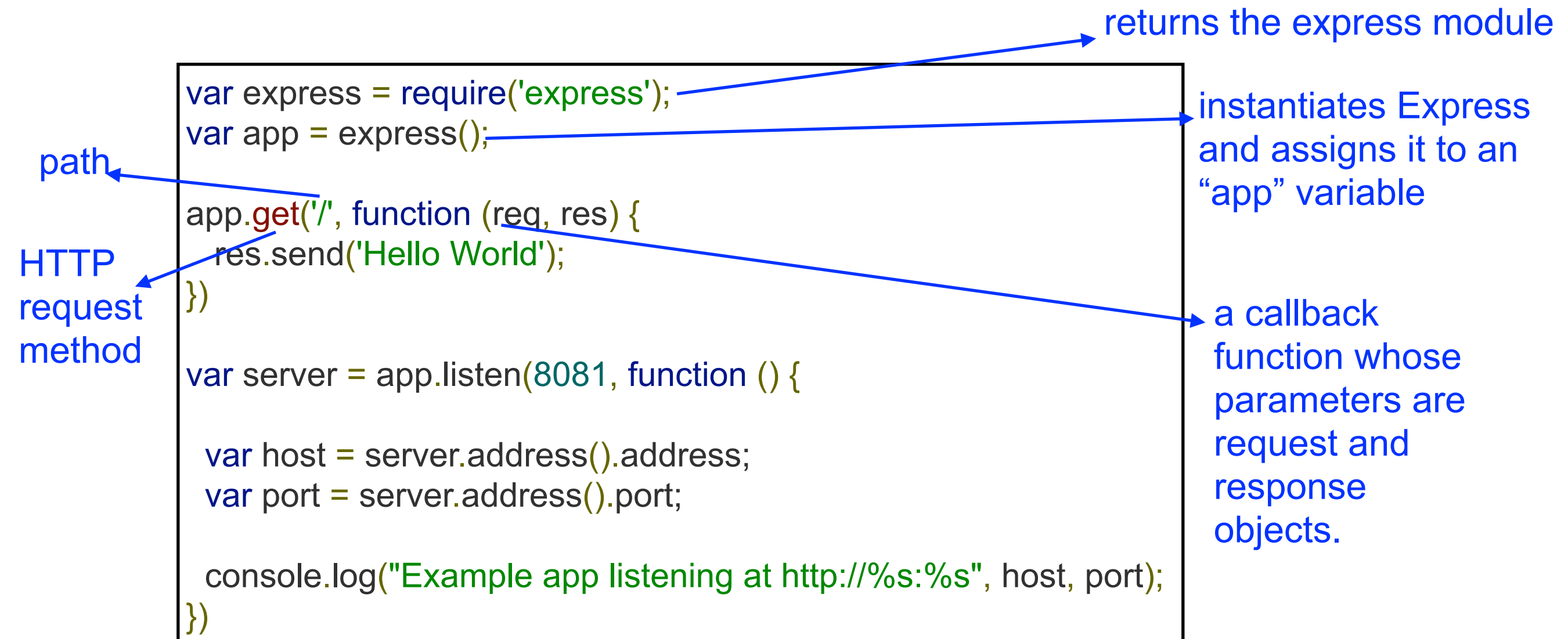
Express.js

- **Express.js** is the most popular **Node.js** web application framework, which provides a robust set of features for *easy* development of web applications
 - Set up **middlewares** to respond to HTTP requests
 - Define **routes** which are used to perform different actions based on HTTP Method and URL
 - Allow to dynamically render HTML pages based on passing arguments (data) to **templates**

works with template engines such as Pug, EJS, Hogan, etc.

A basic Express app

- An Express app which starts a server and listens on port 8081 for connection



app.js (used as the main file for your Express app)

Routing

```
app.get('/', function (req, res) {  
  res.send('Hello World');  
})
```

a route and its handler
function which handles
GET requests to “/”

- An **endpoint** is combination of a URI (or path) and a specific HTTP request method (GET, POST, etc.)
- A **route** is a combination of a URI, a HTTP request method, and one or more handlers for the endpoint, which takes the following structure

```
app.METHOD(path, [callback..], callback)
```

where **app** is an instance of express, **METHOD** is an HTTP request method (in lower case), **path** is a path on the server, and **callback** is the function executed when the route is matched

- **Routing** refers to determining how an application responds to a client request to a particular endpoint

Routing (cont'd)

Express apps can respond to various HTTP request methods, e.g., **GET, POST, PUT, DELETE**, etc.

```
// This responds to a POST request for the homepage  
app.post('/', function (req, res) {  
  res.send('Got a POST request');  
})
```

```
// This responds to a PUT request for the /user page  
app.put('/user', function (req, res) {  
  res.send('Got a PUT request at /user');  
});
```

```
// This responds to a DELETE request for the /del_user page  
app.delete('/del_user', function (req, res) {  
  res.send('Got a DELETE request at /user');  
})
```

different routes



Routing (cont'd)

- The **express.Router** class can be used to create modular mountable route handlers
 - a **Router** instance created for this class corresponds to a complete routing system

1. Create birds.js in the same directory as app.js, as follows:

```
var express = require('express');  
var router = express.Router();
```

create a router instance

```
// middleware specific to this router  
router.use(function timeLog(req, res, next) {  
  console.log('Time: ', Date.now());  
  next();  
});
```

function carried out for all requests, before their respective handler is executed

```
// define the home page route  
router.get('/', function(req, res) {  
  res.send('Birds home page');  
});
```

pass control to the next handler

```
// define the about route  
router.get('/about', function(req, res) {  
  res.send('About birds');  
});
```

```
module.exports = router;
```

export this router as a module

Routing (cont'd)

- The **express.Router** class can be used to create modular mountable route handlers
 - a **Router** instance created for this class corresponds to a complete routing system

1. Create birds.js in the same directory as app.js, as follows:

```
var express = require('express');
var router = express.Router();

// middleware specific to this router
router.use(function timeLog(req, res, next) {
  console.log('Time: ', Date.now());
  next();
});

// define the home page route
router.get('/', function(req, res) {
  res.send('Birds home page');
});

// define the about route
router.get('/about', function(req, res) {
  res.send('About birds');
});

module.exports = router;
```

2. Then in app.js, add:

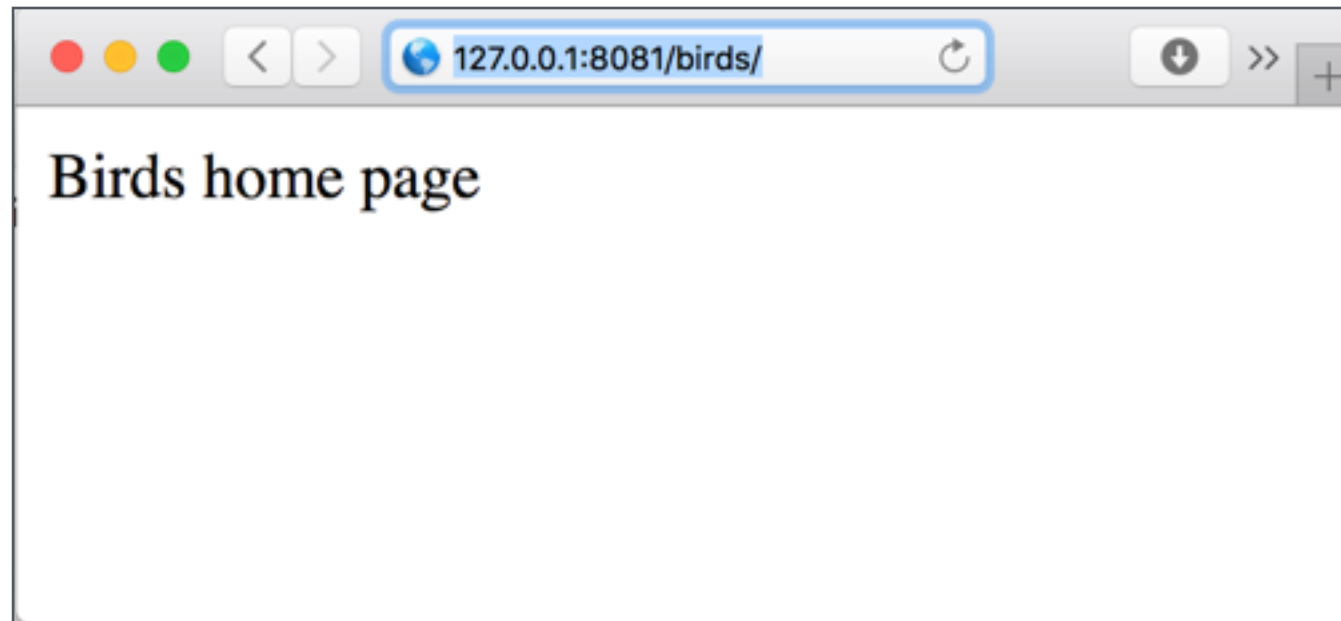
```
var birds_router = require('./birds');
...
app.use('/birds', birds_router);
```

load the
router module
defined in
birds.js

3. The app will now be able to handle requests to “/birds/” and “/birds/about” using routes defined in the router module

See more about routing at:
<http://expressjs.com/guide/routing.html>

Routing (cont'd)



Middleware

- A **middleware** is a function with access to the request object (**req**), the response object (**res**), and the next middleware in the application's request-response cycle
- Middleware can:
 - execute any code
 - make changes to the request and the response objects
 - call the next middleware in the stack through **next()**
 - end the request-response cycle (if it does not call **next()**)

Example middleware

```
GET / HTTP/1.1
Host : 127.0.0.1:8081
.....
```

Application-level middleware:

req, res

```
// a middleware with no mount path, executed for every request to the app
app.use(function (req, res, next) {
  console.log('Time:', Date.now());
  next();
});
```

req, res

```
app.get('/', function (req, res) {
  res.send('Hello World');
})
```

a request-response cycle

res

```
HTTP/1.1 200 OK
....
Hello World
```

Example middlewares (cont'd)

Application-level middleware:

```
app.get('/user/:id', function (req, res, next) {  
  console.log('ID:', req.params.id)  
  next()  
}, function (req, res, next) {  
  res.write('User Info: ')  
  next()  
})  
  
app.get('/user/:id', function (req, res, next) {  
  res.end(req.params.id)  
})
```

end the response process

GET /user/39 HTTP/1.1
Host : 127.0.0.1:8081
.....

req, res

req, res

req, res

a request-
response cycle

res

HTTP/1.1 200 OK
....
User Info: 39

Example middlewares (cont'd)

Application-level middleware:

```
app.get('/user/:id', function (req, res, next) {  
  console.log('ID:', req.params.id)  
  next()  
}, function (req, res, next) {  
  res.write('User Info')  
  next()  
})  
  
app.get('/user/:id', function (req, res, next) {  
  res.end(req.params.id)  
})
```

route parameter: named URL segment used to capture the value specified at its position in the URL

- the captured value is populated in the `req.params` object, with the name of the route parameter as the respective key
- e.g., if request URL is <http://localhost:3000/user/39>, then `req.params.id = 39`

Example middlewares (cont'd)

Router-level middleware:

```
router.use(function timeLog(req, res, next) {  
  console.log('Time: ', Date.now());  
  next();  
});
```

Example middlewares (cont'd)

Error-handling middleware:

```
app.use(function (err, req, res, next) {  
  console.error(err.stack)  
  res.status(500).send('Something wrong!')  
})
```

Error-handling middleware always takes **four** arguments. Even if you don't need to use the next object, you must specify it.

Error-handling middlewares are defined last, after other `app.use()` and routes calls in `app.js`

Example middlewares (cont'd)

Built-in middleware:

```
app.use(express.static('public'))
```

the root directory from which
to serve static assets

express.static is the only built-in middleware function in Express.js, responsible for serving static assets such as HTML files, images, etc.

Example middlewares (cont'd)

Third-party middleware:

```
var express = require('express')
var app = express()
var cookieParser = require('cookie-parser')

// load the cookie-parsing middleware
app.use(cookieParser())
```

An Express application is essentially a series of middleware calls!

An Express app serving static files in a directory

```
var express = require('express');
var app = express();

app.use(express.static('public'));

var server = app.listen(8081, function () {

  var host = server.address().address
  var port = server.address().port

  console.log("Example app listening at http://%s:
%s", host, port)
})
```

app.js

Pass the name of the directory, which is to be marked as the location of static files, to the `express.static` middleware

Then the files in the directory can be retrieved directly, such as:

`http://localhost:8081/images/kitten.jpg`
`http://localhost:8081/css/style.css`
`http://localhost:8081/hello.html`

An Express app serving static file and handling form data sent by GET

```
var express = require('express');
var app = express();

app.get('/index.html', function (req, res) {
  res.sendFile( __dirname + "/" + "index.html" );
})

app.get('/process_get', function (req, res) {
  // Prepare output in JSON format
  response = {
    first_name:req.query.first_name,
    last_name:req.query.last_name
  };
  console.log(response);
  res.json(response);
})

var server = app.listen(8081, function () {

  var host = server.address().address
  var port = server.address().port

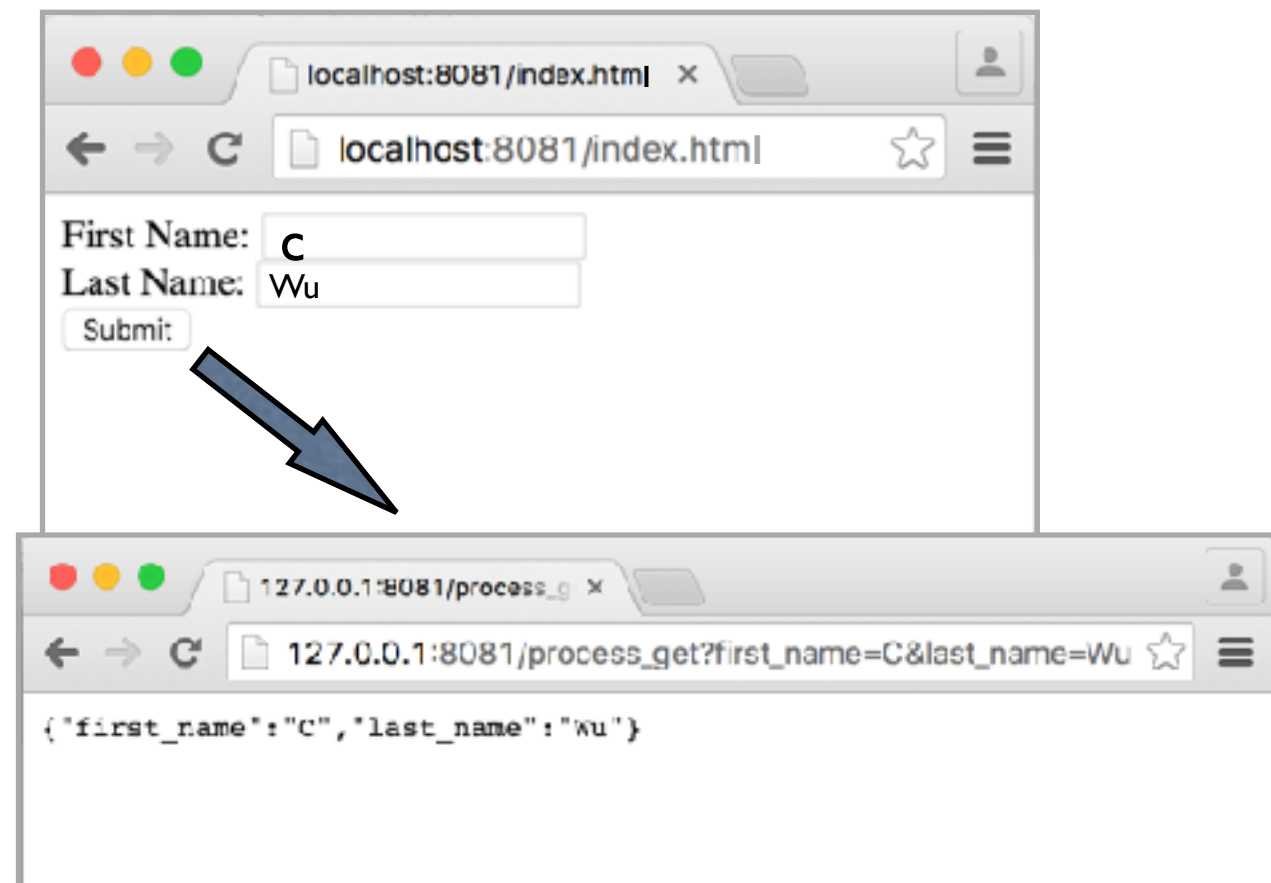
  console.log("Example app listening at http://%s:%s",
host, port)
})
```

app.js

the directory in which the currently
executing script resides

```
<html>
<body>
<form action="http://127.0.0.1:8081/process_get" method="GET">
First Name: <input type="text" name="first_name"> <br>
Last Name: <input type="text" name="last_name"> <br>
<input type="submit" value="Submit">
</form>
</body>
</html>
```

index.html



An Express app serving static file and handling form data sent by POST

```
var express = require('express');
var app = express();
var bodyParser = require('body-parser');

// Create application/x-www-form-urlencoded parser
var urlencodedParser =
bodyParser.urlencoded({ extended: false })

app.get('/index.html', function (req, res) {
  res.sendFile( __dirname + "/" + "index.html" );
})

app.post('/process_post', urlencodedParser, function
(req, res) {
  // Prepare output in JSON format
  response = {
    first_name:req.body.first_name,
    last_name:req.body.last_name
  };
  console.log(response);
  res.json(response);
})

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://%s:%s",
host, port)
})
```

app.js

load body-parser module

The **extended** option allows to choose between parsing the URL-encoded data with the `querystring` library (when false) or the `qs` library (when true)

a middleware that parses the request body as URL encoded data and exposes the resulting object (containing the keys and values) on `req.body`

An Express app serving static file and handling form data sent by POST (cont'd)

```
var express = require('express');
var app = express();
var bodyParser = require('body-parser');

// Create application/x-www-form-urlencoded parser
var urlencodedParser =
bodyParser.urlencoded({ extended: false })

app.get('/index.html', function (req, res) {
  res.sendFile( __dirname + "/" + "index.html" );
})

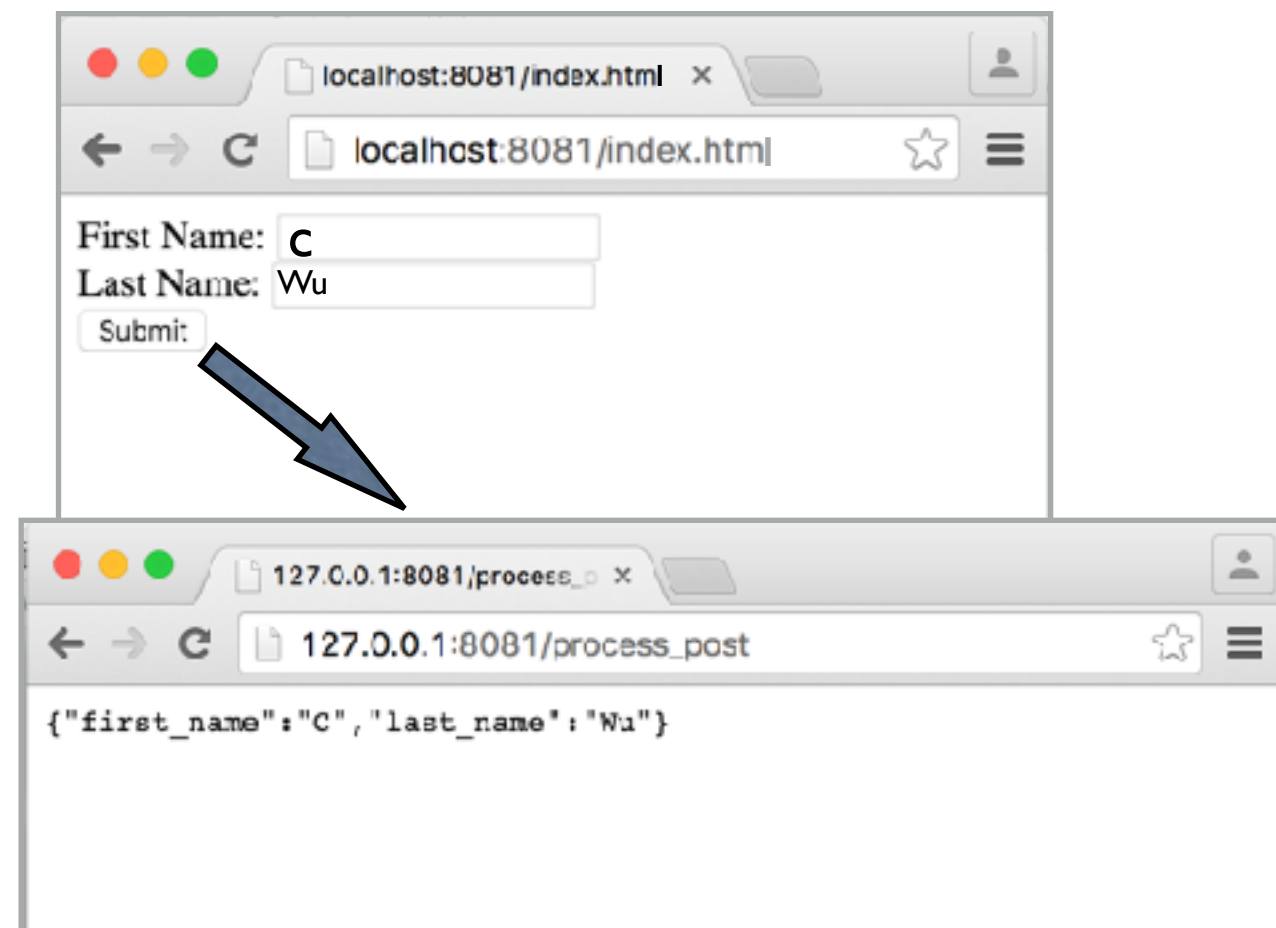
app.post('/process_post', urlencodedParser, function
(req, res) {
  // Prepare output in JSON format
  response = {
    first_name:req.body.first_name,
    last_name:req.body.last_name
  };
  console.log(response);
  res.json(response);
})

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://%s:%s",
host, port)
})
```

app.js

```
<html>
<body>
<form action="http://127.0.0.1:8081/process_post" method="POST">
First Name: <input type="text" name="first_name"> <br>
Last Name: <input type="text" name="last_name"> <br>
<input type="submit" value="Submit">
</form>
</body>
</html>
```

index.html



Cookie and session

Cookie management

```
var express = require('express');
var app = express();
var cookieParser = require('cookie-parser');

app.use(cookieParser());

app.get('/', function(req, res){
  if (req.cookies.remember){
    res.send('Click to <a href="/forget">forget</a>!');
  } else {
    var milliseconds = 60 * 1000;
    res.cookie('remember', 1, { maxAge: milliseconds });
    res.sendFile( __dirname + "/" + "index.html" );
  }
});
```

load cookie-parser module

use cookieParser middleware
to parse cookies in the
requests

test if the cookie "remember"
has been set

set cookie "remember"

```
app.get('/forget', function(req, res){
  res.clearCookie('remember');
  res.redirect('back');
});
```

unset a cookie

redirect to the previous page

```
var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://%s:%s", host, port)
})
```

Cookie and sessions

Session management

```
var express = require('express');
var app = express();
var session = require('express-session');

app.use(session({secret: 'random_string_goes_here'}));

app.get('/', function(req, res){
  if (req.session.remember){
    res.send('Click to <a href="/forget">forget</a>!');
  } else {
    req.session.remember = 1;
    res.sendFile( __dirname + "/" + "index.html" );
  }
});

app.get('/forget', function(req, res){
  req.session.remember = null;
  res.redirect('back');
});

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://%s:%s", host, port)
})
```

load express-session module

use **session** middleware to retrieve session (**secret** is the secret used to sign the session ID cookie)

test if the session variable "remember" has been set

set session variable "remember"

unset a session variable

Generate dynamic pages using template engine

- A **template engine** produces customized web pages by combining **web templates** and some **data source**
 - a template controls the **view** of the produced web page
- Express.js can work with many template engines
 - **Pug** (previously named “Jade”) is a commonly used template engine

index.pug

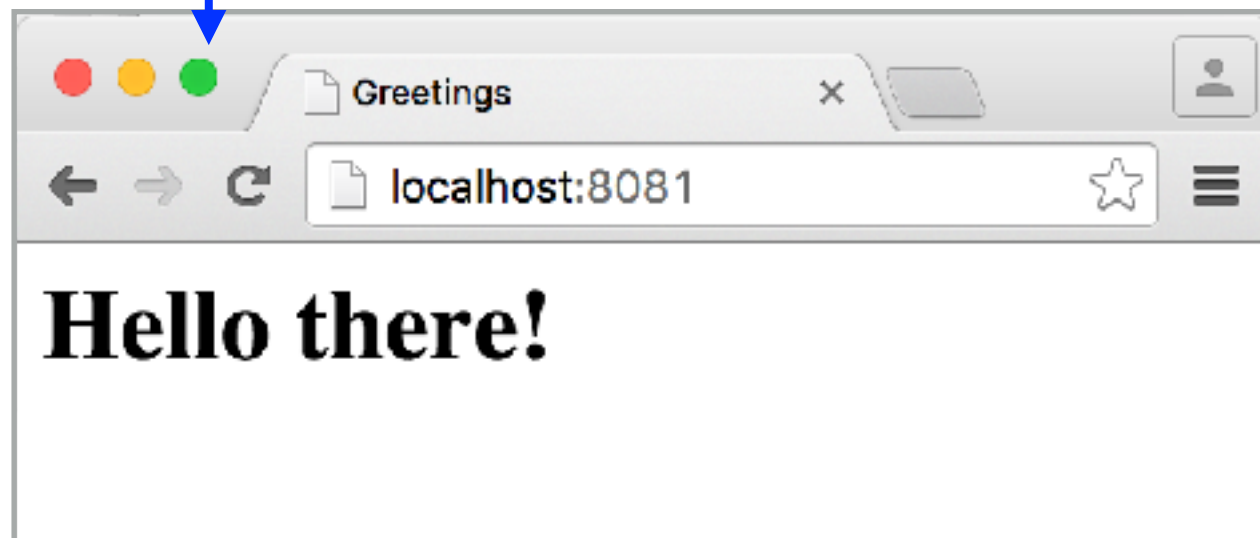
```
html
  head
    title= title
  body
    h1= message
```

in app.js:

```
app.set('view engine', 'pug');

app.get('/', function (req, res) {
  res.render('index', { title: 'Greetings', message: 'Hello there!'});
});
```

the HTML page rendered



A “Hello World” Express app with Pug

app.js

```
var express = require('express');
var path = require('path');
var app = express();

var index = require('./routes/index');

app.set('views', path.join(__dirname, 'views'));
app.set('view engine', 'pug');

app.use('/', index);

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://
%s:%s", host, port)
})
```

The **path** module contains several helper functions to make path manipulation easier

load the router module implemented by **index.js** in “routes” directory

set the path to the templates (in the “views” directory)

all requests to “/” will be handled by the “index” router module

A “Hello World” Express app with Pug (cont’d)

app.js

```
var express = require('express');
var path = require('path');
var app = express();

var index = require('./routes/index');

app.set('views', path.join(__dirname, 'views'));
app.set('view engine', 'pug');

app.use('/', index);

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://
%s:%s", host, port)
})
```

index.js

```
var express = require('express');
var router = express.Router();

router.get('/', function(req, res) {
  res.render('index', { title: 'Index', message: 'Hello
There!'});
});

router.get('/helloworld', function(req, res) {
  res.render('helloworld', { title: 'Hello World', message:
'Hello World!'});
});

module.exports = router;
```

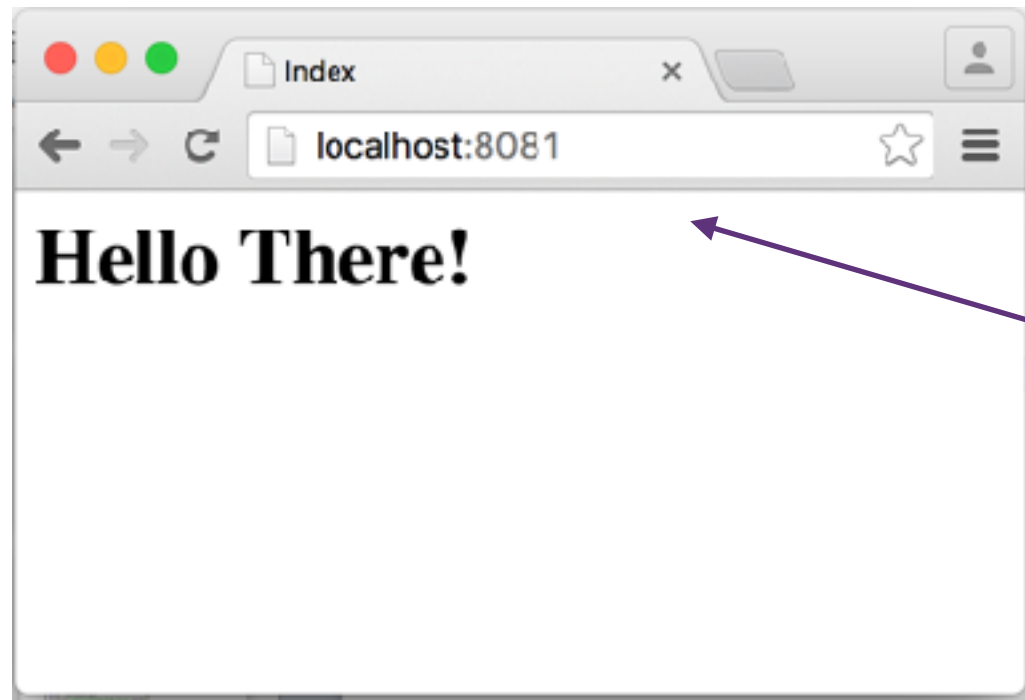
index.pug

```
html
  head
    title= title
  body
    h1= message
```

helloworld.pug

```
html
  head
    title= title
  body
    h1= message
    p Hello World! Welcome to #{title}
```


A “Hello World” Express app with Pug (cont’d)



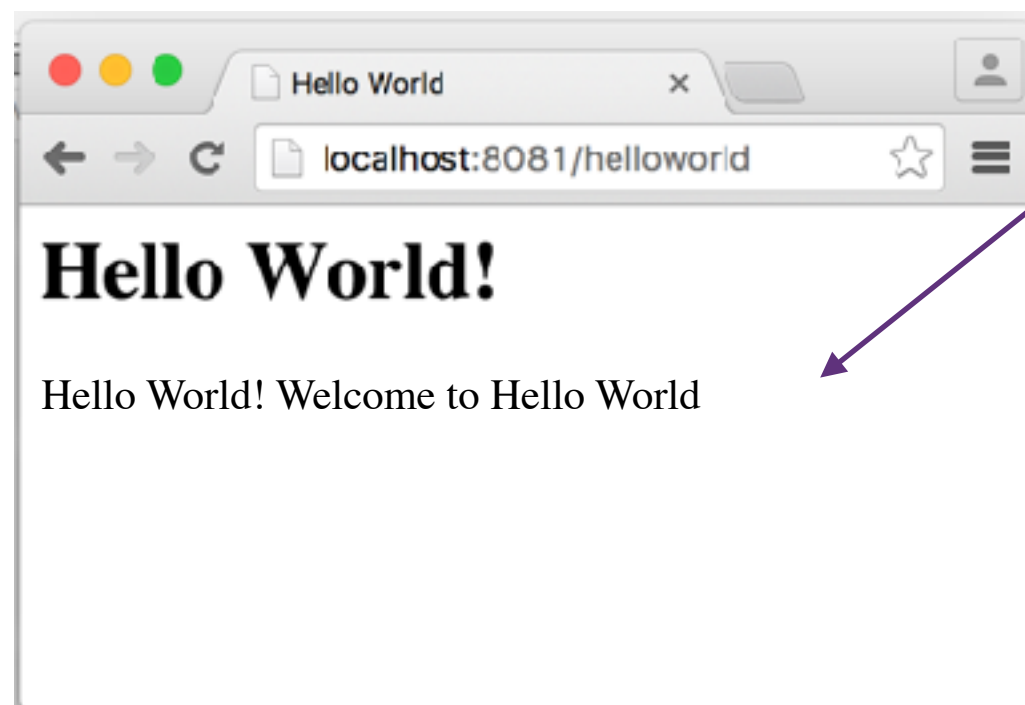
index.js

```
var express = require('express');
var router = express.Router();

router.get('/', function(req, res) {
  res.render('index', { title: 'Index', message: 'Hello
There!'});
});

router.get('/helloworld', function(req, res) {
  res.render('helloworld', { title: 'Hello World', message:
'Hello World!'});
});

module.exports = router;
```



index.pug

```
html
  head
    title= title
  body
    h1= message
```

helloworld.pug

```
html
  head
    title= title
  body
    h1= message
    p Hello World! Welcome to #{title}
```

Database integration

- We can connect databases to an Express app by loading an appropriate Node.js driver for the database in the app
- Database systems that an Express app can connect to
 - Cassandra, MySQL, MongoDB, Oracle, PostgreSQL, Redis, SQL Server, SQLite, ElasticSearch, etc.

MongoDB

- A free and open-source cross-platform document-oriented database
- A NoSQL database, which uses JSON-like documents
 - a MongoDB server typically has multiple databases, and each database is a container for collections
 - a collection is a group of MongoDB documents, similar to a table in a relational database system (e.g., MySQL).
 - a document is a set of key-value pairs
 - documents within a collection can have different fields, and typically all documents in a collection are of similar or related purpose

MongoDB (cont'd)

● Example MongoDB document

```
{
  _id: ObjectId(7df78ad8902c),
  title: 'MongoDB Overview',
  description: 'MongoDB is no sql database',
  by: 'example.inc',
  url: 'http://www.exampleinc.com',
  tags: ['mongodb', 'database', 'NoSQL'],
  likes: 100,
  comments: [
    {
      user: 'user1',
      message: 'My first comment',
      dateCreated: new Date(2011,1,20,2,15),
      like: 0
    },
    {
      user: 'user2',
      message: 'My second comments',
      dateCreated: new Date(2011,1,25,7,45),
      like: 5
    }
  ]
}
```

A RESTful Web service by Express.js

```
var express = require('express');
var path = require('path');
var bodyParser = require('body-parser');

// Database
var mongo = require('mongodb');
var monk = require('monk');
var db = monk('localhost:27017/test1');

var index = require('./routes/index');
var users = require('./routes/users');

var app = express();

app.set('views', path.join(__dirname, 'views'));
app.set('view engine', 'pug');

app.use(bodyParser.json());
app.use(bodyParser.urlencoded({ extended: false }));

// Make db accessible to router
app.use(function(req,res,next){
  req.db = db;
  next();
});

app.use('/', index);
app.use('/users', users);

var server = app.listen(8081, function () {
  var host = server.address().address
  var port = server.address().port
  console.log("Example app listening at http://%s:%s", host, port)
})
```

app.js

load the **MongoDB** module

monk is a layer that provides simple yet substantial usability improvements for MongoDB usage within Node.js

get the database instance: the MongoDB is running on **localhost** at port **27017**; the database name is **"test1"**

a middleware that parses JSON (to support parsing of application/json type data in request body), and the parsed data is exposed on req.body

a middleware that parses URL encoded data (to support parsing of application/x-www-form-urlencoded type data) and exposes the parsed data on req.body

A RESTful Web service by Express.js (cont'd)

index.js

```
var express = require('express');
var router = express.Router();

/* GET home page. */
router.get('/', function(req, res, next) {
  res.render('index', { title: 'RESTful Web Service' });
});

module.exports = router;
```



index.pug specifies the page layout/content, and possibly links to external files (e.g., .js, .css)


A RESTful Web service by Express.js (cont'd)

users.js

```
var express = require('express');
var router = express.Router();

/*
 * GET userlist.
 */
router.get('/userlist', function(req, res) {
  var db = req.db;
  var collection = db.get('userlist');
  collection.find({}, {}, function(e, docs) {
    res.json(docs);
  });
});

/*
 * POST to adduser.
 */
router.post('/adduser', function(req, res) {
  var db = req.db;
  var collection = db.get('userlist');
  collection.insert(req.body, function(err, result) {
    res.send(
      (err === null) ? { msg: " " } : { msg: err }
    );
  });
});
```



```
/*
 * DELETE to deleteuser.
 */
router.delete('/deleteuser/:id', function(req, res) {
  var db = req.db;
  var collection = db.get('userlist');
  var userToDelete = req.params.id;
  collection.remove({ '_id' : userToDelete }, function(err) {
    res.send((err === null) ? { msg: " " } : { msg: 'error: ' + err });
  });
});

module.exports = router;
```

returns all records in the collection
(first two parameters of
collection.find give record and field
to be retrieved; empty then the
whole collection)

<https://mongodb.github.io/node-mongodb-native/api-generated/collection.html>

A RESTful Web service by Express.js (cont'd)

Example client-side jQuery code for accessing the web service (e.g., contained in a .js file that index.pug links to):

```
$.getJSON( '/users/userlist', function( data )  
{  
    // process or display the data  
    ....  
});
```

```
$.ajax({  
    type: 'POST',  
    data: newUser,  
    url: '/users/adduser',  
    dataType: 'JSON'  
}).done(function( response ) {  
    // actions upon receiving response  
    ...  
});
```

```
$.ajax({  
    type: 'DELETE',  
    url: '/users/deleteuser/' + $(this).attr('id')  
}).done(function( response ) {  
    // actions upon receiving response  
});
```

We will practise more about creating REST Web service using Express.js in the lab exercise

□ References

- <http://expressjs.com>
- <https://nodejs.org/en/>
- <https://pugjs.org/api/getting-started.html>
- <https://www.mongodb.org>